

Art History for Game Devs:

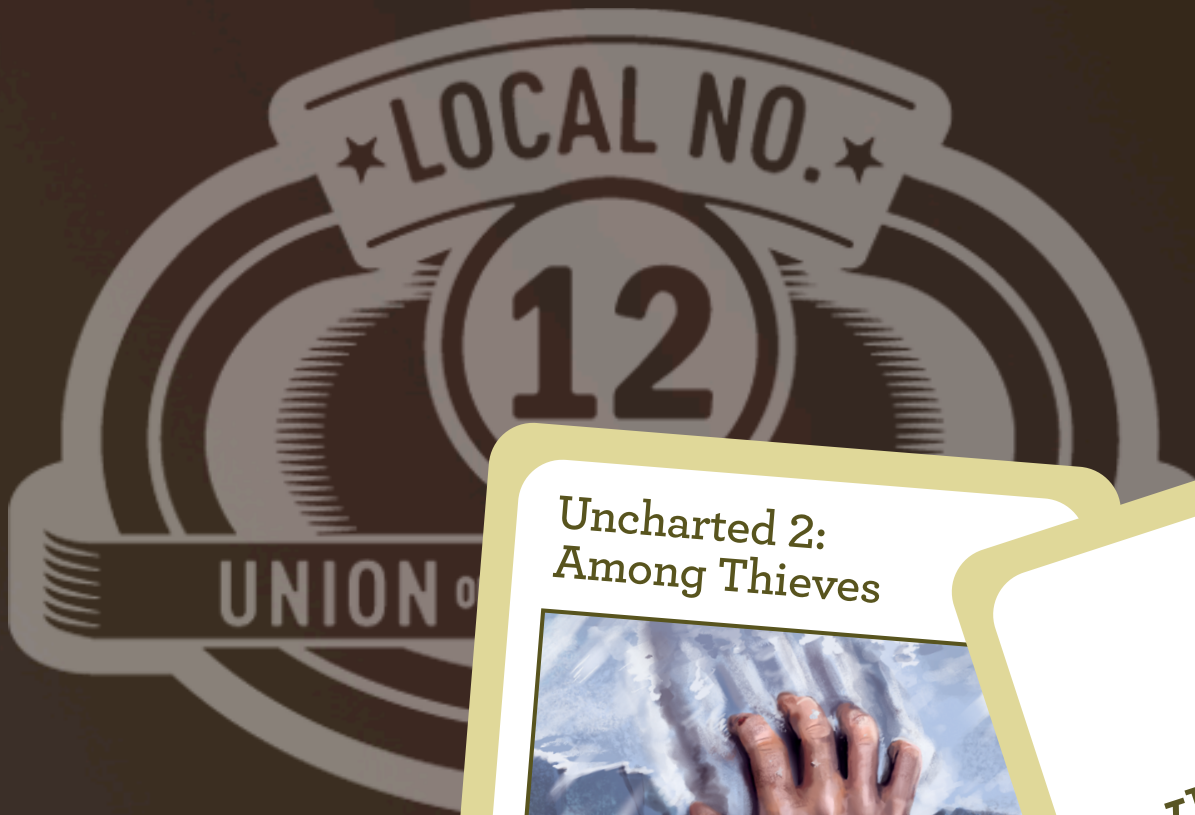
In Praise of Abstraction

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@jofsharp





Uncharted 2: Among Thieves



Raymund Anlocotan / Raydiant

DATE
2009

PLATFORM
PS3

DEVELOPER
Naughty Dog
PUBLISHER
Sony

GDC12-GM086/100

Which
tells a better
story?

GDC12-CM034/050

Ico



Adam S Doyle

DATE
2001
PLATFORM
PS2

DEVELOPER
Team Ico
PUBLISHER
Sony

GDC12-GM034/100

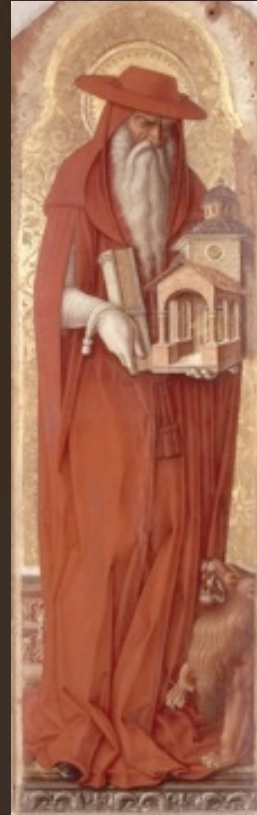


THE ART
OF HISTORY
GAMES

INDIE
CADE

International Festival of Independent Games



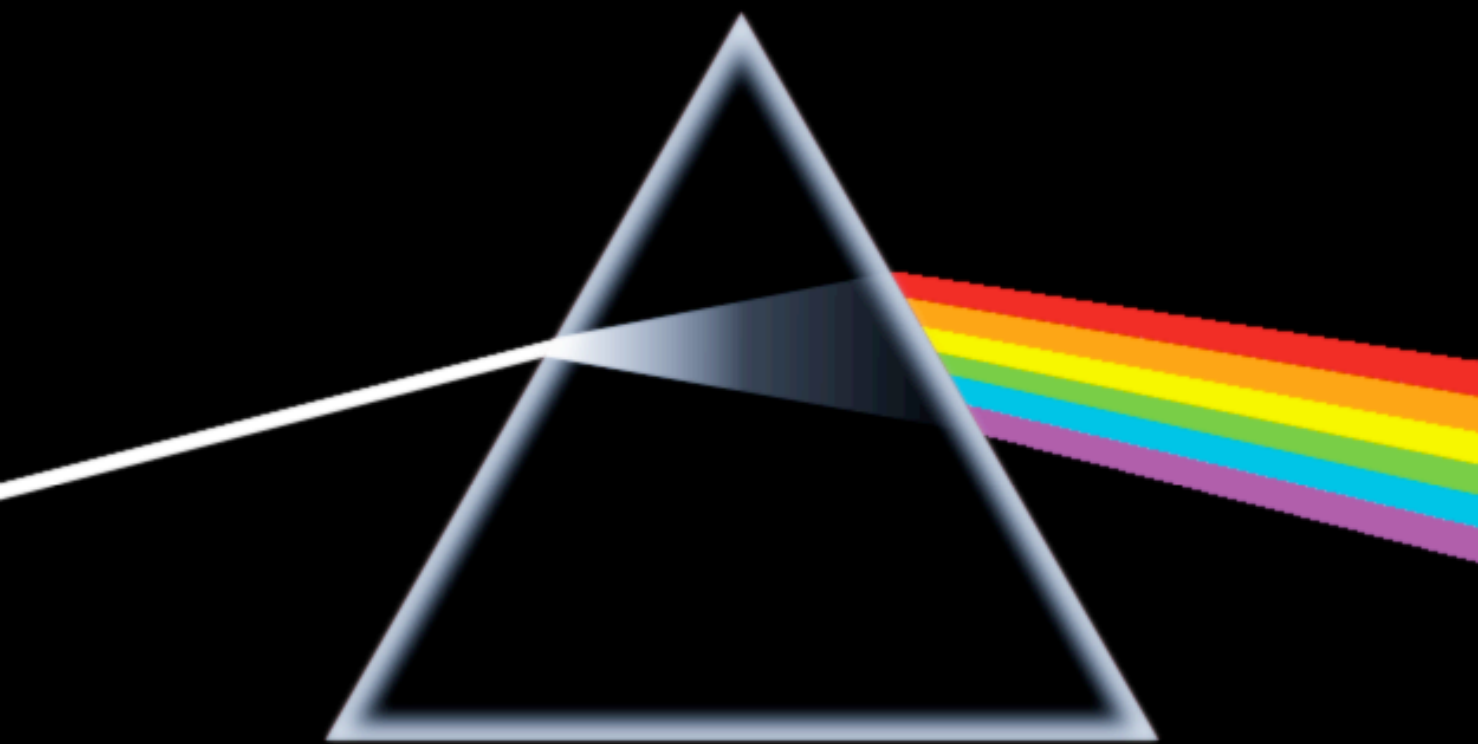






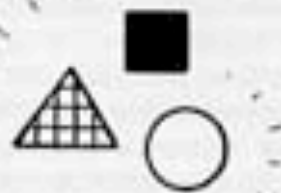




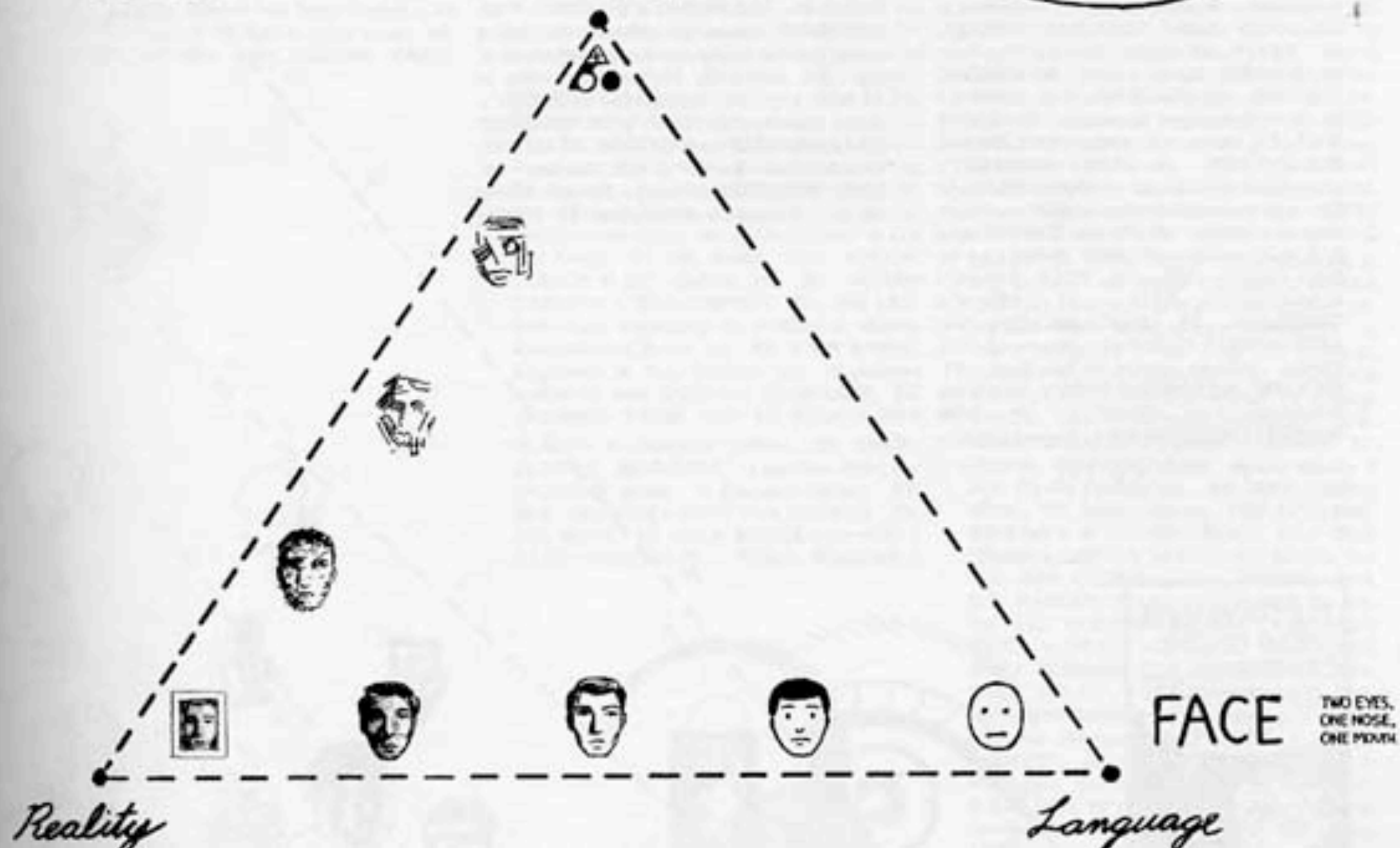


THIS IS
THE REALM OF THE
ART **OBJECT**, THE
PICTURE PLANE, WHERE
SHAPES, LINES AND
COLORS CAN BE
THEMSELVES AND
NOT PRETEND
OTHERWISE.

*The
Picture Plane*



BELOW ME,
THE AREA DESCRIBED
BY THESE 3 VERTICES--
"REALITY," LANGUAGE AND
THE PICTURE PLANE--
REPRESENTS THE TOTAL
PICTORIAL VOCABULARY
OF COMICS OR OF *ANY*
OF THE VISUAL
ARTS.





THIS, WHEN YOU
LOOK AT A PHOTO OR
REALISTIC DRAWING
OF A FACE--

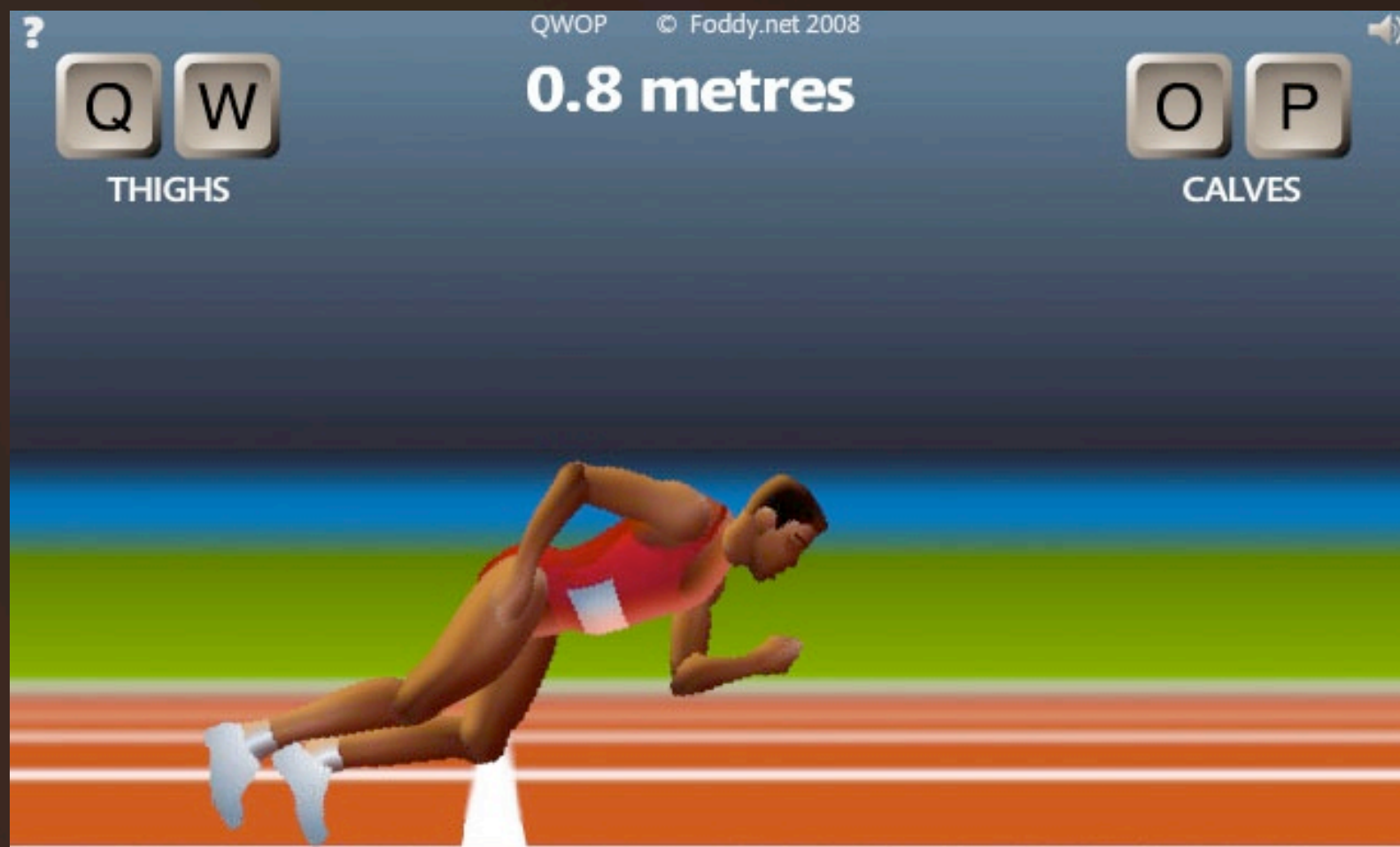


--YOU SEE IT
AS THE FACE
OF *ANOTHER*.

BUT WHEN YOU
ENTER THE WORLD
OF THE *CARTOON*--



--YOU SEE
YOURSELF.





Inquiry



Representation



Expression



Structure

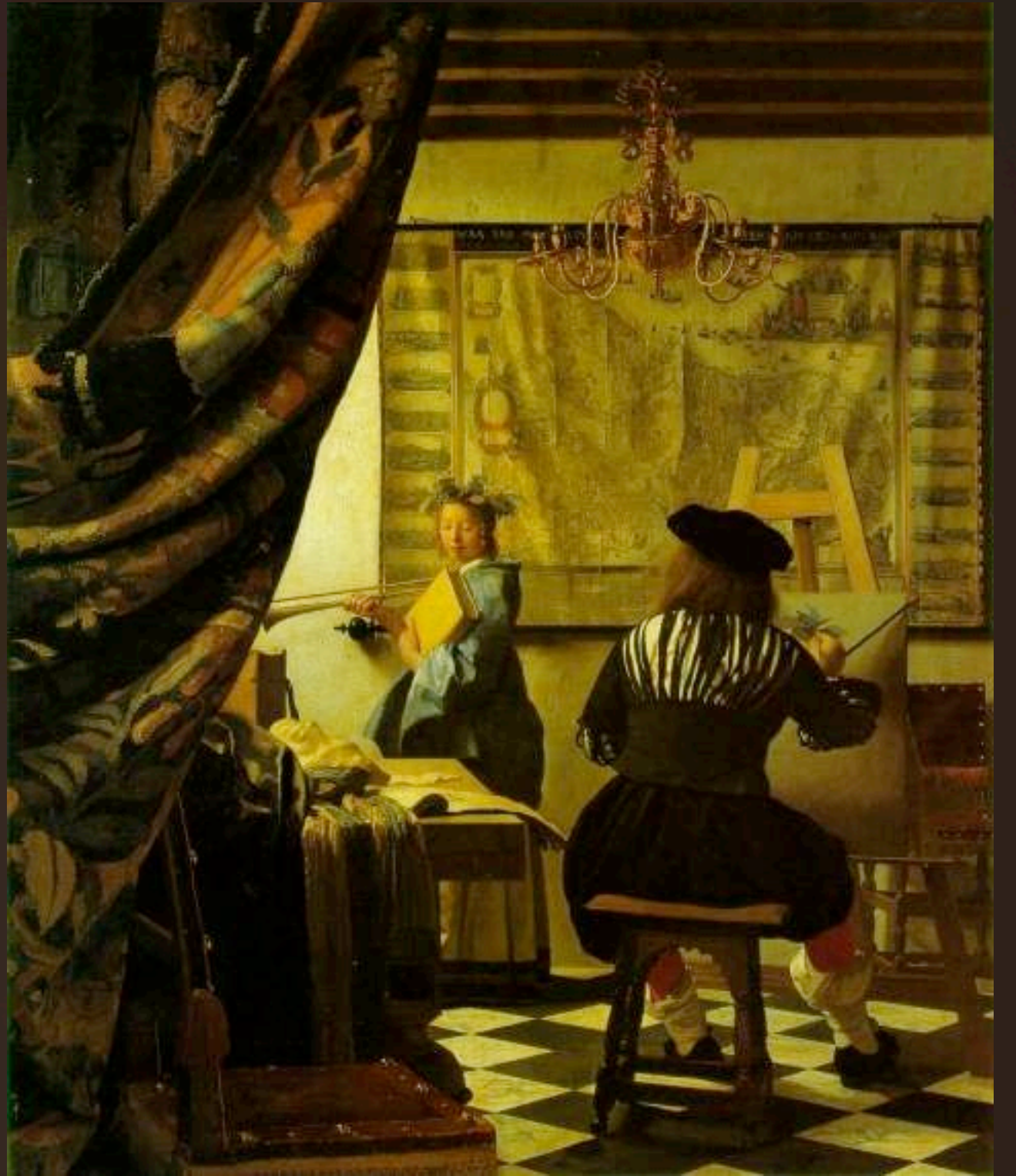


Freedom



Caveat Auditor

I. Abstraction as Inquiry













II. Abstraction as Structure

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OF A FACE--



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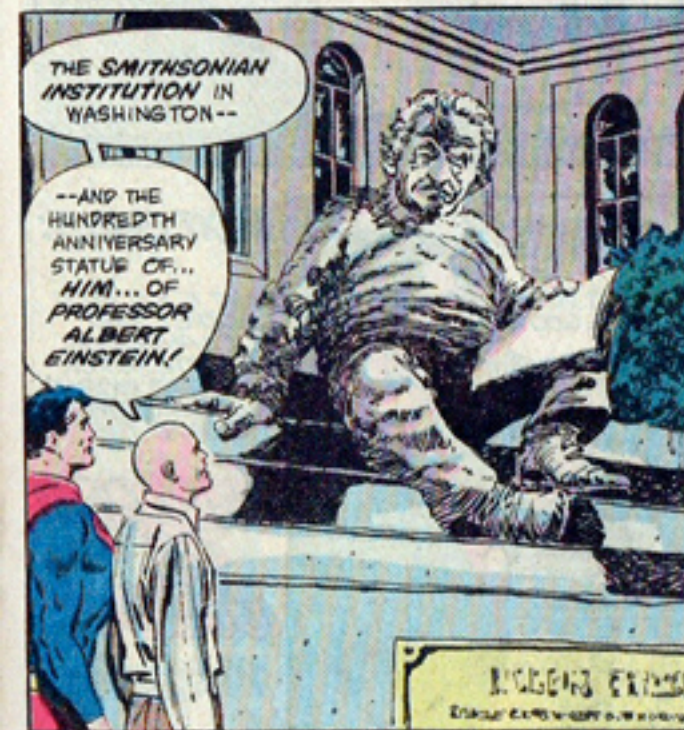
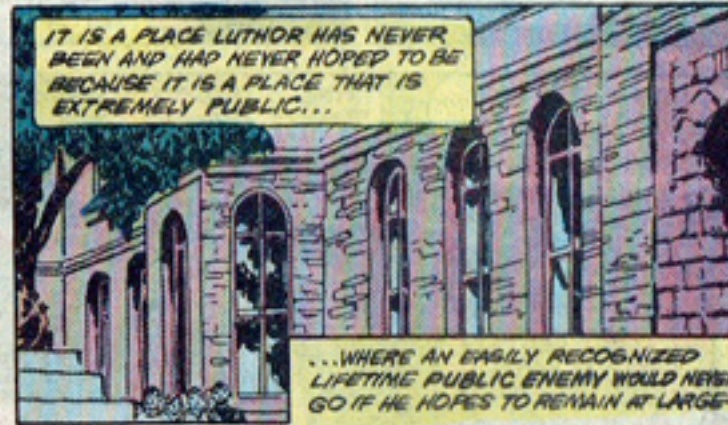
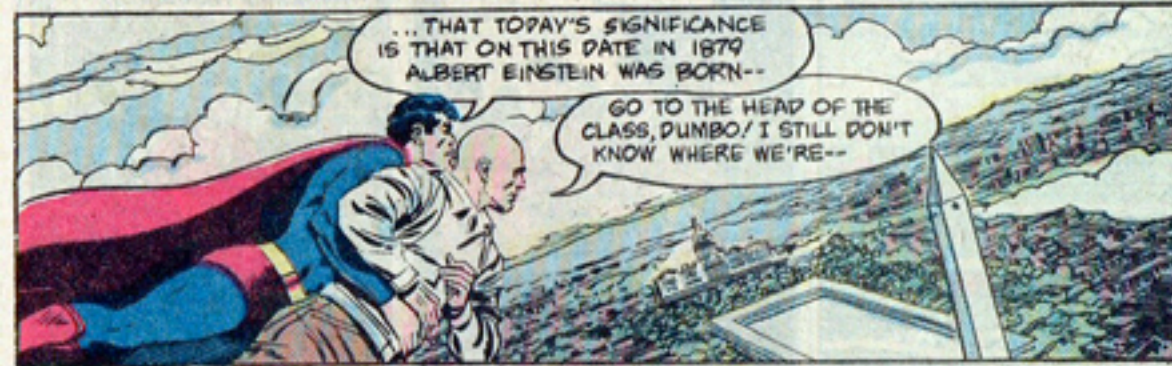


--YOU SEE
YOURSELF.

IT IS THE LATEST IN A LONG LINE OF TRIPS UPSTATE TO THE PENITENTIARY--OR SO LUTHOR THINKS UNTIL HE NOTICES...

HEY! WE'RE GOING SOUTH, NOT NORTH!
WHERE ARE YOU TAKING ME--?

I FIGURED SOMETHING OUT TODAY...



ROBERT FRYE
DRAWN BY ROBERT FRYE

LATER.

THE FAMILIAR TOUCH

of a FATHER WORK.
on his way to

Well

AT LEAST

Now

No one
will
bother me
- now -

AT LEAST

AND

By midmorning

THIS PLAYTHING
of a TOOTH

After being
launched into
the air a good
fifty times

AND SCRUTINIZED
IN THE SUNLIGHT
from EVERY
ANGLE

FINDS ITSELF ENDOWED
WITH ALL MANNER
of the MOST
CHARMING HUMAN
CHARACTERISTICS

and by
11 o'clock

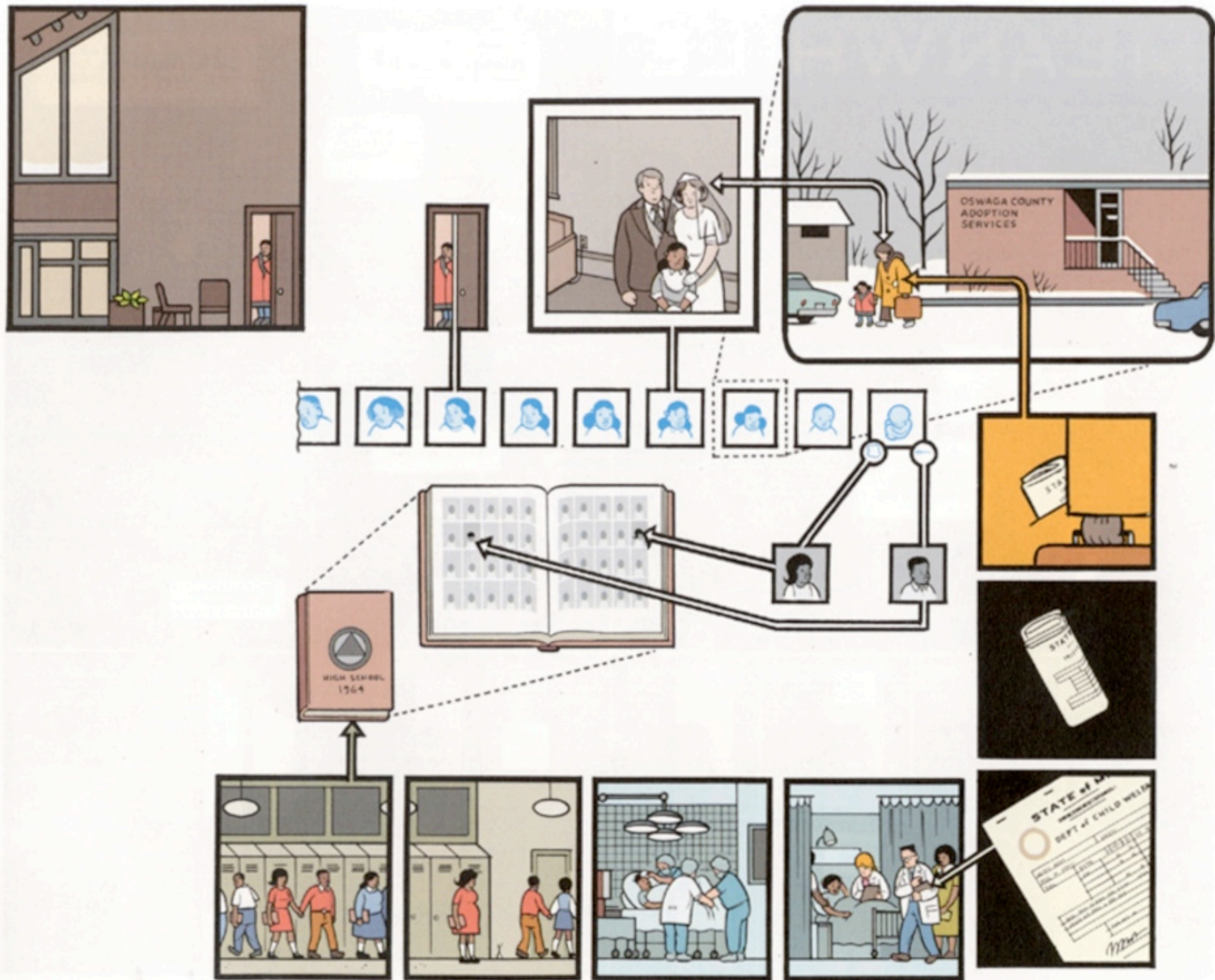
~ IS EVEN
GRANTED A HOME

with visitors
and conversation

(The affair being
only briefly
interrupted
by the lugubrious
descent of
tiny green worms

on invisible
threads.)

sqsh







Racesso





1st Prize



Cadillac Eldorado

The car for the owner of an elegant collection

A NEW LIFE
B THE
C CLOTHING



Business Travel





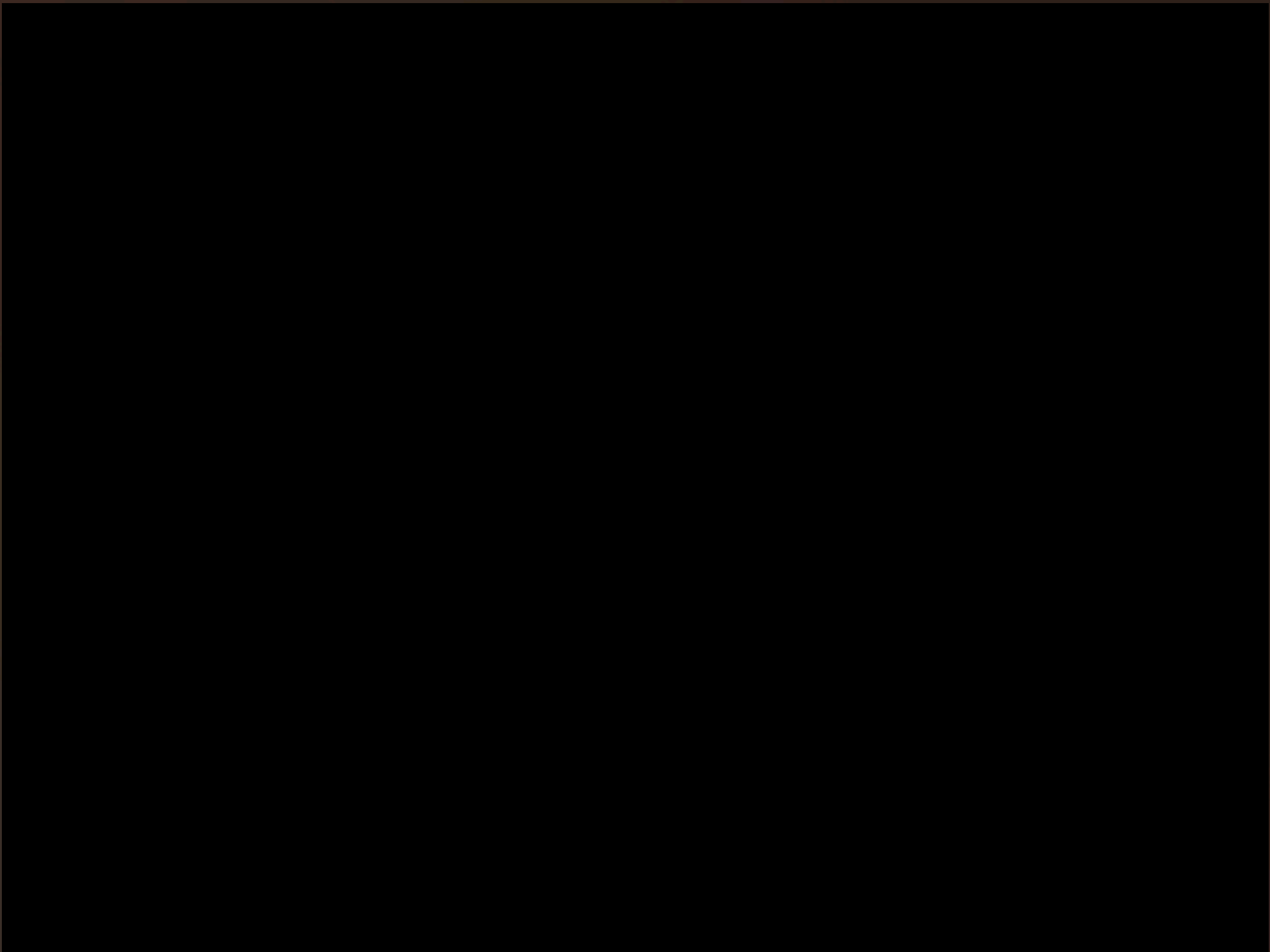
SONY PICTURES CLASSICS



III. Abstraction & Representation



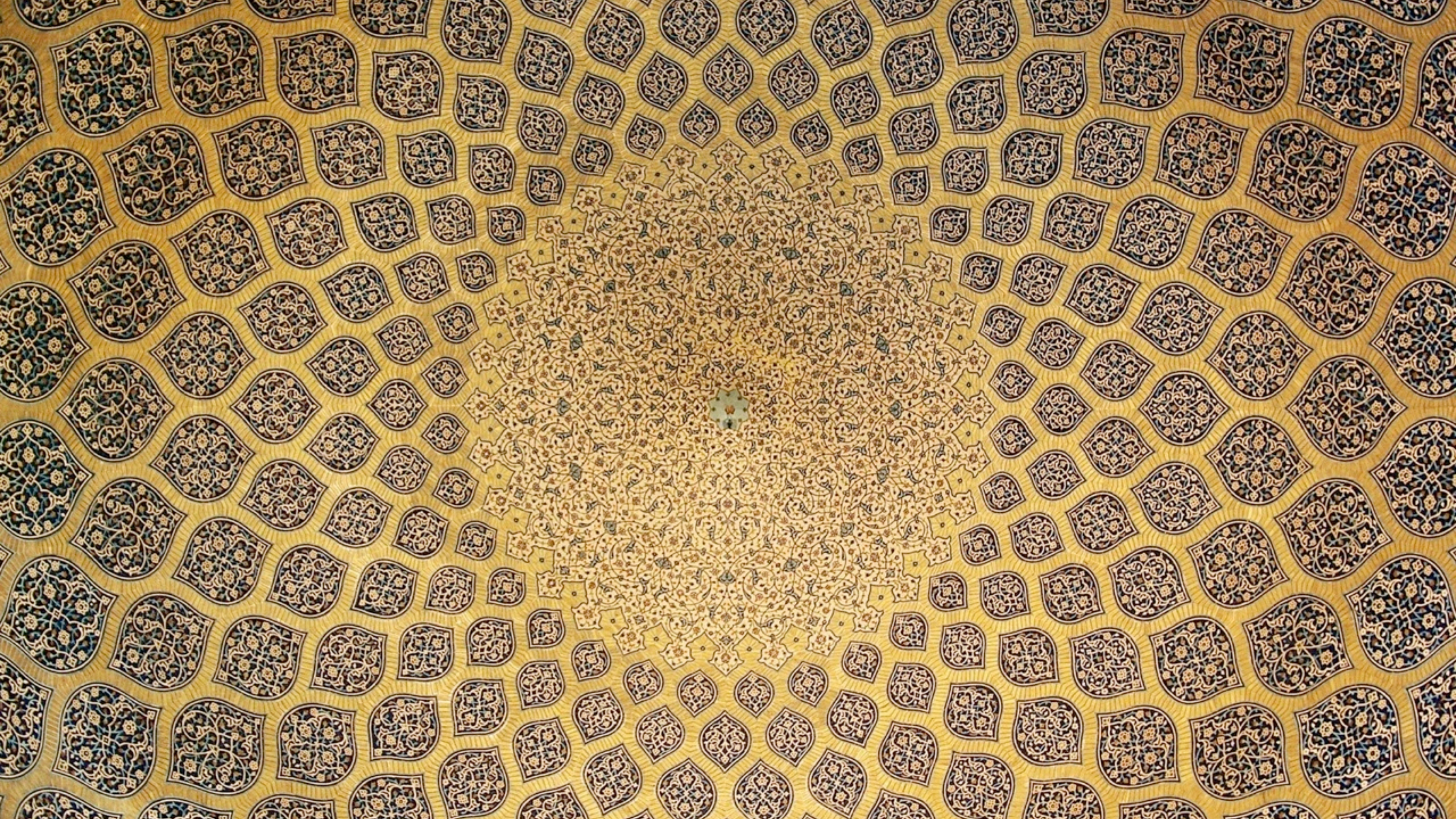


















IV. Abstraction as Expression

“A poem should be equal to
Not true.

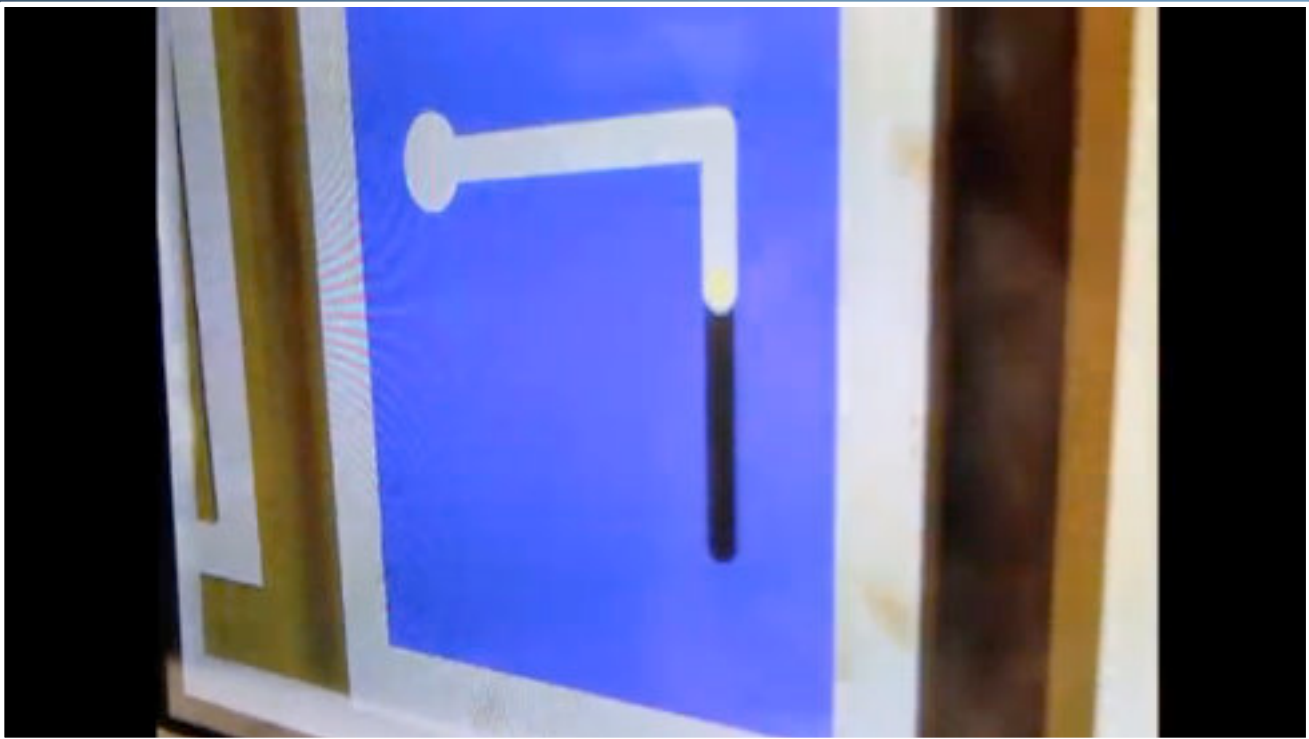
For all the history of grief
An empty doorway and a maple leaf.

For love
The leaning grasses and two lights above
the sea --

A poem should not mean
But be.”

“A poem should
not mean
But be.”

“A poem should
be equal to
Not true.”





W. J. WALLIS

1895



is it
DANCE



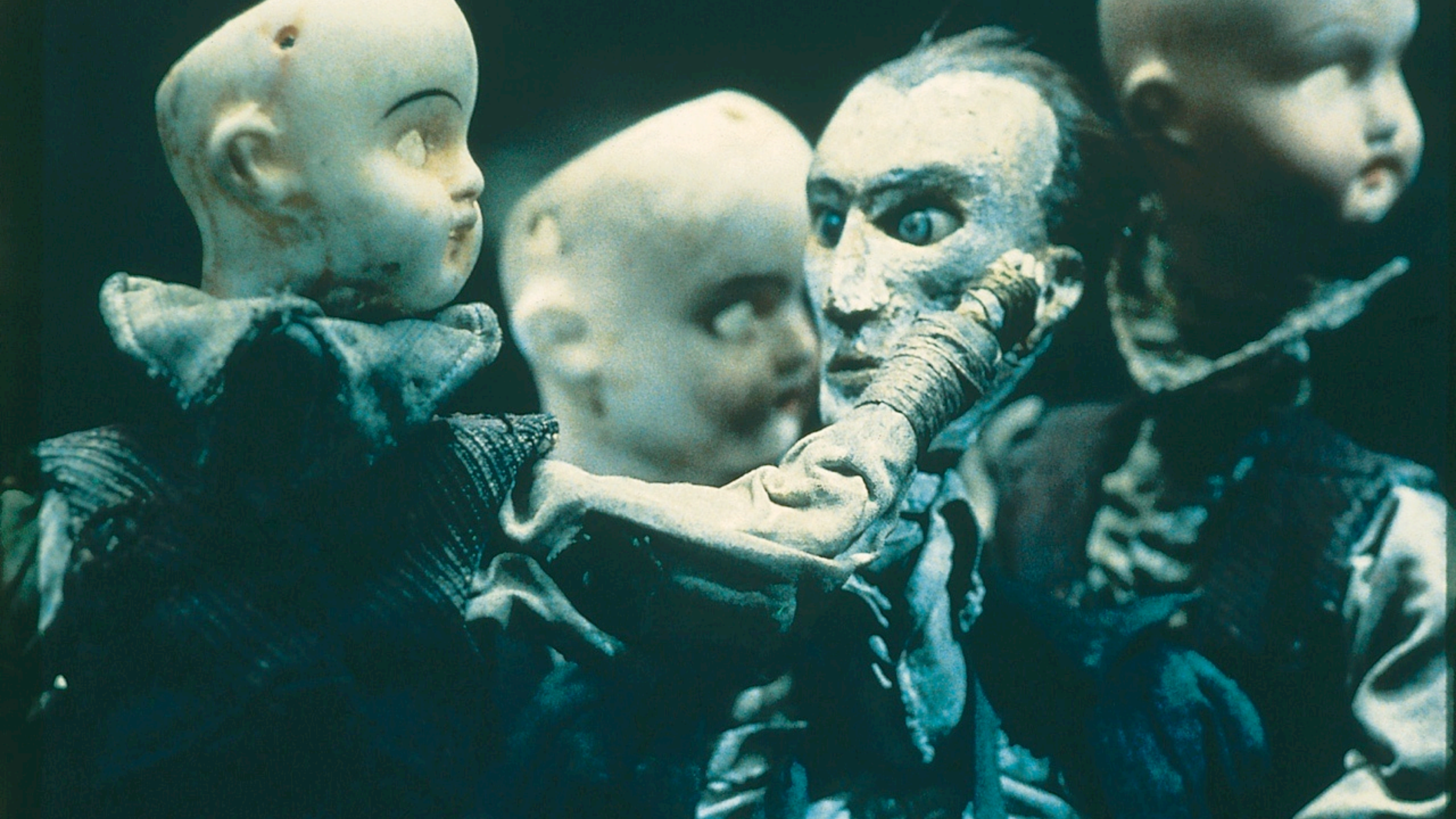


V. Abstraction as Freedom

“Animation is
to poetry as
film is to prose.”

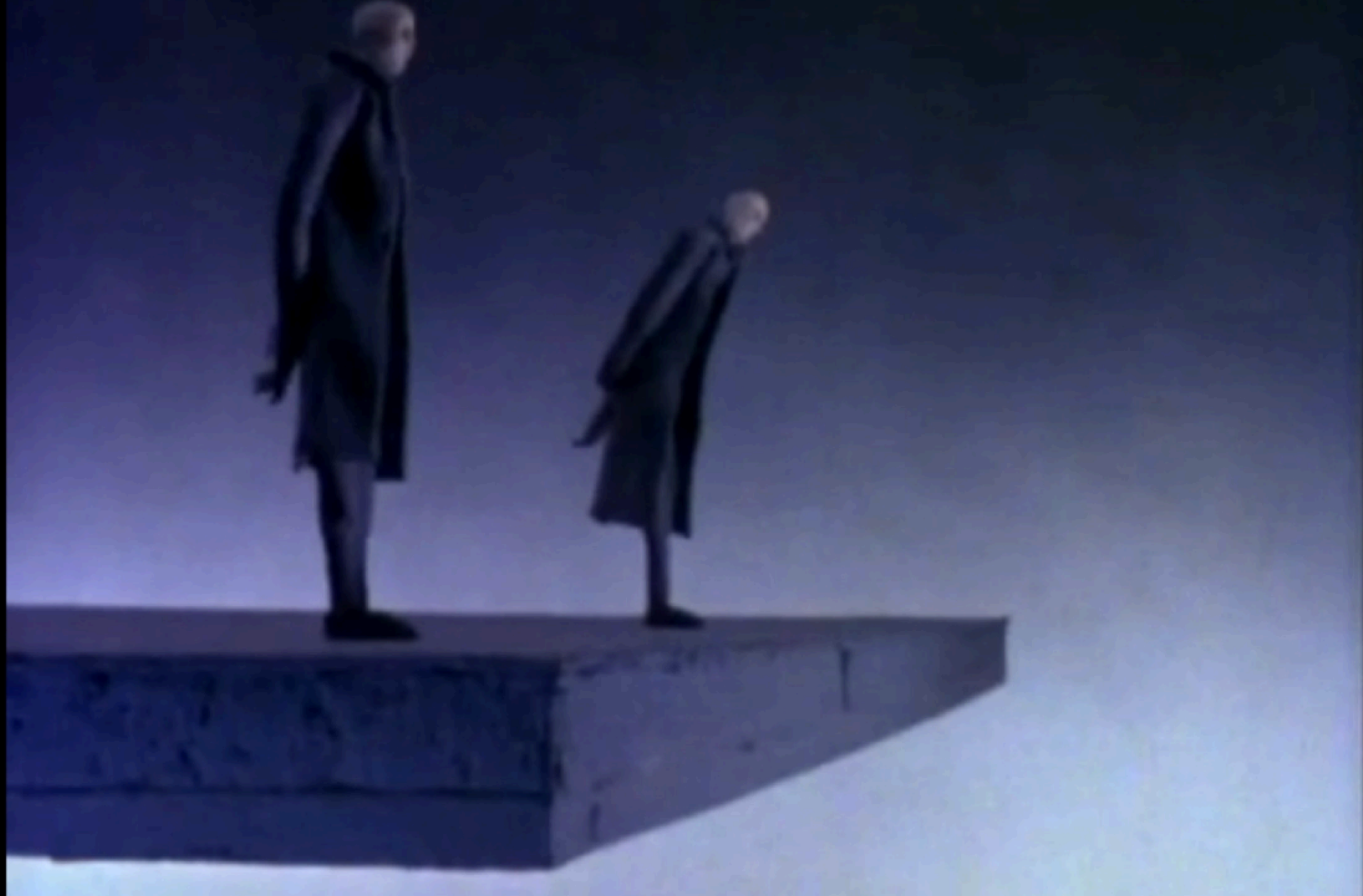
— M.T. Maloney





















Inquiry



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