

# **The benefits and challenges of supporting third party developers in games**



# Introduction

- Regner Blok-Andersen
- CCP Games
- Technical Designer



# EVE<sup>®</sup>

ONLINE





# EVE Online

## Technical Player Base

**Sci-Fi**

**Sandbox**

**12 Years**

**MMO**

**Single Shard**



# EVE Online

## User Estimates – **AVERAGES** for 2014

41,000	Peak Concurrent Users	Per Day
175,000	Unique Users Logged In	Per Day
420,000	Unique Users Logged In	Per Month



A cinematic space battle scene. In the foreground, a large, dark, angular spaceship with multiple glowing blue engines is moving towards the viewer. In the background, a bright, glowing blue energy source or explosion illuminates the scene, surrounded by smaller ships and debris. The overall atmosphere is dark and intense, with a blue color palette.

**Definition of a third-party developer**



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- A developer outside of CCP who creates external content for the game.



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- Generally in the form of desktop applications, web applications, or mobile applications.
- These developers are NOT paid by CCP.
- They do NOT receive any extra information that anyone else cannot get.

What does CCP offer





# What does CCP offer

- Image Export Collection



# What does CCP offer

- Image Export Collection
- Static Data Export



# What does CCP offer

- Image Export Collection
- Static Data Export
- OAuth2 Login





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- Static Data Export
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- Image Server



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- XML API



# What does CCP offer

- Image Export Collection
- Static Data Export
- OAuth2 Login
- Image Server
- XML API
- CREST API

A large, futuristic spaceship with a complex, angular design is shown in profile, flying towards the left. It has several glowing blue lights on its front and sides. The ship is set against a dramatic background of a nebula with swirling orange, yellow, and green clouds, and a dark space filled with stars. Two smaller, sleeker ships are visible in the upper right corner, also flying towards the left.

**Our Third-Party development guidelines**



# Our Third-Party development guidelines

- The client is off limits.



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- Players should not have to download an application just to be competitive at EVE.





# Our Third-Party development guidelines

- The client is off limits.
- Players should not have to download an application just to be competitive at EVE.
- No information should be available in to third-party developers that can not be found in the client.

A cinematic space scene featuring a large fleet of futuristic spacecraft. In the upper left, a massive, multi-tiered capital ship is prominent. Below it, numerous smaller frigates and fighters are scattered across the frame. In the lower right, another large vessel is seen from a side profile, moving towards the right. The background shows the curved horizon of a planet with a bright sun or star low on the horizon, creating a lens flare effect. The foreground shows the dark, industrial structures of a space station or orbital base.

Dealing with the scope of features



# Dealing with the scope of features

- Design a feature to cover as many use cases
- Scope down and prioritize
- Sometimes cut parts during development
- Ship it



# Dealing with the scope of features

- Design a feature to cover as many use cases
- Scope down and prioritize
- Sometimes cut parts during development
- Expose the feature via our APIs
- Ship it



# Dealing with the scope of features

- Why expose the data?
- How does it help with the scope?



# Dealing with the scope of features

Example!



Wallet

My Wallet Corporation Wallet



Balance

680.525.001 ISK

Journal Shares Orders Transactions

Date Ref. type

2015.02.27 All Types



Load

Date	Type	Amount	Balance	Description
2015.02.27 10:17:10	Transaction Tax	-8.616 ISK	680.525.001 ISK	Sales tax paid to the SCC
2015.02.27 10:17:10	Market Transaction	957.396 ISK	680.533.618 ISK	Market: Cenaria Malfurion bought stuff from Burnte Alter
2015.02.27 09:47:18	Manufacturing	-18.696 ISK	679.576.221 ISK	Manufacturing job fee between Burnte Alter and Secure Commerce Commission (Job ID: 257754308)
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2015.02.27 08:59:17	Market Transaction	1.126.992 ISK	678.905.467 ISK	Market: S3LIC13 bought stuff from Burnte Alter

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My Wallet

Corporation Wallet

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Journal

Shares

Orders

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Date

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2015.02.27

All Types



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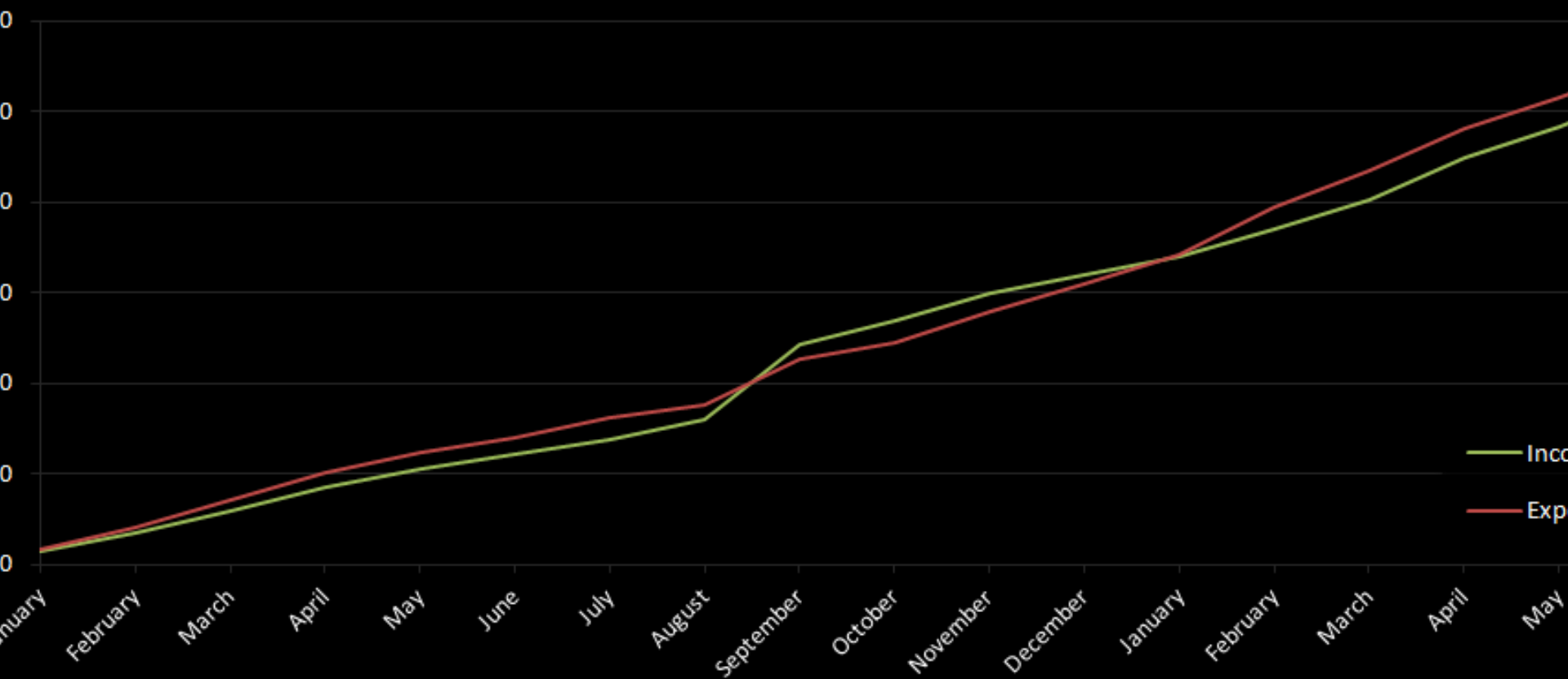
# Dealing with the scope of features

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2 <eveapi version="2">
3   <currentTime>2014-10-10 10:33:12</currentTime>
4   <result>
5     <rowset name="entries" key="refID" columns="date,refID,refTypeID,ownerName1,ownerID1,ownerName2,ownerID2,argName1,argID1">
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13  </result>
14  <cachedUntil>2014-10-10 11:00:12</cachedUntil>
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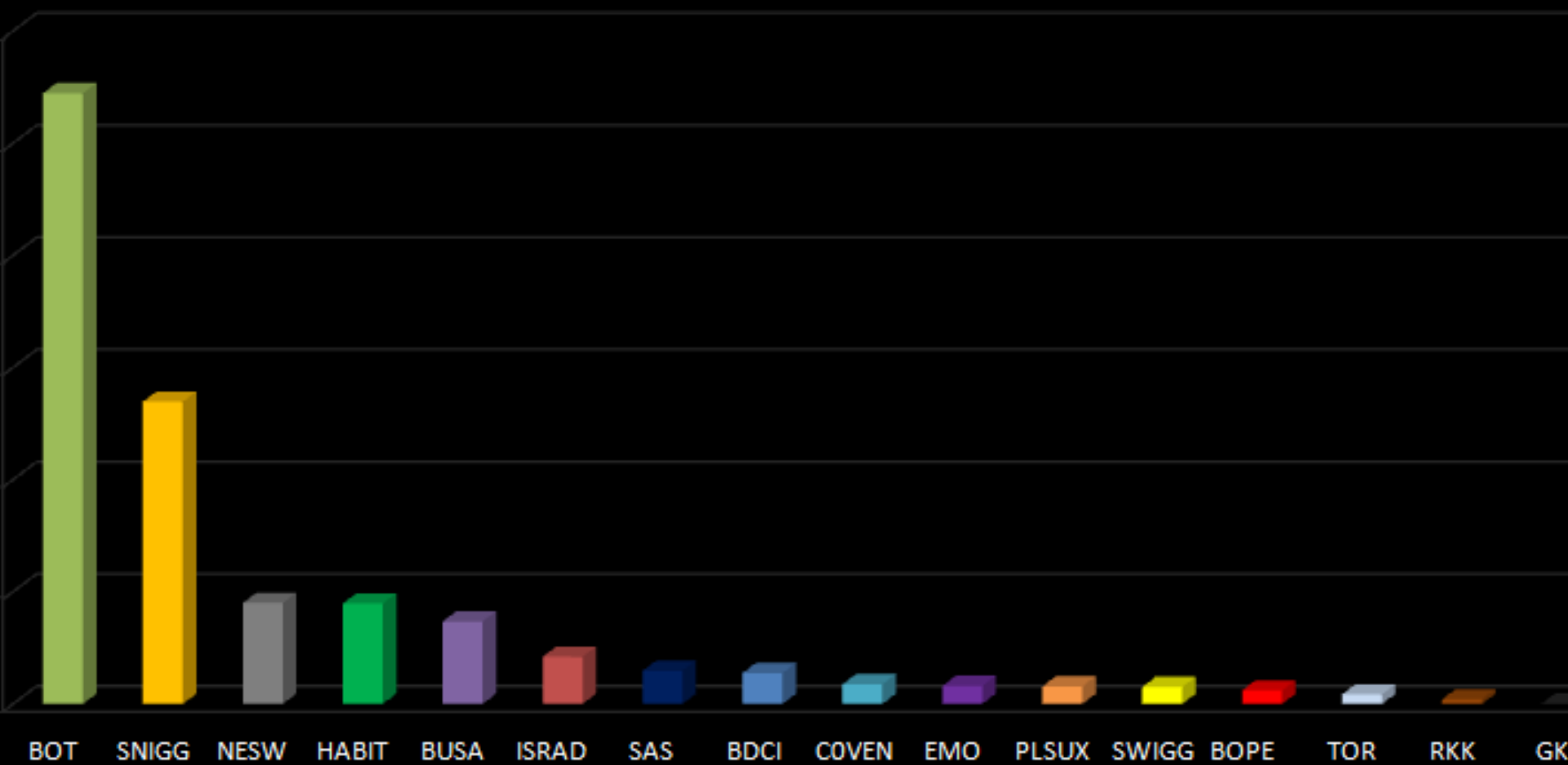


## Alliance Spending vs Income - Cumulative

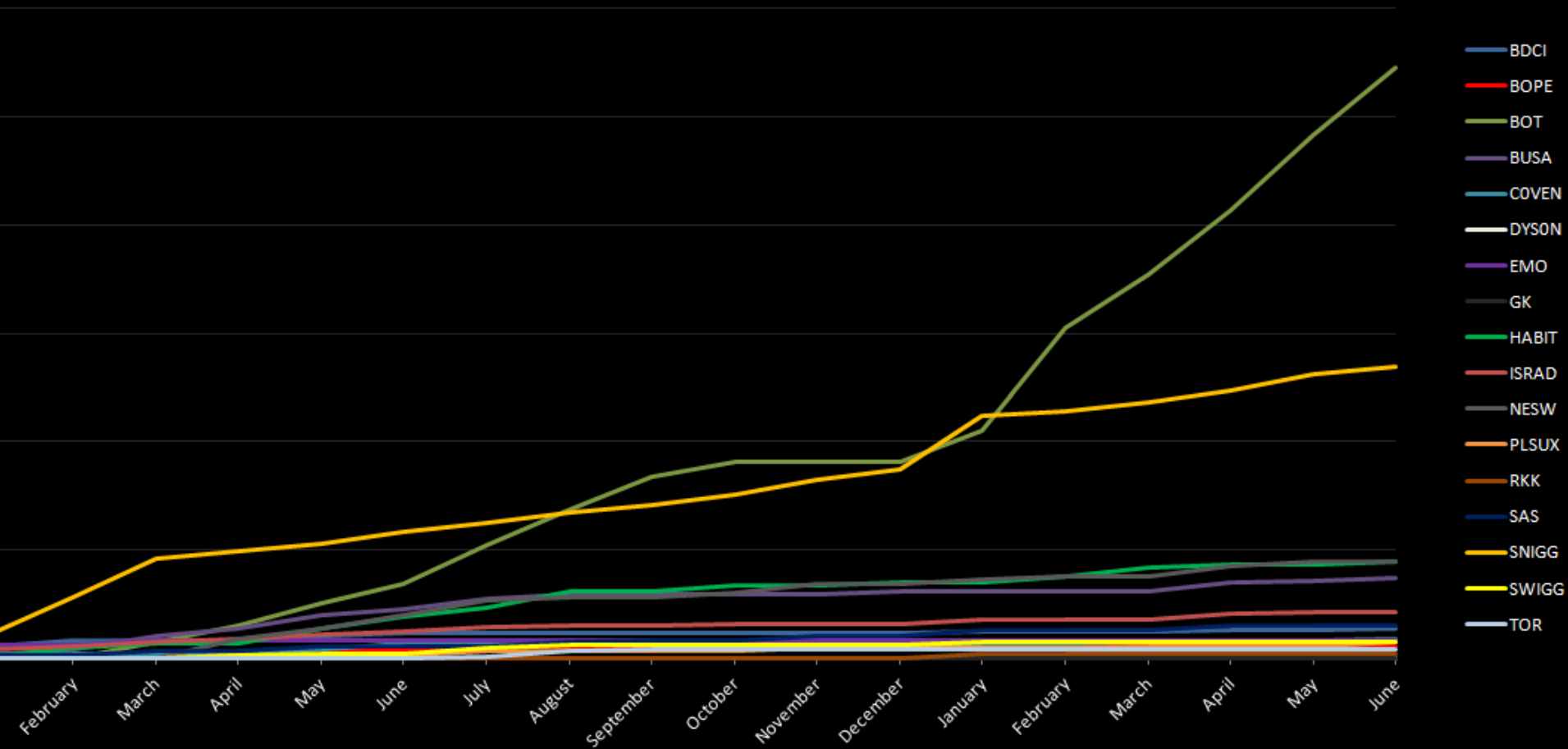
Jan 2013 - June 2014



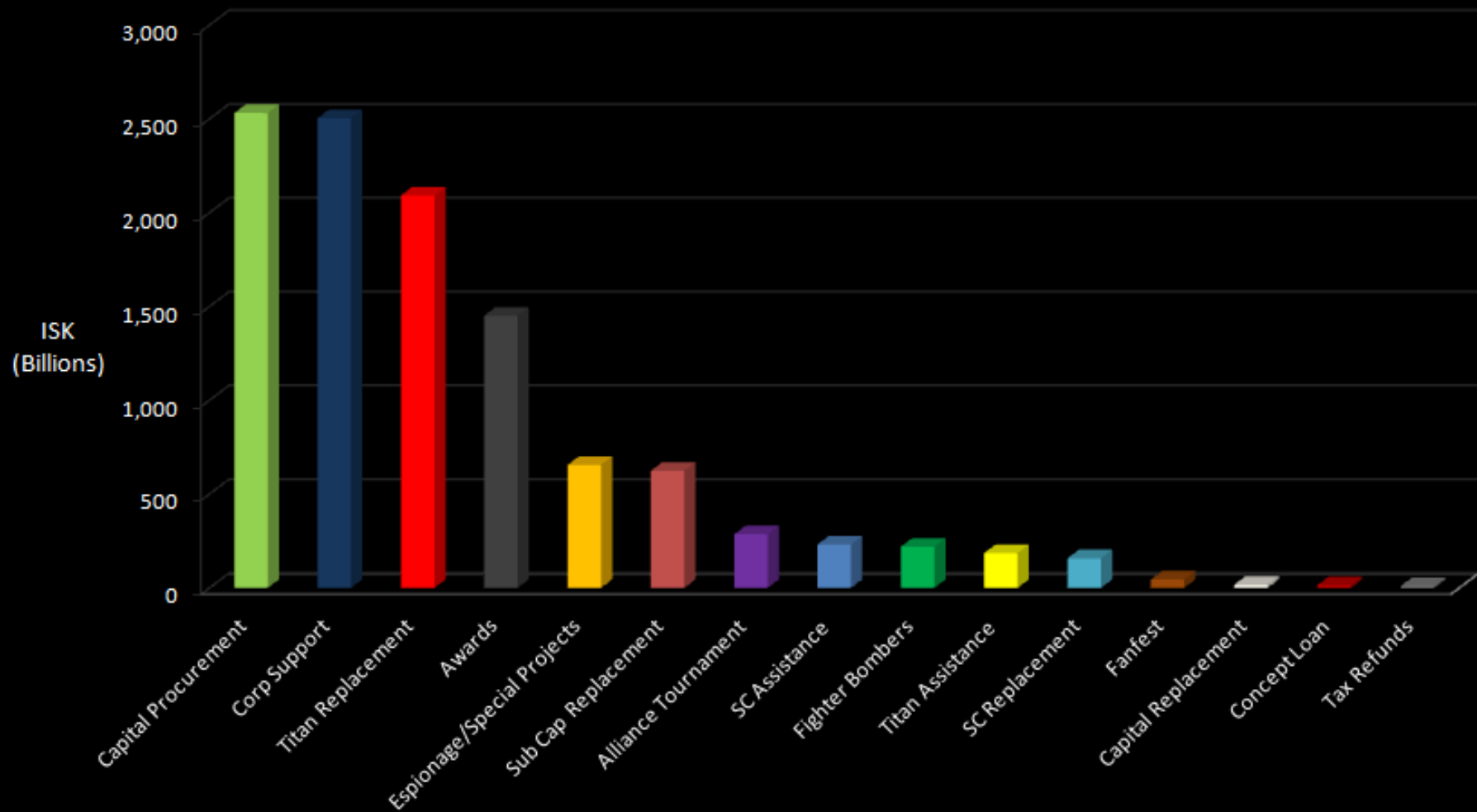
**Pandemic Legion Corporate Spending Totals: Jan 2013 - June 2014**



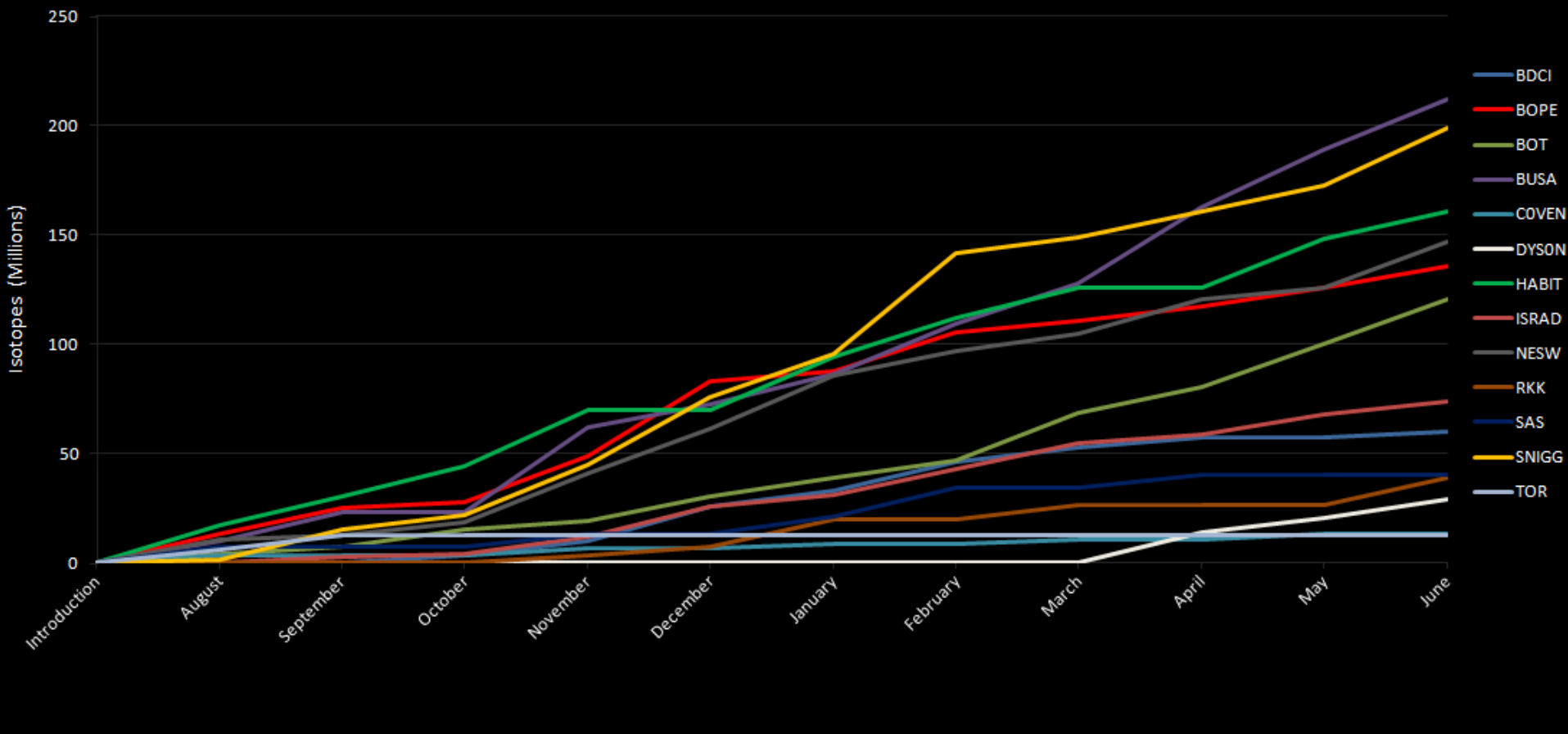
### Pandemic Legion Corporate Spending: Jan 2013 - June 2014 (Cumulative)



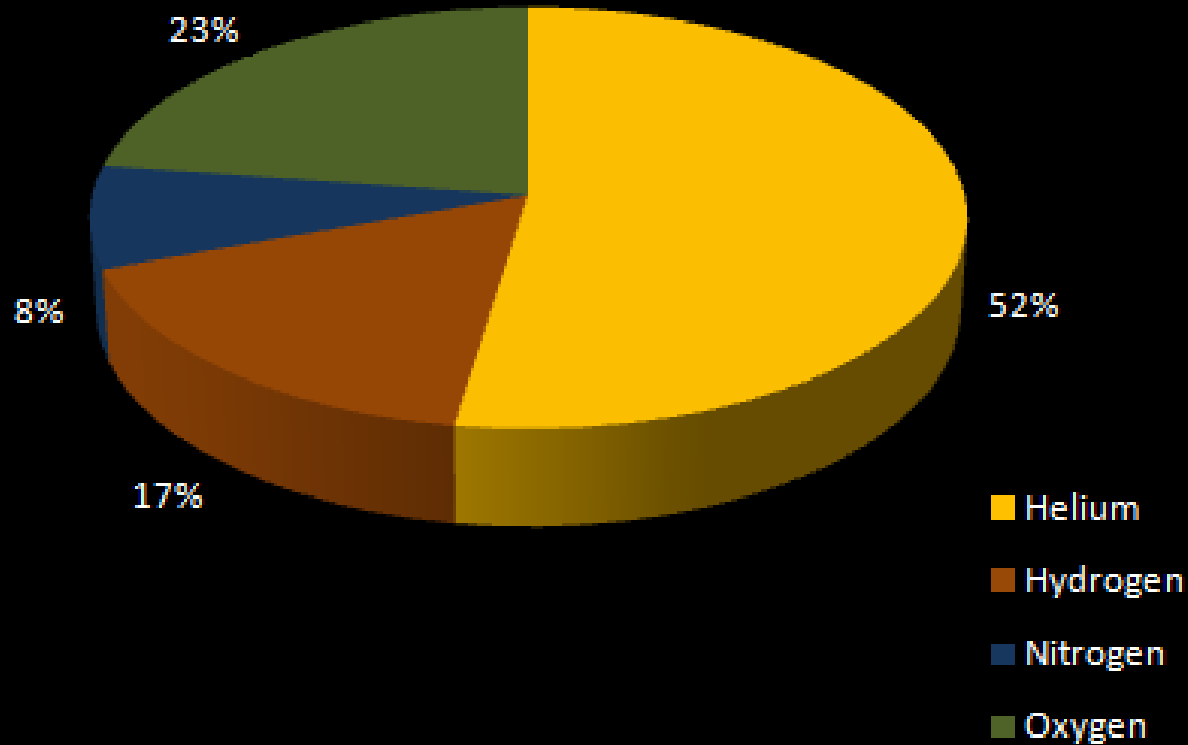
PL Spending Cross Section: Jan 2013 - June 2014



# Monthly Isotopes Usage by Corporation - Cumulative



## Isotope Usage by Type





# Dealing with the scope of features

That was cool!

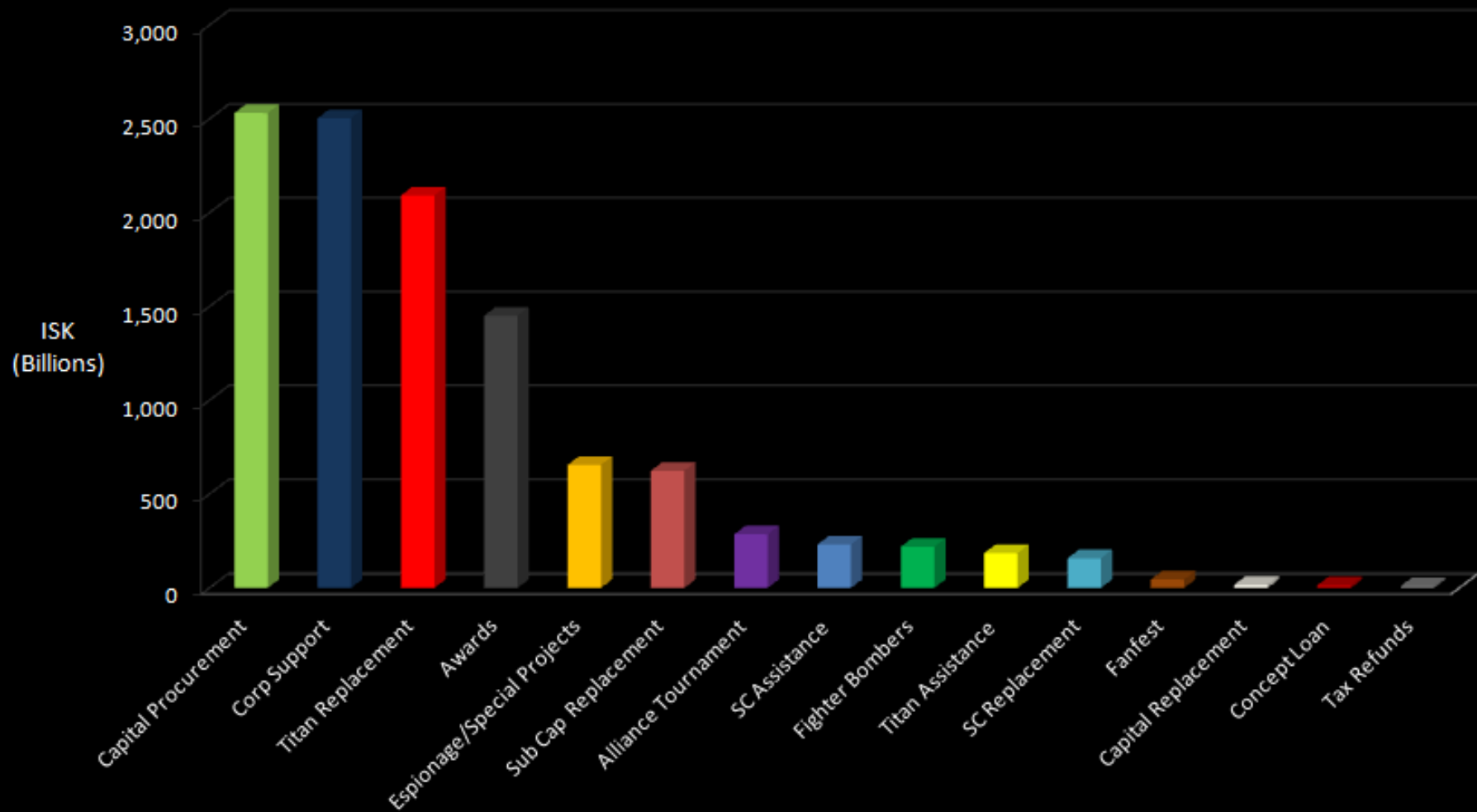


# Dealing with the scope of features

Why not offer it in the client?



PL Spending Cross Section: Jan 2013 - June 2014





# Dealing with the scope of features





# Dealing with the scope of features

- Character trading



# Dealing with the scope of features

- Character trading
- Planetary income monitoring



# Dealing with the scope of features

- Character trading
- Planetary income monitoring
- Starbase fuel management



# Dealing with the scope of features

- Character trading
- Planetary income monitoring
- Starbase fuel management
- Asset management



# Dealing with the scope of features

- Character trading
- Planetary income monitoring
- Starbase fuel management
- Asset management
- Cross-account anything



# Dealing with the scope of features

- Character trading
- Planetary income monitoring
- Starbase fuel management
- Asset management
- Cross-account anything
- Shopping lists
- Timer boards
- So much more...





# Dealing with the scope of features





# Dealing with the scope of features

Let third-party developers help  
you build a better game.

Sometimes, they just do things better



2011.10.28 16:02:00

Corp: Sauce

Alliance: Unknown

Faction: Unknown

Destroyed: Customs Office

System: Abha

Security: 0.4

Damage Taken: 0.00

Involved parties:

Name: Rungu (laid the final blow)

Security: -0.1

Corp: Royal Amarr Institute

Alliance: None


Faction: None

Ship: Armageddon

Weapon: Mega Pulse Laser II

Damage Done: 0.00

- Skills
- Certificates
- Decorations
- Attributes
- Augmentations
- Jump Clones
- Bio
- Employment History
- Standings
- Security Status
- Kill Rights
- Combat Log
- Pilot License

 1 minute, and 4 seconds ago  
Sauce [SAUCE]  
Customs Office, Abha, Derelik, 0.4

Combat Details

2011.10.28 16:02:00  
Corp: Sauce  
Alliance: Unknown  
Faction: Unknown  
Destroyed: Customs Office  
System: Abha  
Security: 0.4  
Damage Taken: 0.00

Involved parties:

Name: Rungu (laid the final blow)  
Security: -0.1  
Corp: Royal Amarr Institute  
Alliance: None  
Faction: None  
Ship: Armageddon  
Weapon: Mega Pulse Laser II  
Damage Done: 0.00



# Sometimes, they just do things better



	<b>Victim:</b>	Sir Cankal0t
	<b>Corp:</b>	The Trillionaire Club
	<b>Alliance:</b>	None

Involved parties: 2

		Tora Bushido EVE Corporation 987654321-POP The Marmite Collective Megathron (Battleship) Unknown
Damage done:		60463 (66.64%)
		magic preacher Concentrated Evil The Marmite Collective Typhoon (Battleship) Nova Rage Torpedo
Damage done:		30272 (33.36%)

46 comments




Leave a message...

Best ▾

My Disqus

Share ↗



	<b>Ship:</b>	Abaddon (Battleship)
	<b>Location:</b>	Uedama (0.5)
	<b>Date:</b>	2013-11-10 19:17:00
ISK Loss at time of kill:		27,211,400,000
Total Damage Taken:		90,735
<a href="http://zkillboard.com/detail/34442541/">http://zkillboard.com/detail/34442541/</a>		



# Pilot details - CCP FoxFour - May, 2013

Need a GTC? Get one at Shattered Crystal, right here, and help pay for the servers.

	<b>Corporation:</b>	CCP
	<b>Alliance:</b>	CCP Alliance
	<b>Kills:</b>	4
	<b>Losses:</b>	5
	<b>Damage done (ISK):</b>	0.03B
	<b>Damage received (ISK):</b>	6.59B
	<b>Chance of enemy survival:</b>	55.56%
	<b>Pilot Efficiency (ISK):</b>	0.52%

Think you're missing kills? You're not!






Ship class	K	L	Ship class	K	L
Black Ops	0	1	Frigate	4	0
Capsule	0	2	Logistics	0	2

4 Ships killed (0.03B ISK) 5 Ships lost (6.59B ISK)

0.52% Efficiency (ISK)



All kills

Ship type	Victim	Final blow	Location
 <b>Slasher</b> Frigate	 <b>Ug Alar</b> Brave Newbies Inc.	<b>Hegia Rilemack Opper</b> Red Federation	Devoid / Rahadalon (0.4) 👤 2 13-05-05 21:39
 <b>Condor</b> Frigate	 <b>Lespau</b> The Warmongers	<b>Kasumi Kiku</b> Brave Newbies Inc.	Devoid / Rahadalon (0.4) 👤 9 13-05-05 21:34
 <b>Condor</b> Frigate	 <b>Mister Alfa</b> The Warmongers	<b>Mia Aivoras</b> Brave Newbies Inc.	Devoid / Rahadalon (0.4) 👤 16 13-05-05 21:33
 <b>Condor</b> Frigate	 <b>Francky Nackols</b> The Warmongers	<b>Jenahl</b> Brave Newbies Inc.	Devoid / Rahadalon (0.4) 👤 4 13-05-05 21:33



## System details (Year: 2014 Month: 10) - Rahadalon

Need a CTC? Get one at Shattered Crystal, right here, and help pay for the servers.

### ☠ 50 most recent kills



Thursday, October 9th

Ship type	Victim	Final blow	Location
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>ADONISS PRIMUSS</b> GeoCorp.	Devoid / Rahadalon (0.4) 19 <b>10:35</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>ADONISS PRIMUSS</b> GeoCorp.	Devoid / Rahadalon (0.4) 24 <b>10:12</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>John MoonHawk</b> Occidendi	Devoid / Rahadalon (0.4) 26 View Comments <b>09:54</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>Keroes</b> Event Horizon Expeditionaries	Devoid / Rahadalon (0.4) 27 <b>09:44</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>genghiscayyne</b> Christ's Little angels	Devoid / Rahadalon (0.4) 25 <b>09:16</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>RTBrian Kado</b> Void Enterprises	Devoid / Rahadalon (0.4) 24 View Comments <b>00:37</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>Thermo Luminescence</b> Un4seen Development	Devoid / Rahadalon (0.4) 23 View Comments <b>00:30</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>Thermo Luminescence</b> Un4seen Development	Devoid / Rahadalon (0.4) 23 View Comments <b>00:22</b>
<b>Customs Office</b> Customs Offices	<b>Rahadalon</b> Honorable Third Party	<b>N00b F00</b> Kongsberg Vaapenfabrikk Amarr br	Devoid / Rahadalon (0.4) 21 View Comments <b>00:11</b>



Tuesday, October 7th

Ship type	Victim	Final blow	Location
<b>Capsule</b> Capsule	<b>ashurman</b> Honorable Third Party	<b>GerryHUNAvatar</b> Clan Astreia	Devoid / Rahadalon (0.4) 14 <b>20:09</b>
<b>Venture</b> Frigate	<b>ashurman</b> Honorable Third Party	<b>Mia Wonder</b> AREA 43	Devoid / Rahadalon (0.4) 11 <b>20:07</b>
<b>Purifier</b> Covert ops	<b>Venila</b> The Volition Cult	<b>Dota Sorjat</b> Volition Cult	Devoid / Rahadalon (0.4) 1 View Comments <b>19:32</b>
<b>Eris</b> Interdictor	<b>Niko Centino</b> The Volition Cult	<b>Dota Sorjat</b> Volition Cult	Devoid / Rahadalon (0.4) 1 <b>19:31</b>



Monday, October 6th

Need a GTC? Get one at Shattered Crystal, right here, and help pay for the servers.

### Most Expensive Kills

Lilly Genory

Rhea  
89.23 billion

J130735 V...

X-Large S...  
47.77 billion

MyCarrion

Nyx  
25.84 billion

wilkokab

Nyx  
25.51 billion

Lady2dmax

Nyx  
21.41 billion

### Capsules - Last 7 Days

mf198k

Capsule  
5.79 billion

nomnom rocks

Capsule  
4.42 billion

Mr Antiso...

Capsule  
4.38 billion

Yr Hom

Capsule  
4.27 billion

D800

Capsule  
4.11 billion

[ Page: 1 2 .. 2081 ]



Thursday, October 9th

Ship type	Victim	Final blow	Location
Capsule	<b>Panthone Mardi</b> Genocode	<b>Melopoeus</b> Plutonium-239	Metropolis / Resbroko (0.4) 3 View Comments 21:16
<b>Hyperion Aliastra Edition</b> Battleship	<b>Centurion Utama</b> The Fearless Empire	<b>Haidere</b> Phoenix Enterprise Inc	The Citadel / Hasama (0.3) 7 View Comments 21:14
<b>Merlin</b> Frigate	<b>Panthone Mardi</b> Genocode	<b>Enigma B</b> R.I.P.D	Metropolis / Resbroko (0.4) 5 View Comments 21:14
<b>Capsule</b> Capsule	<b>Gaara's sniper</b> Goonswarm Federation	<b>Kviro Witbane</b> Get Fight	Deklein / CZDJ-1 (0.0) 18 View Comments 21:13
<b>Ishtar</b> Heavy assault	<b>Gaara's sniper</b> Goonswarm Federation	<b>Freestyle Pocker</b> The Scope	Deklein / CZDJ-1 (0.0) 20 View Comments 21:13

### Menu

#### Navigation

- Previous Month
- Kills
- Losses

### Eve Time

21:18

### Top Killers



- CONCORD Police Captain**  
1460
- Blake Dex**  
549
- Joktan**  
528
- PERUNGA**  
520
- Domania**  
468
- Caldari Police 3rd Lieutenant**  
461
- sean1121**  
451
- Federation Frigate**  
450
- Xrend**  
443
- Yngvarr Khshayarsha**  
433  
(Updates Hourly)

20:22			Funkstar KushDeluxe Atron	The Greater Goon Clockwork Pineapple			
20:23			shelly's Jihad Crow	The Vikings of Valhalla			
			Funkstar KushDeluxe Capsule	The Greater Goon Clockwork Pineapple			
20:24	Unprecedented Stiletto	Shadow Monolith The Gorgon Spawn	Peter Sibiro Blackbird	Blue Republic RvB - BLUE Republic		Elend Ventruue Hurricane Fleet Issue	EVE University Ivy League
20:25	Unprecedented Capsule	Shadow Monolith The Gorgon Spawn	Tomatoe Reaper	Republic Military School			
20:29	VahidAlBarovi Raptor	Iris Covenant The Gorgon Empire	Tomatoe Capsule	Republic Military School			
20:40			Anny Egivand Stiletto	USSR Zero Detachment Peacemakers. Coalition			
20:41			Tomatoe Capsule	Republic Military School			
20:43					jesperjoe Phantasm	Volition Cult The Volition Cult	
					Joeziah Phantasm	Corp 54 Curatores Veritatis Alliance	
20:44			Mr Chickenz Hurricane	Kool Kiting Klub	Tux Xaar Celestis	AREA 43 Sev3rance	
					Jake Spear Deimos	SolutionX industries Silent Infinity	
					Donavon Irish Exequoror	Asylum Institution Care Factor	
20:45					Botia Macracantha Phantasm	Volition Cult The Volition Cult	
					Jean Drexler Phantasm	Bene Gesserit ChapterHouse Sanctuary Pact	
20:46			Joe Grayne Hurricane Fleet Issue	Red Federation RvB - RED Federation			
			Searbhreathach Vigil	Epidemic. Nulli Secunda			
			Mobilus1978 Hurricane	The Promised Land			
			Yoshiiki Oda Malediction	Club Bear			
20:47			Minty Aroma Sleipnir	Nisroc Angels The Obsidian Front	Jade Voice Phantasm	Pavillon Rouge The Volition Cult	
			Yoshiiki Oda Capsule	Club Bear	Mman Themen Phantasm	GeoCorp. Curatores Veritatis Alliance	



# Sometimes, they just do things better

## zKillboard

658k Visits

3.1m Page Views

200k Unique Visitors

## EVE-Kill

1.6m Visits

8.6m Page Views

401k Unique Visitors



# Sometimes, they just do things better

B-R5RB: THE BIGGEST BATTLE IN ALL OF EVE



## EVE Online's biggest ever battle: tr ISK in damages and over 70 titans

Phil Savage Jan 28, 2014



Share on Facebook



Share on Twitter



More

Kotaku

LOG IN

SIGN UP

EN GOOD

January 28

een Cereal Problem

throom Fight Left Partially

n Tweets Photos Of Some Big

ng Company Team Up to  
reast Cancer

## Gigantic Space Battle Breaks Out in *EVE Online*, Thanks to Unpaid Bill



Owen Good

Filed to: EVE ONLINE 1/27/14 2:39pm

329,756 🔥 14 ★

EXPAND





TSID



Habitual Euthanasia  
Pandemic Legion

Revenant (Supercarrier)

2013.07.08 01:05

Odamia 0.2 < Serthoulde < Placid

3,750,695 Total Damage Taken

Final Blow



Admiral Thelaro  
Origin.  
Black Legion.

98,693 (2.6%)

Top Damage



Zankii  
Broski North  
Black Legion.

169,396 (4.5%)



Ban Dwagon  
Broski North  
Black Legion.

157,500 (4.2%)



Lokradu  
Broski North  
Black Legion.

151,713 (4.0%)



Mr Bio  
Immortalis Inc.  
Shadow Cartel

135,654 (3.6%)



Konkel  
Origin.  
Black Legion.

103,380 (2.8%)



muhadin  
Origin.  
Black Legion.

99,077 (2.6%)



Khann Runner  
Origin.

Fitting and Content

Save Fitting



High Power Slots



Capital Murky Shield Screen Transmitter I

1



Remote ECM Burst I

1



Capital Murky Energy Transmitter I

1



Vizan's Modified Heavy Energy Neutralizer

1



Vizan's Modified Heavy Energy Neutralizer

1



Chelm's Modified Large EMP Smartbomb

1



Cynosural Field Generator I

1

Medium Power Slots



Pithum A-Type Adaptive Invulnerability Field

1



Pithum A-Type Adaptive Invulnerability Field

1



Shadow Serpentis Sensor Booster

1



Shadow Serpentis Sensor Booster

1



Pith X-Type EM Ward Field

1



Cap Recharger II

2

Low Power Slots



Caldari Navy Power Diagnostic System

1



Caldari Navy Power Diagnostic System

3



Damage Control II

1

Rig Slots



Large Core Defense Field Extender II

3

Drone Bay



Firbolg

4



Started 2013.02.20

Mutual War

**RvB - RED Federation**

1,449,802,175,677 ISK Killed

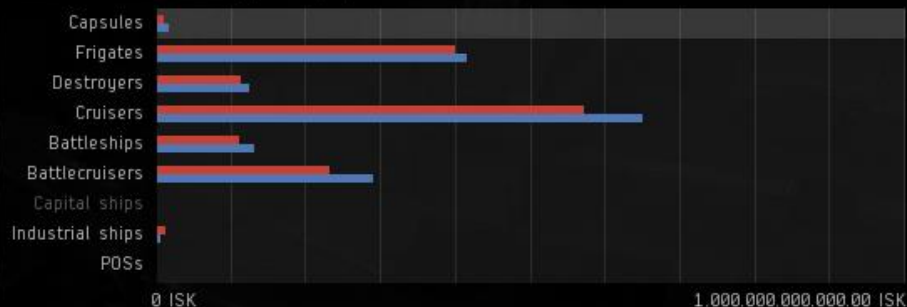
98,754 Ships Killed

**RvB - BLUE Republic**

1,633,487,344,464 ISK Killed

109,870 Ships Killed

Show all kills

☒ Show graph**2014.10.03**Victim **AMGGreg** (Blue Republic) [RvB - BLUE Republic]Final Blow **Blood Hellioin** (Red Federation) [RvB - RED Federation]

02:13

Victim **Jean-Baptiste Diabolito** (Blue Republic) [RvB - BLUE Republic]Final Blow **Blood Hellioin** (Red Federation) [RvB - RED Federation]

01:01

**2014.09.29**Victim **Nicolas Ulsvale** (Blue Republic) [RvB - BLUE Republic]Final Blow **Odin Utama** (Red Federation) [RvB - RED Federation]

15:42

**2014.09.28**Victim **Lan tos** (Red Federation) [RvB - RED Federation]Final Blow **Halurexicon Davion** (Blue Republic) [RvB - BLUE Republic]

00:20

**2014.09.23**



**Sometimes, they just do things better**

Sometimes third-party  
developers do things better  
than we do and we should  
embrace that.



Mobile phones for you





# Mobile phones for you

- EVE Online has zero mobile resources











# Mobile phones for you





## Wallet




	JOURNAL	TRANSACTIONS
	2014.02.14 20:32 <b>Medium Armor Maintenance Bot I (x3)</b> Price: 70.450	211.350
	2014.02.12 13:57 <b>Minmatar Strategic Cruiser (x1)</b> Price: 1.570.000	1.570.000
	2014.02.09 02:12 <b>Nova Fury Heavy Missile (x27)</b> Price: 650	17.550
	2014.02.09 02:12 <b>Nova Fury Heavy Missile (x569)</b> Price: 580	330.020
	2014.02.01 19:40 <b>Advanced Drone Interfacing (x1)</b> Price: 16.373.997	16.373.997
	2014.01.30 01:14 <b>Nova Fury Heavy Missile (x1000)</b> Price: 580	580.000
	2014.01.30 01:14 <b>Nova Fury Heavy Missile (x4000)</b> Price: 580	2.320.000
	2014.01.30 01:14 <b>Nova Fury Heavy Missile (x4000)</b>	2.320.000





## Characters







Active character:  
**BVoid**




Online: 18581 



Characters




Item Database




Fittings


Character



Sheet




Skill Queue




Wallet

App



Settings



Change log

# Anshar

ATTRIBUTES	PREREQUISITES	DESCRIPTION
DETAILS FOR		
Prereqs time: 87d 4h 25m 27s		
PRIMARY SKILL REQUIRED		
 Gallente Freighter IV		✗
 Advanced Spaceship Command V		✗
 Spaceship Command V		✓
 Gallente Industrial III		✓
 Spaceship Command III		✓
SECONDARY SKILL REQUIRED		
 Jump Freighters I		✗
 Industry V		✓
 Advanced Spaceship Command IV		✓
 Spaceship Command V		✓

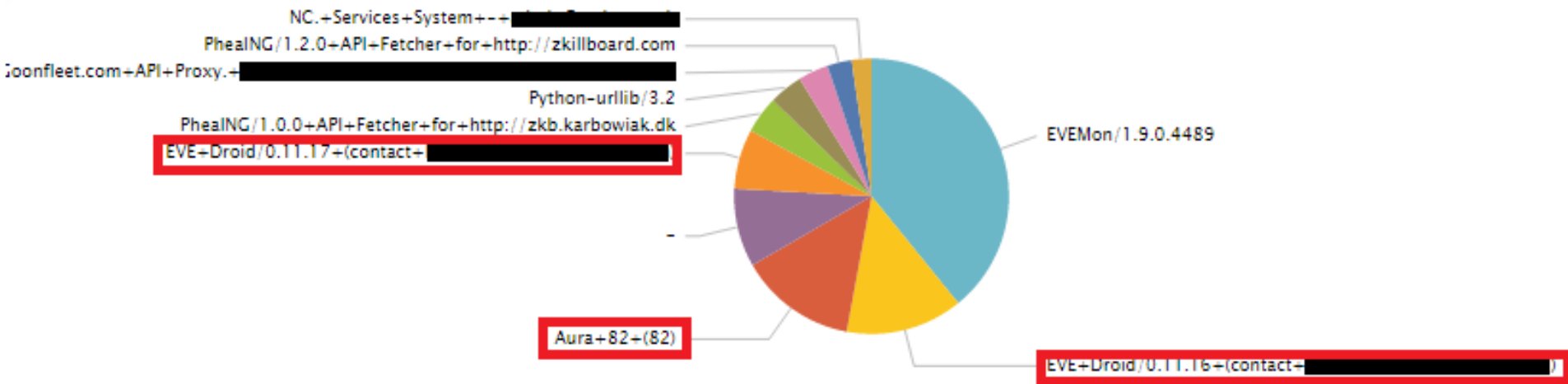
# Caracal

MODULES	STATS
 Scourge Fury Light Missile 71 32 41.3 km	✓
 Rapid Light Missile Launcher II Scourge Fury Light Missile 71 32 41.3 km	✓
 Rapid Light Missile Launcher II Scourge Fury Light Missile 71 32 41.3 km	✓
 Rapid Light Missile Launcher II Scourge Fury Light Missile 71 32 41.3 km	✓
 Rapid Light Missile Launcher II Scourge Fury Light Missile 71 32 41.3 km	✓
MED	
 Adaptive Invulnerability Field II 1 44	✓
 Warp Disruptor II 1 44 24 km	✓
 Experimental 10MN Microwarpdrive I 150 50	✓
 Large Shield Extender II	○



# Mobile phones for you

## Top UserAgents



[View results](#)



# ~~Mobile phones for you~~

- Mobile phones
- Smart watches
- Google Glass
- Robots
- Whatever comes next



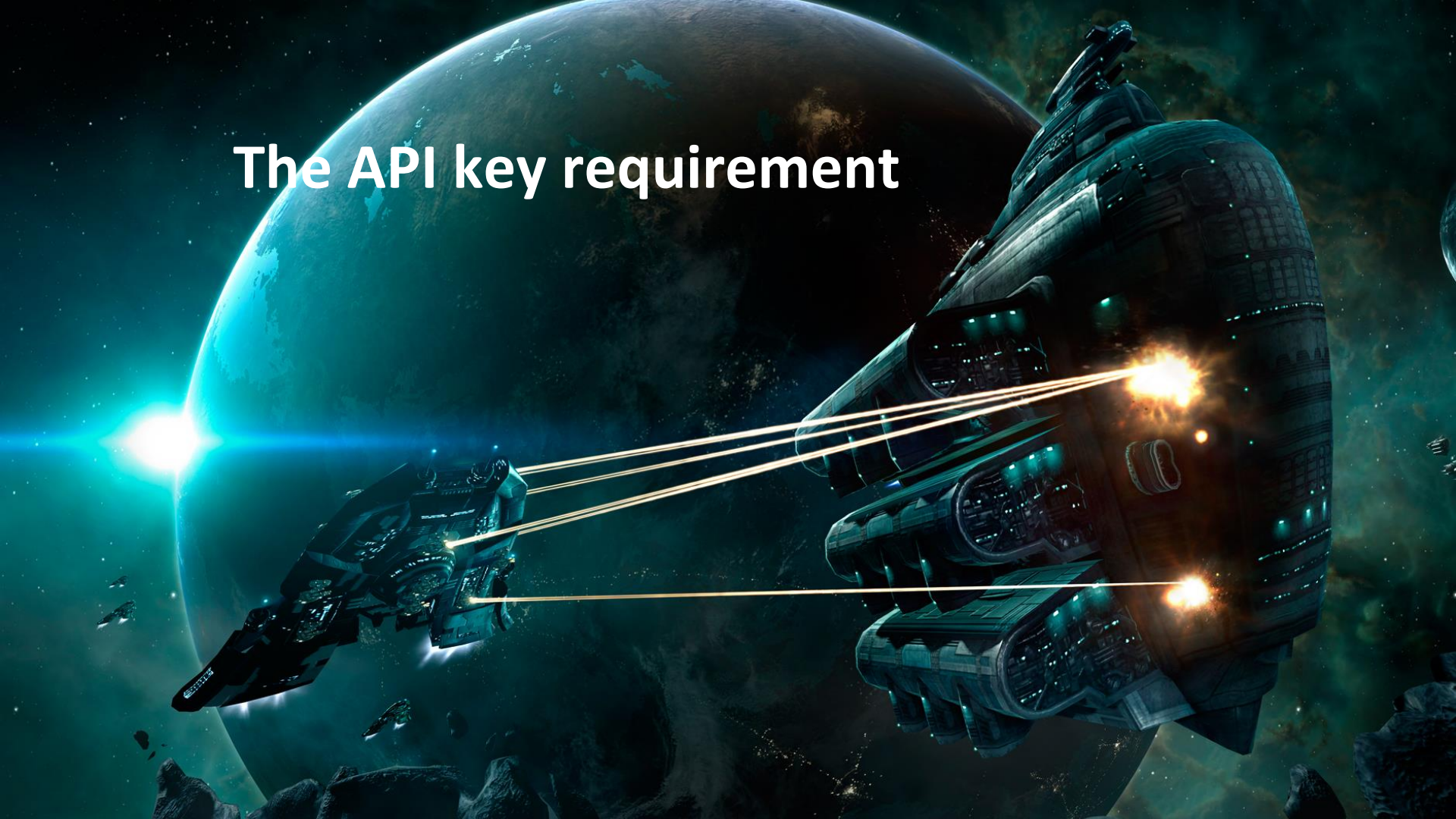
# ~~Mobile phones for you~~

They will take your game to  
places you don't even know  
exist.



**Those where some of the benefits...**

# The API key requirement





# The API key requirement

THE PC upgrade thread

View First Unread ▾ Thread Tools ▾ Search Thread ▾ Rate This Thread ▾ Display ▾

Today, 16:30

#1

**PMSing** ●

Demon

**North Eastern Swat - Asia**

Join Date: 2008 Dec

Location: Melbourne Australia

Posts: 1,105

Alts: Millienium, FairyFly

Kills: 2,009,486 (1,830)

Losses: 49,087 (93)

Monthly kills: 17

## 📌 The PC upgrade thread

So a lot of people have been asking around about upgrading their PCs and there's a lot of outdated information going around so this thread is to have an up to date "ideal" price/performance ratio at different price points.

- Back when we had a wiki, there was a thread with this information in it, so this is essentially a revival of that.
- I will try to keep this updated every time a major release comes.
- Prices will be in USD from Newegg, your local distributor availability and prices may vary.
- Motherboards are selected due to price/features
- These are recommendations for EVE and general video gaming. If your needs differ (such as lots of video editing), it is better to tailor shopping list specific for your needs.



**► The Big Takeaway:** The U.S. economy is still in a fragile recovery, and the Fed's new policy is designed to keep it that way for as long as possible.

These kind of people have been making a name for themselves in the R&D world, there's a lot of online tool information, coding around and stuff that used to be hard, which is to get a lot of people making a difference in their lives.

• **Problems:** a) very noisy with lots of false alarms; b) false information; c) satellite is essential for survival of the

Ability to keep the reported cases of new infections low

Printed with 50% recycled paper, 100% recycled ink, and 100% recycled cover.

- Relational constraints are relaxed due to noisy features

• Pleasant, agreeable, confident, and open to change. If you're self-flak (such as low self-esteem), it's better to be a little open, but specific for your project.

100



# The API key requirement





JOINING A GUILD IN MOST MMOS:



JOINING A CORPORATION IN EVE ONLINE:

I SEE  
YOU'RE INTERESTED  
IN JOINING US. FIRST YOU'LL  
NEED TO FILL OUT OUR  
APPLICATION BOOKLET IN  
TRIPPLICATE.

WE'LL ALSO  
NEED SOME BLOOD  
SAMPLES AND  
A COMPLETE  
PHYSICAL.

WE'LL INTERVIEW  
YOUR ENTIRE FAMILY  
AND ANYONE YOU'VE EVER  
DATED, AND WHILE WE'RE DOING  
THAT WE'LL RUN A COMPLETE  
WORKUP ON YOUR CREDIT  
HISTORY.

YOU'LL ALSO NEED TO  
SUBMIT A THIRTY PAGE  
THESIS ON THE MEANING OF  
THE WORD "THE."

IF YOUR  
CRIMINAL BACKGROUND  
CHECK IS CLEAN, WE CAN THEN  
GET YOU INTO OUR PSYCHOLOGICAL  
EVALUATION CHAMBER, WHERE WE  
SUBMERGE YOU IN BUTTER IN  
THE DARK, FOR THREE DAYS AND  
MONITOR YOUR STRESS  
LEVELS.

ASSUMING YOU PASS  
WITHOUT PERMANENT BRAIN  
DAMAGE, WE'LL THEN PUT YOUR NAME  
ON A LIST FOR AN  
INTERVIEW.



# The API key requirement

Players should not have to download an application just to be competitive at EVE.





# The API key requirement

- Talk about what you are going to expose.



# The API key requirement

- Talk about what you are going to expose.
- Put it out on a test server first.

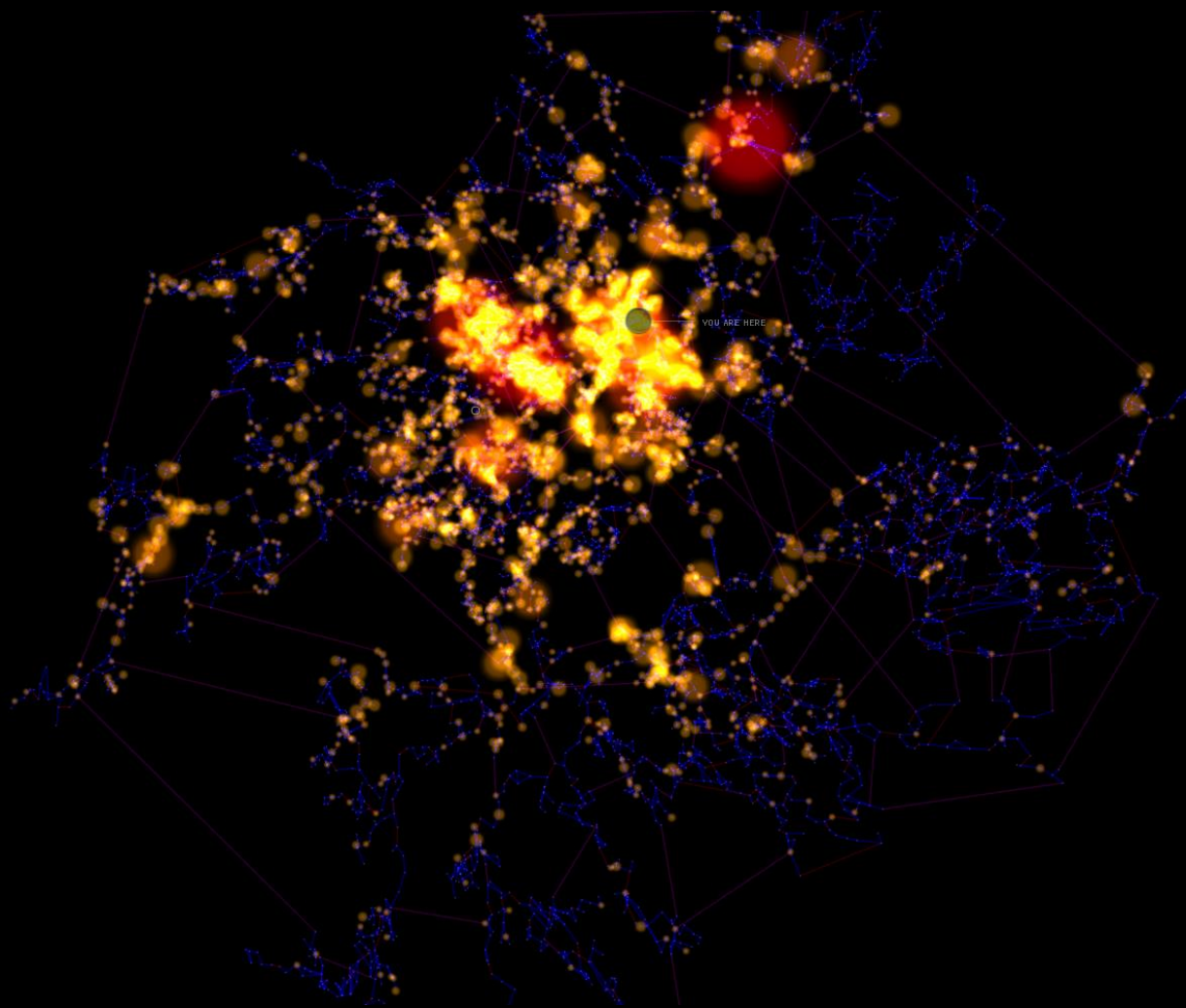


# The API key requirement

- Talk about what you are going to expose.
- Put it out on a test server first.
- Watch it's usage and be prepared to take action.



**The forgotten data**



```
<row solarSystemID="30004223" shipKills="0" factionKills="127" podKills="0"/>
<row solarSystemID="30003290" shipKills="0" factionKills="132" podKills="0"/>
<row solarSystemID="30000596" shipKills="0" factionKills="14" podKills="0"/>
<row solarSystemID="30002803" shipKills="9" factionKills="418" podKills="2"/>
<row solarSystemID="30003321" shipKills="4" factionKills="16" podKills="2"/>
<row solarSystemID="30001784" shipKills="0" factionKills="557" podKills="0"/>
<row solarSystemID="30000765" shipKills="0" factionKills="170" podKills="0"/>
<row solarSystemID="30002537" shipKills="1" factionKills="19" podKills="3"/>
<row solarSystemID="30012547" shipKills="17" factionKills="615" podKills="0"/>
<row solarSystemID="30003270" shipKills="1" factionKills="0" podKills="1"/>
<row solarSystemID="30002772" shipKills="0" factionKills="33" podKills="0"/>
<row solarSystemID="30045305" shipKills="17" factionKills="619" podKills="1"/>
<row solarSystemID="30004893" shipKills="0" factionKills="8" podKills="0"/>
<row solarSystemID="30003470" shipKills="0" factionKills="79" podKills="0"/>
<row solarSystemID="30000161" shipKills="3" factionKills="154" podKills="0"/>
<row solarSystemID="30004944" shipKills="0" factionKills="2" podKills="0"/>
<row solarSystemID="30003705" shipKills="0" factionKills="54" podKills="0"/>
<row solarSystemID="30002872" shipKills="0" factionKills="2" podKills="0"/>
<row solarSystemID="30001201" shipKills="0" factionKills="27" podKills="0"/>
<row solarSystemID="30004189" shipKills="0" factionKills="44" podKills="0"/>
<row solarSystemID="30003122" shipKills="0" factionKills="431" podKills="0"/>
<row solarSystemID="30004141" shipKills="1" factionKills="3" podKills="0"/>
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<row solarSystemID="30004258" shipKills="0" factionKills="45" podKills="0"/>
<row solarSystemID="30002738" shipKills="0" factionKills="616" podKills="0"/>
<row solarSystemID="30002203" shipKills="0" factionKills="290" podKills="0"/>
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<row solarSystemID="30004106" shipKills="1" factionKills="3" podKills="1"/>
<row solarSystemID="30002518" shipKills="0" factionKills="31" podKills="0"/>
<row solarSystemID="30004627" shipKills="0" factionKills="9" podKills="0"/>
<row solarSystemID="30001401" shipKills="0" factionKills="122" podKills="0"/>
<row solarSystemID="30003087" shipKills="1" factionKills="0" podKills="0"/>
<row solarSystemID="30005194" shipKills="1" factionKills="82" podKills="0"/>
<row solarSystemID="30005243" shipKills="0" factionKills="119" podKills="0"/>
<row solarSystemID="30003992" shipKills="0" factionKills="596" podKills="0"/>
<row solarSystemID="30005294" shipKills="0" factionKills="88" podKills="0"/>
<row solarSystemID="30001799" shipKills="0" factionKills="101" podKills="0"/>
```



WORMHOLE U210 8 M

#### WORMHOLE: INFORMATION



WORMHOLE U210

#### DESCRIPTION

An unstable wormhole, deep in space. Wormholes of this kind usually collapse after a few days, and can lead to anywhere.

This wormhole seems to lead into null security space.

---

This wormhole is reaching the end of its natural lifetime. This wormhole has not yet had its stability significantly disrupted by ships passing through it.

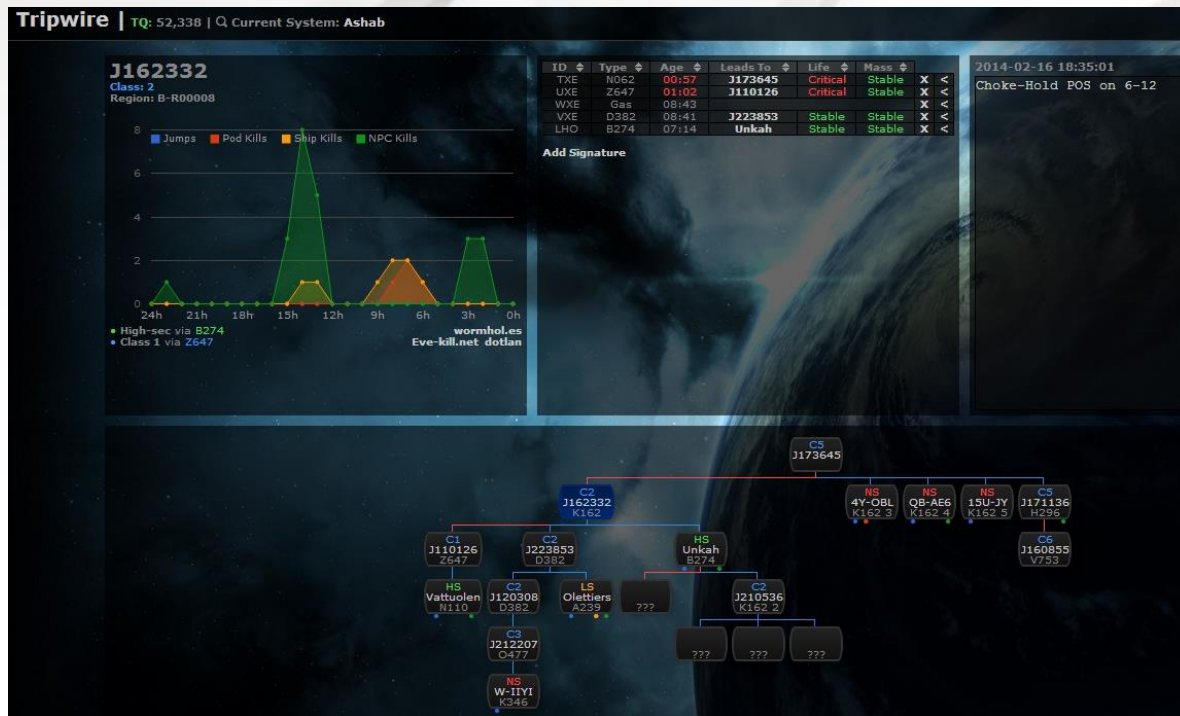




# The forgotten data









# The forgotten data

No information should be available in the API that can not be found in the client.



# The forgotten data

Feature teams should consider the API part of the development process.

# Conclusions





# Conclusions

- Third-party developers can help with all the uses cases you don't have time for.



# Conclusions

- Third-party developers can help with all the uses cases you don't have time for.
- Third-party developers are more than happy to help, empower them to do so.



# Conclusions

- Third-party developers can help with all the uses cases you don't have time for.
- Third-party developers are more than happy to help, empower them to do so.
- Think of what you expose as another part of your development process.



# Questions?

Contact info:

- Email: [regnerba@gmail.com](mailto:regnerba@gmail.com)
- Twitter: [@regnerba](https://twitter.com/regnerba)