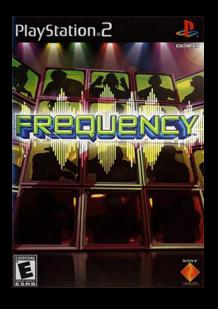


POSTMORT

- Why RBN?
- What is RBN?
- User Control versus Auto Generation
- Tools and Partners
- Post Mort
 - What Went Right
 - What Went Wrong
 - What Went Horribly, Horribly Wrong
- The Story So Far
- The End
- Questions?

WHY RBN?













YOU KNOW, PLAYING THIS DOESN'T MAKE YOU COOL LIKE A REAL ROCK BAND.



Countdown to 1000 songs

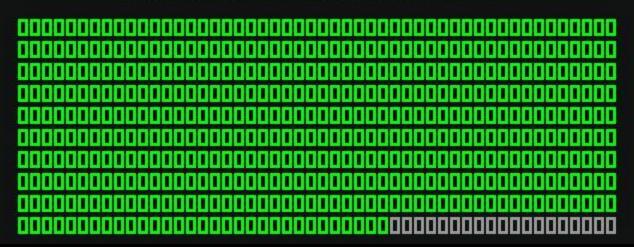
OK, time to start this countdown again. Thanks to QB8Young for the original thread and formatting idea. By the way... lock this is he comes back and gets that thread going again.

Unofficial Countdown to 1000 Songs

Not official until HMX says it is, like they did with the countdown to 500 when they didn't count the AC/DC track pack and the No Doubt pack brought the total official count to 500 exactly.

On August 19th Harmonix announced at Gamescom in Germany that:

"With over **800** songs available to date via the Rock Band catalog and <u>1000 by end of 2009</u>, the billion dollar selling and genre-defining Rock Band franchise continues to be the gold standard in music video games."





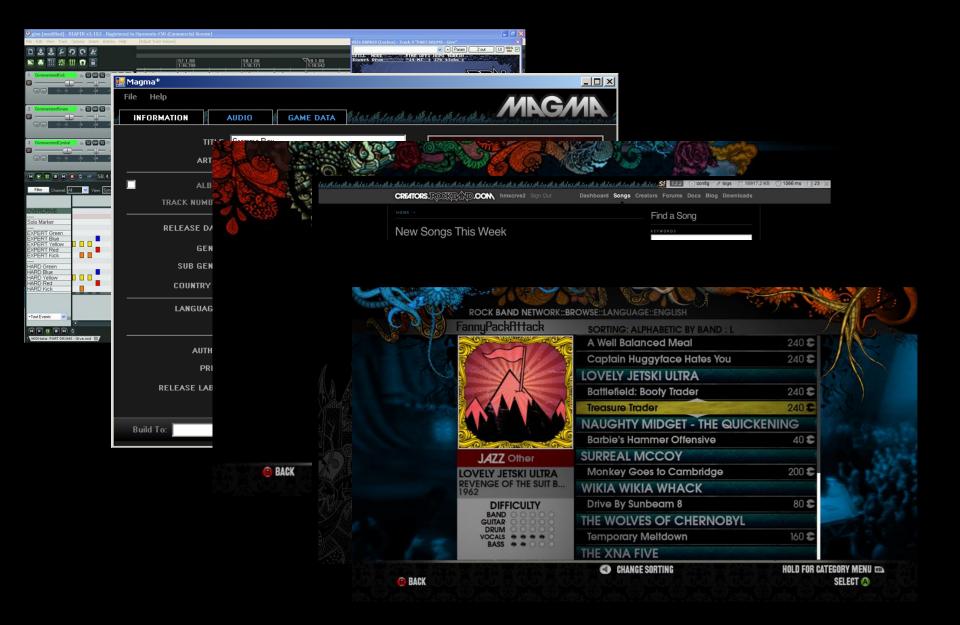
KLEZMER BAND

RAP BAND

FINNISH DEATH METAL BAND

OPERA
BAND

What is RBN?



WRESTING CONTROL FROM THE USER

Adapting Rock Band Song Authoring for a UGC environment

What We Removed:

Fog Machine Support

• Install base was too small to accurately test content

Head to Head mode

- Adds additional complexity to authoring process due to need for player balancing
- Used by a relatively small percentage of our player base
- Very little feature loss for a big gain in creation speed

Practice Sections

Would add additional play test step for content control

Everything else is available for the content creator to control

What We Automate

Character Lipsync

- Handled by a separate file in a song package
- Authored in an external editor by a separate team at Harmonix
- Would have required a separate application, Another section of the pipeline
- Automated system gets "good enough" results, is encapsulated within Magma

What We Automate

Vocal Scoring Table

- Generated based on the difference between the vocal performance audio and the MIDI transcription of the song
- Identical to internal tool. Encapsulated within Magma

Non-Pitched syllable reference

Generated based on vocal performance audio

Automation Choice

- More complex Rock Band Systems are optional
 - Cameras and Lighting
 - Specific Drummer Animations
 - Lowers bar to entry, but allows for full control
 - Limits exposure to our truly "unique" systems
- Creators can allow Magma to auto-generate content for these systems, then tweak that output
 - This workflow is feeding back into internal toolsets in order to improve efficiency

MIDI File Comparison





Why Reaper?

Already battle tested

Pre-existing, highly adaptable, relatively bug free product





No need to build a DAW from scratch

Focus could be applied to adding necessary features to be RBN friendly, not core functionality

Adaptability

Easily customizable to minimize discomfort in a new DAW





Easy macro creation and portability allowed for easy customization and distribution.

Uncrippled evaluation version lowers bar for adaptation.



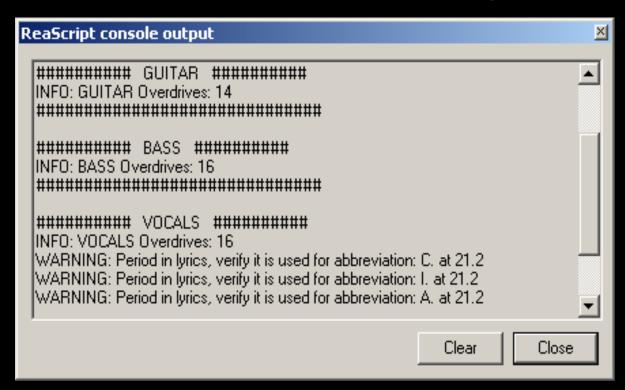




A small, nimble team that able to do what we asked and only what we needed.

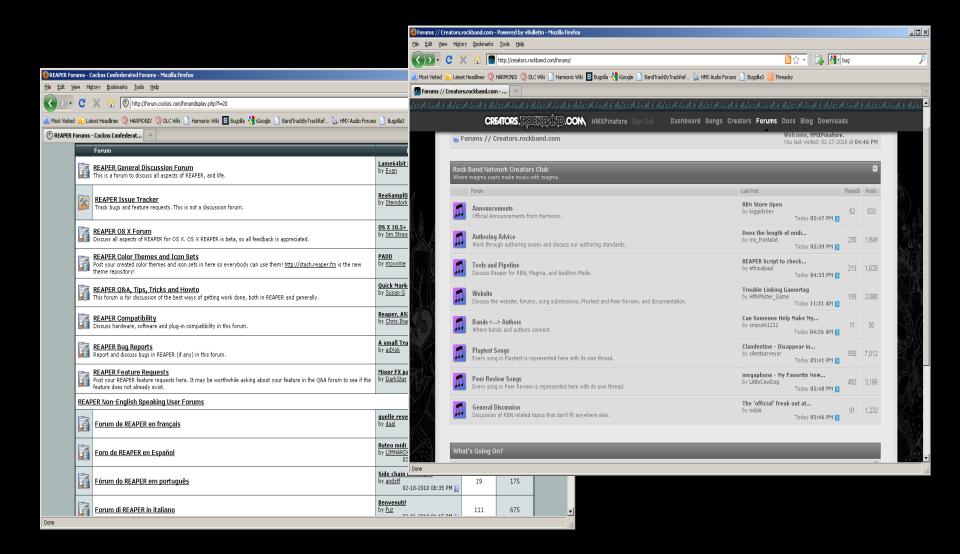
Reascript/JS

 Allows for community (or internally) developed additions and plug-ins.

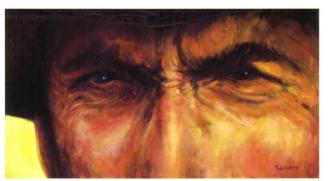


Script created, updated, and maintained by Brian Casto (Casto21) based on input from the RBN Creators Club.

Involved and passionate user base A perfect match for the RBN community model



THE /CTU/L POST MORT



The Good



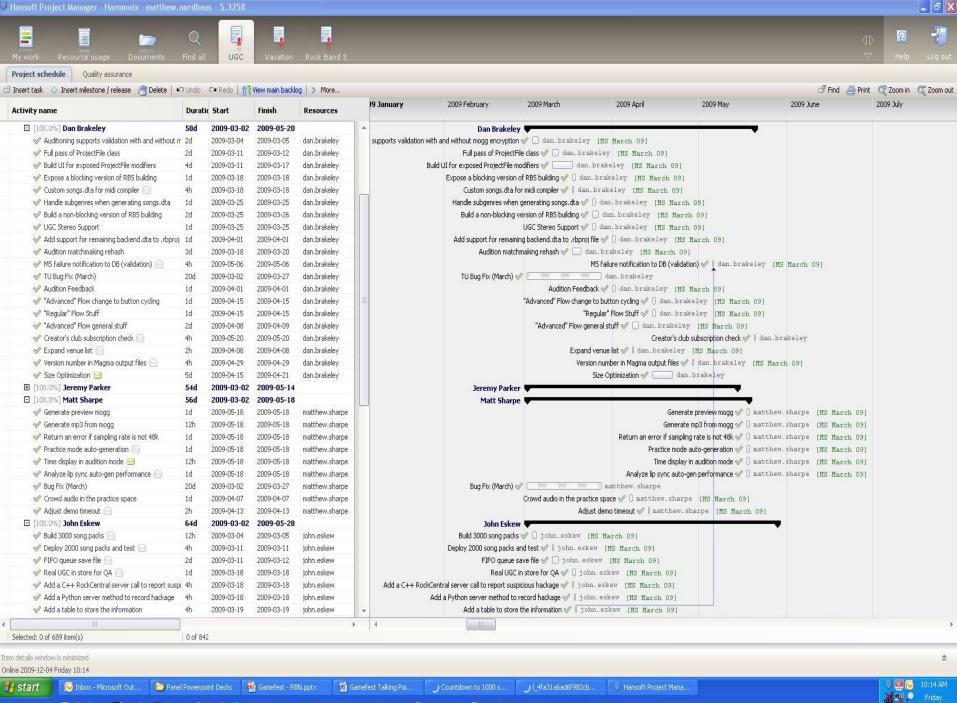
The Bad



The tigly

by ROB WORD

WHAT WENT RIGHT



🚞 t 📻 aud 📠 my 📻 nrd 🕮 pic 📻 Tnrd 🧎 doc 🤚 run 🗎 prj Embarrassing Facebook
image of Harmonix
Programmer redacted for
legal reasons.

ROCK BAND NETWORK::BROWSE::LANGUAGE::ENGLISH

FannyPackAttack

JAZZ Other

LOVELY JETSKI ULTRA REVENGE OF THE SUIT B...

DIFFICULTY

SORTING: ALPHABETIC BY BAND: L

SOKING, ALPHADEIIC DI DAND . L	
A Well Balanced Meal	240 🗲
Captain Huggyface Hates You	240
LOVELY JETSKI ULTRA	
Battlefield: Booty Trader	240 🗲
Treasure Trader	240 €

NAUGHTY MIDGET - THE QUICKENING

Barbie's Hammer Offensive 40 🗲

SURREAL MCCOY

Monkey Goes to Cambridge 200 €

WIKIA WIKIA WHACK

Drive By Sunbeam 8 80 **5**

THE WOLVES OF CHERNOBYL

Temporary Meltdown 160 **\$**

THE XNA FIVE

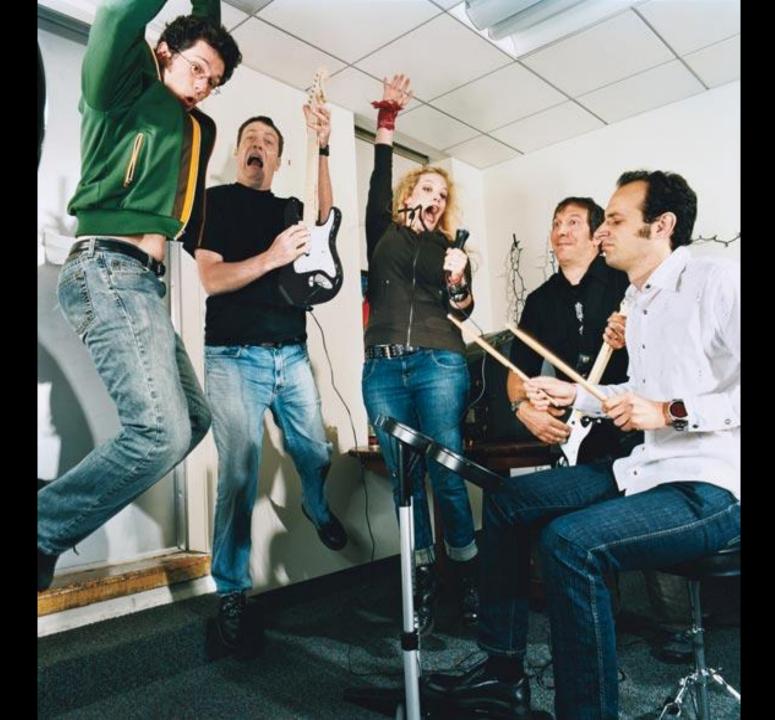








G A







AUDITION MODE

In order to audition your songs, you need to run Magma on your PC. If you don't have Magma, you can download it at http://creators.rockband.com.

Network Status: Idling...

Song Status: waiting for transfer...



I wish I had a sweet image of the XNA development team riding a Tyrannosaurus Rex with Laser Beams and sweet laptops with Wi-Fi hacking into the mainframe that runs the Mothership of the invading Aliens just in time to make their warp core implode and save the planet.

But I don't, so I have to settle for just telling you that they are pretty awesome.

N/UGHTY BITS







Pasts: 158

new playtesting

StokH4nds submitted the following feedback for Love During Wartime General - 6/7

Does the genre the author selected accurately describe the song?

Does the preview clip accurately represent the song?

Does each musical part properly play as the instruments are played? Does each instrument part play back at the correct volume?

Does the camera show the band playing the song?

Do the venue lighting choices allow you to see the band?

Do the characters animate properly?

Additional Comments

There doesn't appear to be a count-in in this song, for some reason. Also, don't forget to a

Do the easy notes for Guitar seem appropriate for this song?

How about the medium notes? Do they seem appropriate for this song?

Do the hard notes for Guitar seem appropriate for this song? What about the expert notes? Do they seem appropriate?

EXPERT: Feels dead-on perfect. Nice job! The only thing I could possibly argue about is the is doing nothing. Maybe go one way or the other with it?

HARD: Feels like a great reduction overall, but what happened to the sustain chords? Their the outro, though, which is even more confusing. The 16th note altstrumming might be que-

MEDIUM: No need to reduce the glock quarter notes down to half notes, here, I think all thr sustain, as well, when it should probably be a 1-3 chord. The other sustain chords are still you currently have it. If you'd keep anything at eighth notes, I'd suggest it'd be the altstru

EASY: The glock should be two notes here, like how it currently is on Medium. Again, miss

22-23: The lyrics are attached to the wrong notes in the phrase be

attached to the two notes that are actually supposed to be a slid

34-35: "She doesn't" and "want to see it turn to grey" should be m

46: Same as M16 (plus the "to morrow" issue you've already poin

54: Some of your notes are too long in "She doesn't want" causin 64-76: All instances of "ghost" need to be capitalized since they

80: Some of your notes are too long in "For a happier" causing th

86-87: "There's a ghost" and "in this house" should be made into

89-90: "She once lived" and "in this house" should be made into 92: Some of your notes are too long in "She doesn't want" causin 97-98: "There's a ghost" and "in this house" should be made into on

100-101: "She once lived" and "in this house" should be made into one phrase.

Last edited by trg007; 11-25-2009 at 12:51 PM. Reason: I can't spell



44: Same as M16

82: Same as M16

84: Same as M16

- Ted G.

Author, RockGamerStudios.com [Please help peer review our songs! Click here.]

H02-2009 12-30 6 M | new playtesting azielpanic razielpanic submitted the following feedback for Whatever Is Wrong With You Does the genre the author selected accurately describe the song? Does the preview clip accurately represent the song? Does each musical part properly play as the instruments are played? Does each instrument part play back at the correct volume? Does the camera show the band playing the song? Do the venue lighting choices allow you to see the band? Do the characters animate properly? Additional Comments nin Date: Sen 2009. Yay, Marillion. Nice treat to playtest this. Posts: 141 Count-in: Hat snippet has some low end/midrange information in it that flams against the downbeat. That would sound better & be more accurate if trimmed. Music end point: Oddiv enough, it took a few views before I heard & saw that the filtered drums continue with animation! It is entirely obvious once I noticed, but maybe cheat them up a bit louder & put the cam on the drummer & guitarist for a while before going wide. Do the easy notes for Guitar seem appropriate for this song? How about the medium notes? Do they seem appropriate for this song? Do the hard notes for Guitar seem appropriate for this song? What about the expert notes? Do they seem appropriate? Additional Comments E. In the section M25 - M33 I couldn't tell which part the chart follows. It becomes obvious after a number of times hitting that section, but on the 1st pass, I was still listening to the whirling melodic parts. (more under Vocals Mt The single notes between chords in the chorus still really sounded like chords on 2nd playthrough. The section M19- M26 (and again before M61) has consecutive gems of the same color representing different pitches. H: Green gern after M24.2 is imperceptible in the mix, and might benefit from the 'evening pattern consistency' suggestion for this skill in the docs. Solo is a LOT harder feeling than the rest of the song ';) I play H on guitar mostly, and this section was further beyond my sight-reading ability than other songs (as well as the rest of this one.) I think it is all the 18th that are still in it. Consider the doos' suggestion to remove them X: Maybe someone wise will weigh in on the 3-note chords. I'm struggling to hear the added notes in the choruses that would warrant charting them- could very well be there, but below some of the other action in the mix. Also, the ones closer to the end sound like they should be charted as regular 2-notes Solo- when the guitar effects out to the fast lestle sound, are there really picked 10ths under it, or is it just the tremolo in the effect? (see G gems at M62.1 G gems at M63.1 G gems at 65.1) Pizzicato-like delay section: Those green gems (for example, MS8.3, MS8.4 MS9.1, M42.3, M42.4) are just not discernible, though I keep trying to hear something there! Vocals - 0/4 Do the sung lyrios match the text lyrios? Is there one (and only one) syllable per note? Does the vocal chart accurately represent the sung notes? Are the lyrics free from profanity or mature subjects? Additional Comments Notice gets a bit buried under the cranked guitar parts. Mix issue inherited, or a result of boosting playable parts? On one hand it is great to have the lead melody guitars so up front, but another down side is it makes the chord sections just disappear- especially playing guitar on Easy with no chords in the chart to illustrate it. Do the easy notes for Drums seem appropriate for this song? How about the medium notes? Do they seem appropriate for this song? Do the hard notes for Drums seem appropriate for this song? What about the expert notes? Bo they seem appropriate? Additional Comments Bass - 4/4 Do the easy notes for Bass seem appropriate for this song? How about the medium notes? Do they seem appropriate for this song? Do the hard notes for Bass seem appropriate for this song? What about the expert notes? Do they seem appropriate? is chart. Also, in the first verse 103: "She doesn't" and "want to see it turn to grey" should be made into one phrase. 105-107: Some of your notes are too long in "She doesn't want to", "see it", and "away" causing them to appear as one long note tube.

EDIT QUOTE 99 ON QUICK REPLY

Yes

Yes

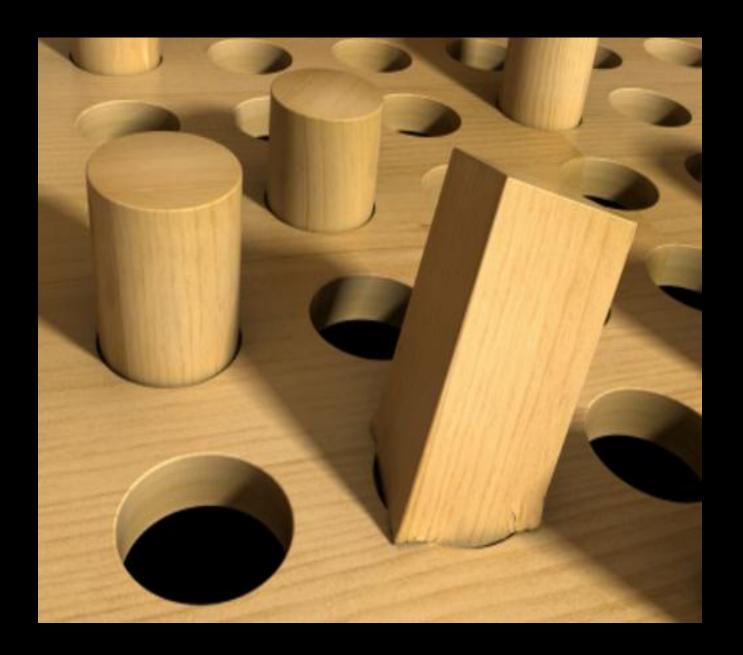
Yes

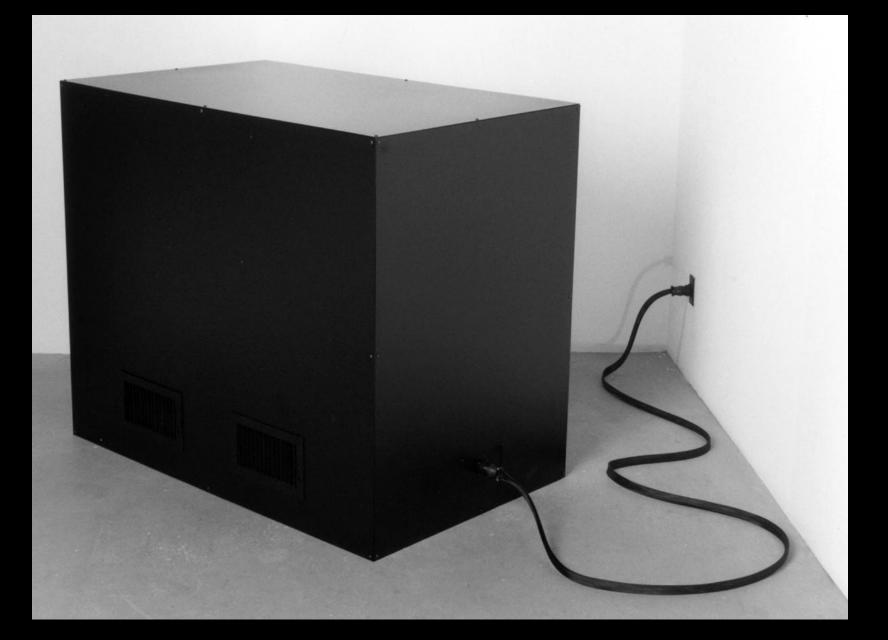


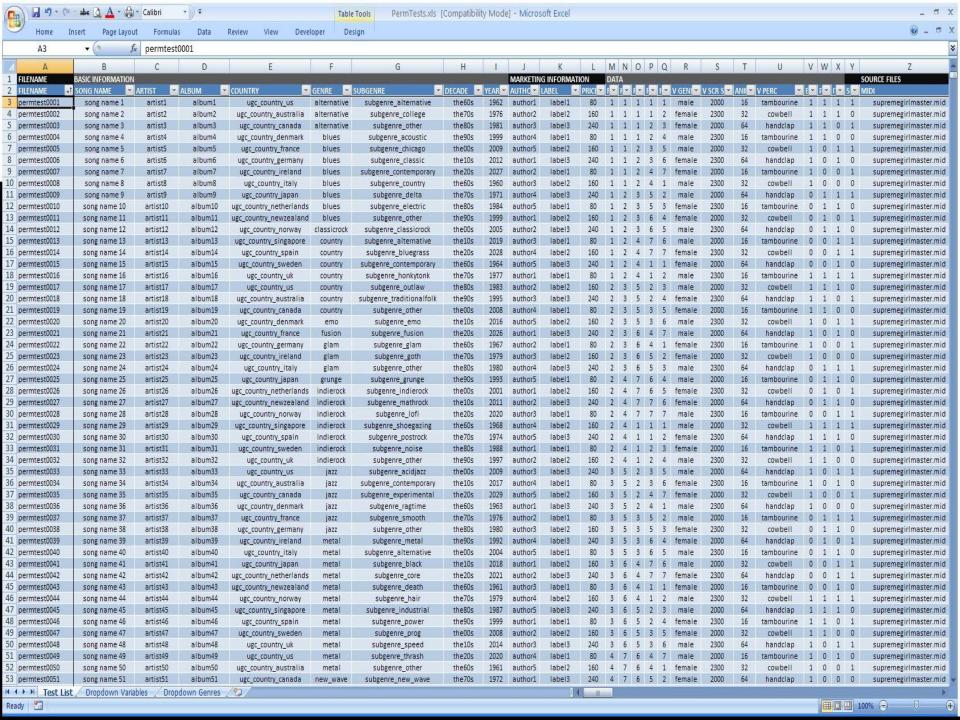


WHAT WENT WRONG

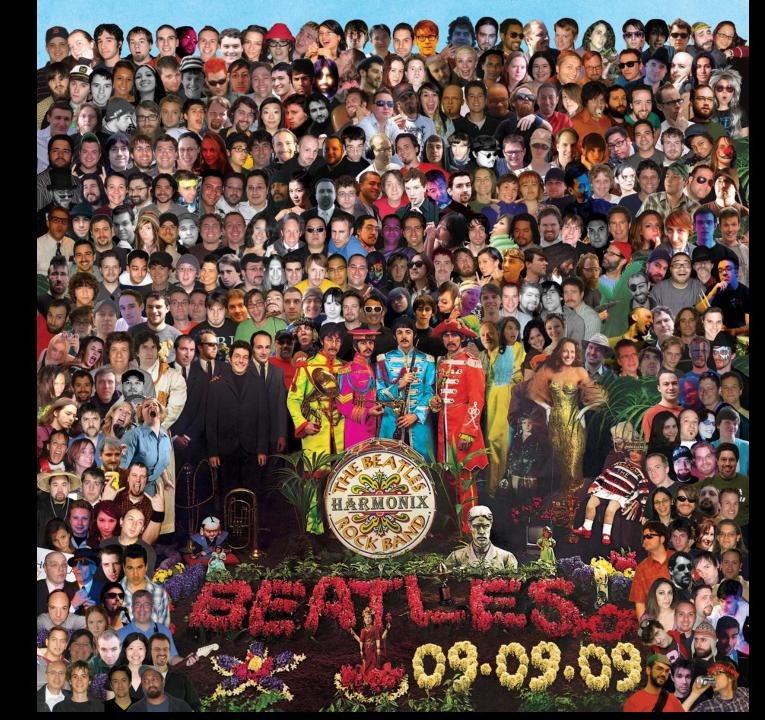
"I love deadlines. I like the whooshing sound they make as they fly by."
-Douglas Adams.







	Home Insert		· 🖨		bri Formu	▼ ▼ silas Data Review View Di	Table Tools eveloper Design	PermTests.xls [Compa	tibility Mode] - Microsoft Excel		_ = x @ _ = x	
	AC23 ▼	7	- 6			egirl_dryvox.wav					*	
y	A		W	Χ	Υ	7	AA	AB	AC	AD		
1	FILENAME			7.		SOURCE FILES	7.0.1	715	710	110		
	FILENAME	₽1 F	Fo I	Γ. S		MIDI	ALBUM ART	OUTPUT	DRY VOX	■ DRUM_KICK	DRUM_SNARE	
_	permtest0001			1		supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
	permtest0002		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
5	permtest0003		1	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
6	permtest0004		1	0	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
7	permtest0005		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
8	permtest0006		0	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
9	permtest0007		0	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
10	permtest0008		0	0	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
11	permtest0009		1	1	1	supremegirlmaster,mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
12	permtest0010		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
13	permtest0011		1	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
14	permtest0012		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
15	permtest0013		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
16	permtest0014		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
17	permtest0015		0	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
18	permtest0016		1	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
19	permtest0017		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
20	permtest0018		1	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
21	permtest0019		1	0	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
22	permtest0020		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
23	permtest0021		0	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
24	permtest0022		0	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
25	permtest0023		0	0	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
26	permtest0024		1	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
27	permtest0025		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
28	permtest0026		1	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
29	permtest0027		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
30	permtest0028		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
	permtest0029		1	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
32	permtest0030		1	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
33	permtest0031		1	0	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
34	permtest0032		1	0	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
35	permtest0033		0	1	1	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
36	permtest0034		0	1	0	supremegirlmaster.mid	supremegirl.bmp	permtest	supremegirl_dryvox.wav	SupremeGirl_MSTR_1K 2-wavhmmr44M.wav	SupremeGirl_MSTR	
37	nermtest0035			n hlac	1 Dr	sunremegirlmaster mid	sunremegirl hmn	nermtest	sunremedial druvov wav	SunremeGirl MSTR 1K 2-wavhmmr44M wav	SunremeGirl MSTR	
	Ready Test List Dropdown Variables Dropdown Genres Company Dropdown Genres Company Company											



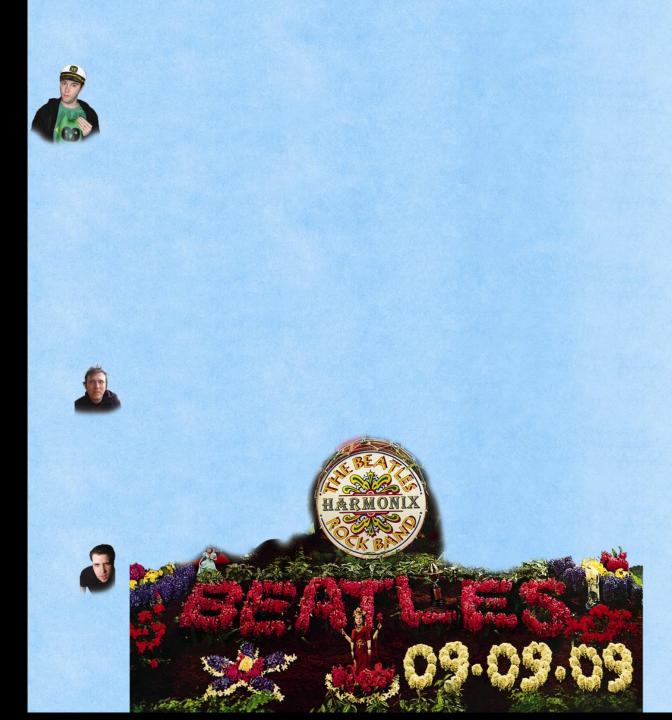












A Rare Breed



Standards?

- Community Eager for Rock Solid Rules and Clear Standards
- Culture and authoring style has developed organically over time with very few hard rules
- We've managed to maintain this to some extent

But not without some serious soul searching and impassioned discussion within the community

Standards?

Standards!



WHAT WENT HORRIBLY HORRIBLY WRONG



THE INTERNET

A series of tubes.

Image of Lawyers
 redacted.

THE STORY SO FAR...





ROCKGAMER STUDIOS



MusicGameAuthors.Com

And dozens more....

RAP BAND

FINNISH DEATH METAL BAND

OPERA
BAND



FINNISH DEATH METAL BAND

OPERA
BAND



FINNISH DEATH ALL CONTRACTORS AND ADDRESS OF TAXABLE AND ADDRESS OF

OPERA
BAND



FINNISH
DEATH OPER
METAL BALLO

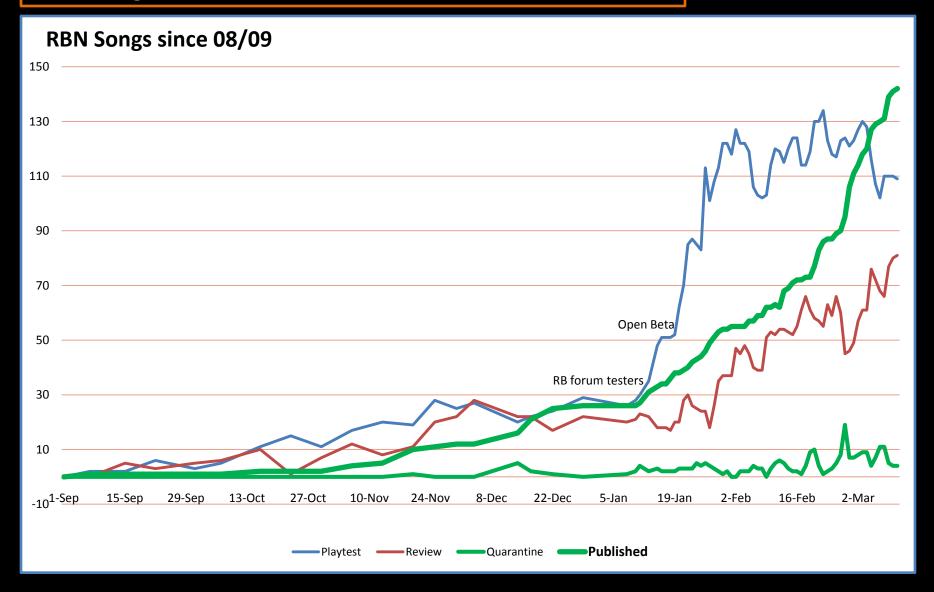




FINNISH DEATH METAL

OPER A
BACO

300+ songs in progress.
135 songs approved so far.
Average of over 3 songs per day.
4300 Registered users.



THE END THANK YOU

Caleb Epps Audio Lead

caleb.epps@harmonixmusic.com

Matthew Nordhaus

matthew.nordhaus@harmonixmusic.com

Executive Producer