

Beyond Metrics: Building Deep and Sustained Analytical Capability in Your Company

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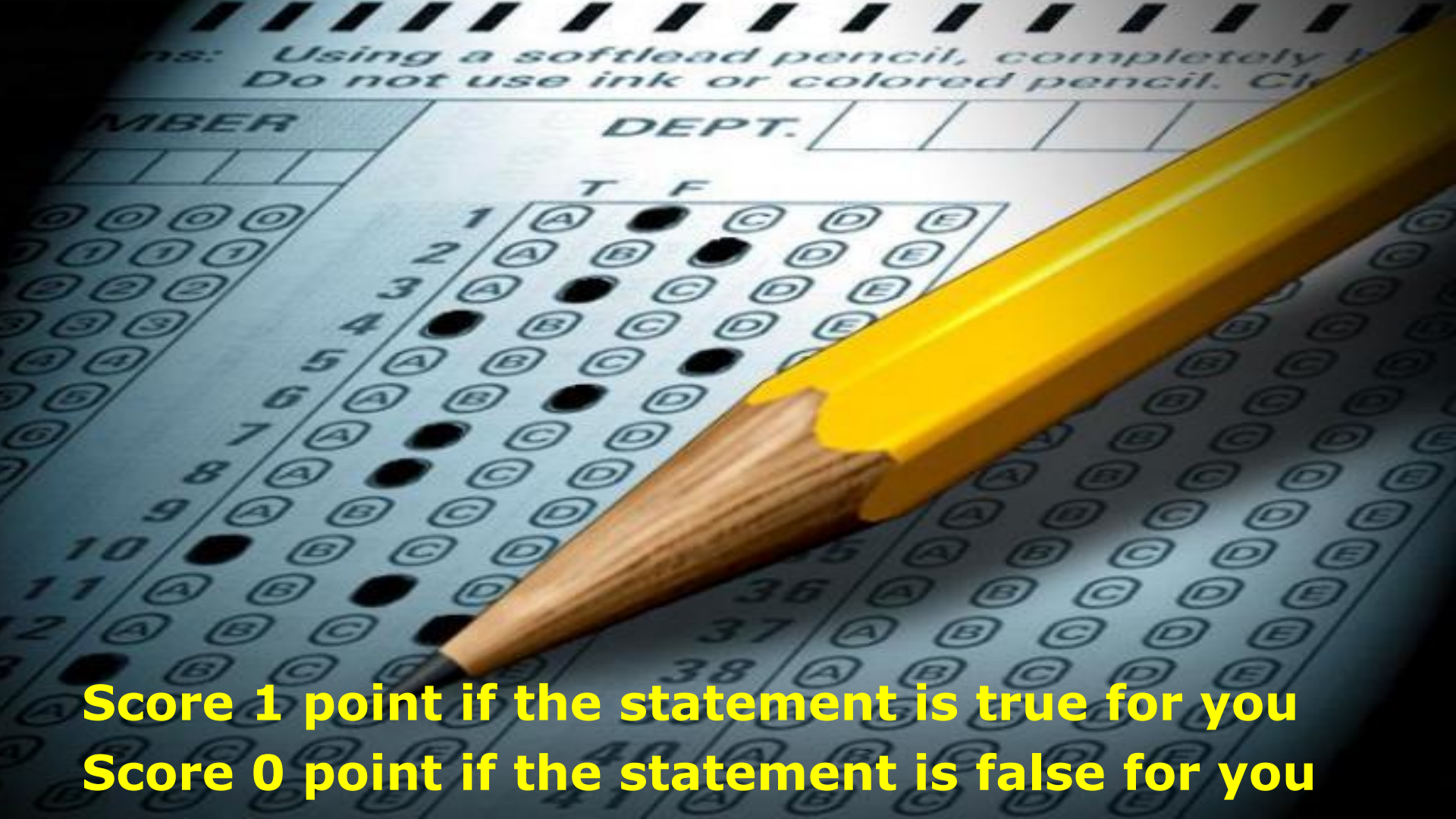


SOCIAL & ONLINE GAMES
SUMMIT

GAME DEVELOPERS CONFERENCE

SAN FRANCISCO, CA
MARCH 5-9, 2012
EXPO DATES: MARCH 7-9

2012



ns: Using a softlead pencil, completely
Do not use ink or colored pencil. Cl

NUMBER

DEPT.

T F

Score 1 point if the statement is true for you
Score 0 point if the statement is false for you

1

All of our producers look at
their key game metrics on a
daily basis

2

Running A/B Testing and understanding statistical significance is a core competency of most of our producers and marketers

3

We match marketing acquisition data with monetization data on a segmented and cohorted basis

4

We understand Lifetime Value of our customers at a granular level (country, traffic source, demographic, etc.)

5

We have a dedicated Business Intelligence (BI) department that provides extensive automated analytics tools across all of our games

6

Our CEO and other key leaders in the organization believe BI and analytics are an essential capability and a key point of competitive differentiation

Bonus Point

Our producers are trained in the Poisson probability distribution and its practical applications in low volume hour by hour probabilistic determination of the likelihood of systemic game issues that may have been recently introduced.

What's your Score?

0=

"Math is
Hard"



7=

Data
Driven

Analysis of Analysis Presentations

Analysis of Presentations

- Average of 32 pages, with the longest being 64 pages
- Average of 10 graphs
 - Standard Deviation of 7
- Metrics was the most popular word
- “ARPU” was the most popular word appearing in 80% of presentations an average of 8.4 times
- “Lifetime Value” was the next most popular

Analysis of presentations

“Organization Design” **X**

“Cultural Norms” **X**

“Executive Sponsorship” **X**

Today...

Disclaimers

Building Capabilities

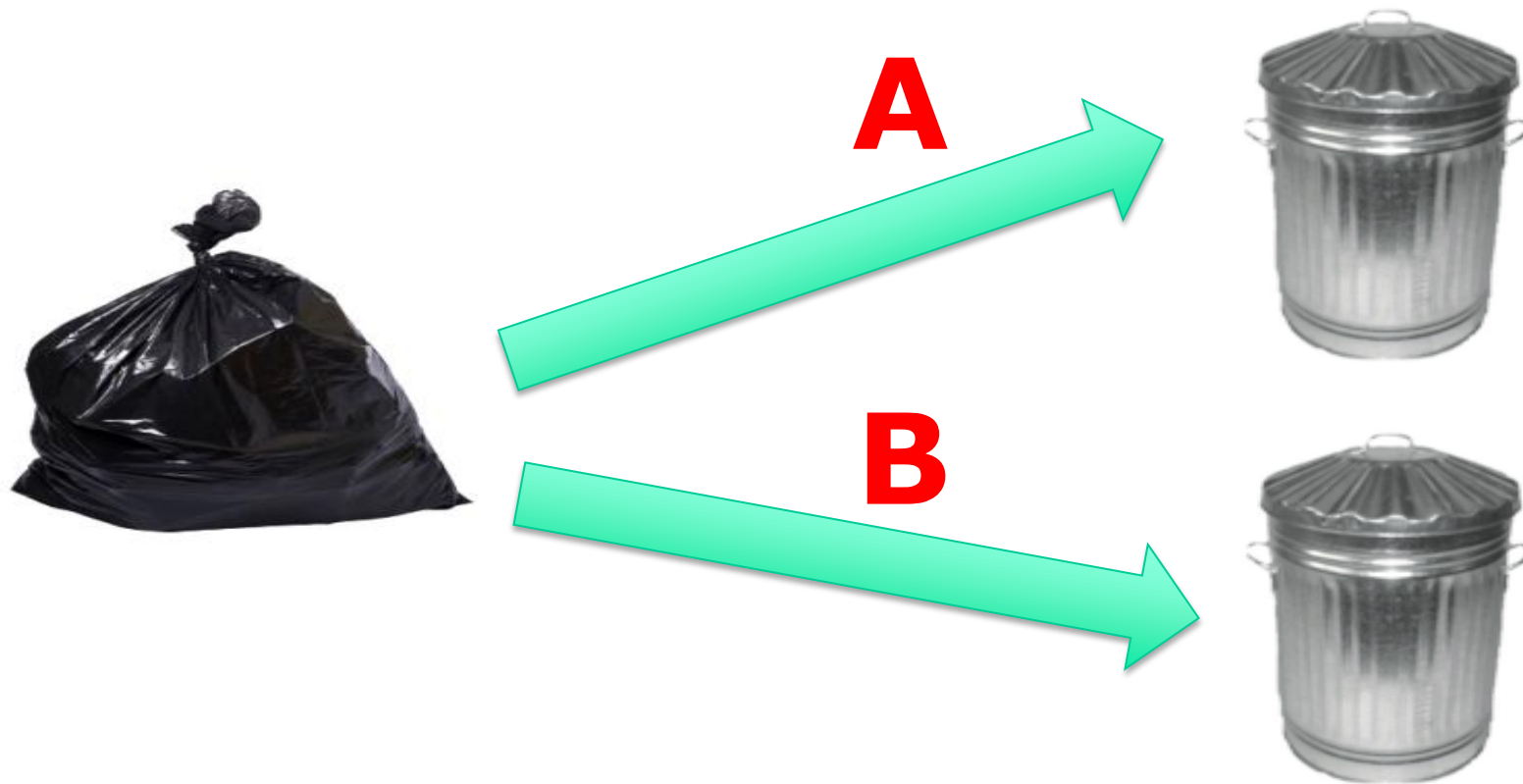
Wrap & Q&A

DISCLAIMERS

**There's more than
one way to skin a cat**

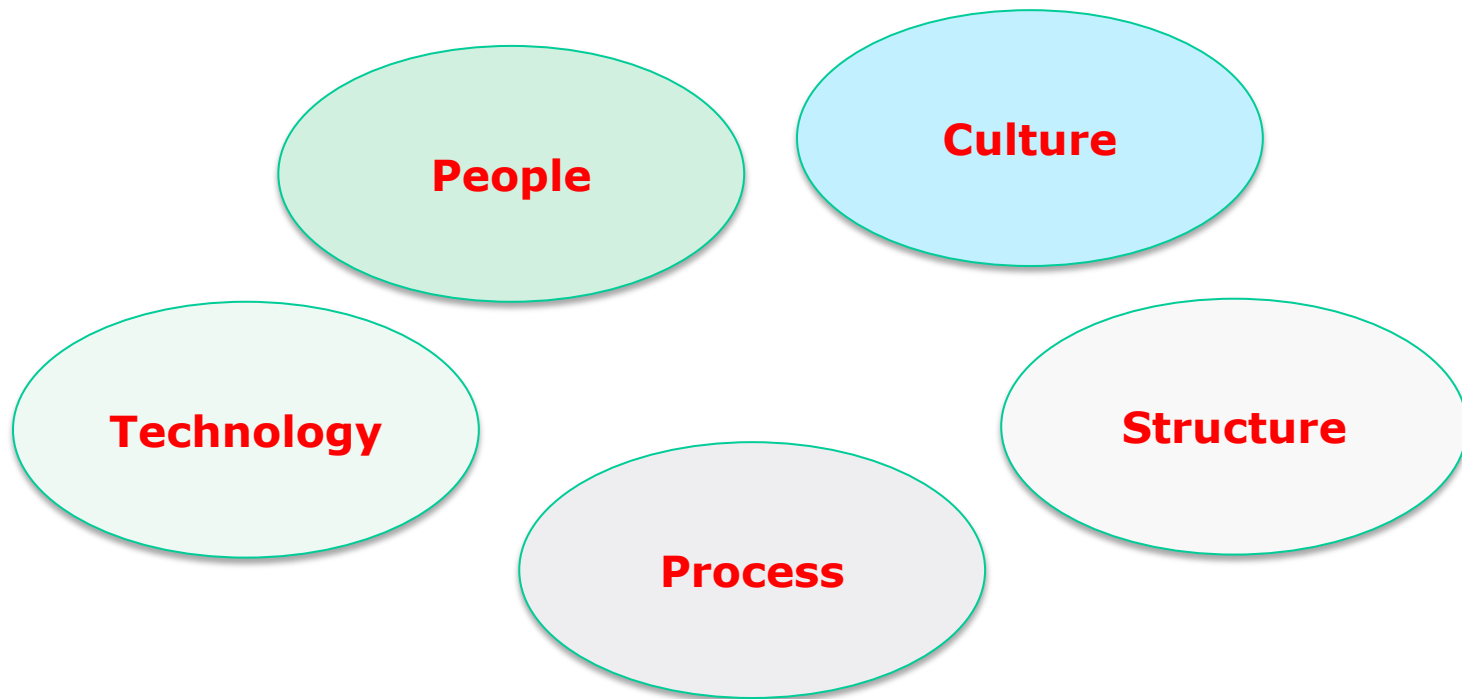


Garbage In, Garbage Out



BUILDING CAPABILITIES

5 Key Organization Levers

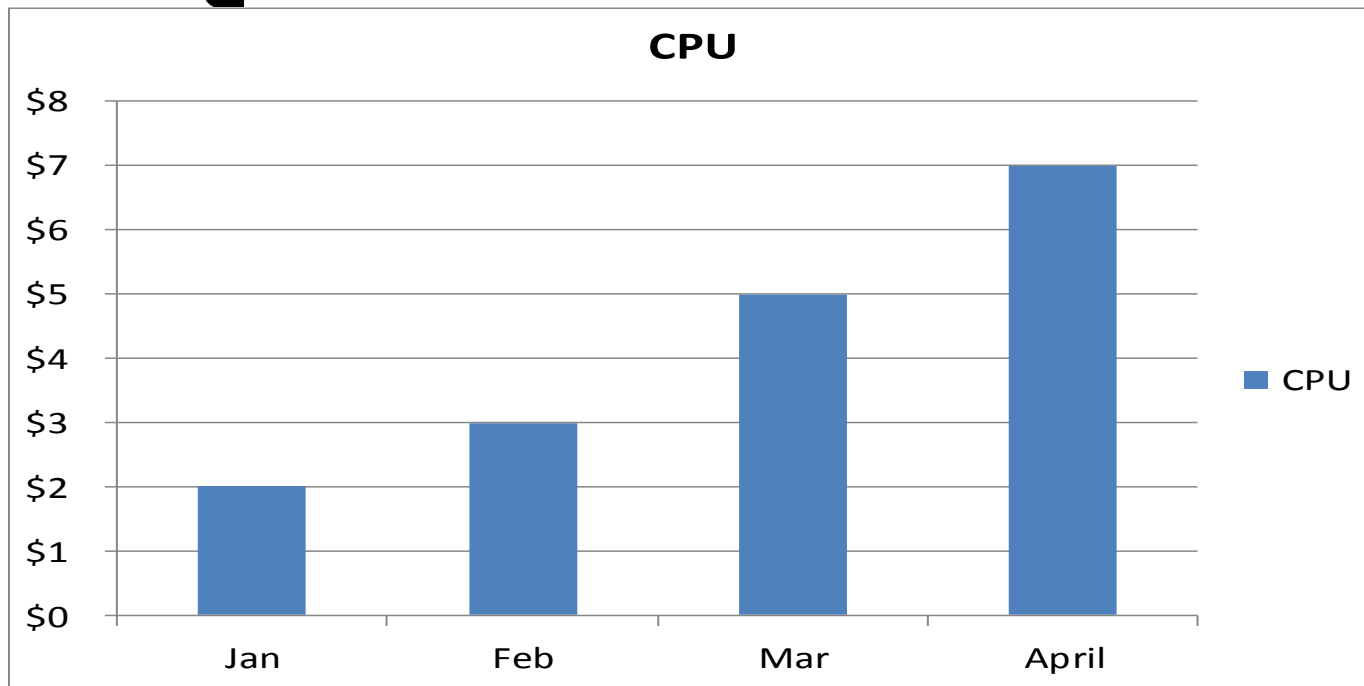


BUILDING CAPABILITIES - PEOPLE

Our world relies on this...

$(ARPU - CPU) \times Users = Profit$

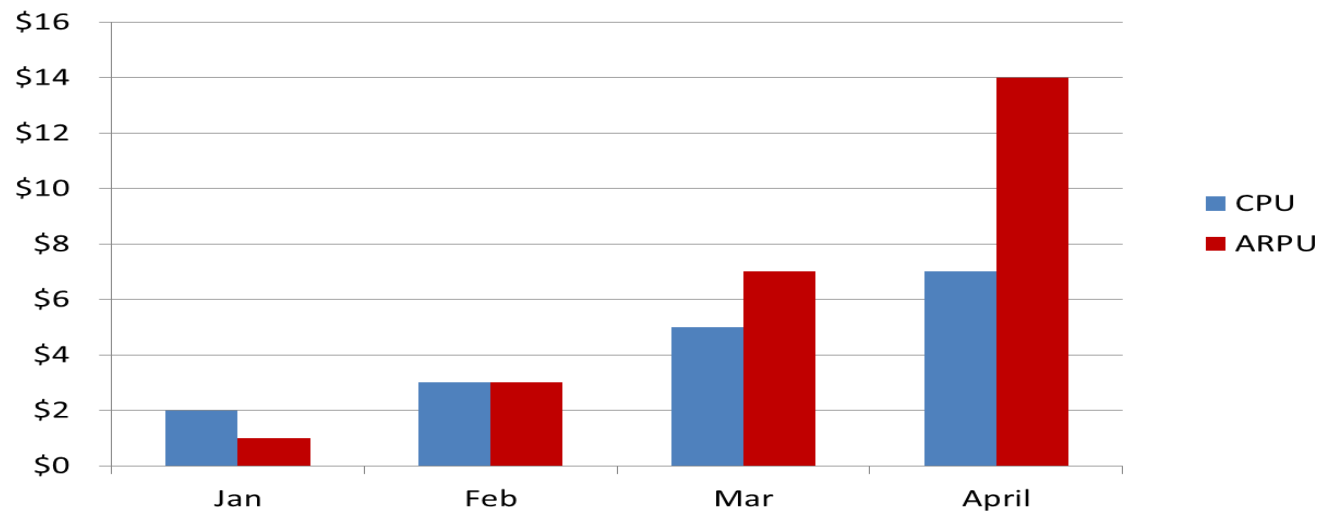
Quiz Question



Good or Bad?

ARPU vs. CPU

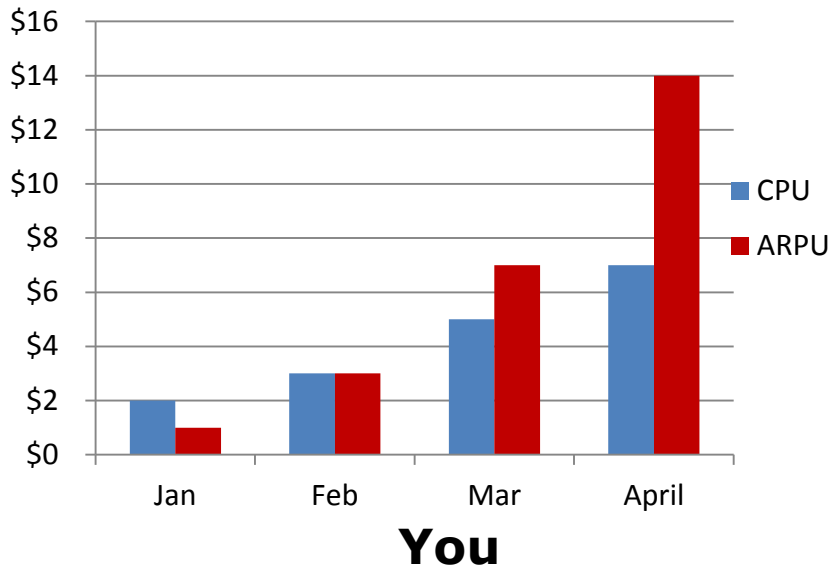
ARPU vs. CPU



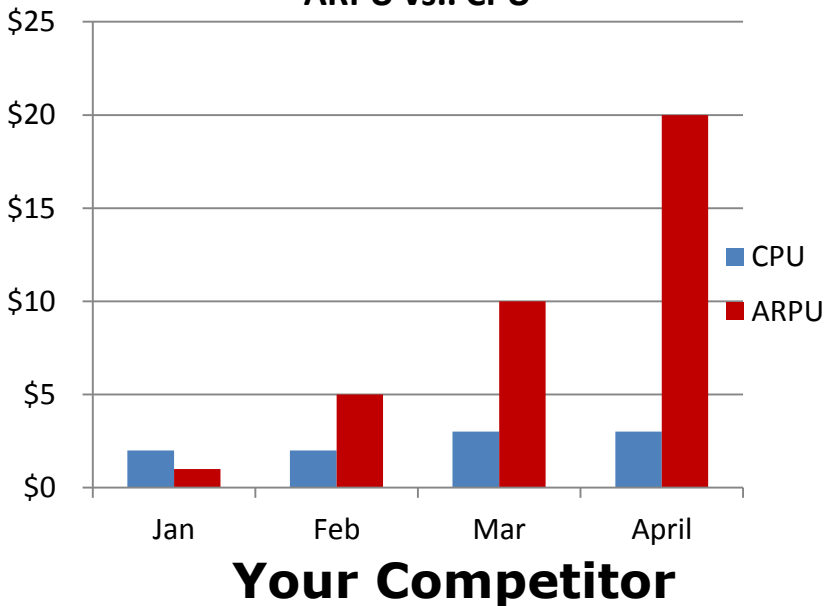
Good or Bad?

ARPU vs. CPU (Competitive)

ARPU vs.. CPU



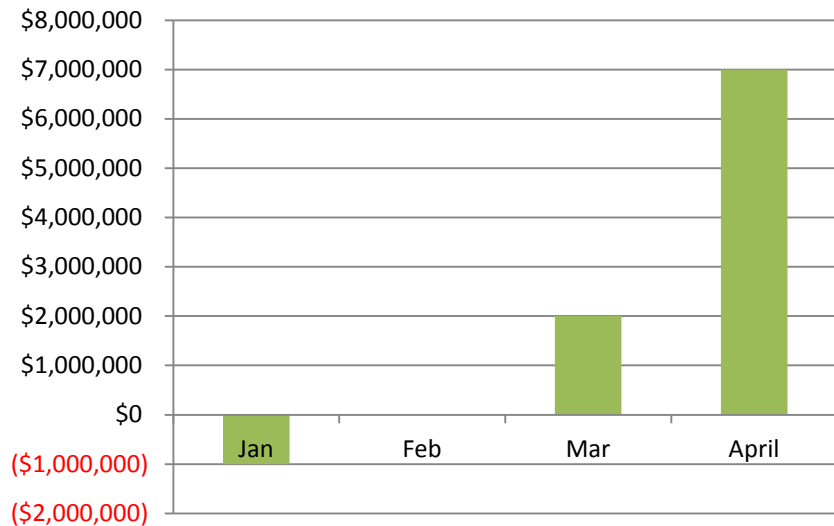
ARPU vs.. CPU



Good or Bad?

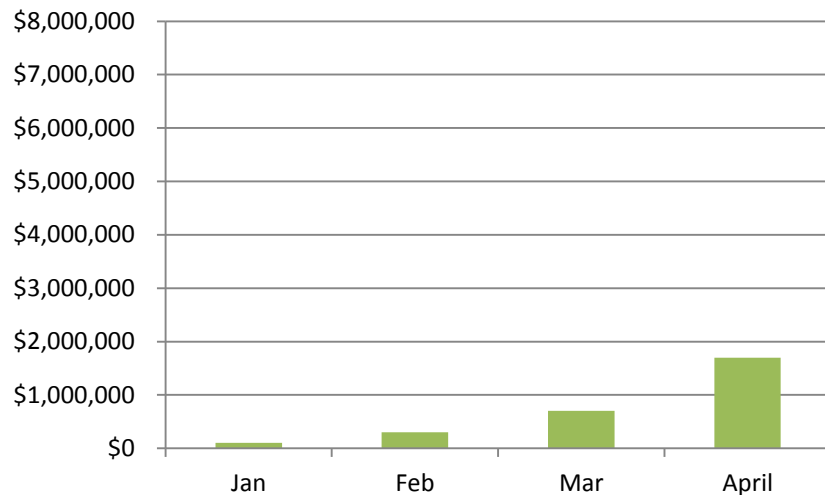
Profit (Competitive)

Profit \$



1,000,000 Users /Month
You

Profit \$



100,000 Users /Month
Your Competitor

Good or Bad?

Hire Analytic Experience

Stop worrying about domain game experience and “love of games” for every position



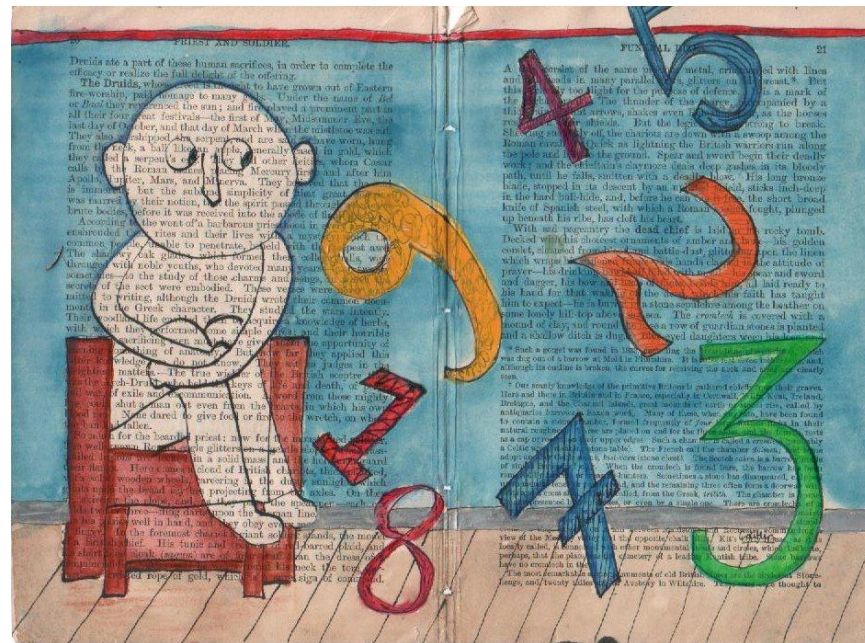
Ensure Influence

Not just technical
analytic experience,
but Communication
and Influence



Ensure Minimal Competency

Don't hire people
who are scared of
numbers



Train

Training by the line for
the line

Short, bite size,
relevant, frequent



BUILDING CAPABILITIES - CULTURE

Stop Worthless Information

Information is worthless ...

unless it has the power
to change a decision



Kill “Seeking confirming evidence”

No more numbers just to
back up my hunch



Stop Hand Waving

Stop meetings if the data
is not there

Call out worthless
information



Get Sponsorship

Get an executive sponsor or better still more than one



Make it fun

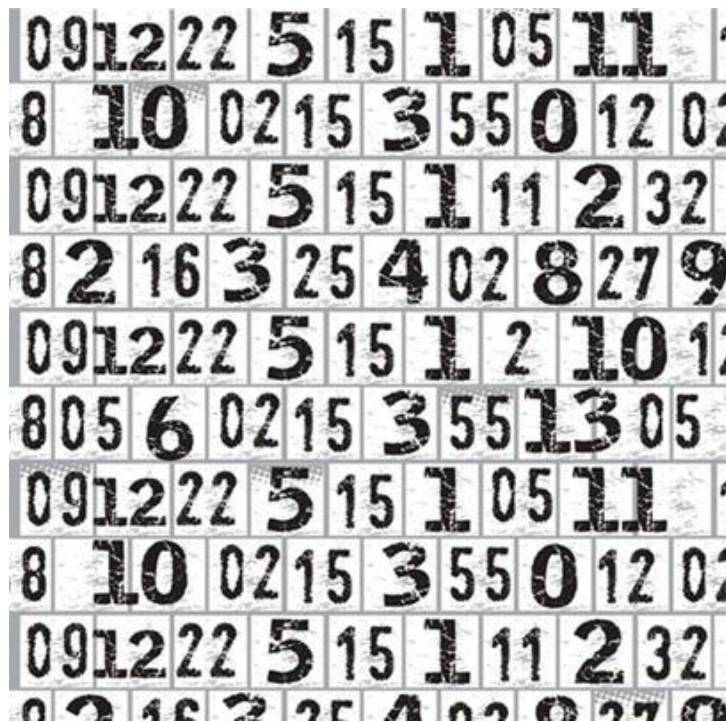
Think about
prediction markets,
competitions, prizes



Push Transparency

Free your data to your employees

Stop worrying "our competitors might see the numbers"



BUILDING CAPABILITIES - STRUCTURE

Make it everyone's job

Make analysis part of
everyone's job
description



Make the BI group Elite

Right Sized, High Powered

Not a substitute for analytic capability in the line



Eliminate Silos

Groups should not
optimize in a vacuum

Make people work
together

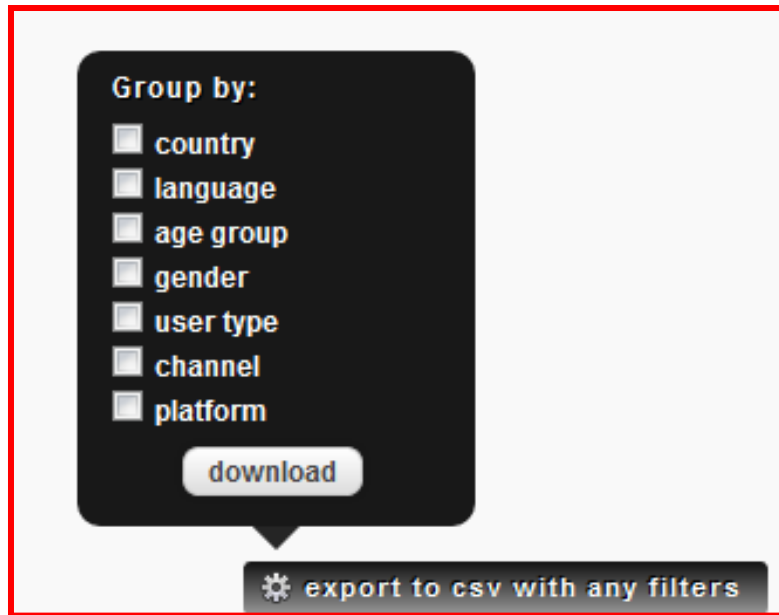


BUILDING CAPABILITIES - TECHNOLOGY

Enable Self Service

You cannot cover every use case, so self service of detail is critical

Self service has to be part of the strategy



Think about Build vs. Buy

Take Time

Use a proper methodology



Build

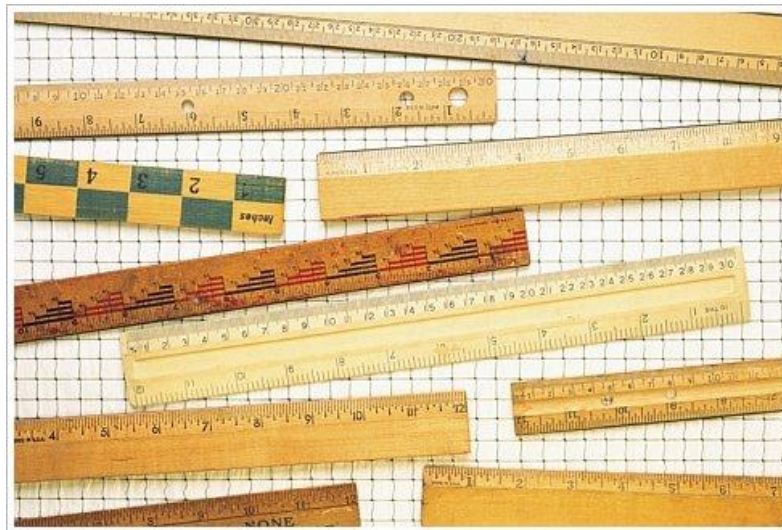
VS.



Buy

Force Standards

Your centralized tool is a force for driving consistency across your organization



Make “Push” central to the Tool

Use systems and processes that push data – alerts, reports, via email, sms



Add more data sources

Move beyond just marketing and product data

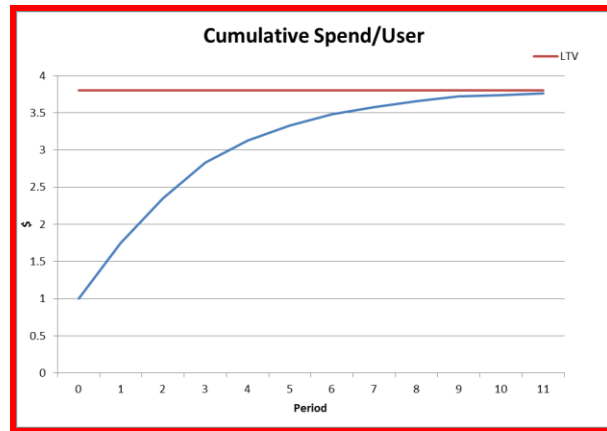
| | |
|--|-------------------------------------|
| Product Item Sales | Industry Data Trends, Benchmarks |
| Marketing Acquisition Costs | Customer Service Support Tickets |
| Consumer Research Usage & Attitudes | Tech Ops Server Performance |

Move from reporting to analytics

Alerts, predictions, etc.

Move towards tools that drive decisions

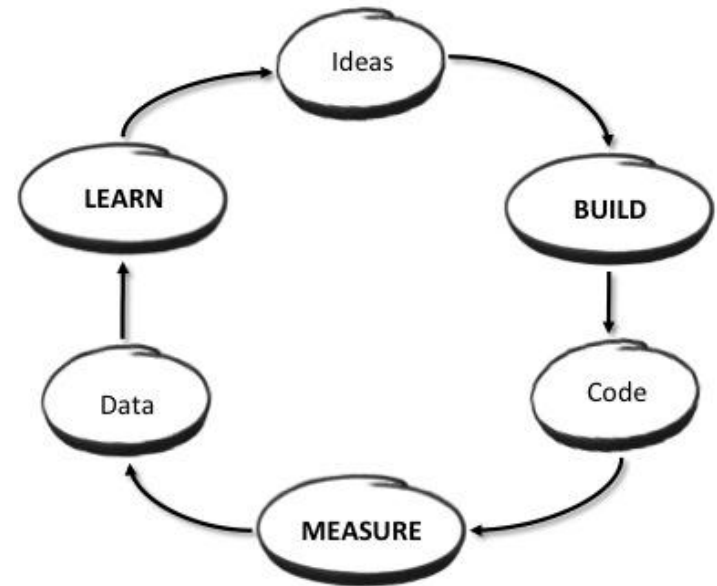
| | | |
|---------|---------|---------|
| | | |
| 76% ↓ | 70% ↓ | 70% ↓ |
| 237 | 144 ↓ | 176 ↓ |
| 0.028 ↑ | 0.038 ↑ | 0.034 ↑ |



BUILDING CAPABILITIES - PROCESS

Treat your BI Tools as a Product

Resource Planning,
Sprints, Scrums,
Tickets, Roadmaps,
Measurement, etc.



Incorporate into Specs and Business Cases

No spec without instrumentation, numerical goals, objectives

No recommendation without supporting data



Integrate Analytics from the beginning

Product does not ship to any user unless it's instrumented



WRAP

Final Thoughts

- Analytics do have their limitations....
- ...but being analytical is not the opposite of being creative
- Use these tactics and apply them to your organization....
-but custom them to your organization
- Measure your capability

One Final Final Thought

“Checking the results of a decision against its expectations shows executives what their strengths are, where they need to improve, and where they lack knowledge or information.”

Peter Drucker

Q&A

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