The Art of Firewatch

Jane Ng 吴婉淇 Lead Artist, Campo Santo



游戏开发者大会•中国

GAME DEVELOPERS CONFERENCE CHINA

SHANGHAI INTERNATIONAL CONVENTION CENTER SHANGHAI, CHINA · OCTOBER 25 - 27, 2015





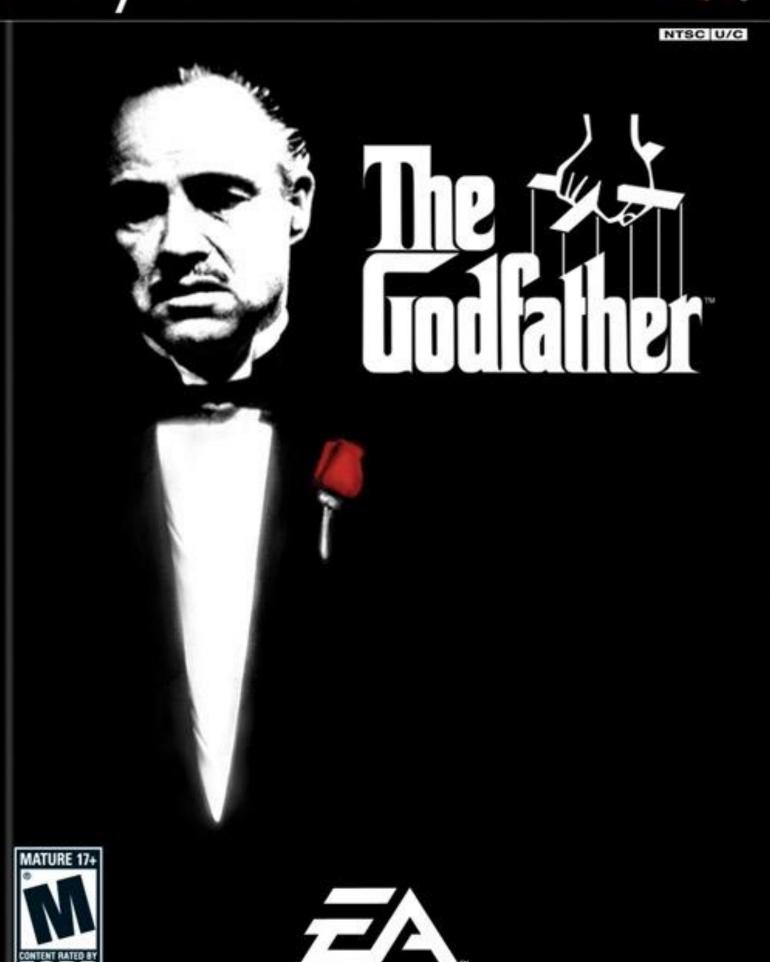
PlayStation_®2





PlayStation_®2



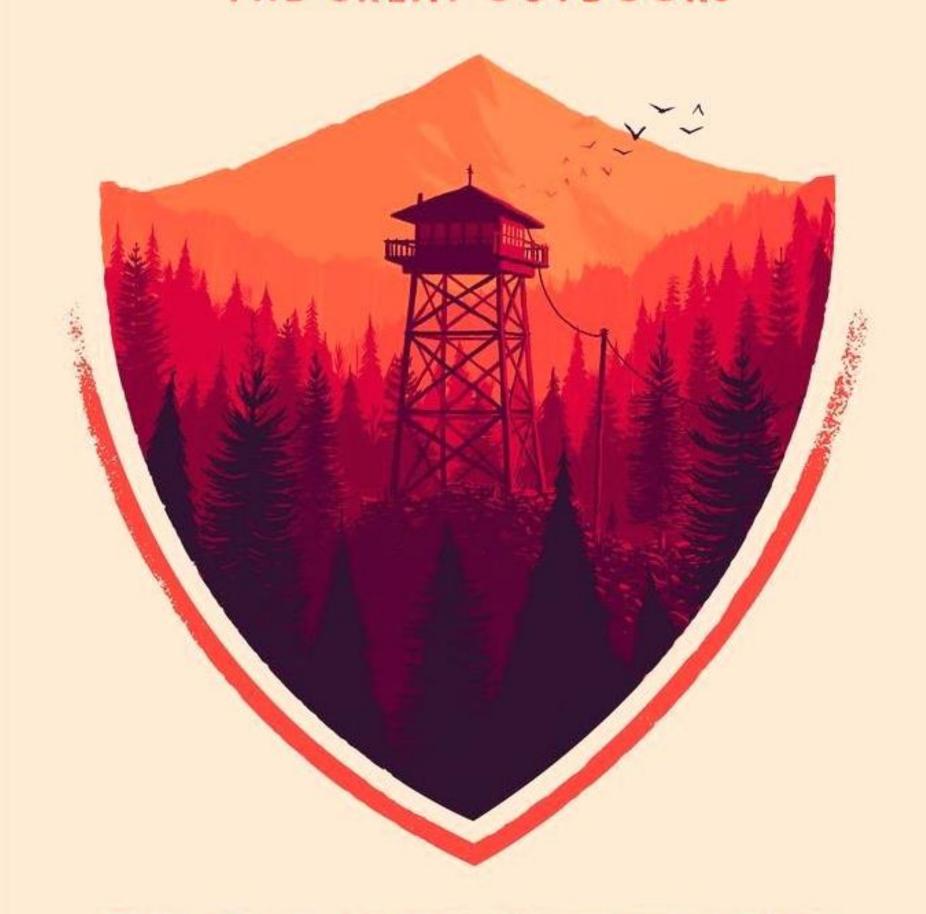






THE ART OF FIREWATCH

PEACE · SOLITUDE · THE GREAT OUTDOORS













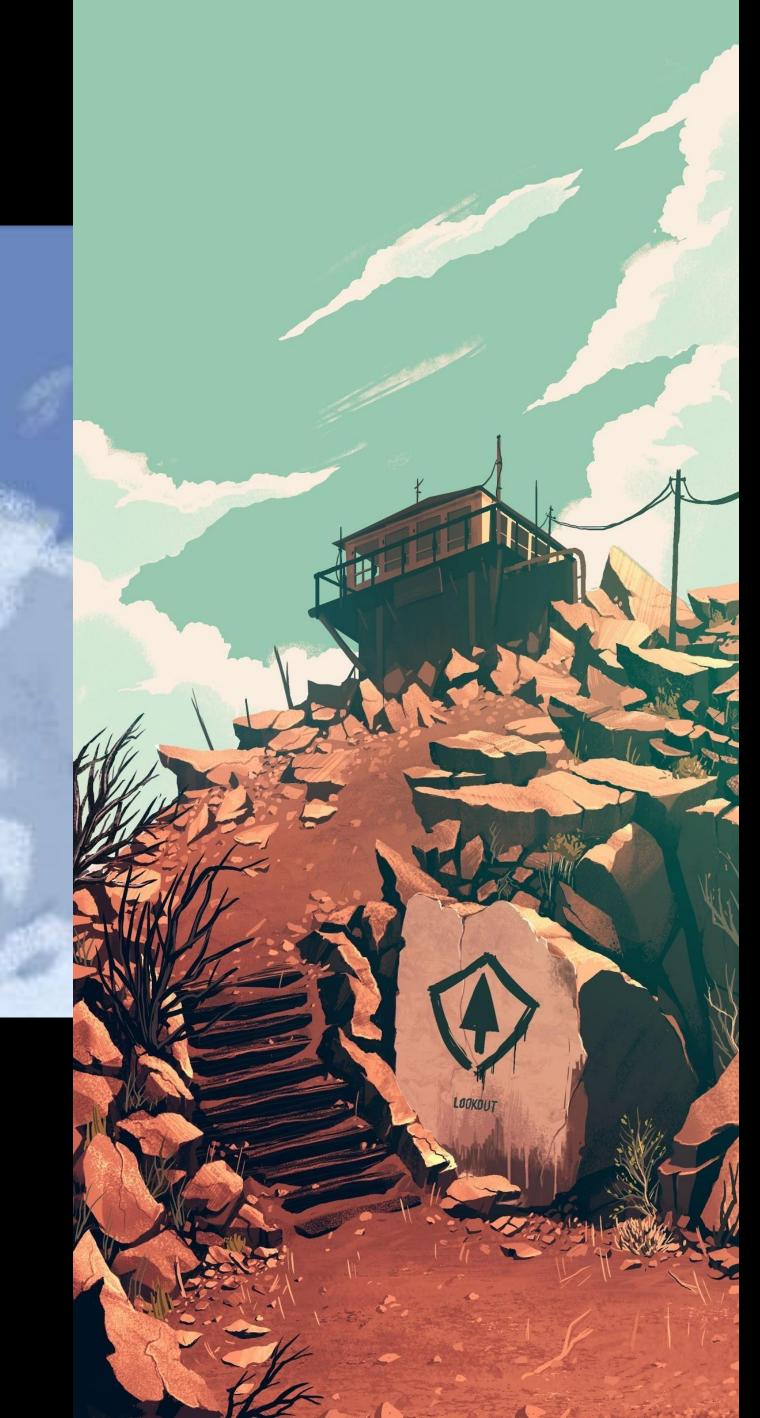
























Firewatch is a mystery set in the Wyoming wilderness, where your only emotional lifeline is the person on the other end of a handheld radio.

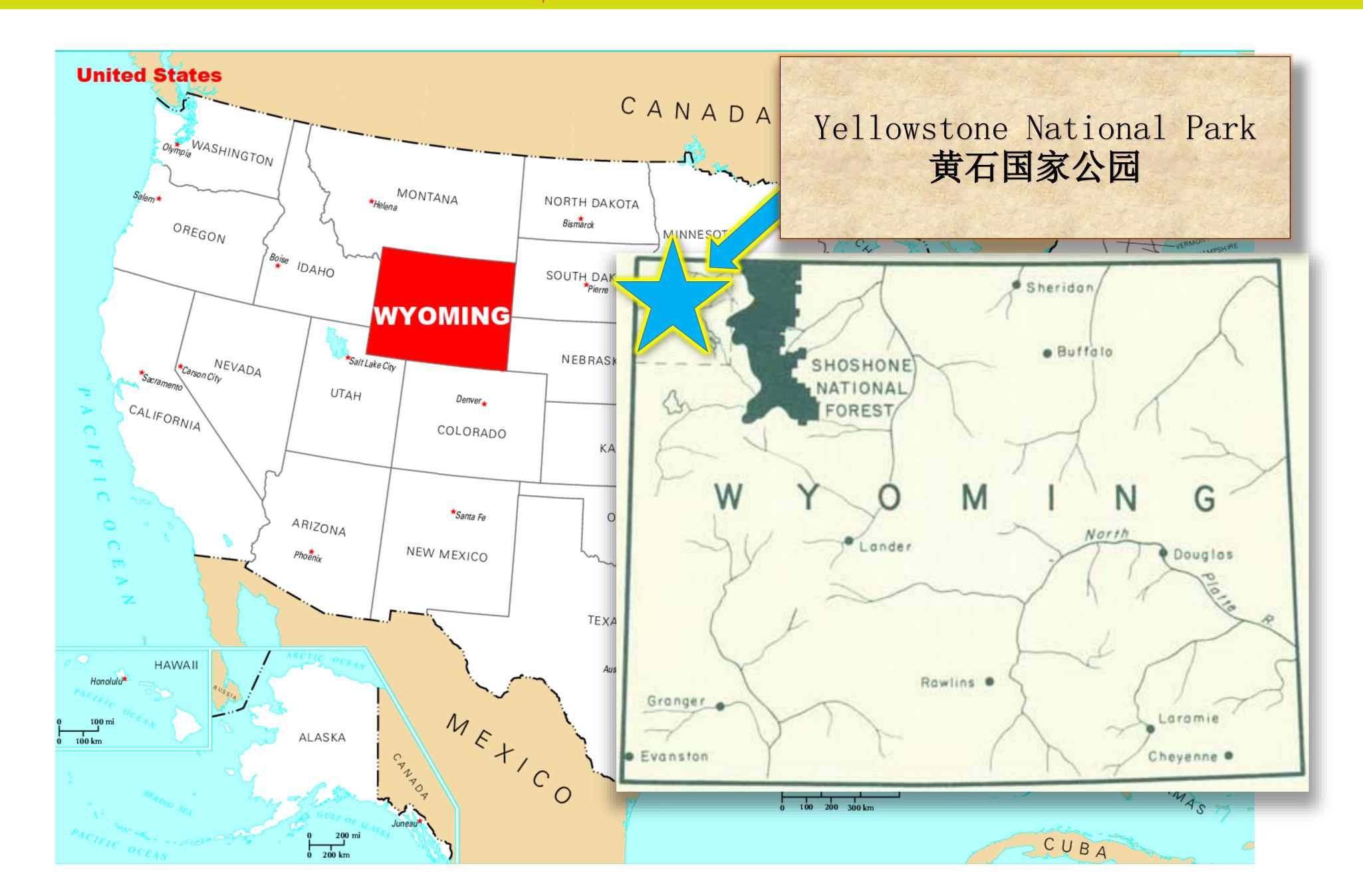




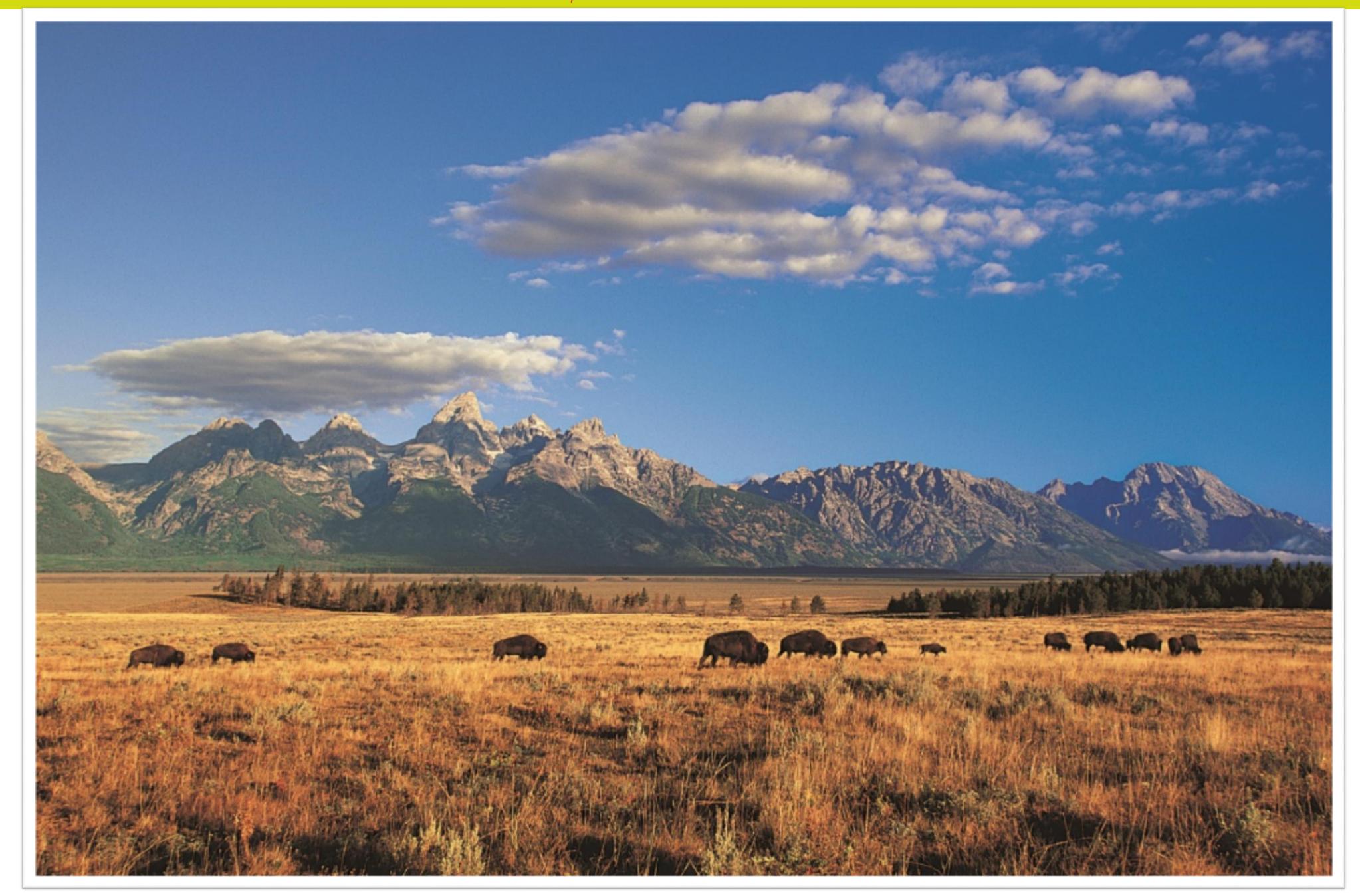








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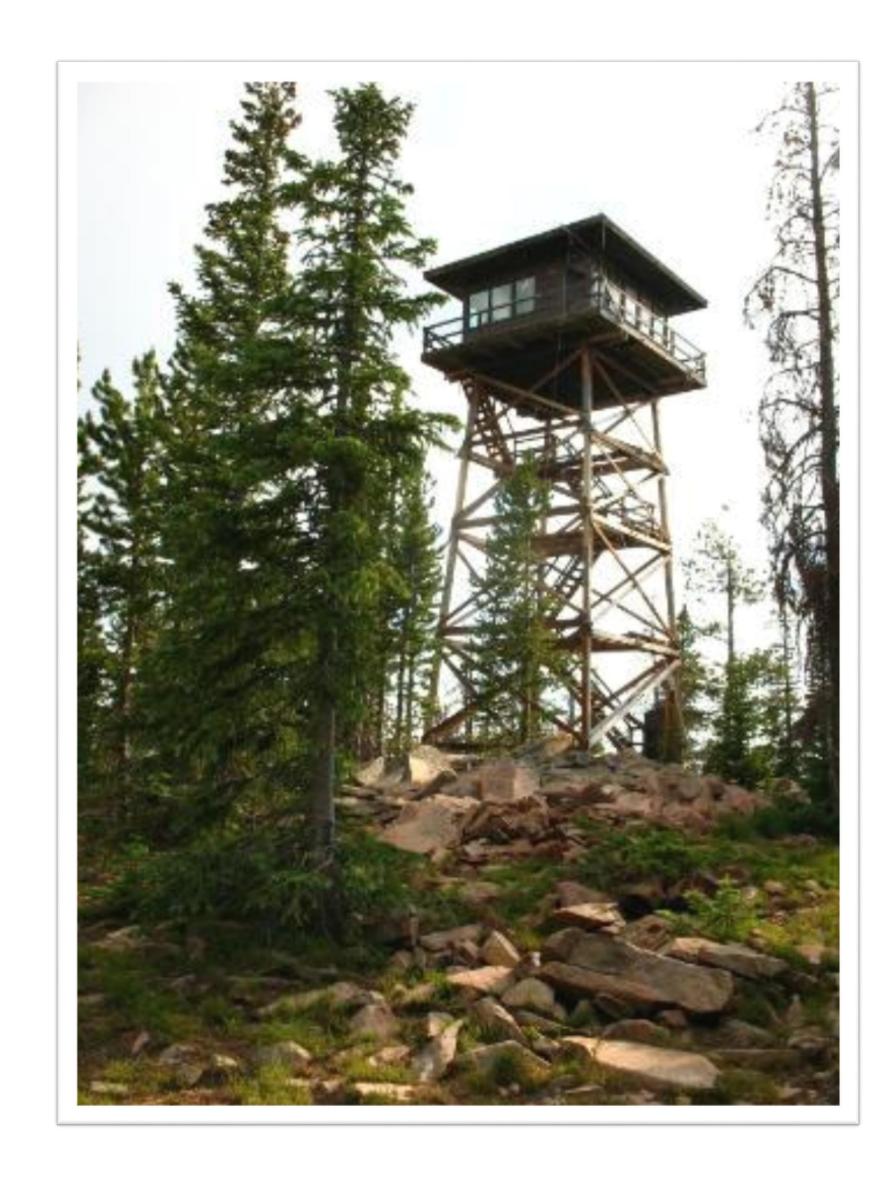


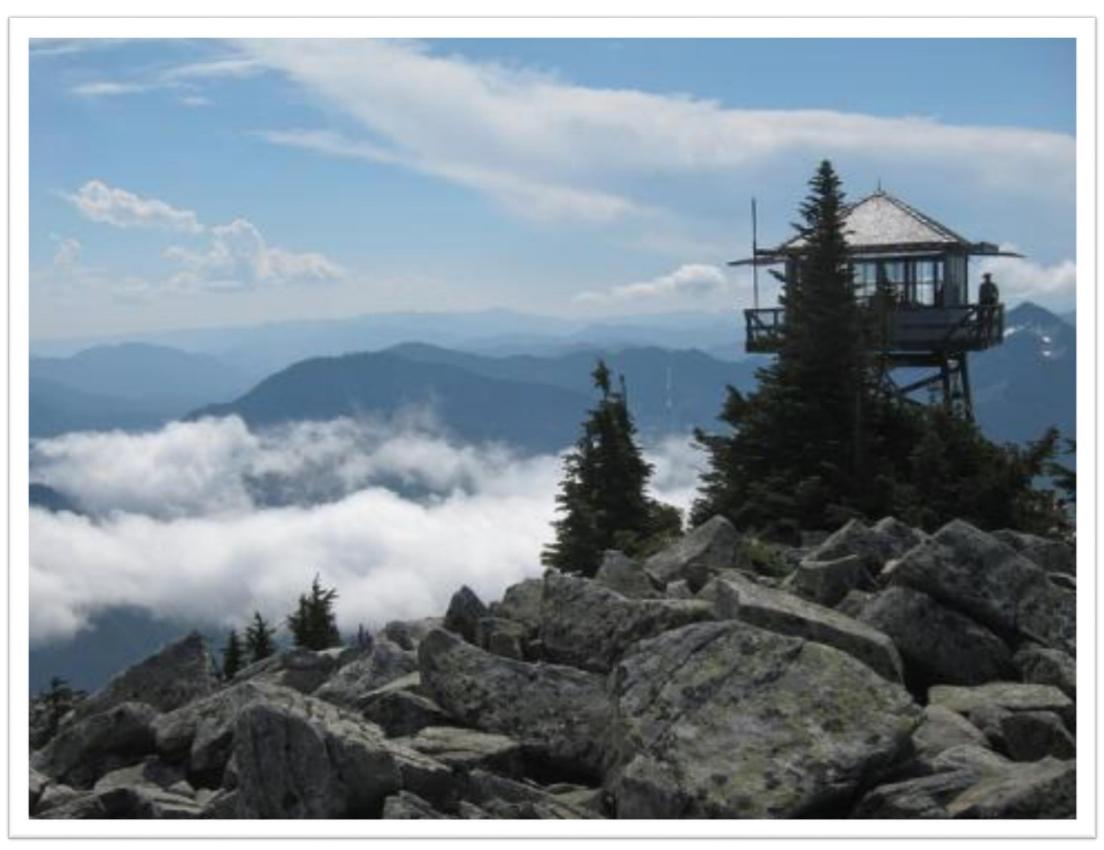




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An immersive space supports an immersive narrative



Jake Rodkin User Chtisr Rage, o Greybox

James Benson AnimationAnderson

Jane Ng (me!) 3D - Eatrikon Breintg Art

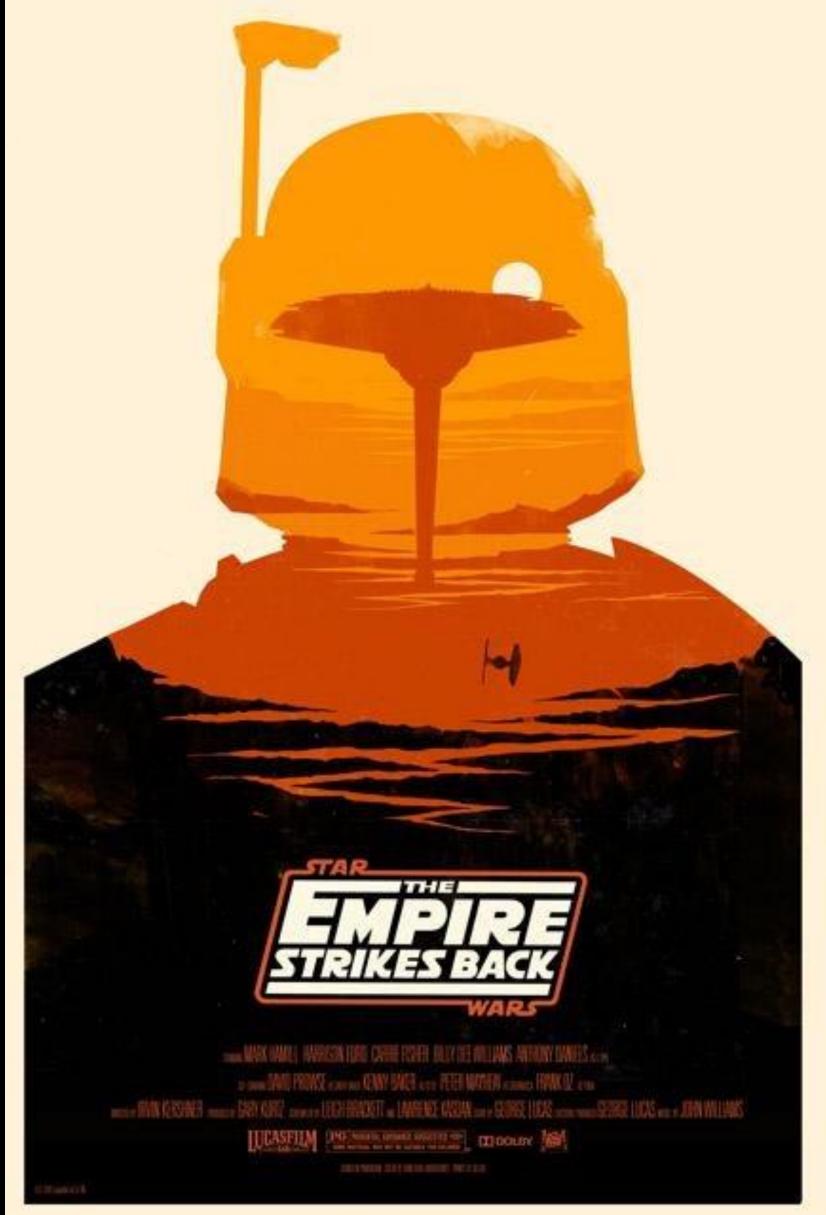
Olly Moss 2D - Seaceptn Production Design

Paolo Surricchio GrapWds Rrogstamger

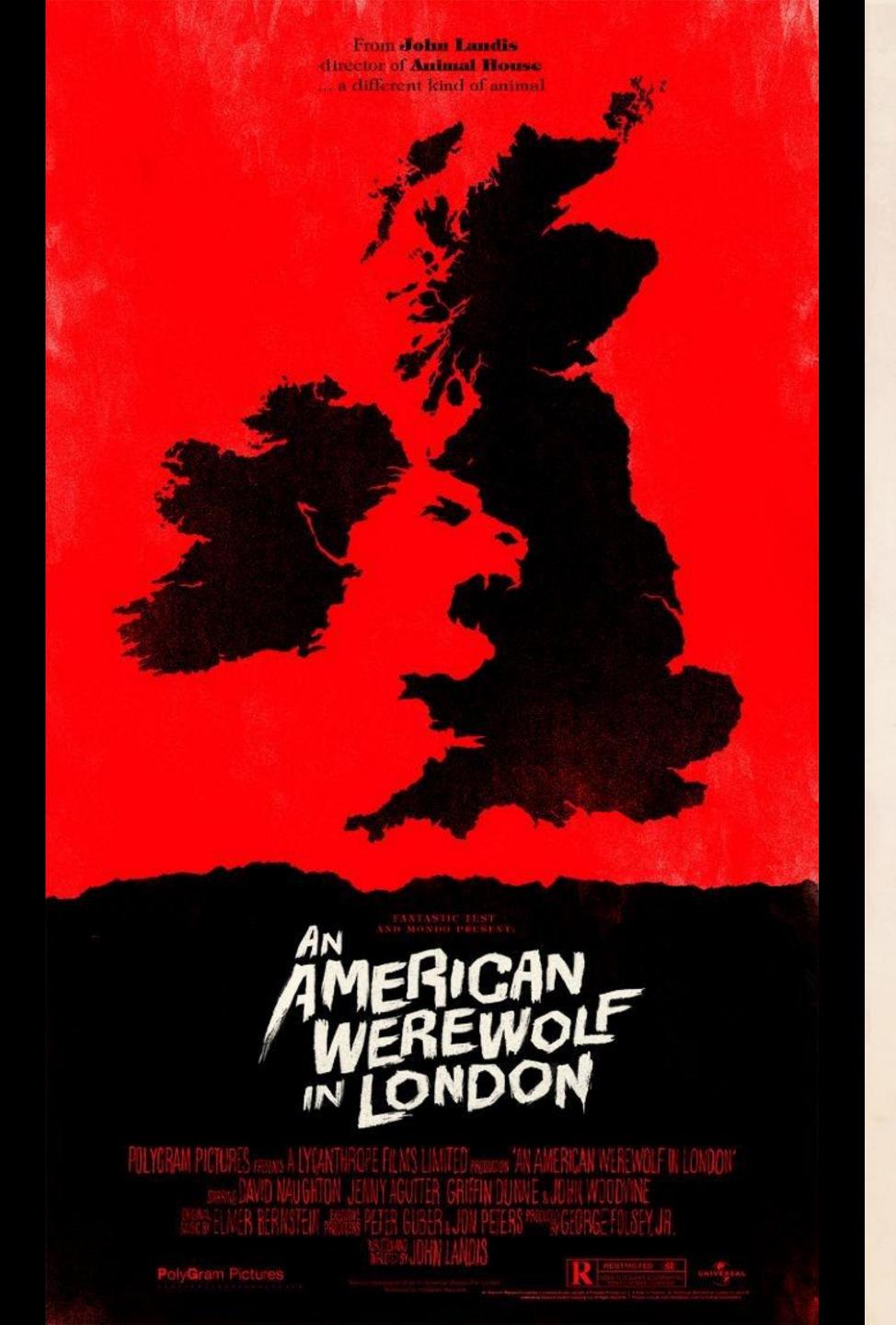














Directed by Bruce Straley and Neil Druckmann
Written by Neil Druckmann Original Score by Gustavo Santaolalla
Created and Developed by Naughty Dog







What is so striking about this image?

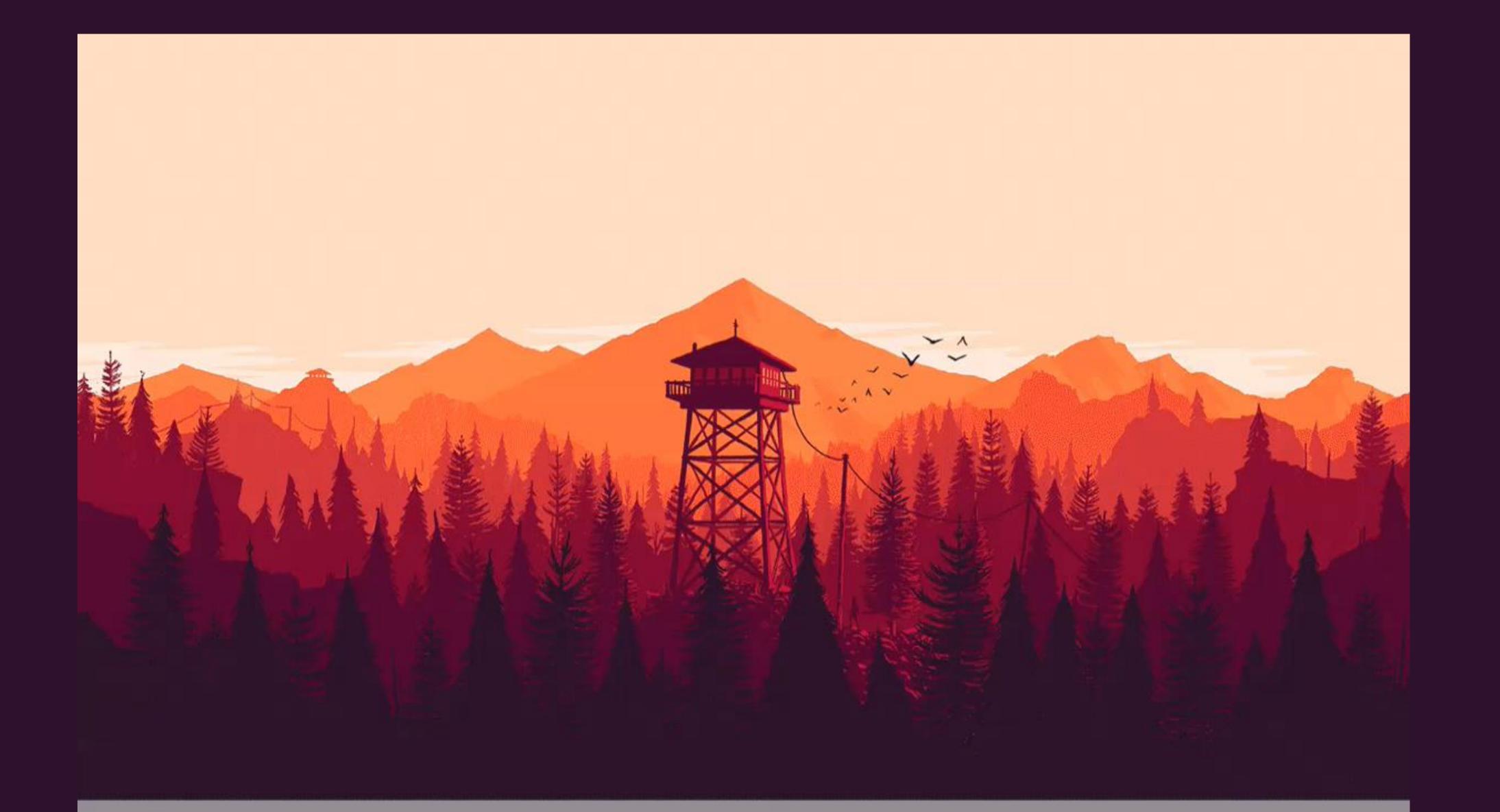


LAYERS OF COLORS



STRONG SHAPES





NARRATIVE DETAILS



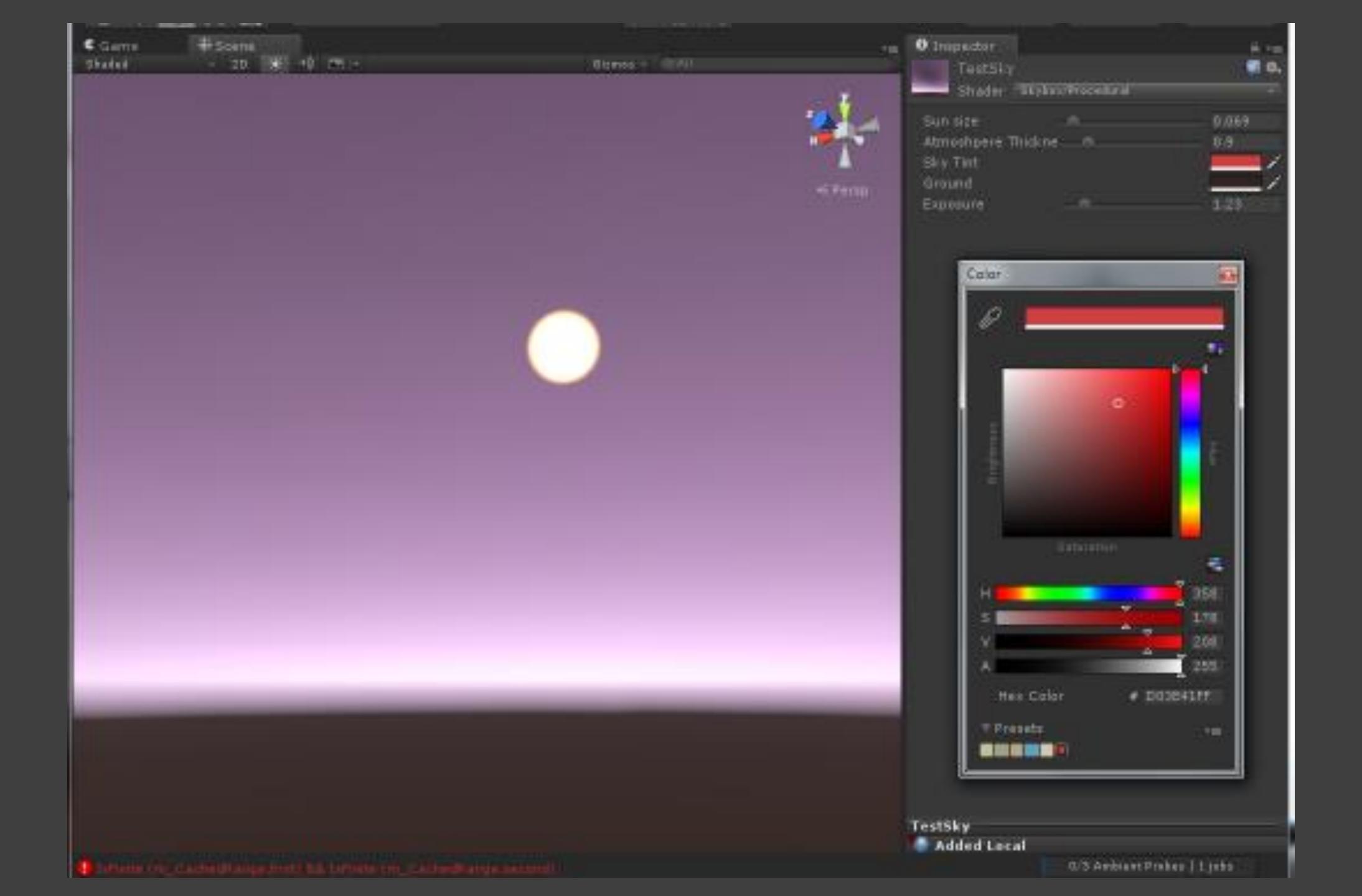
LAYERS OF COLORS

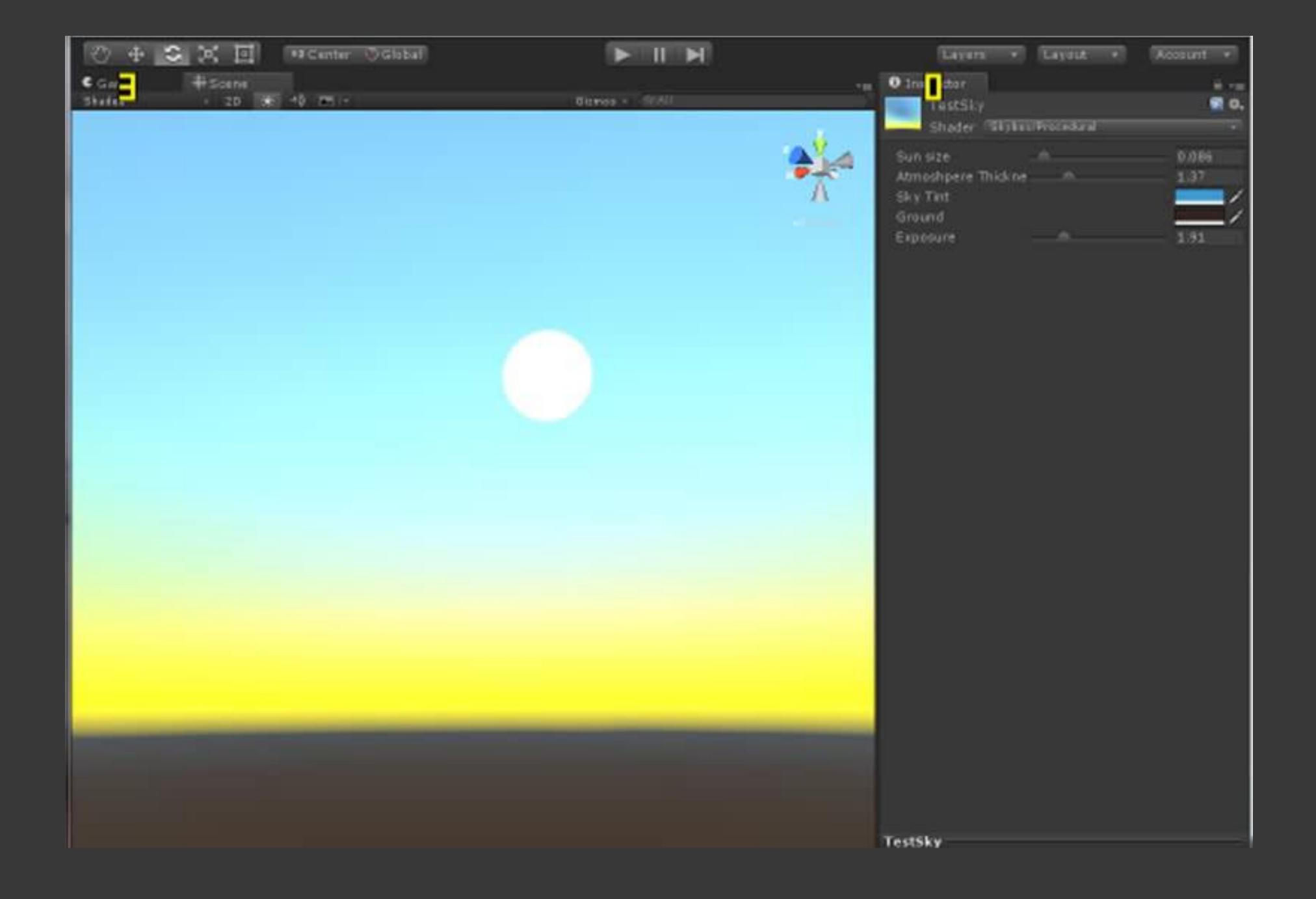


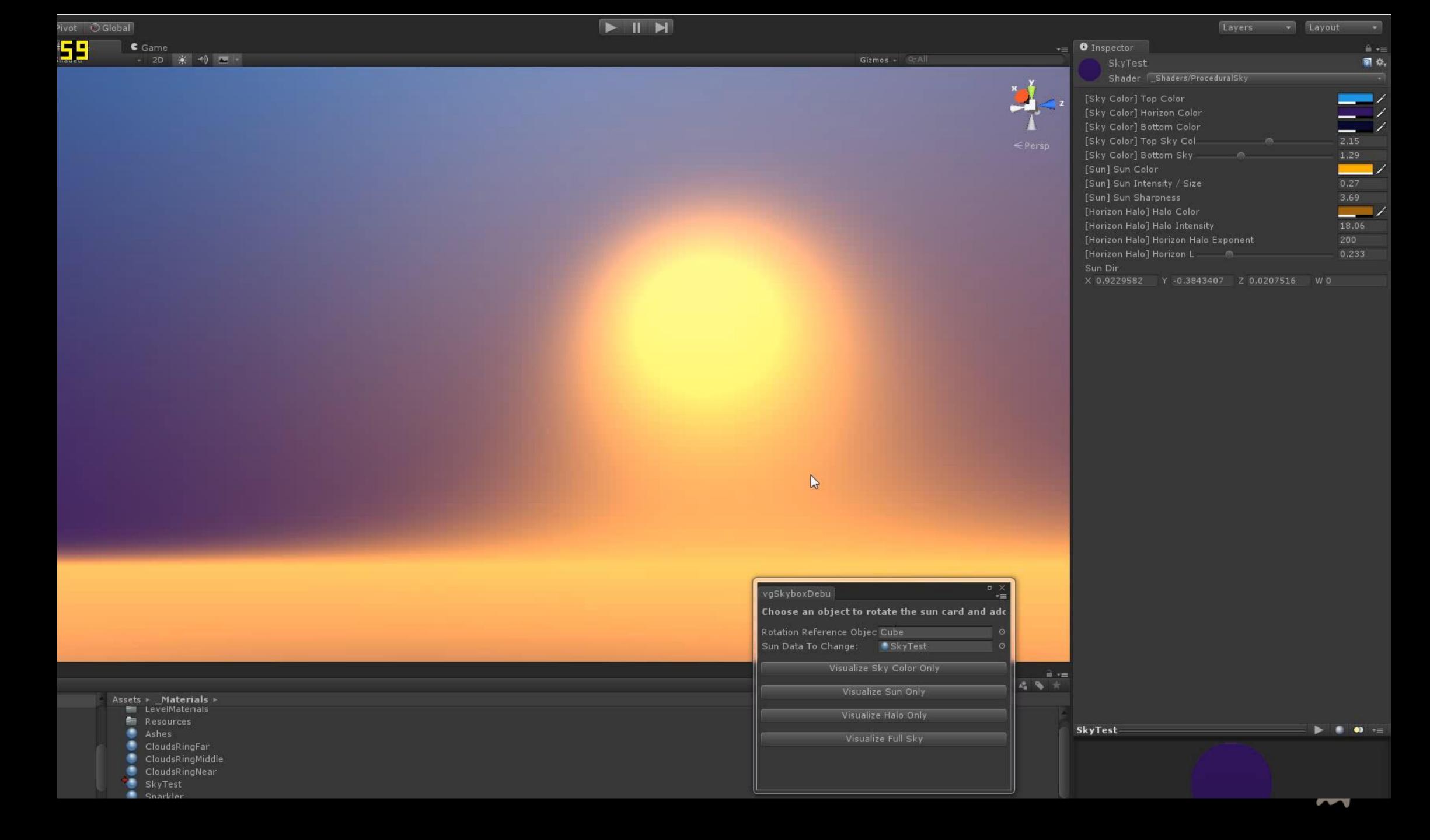










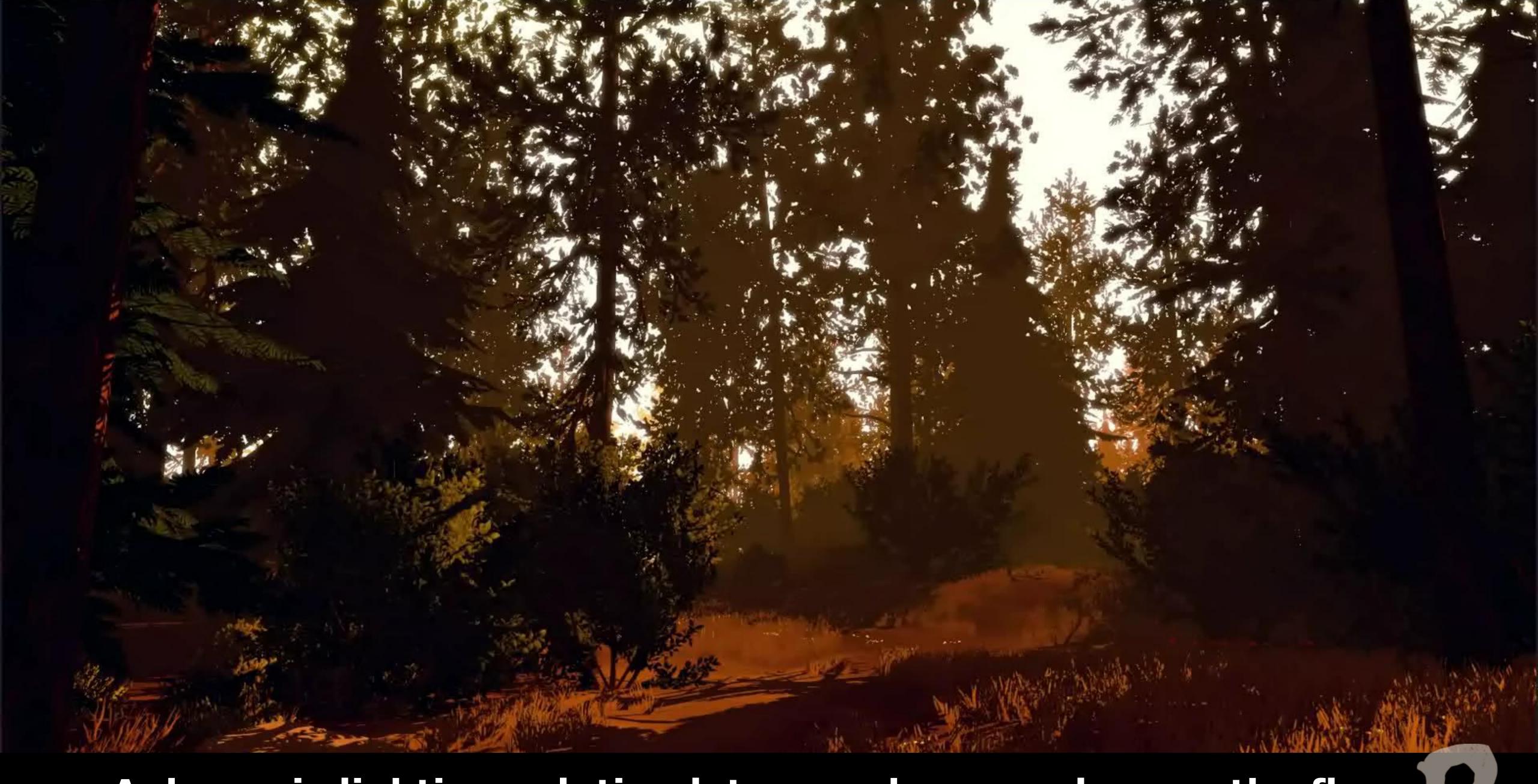












A dynamic lighting solution lets you change colors on the fly

HOTTP#1



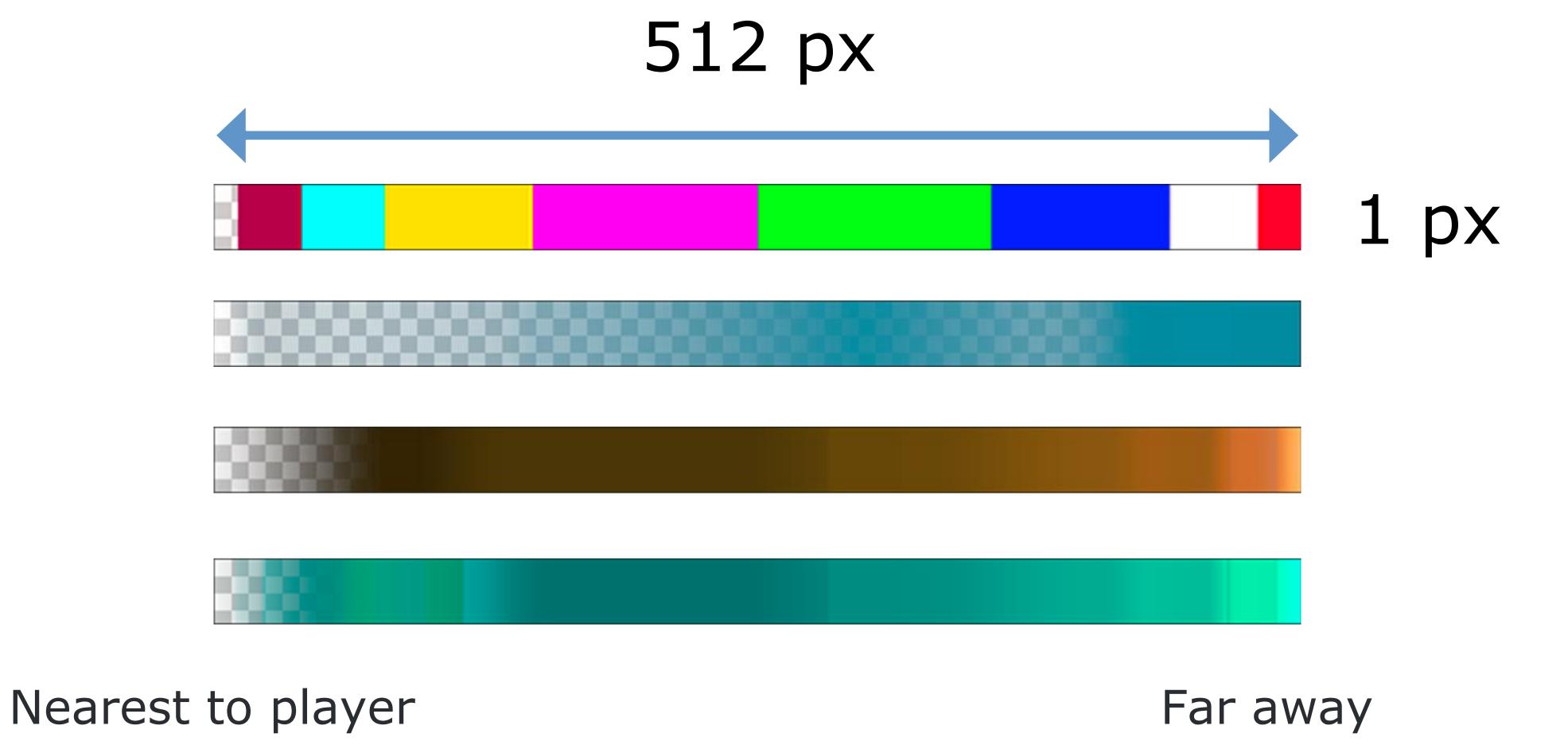


So we have sky color, what about those layers?





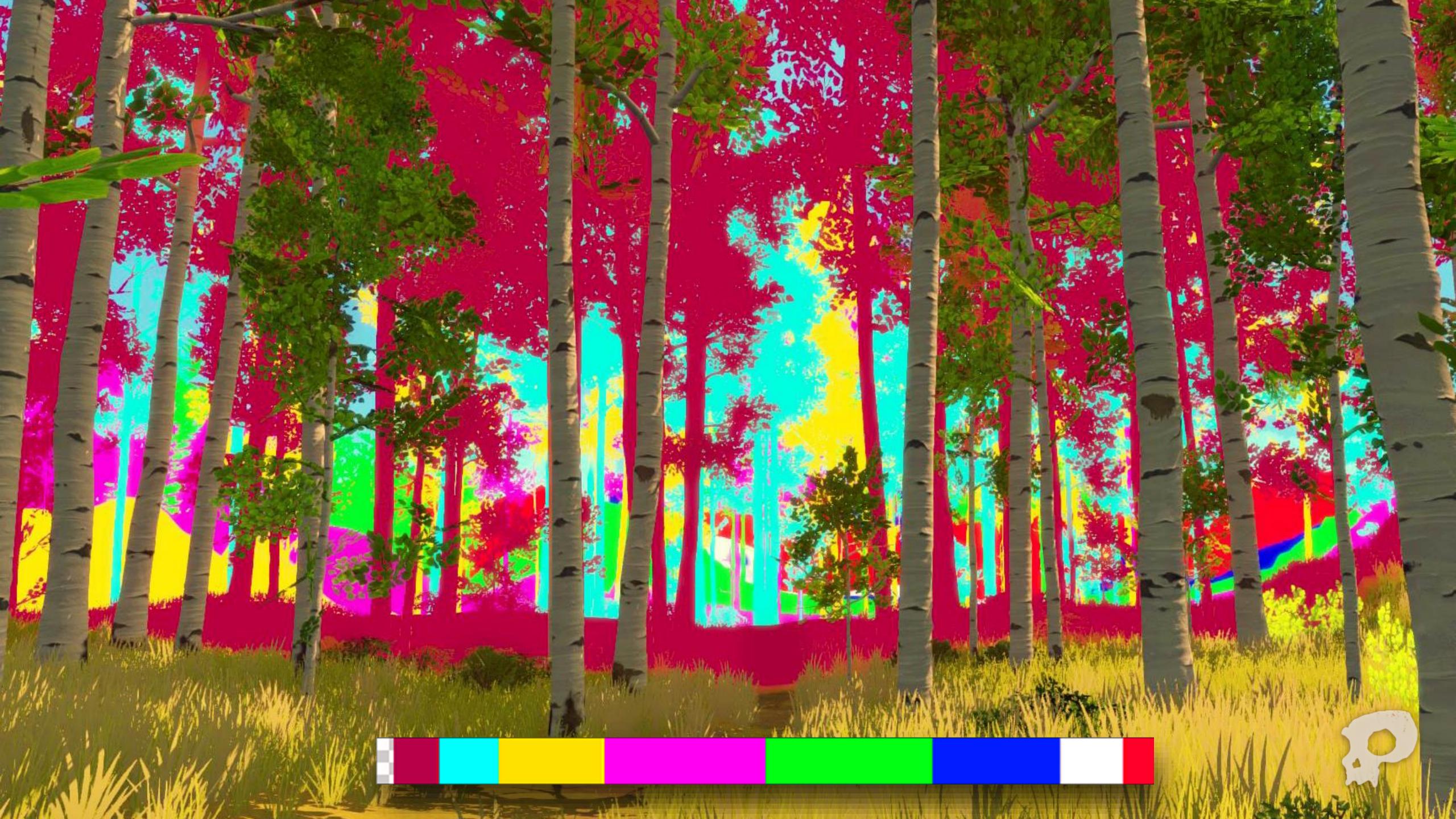
Stylistic Fog Additive blend post process image fx

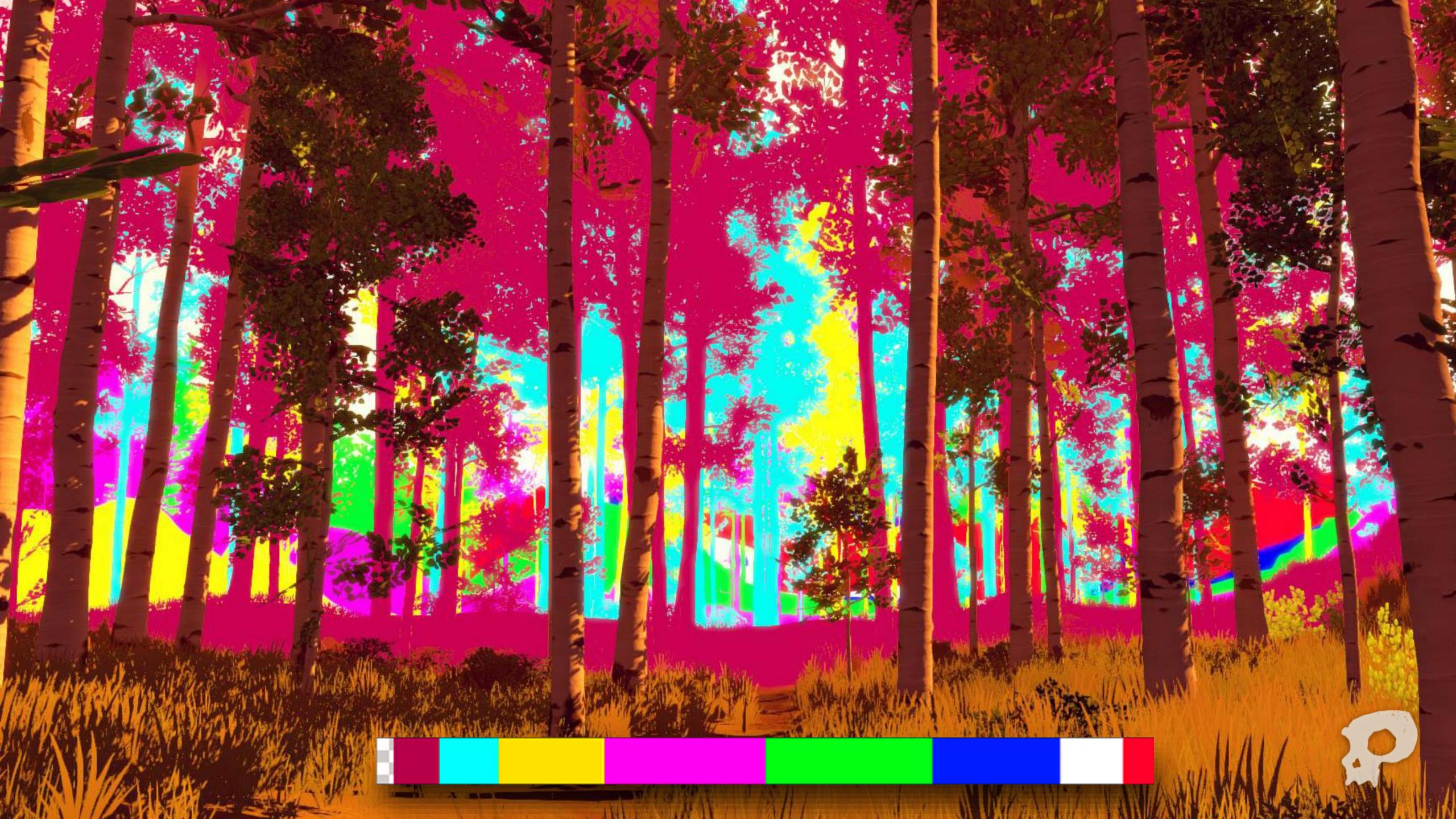




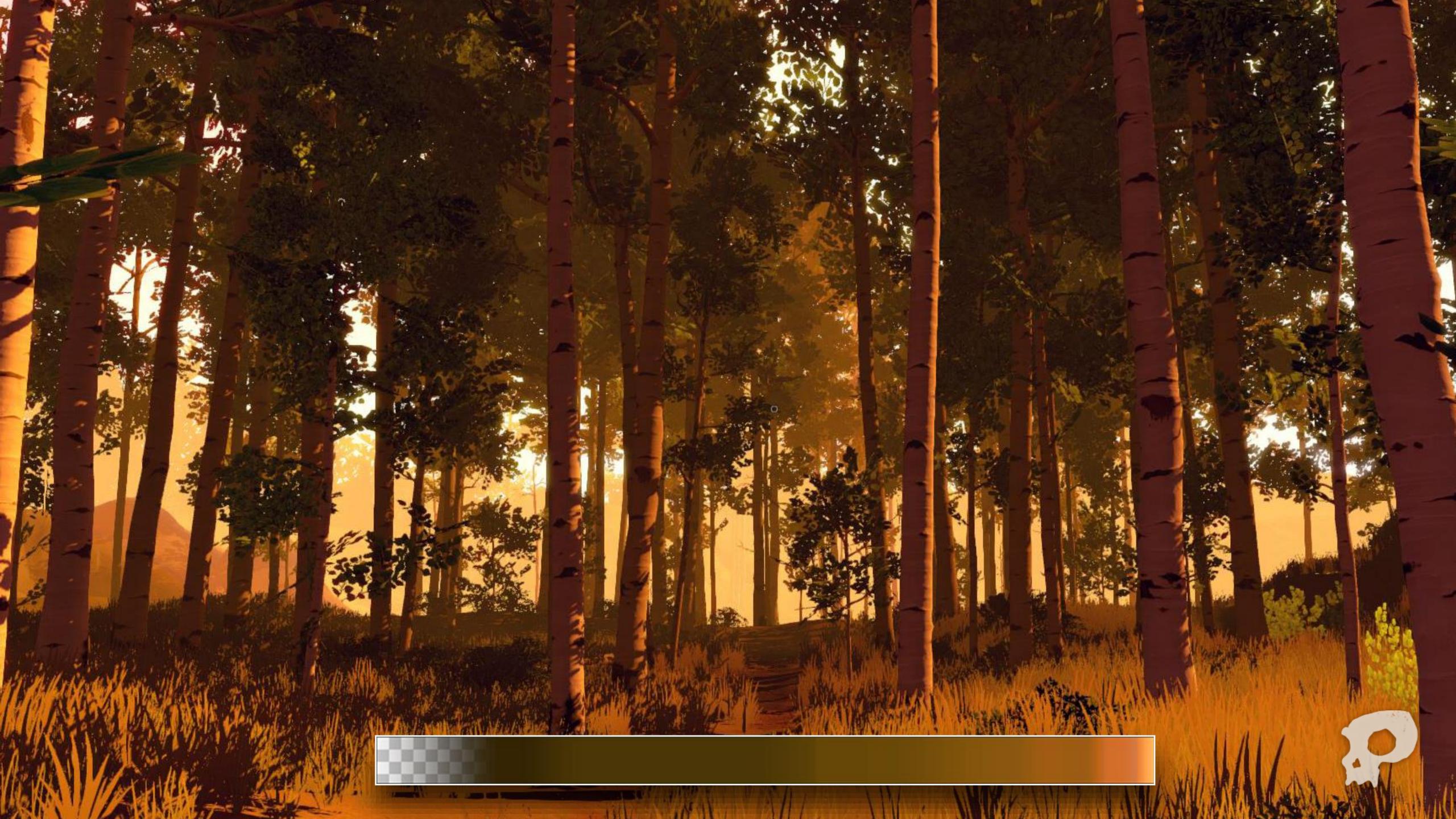




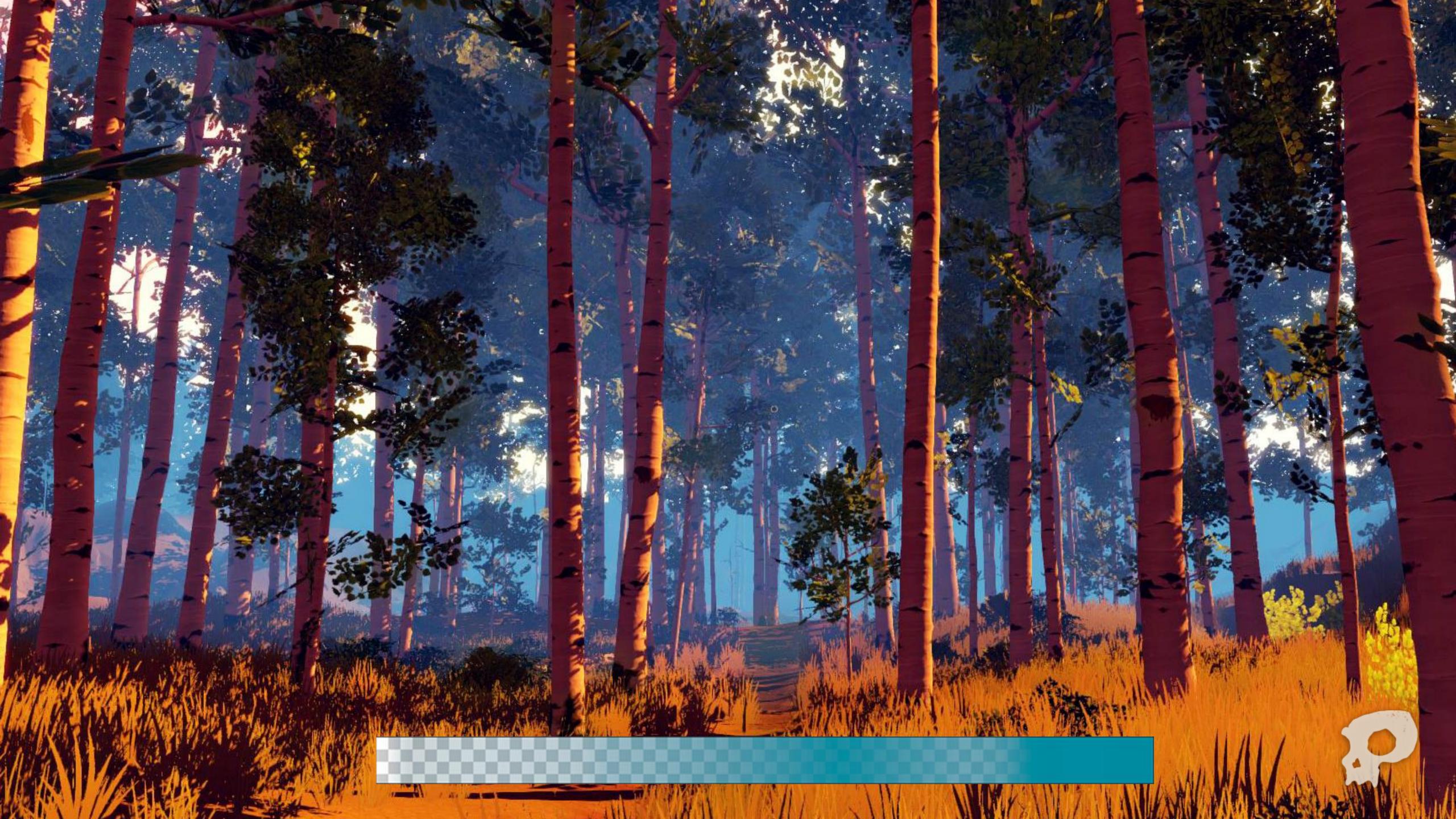














H0TTP#2











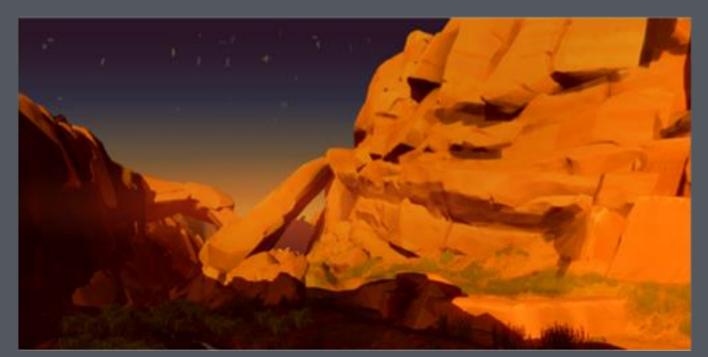


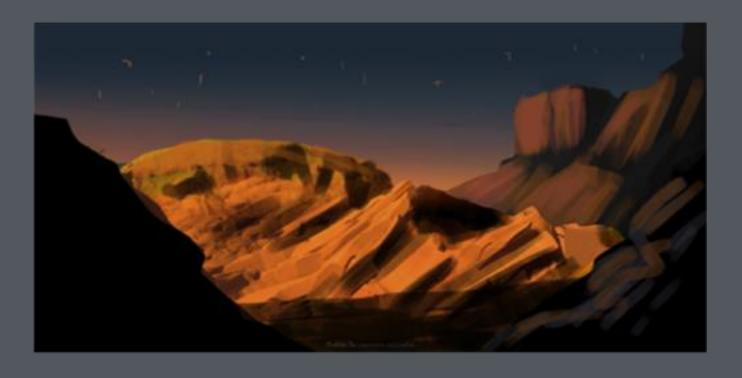


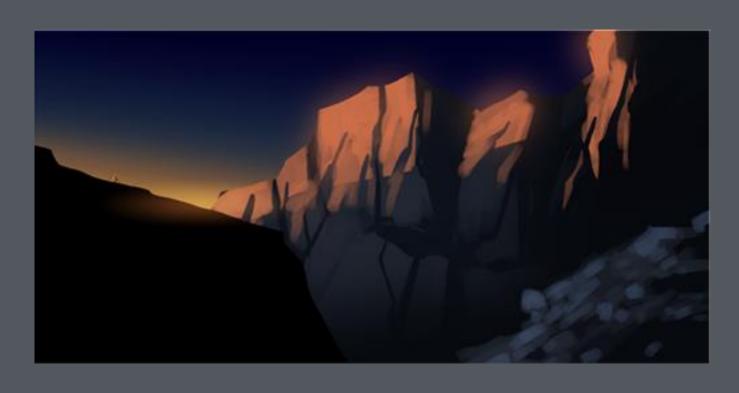


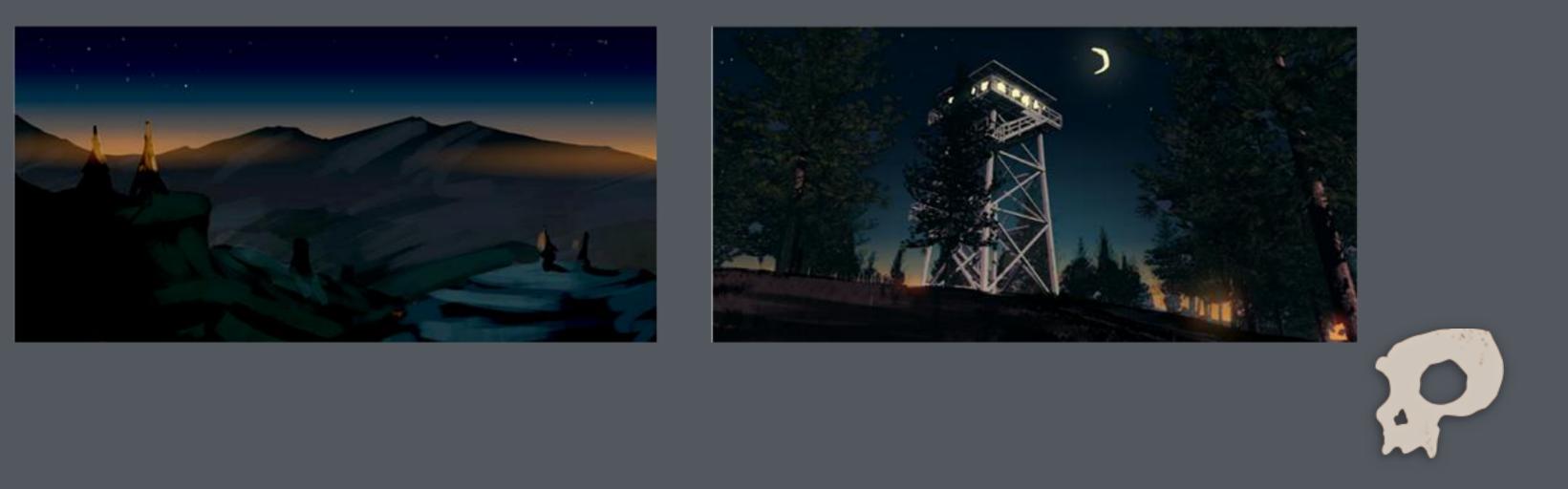






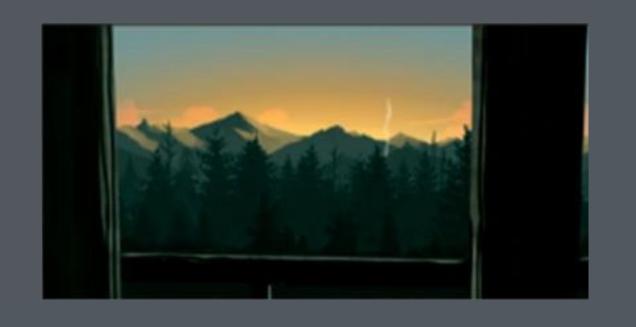




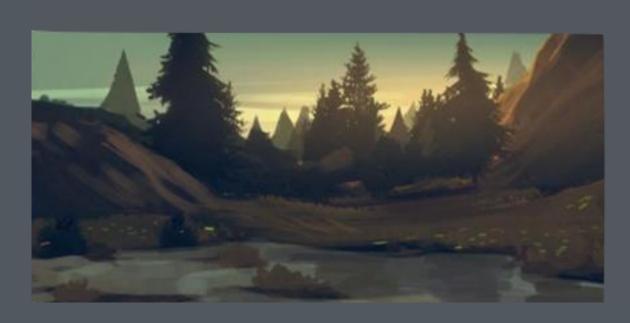












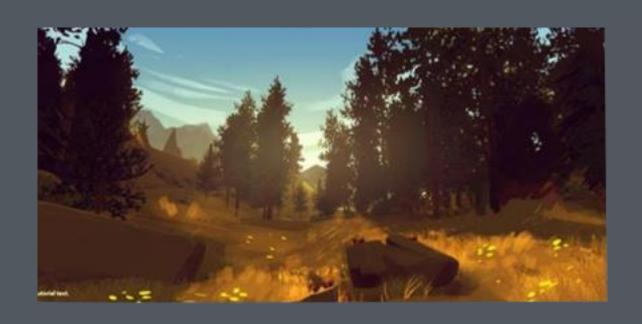
















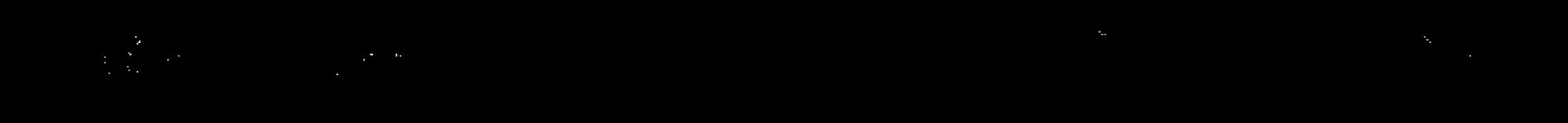






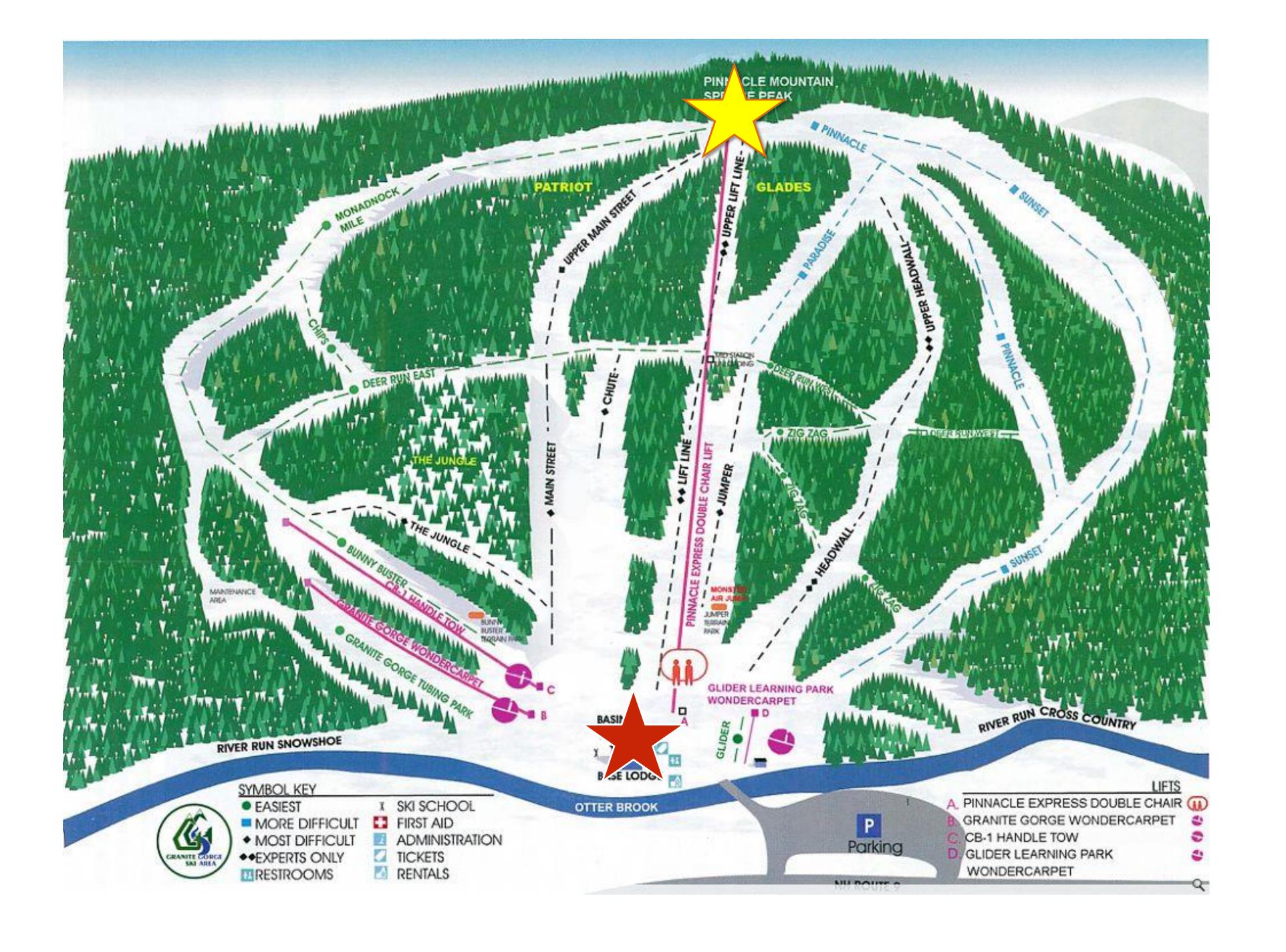
H0TTP#3





STRONG SHAPES

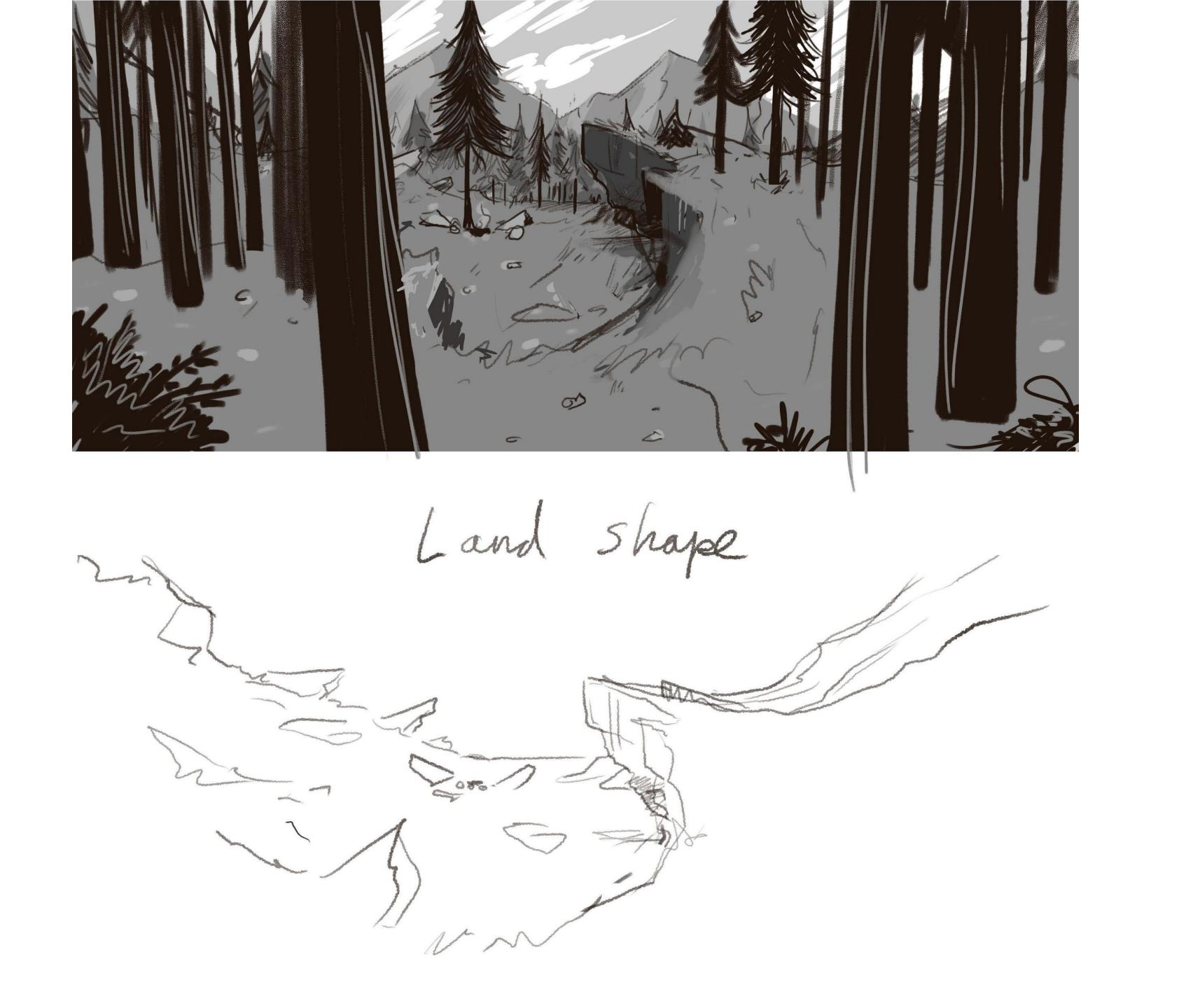
TWO FORKS THOROFARE REGION
SHOSHONE NATIONAL FOREST UNITED STATES DEPARTMENT OF THE INTERIOR REGIONAL OVERVIEW U.S. Nat'l Forest Service To THOROFARE LOOKOUT and SUPPLY DROP CONVERSOR SCALES BEARTOOTH POINT THOROFARE BASIN WAPITI MEADOW MULE POINT COTTONWOOD CREEK Support Nation Andres multiply by 3945 THUNDER CANYON In count makes to find multiply by 3,5008 CACHE 303 JONESY LAKE CACHE 306 To THOROFARE > TRAILHEAD TWO FORKS LOOKOUT JOBY MOUNTAIN BRYCE PEAK PORK POND RUBY RIVER FIVE MILE CREEK FOREST SERVICE UAS TIMENT OF AGRICUS



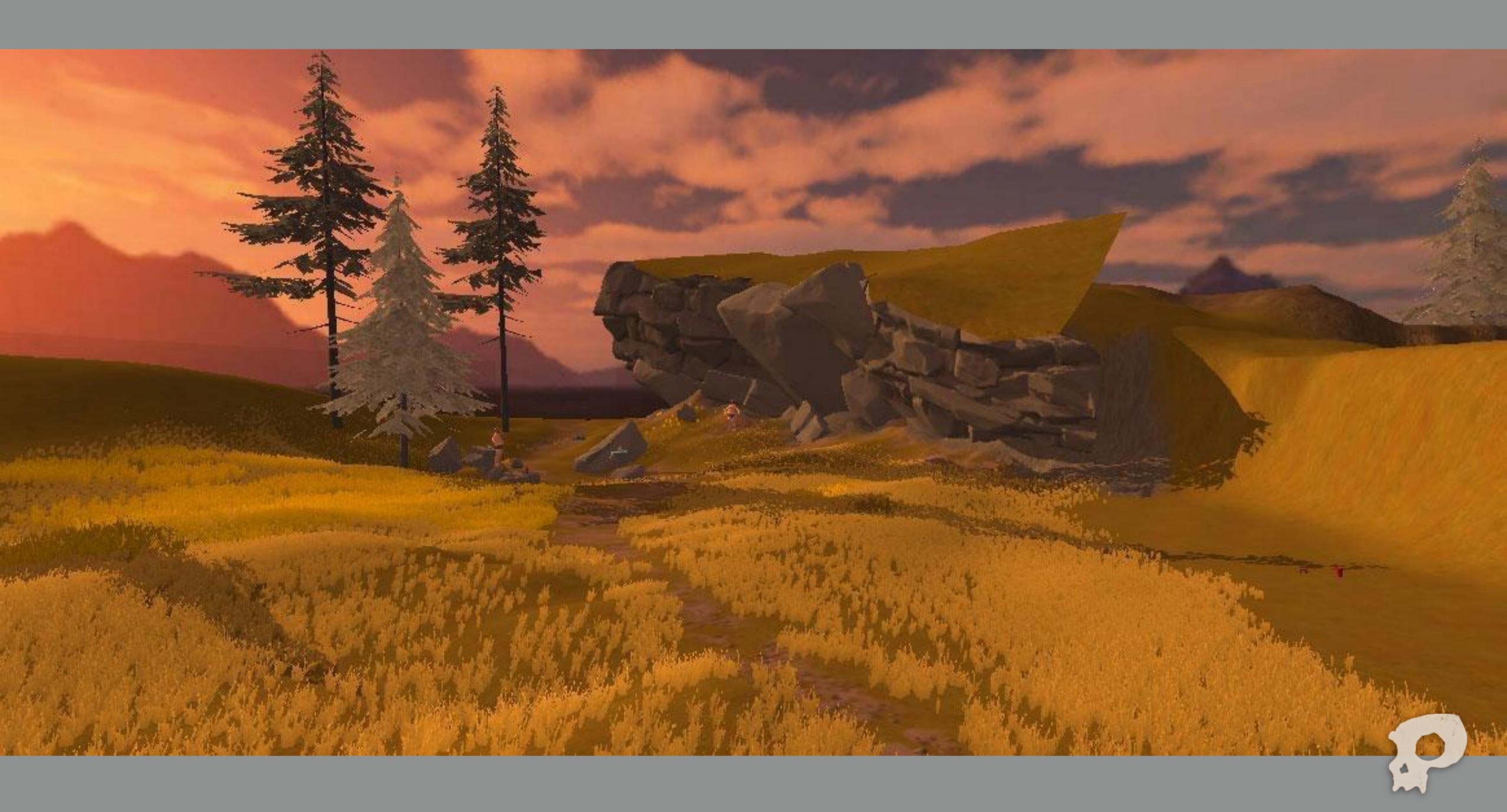




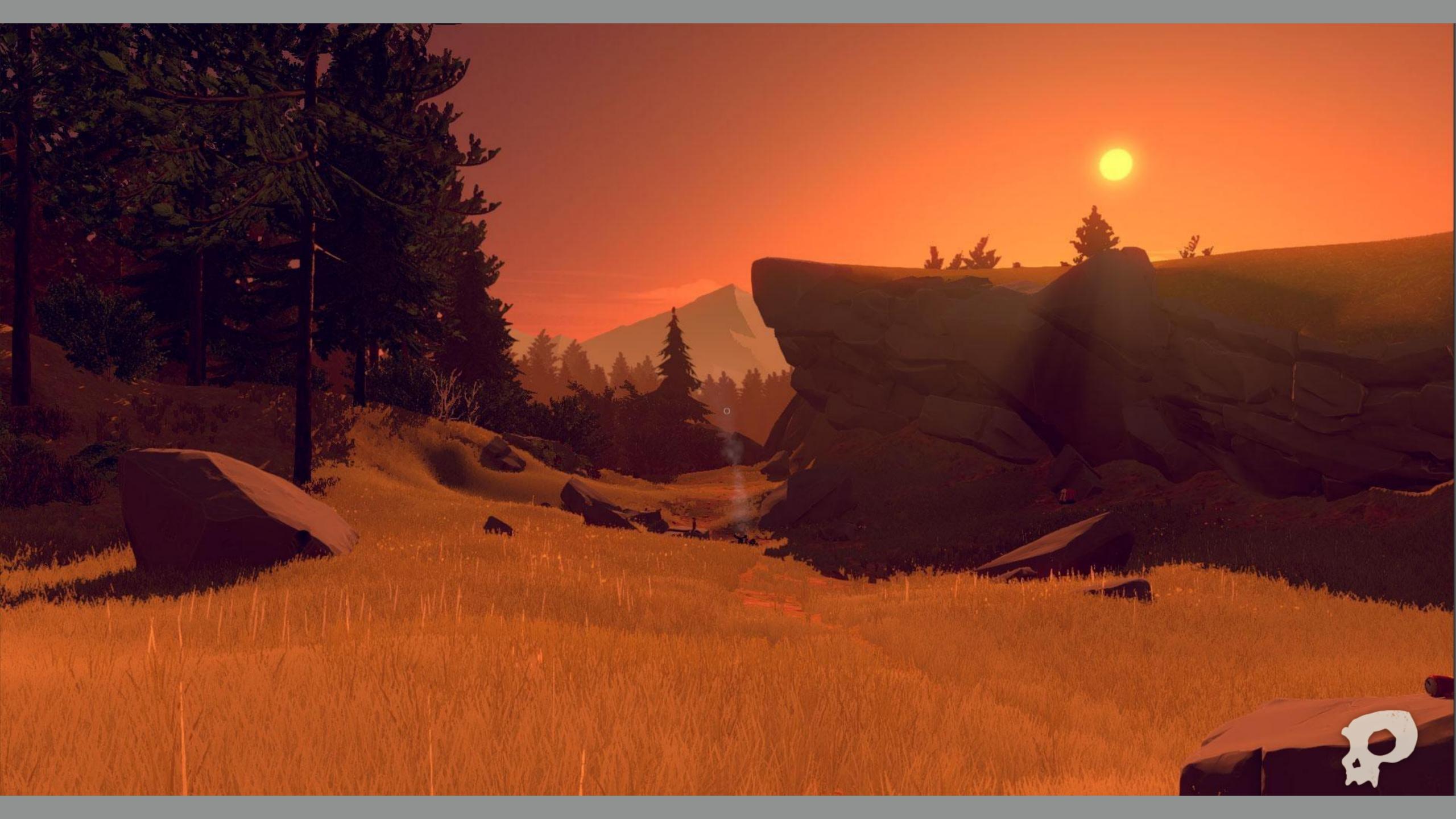


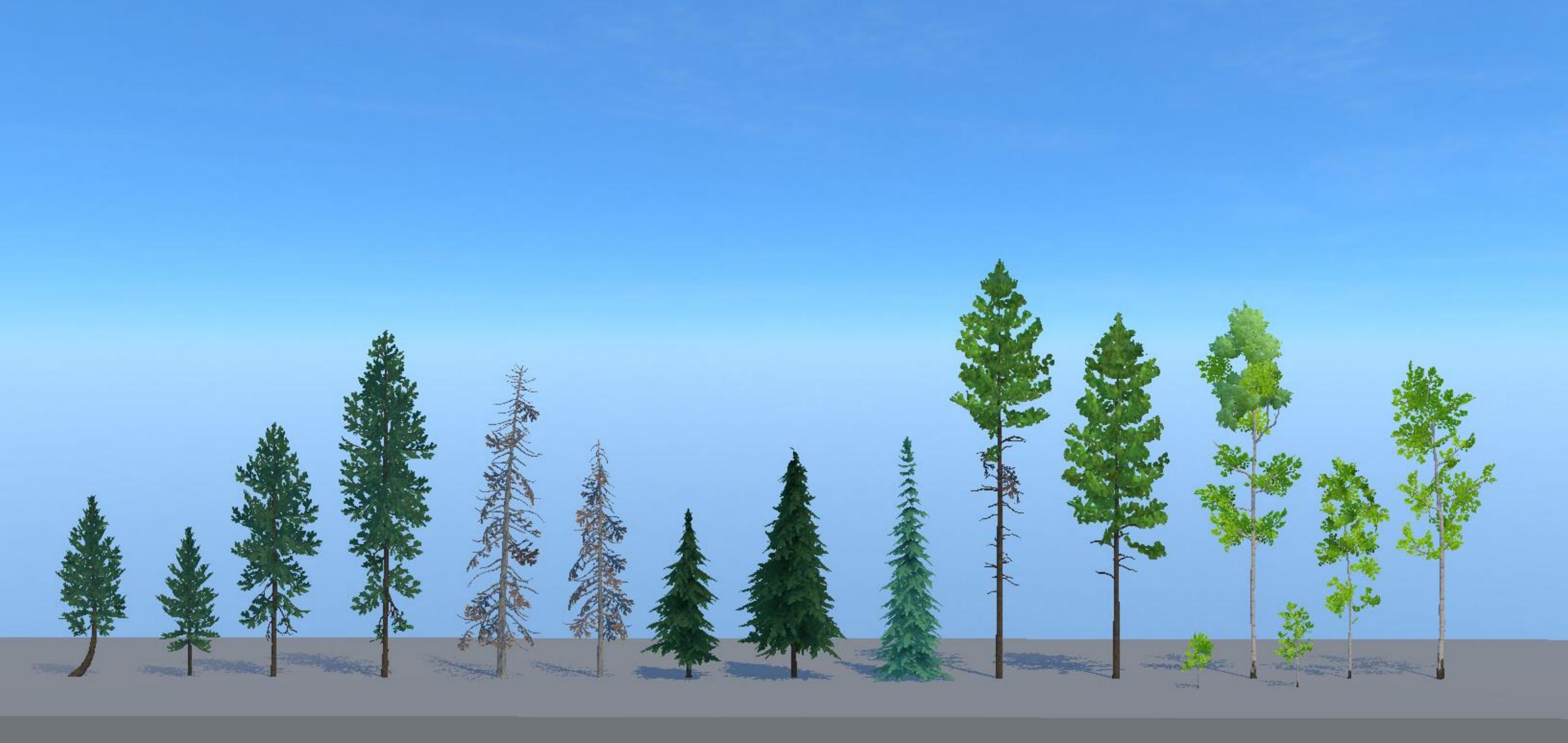




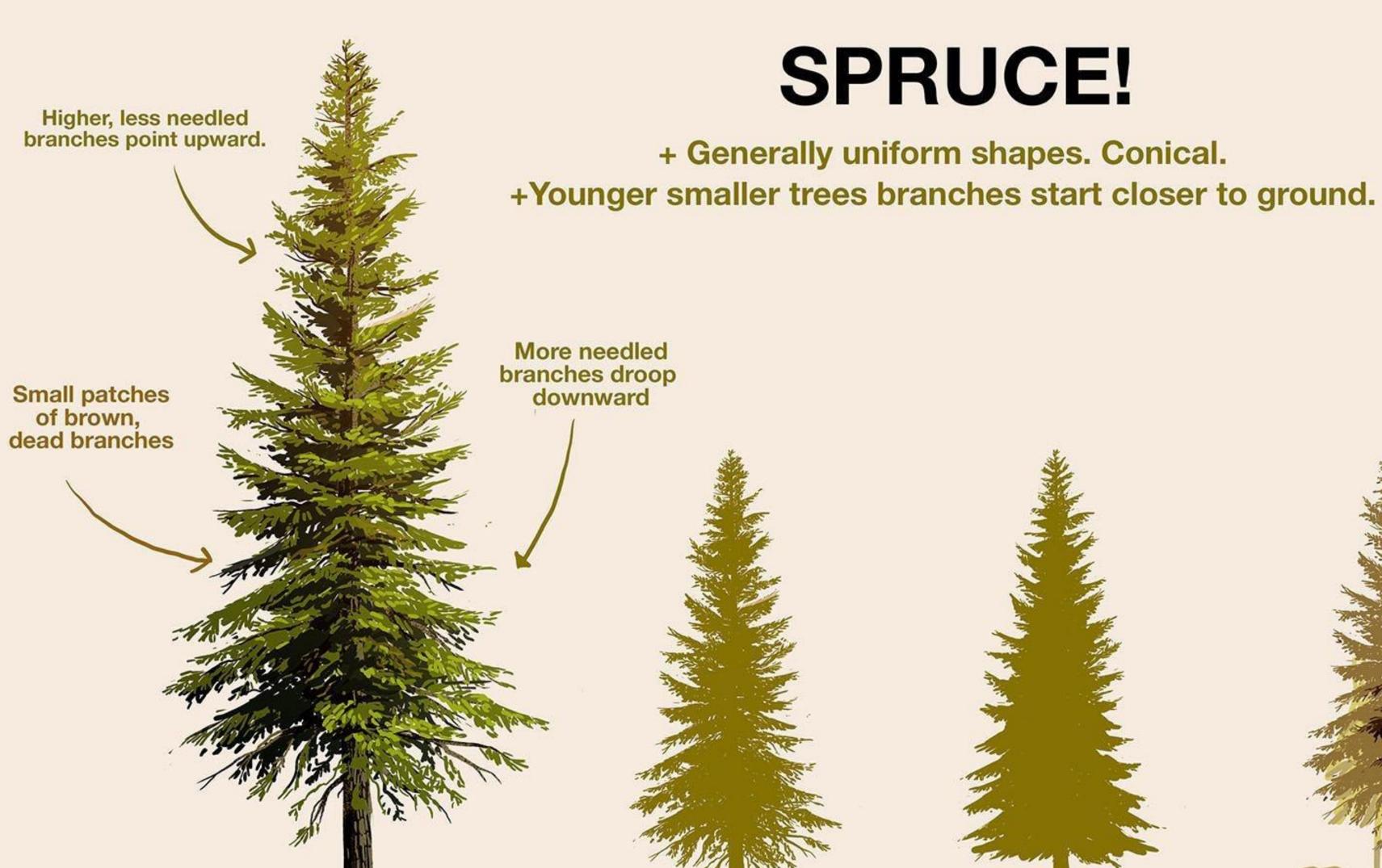




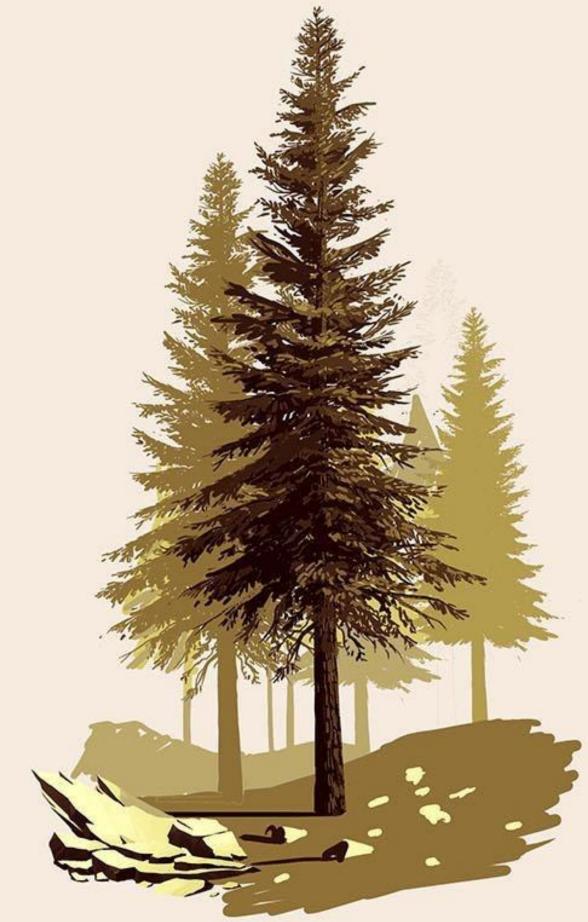






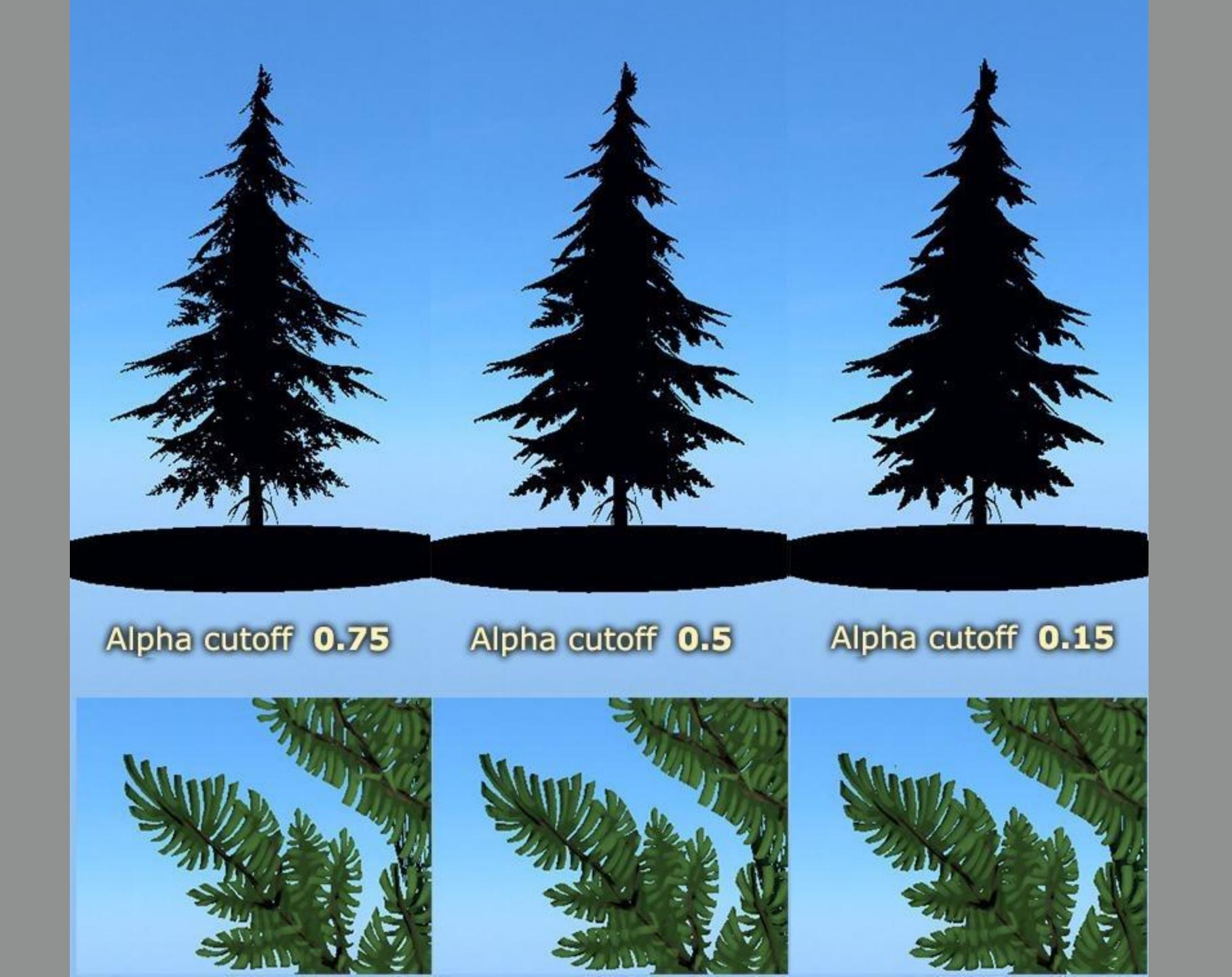


Actual Silhouette

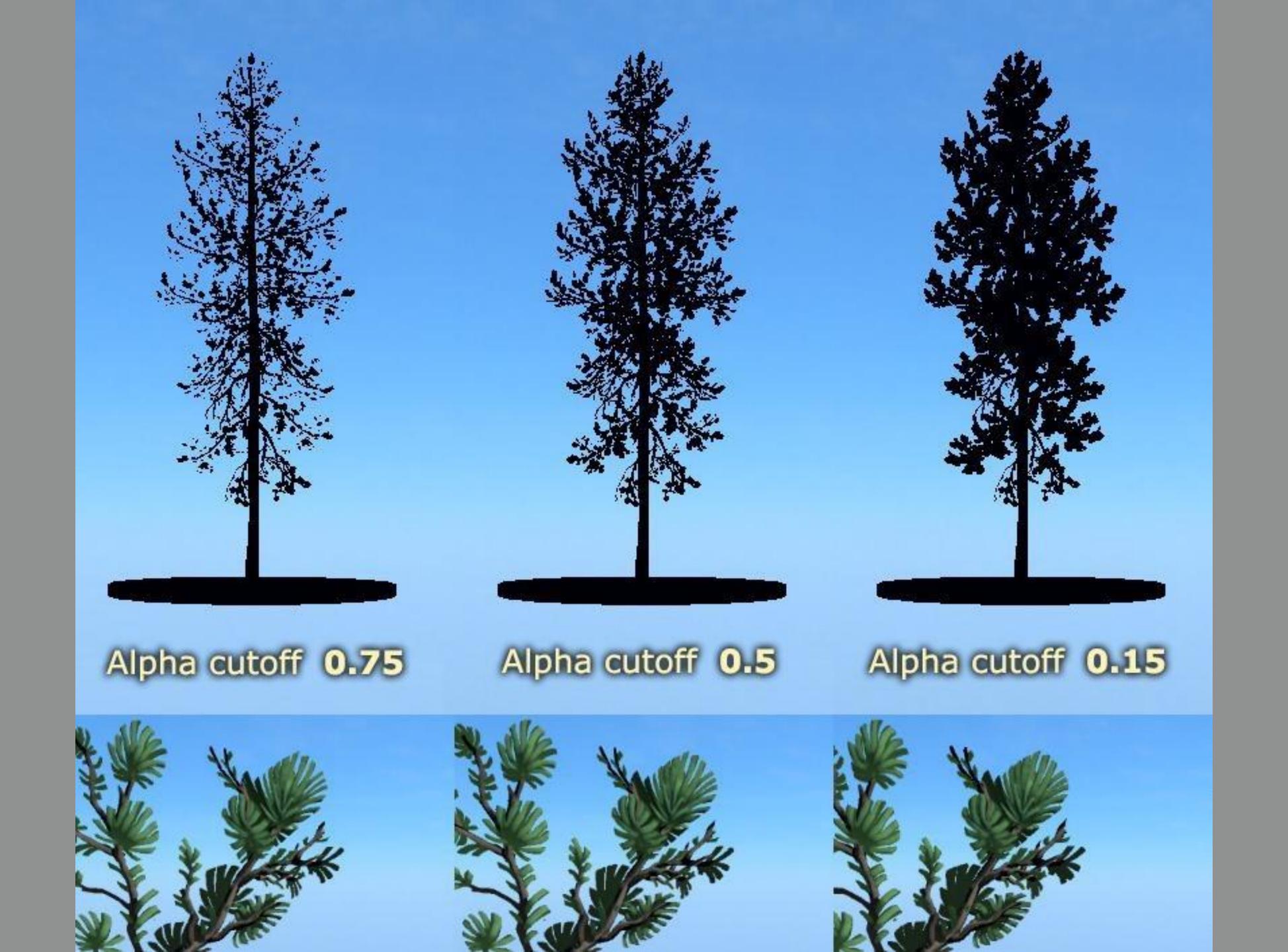


Reduced Detail LOD Stylisation

















Medium-Sized Normal Rocks



Layered Flat Rocks



Large Boulders



Grouped Slanted Rocks

All rocks slanted at same angle

Large, smooth planes



Small Slanted Rocks

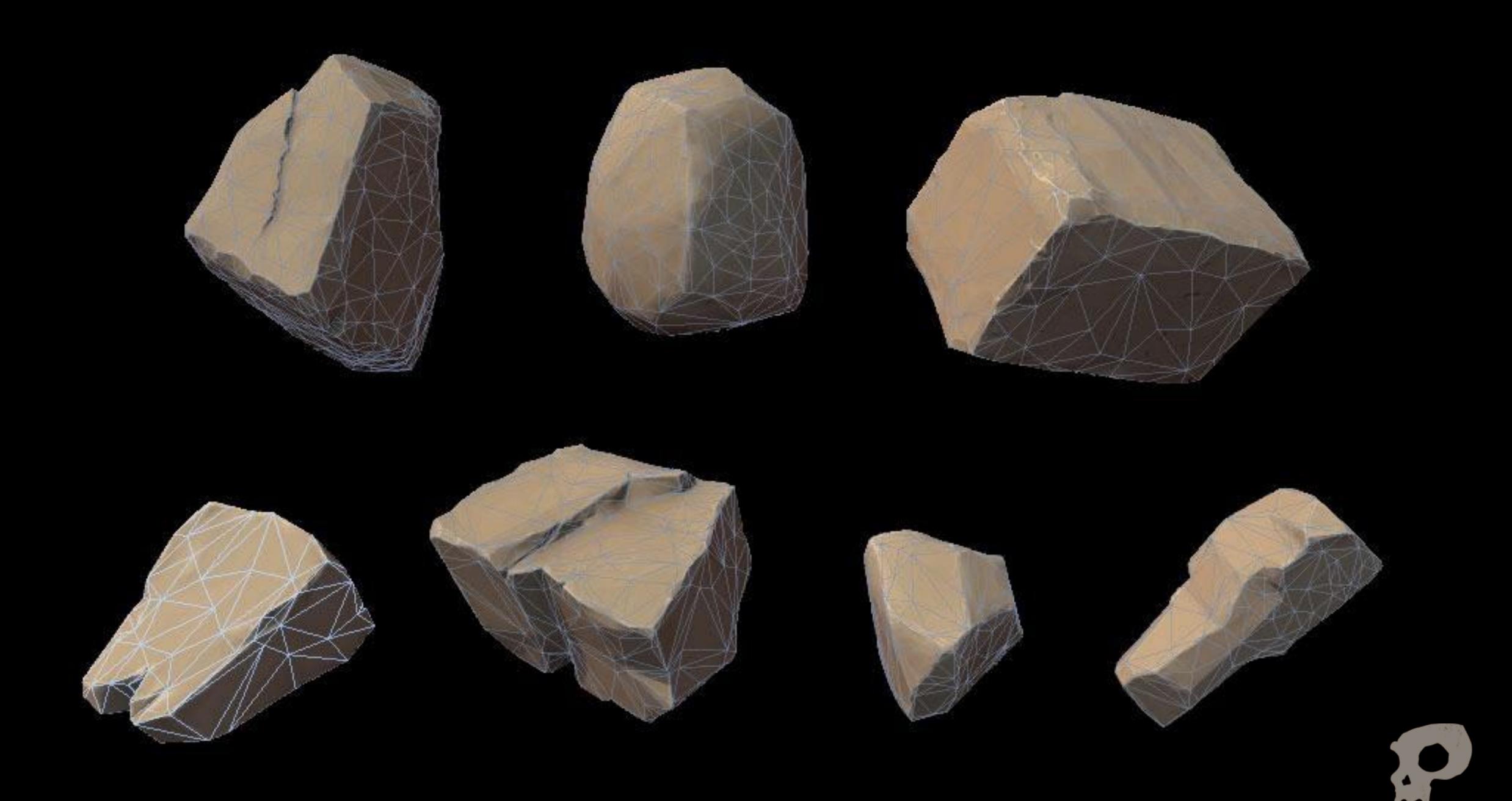
All rocks slanted at same angle

Large, smooth planes



Pebbles



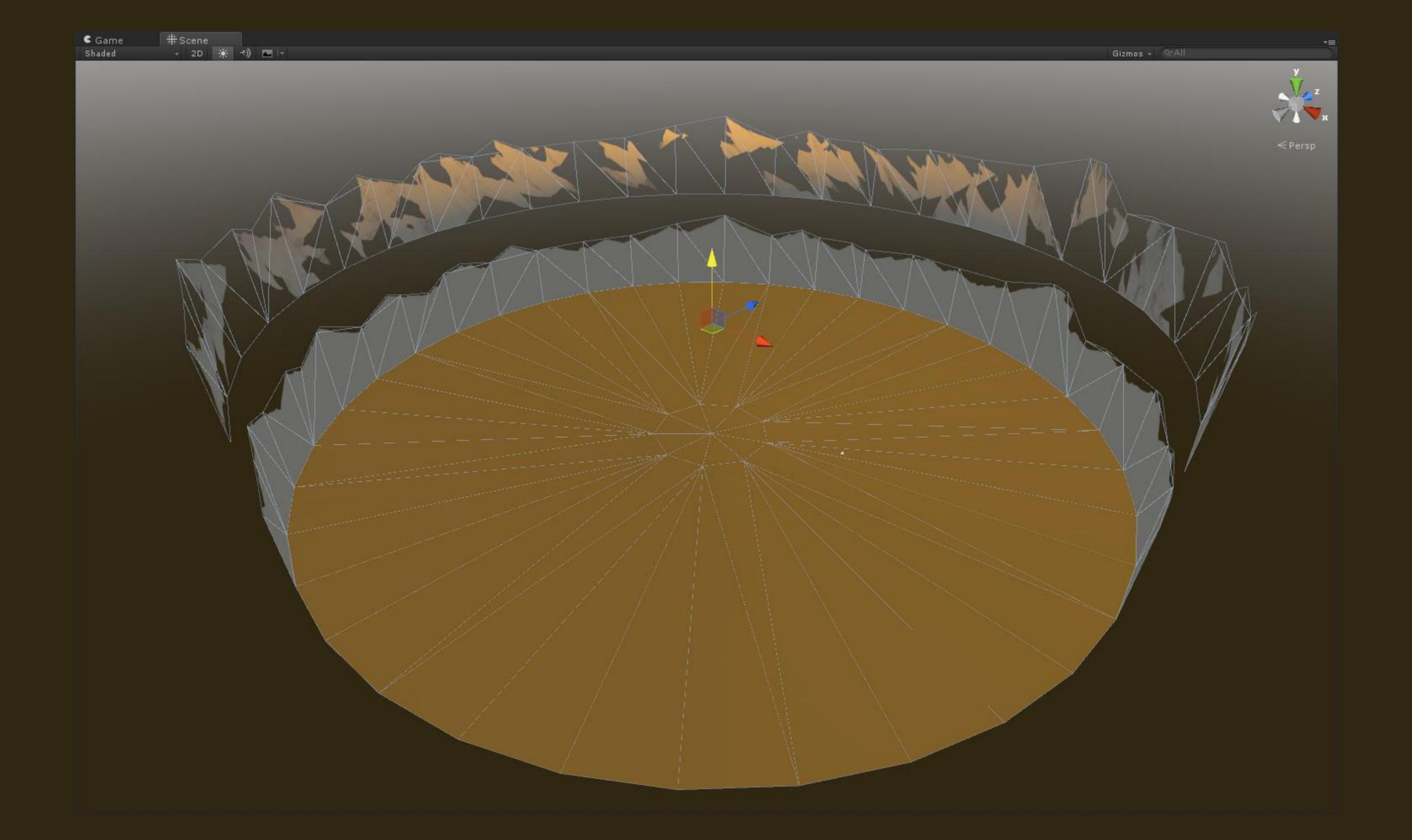


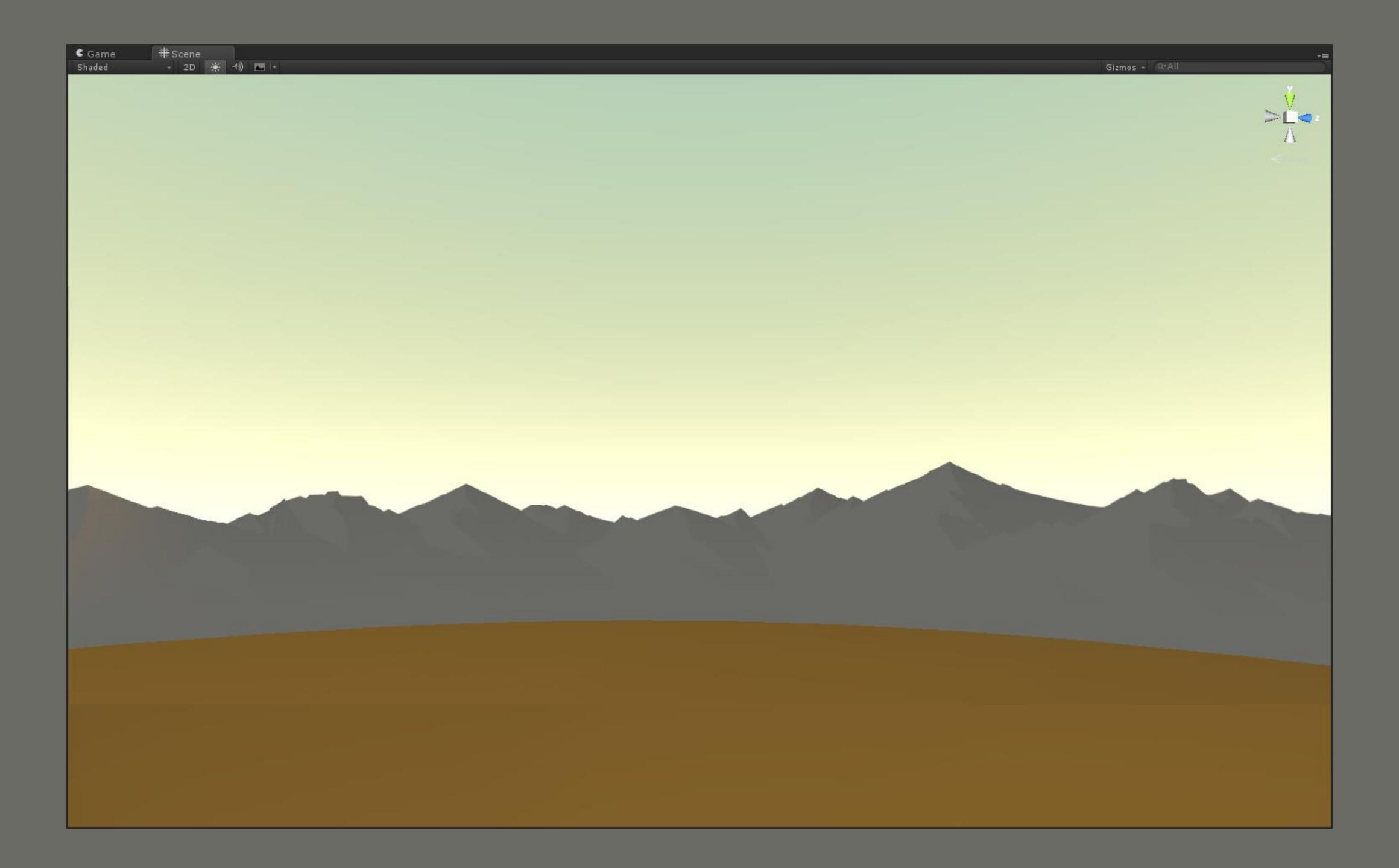










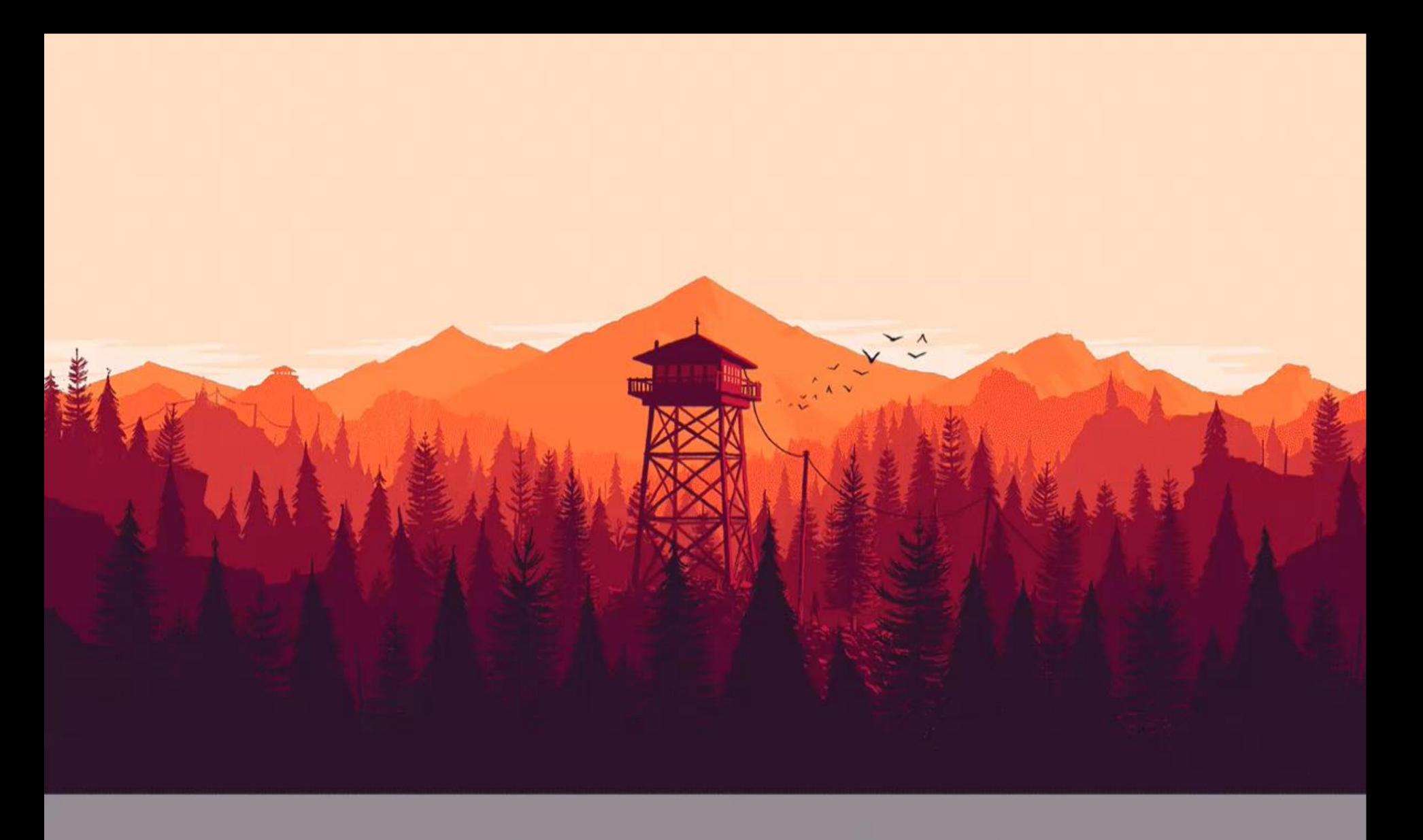






HOTTP#4





NARRATIVE DETAILS



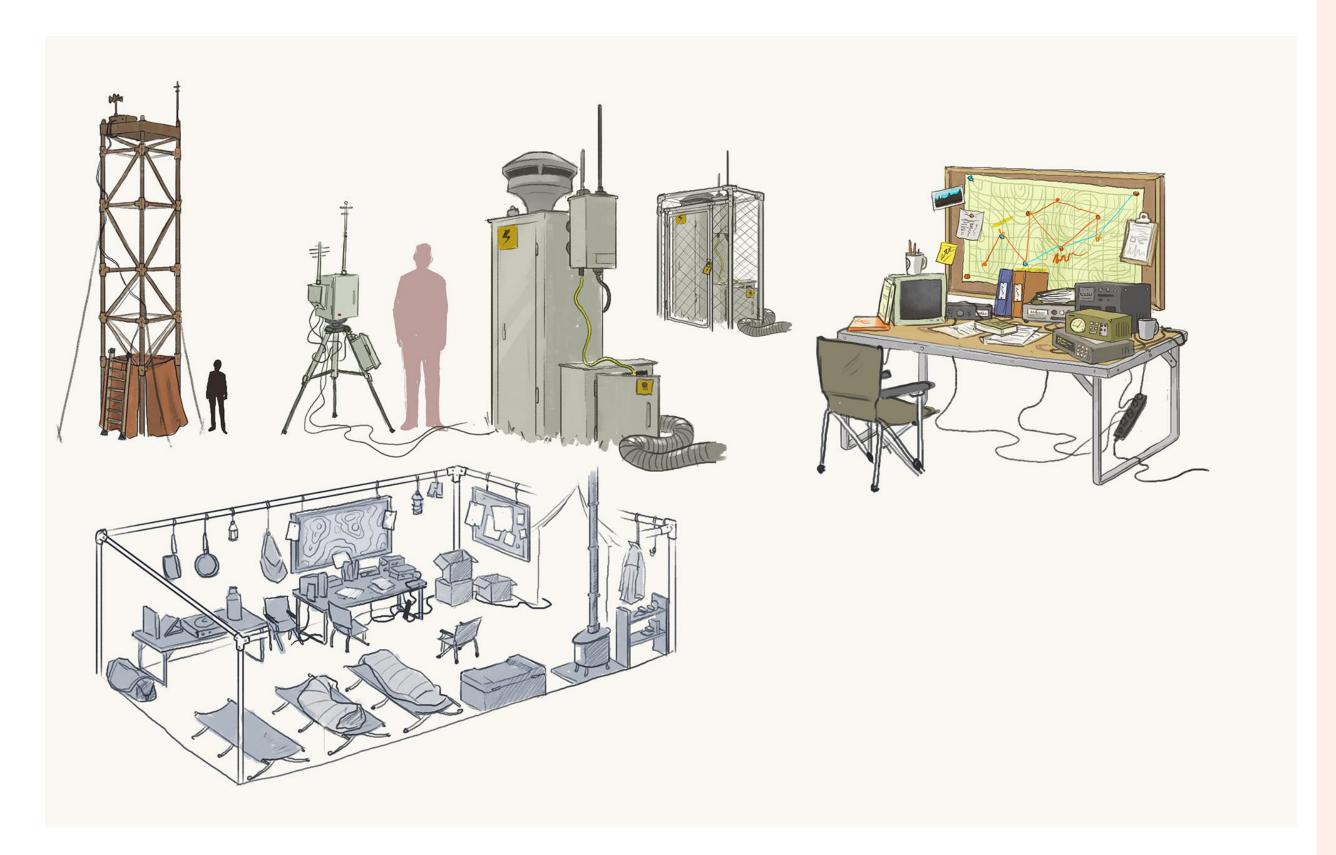


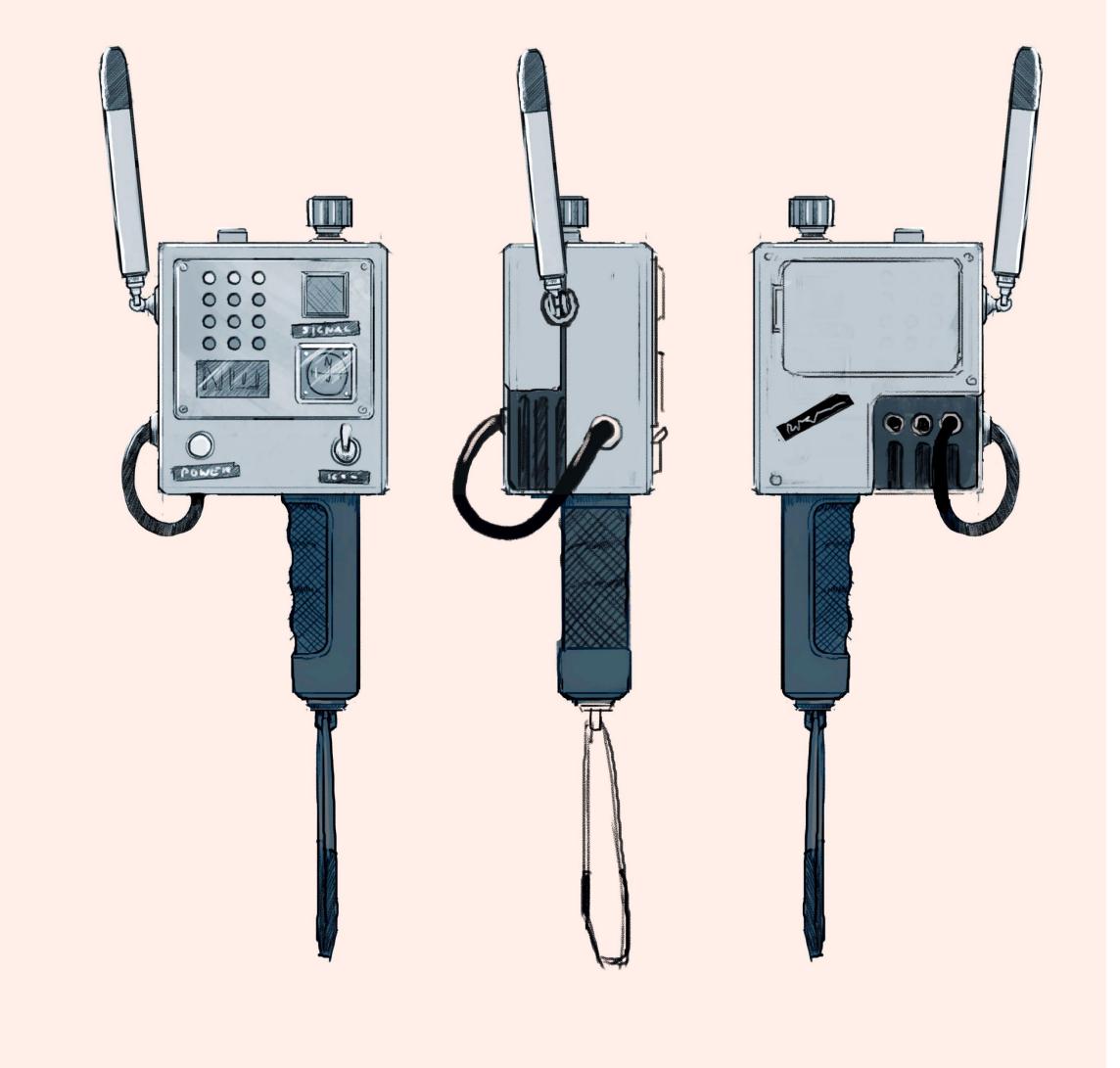
























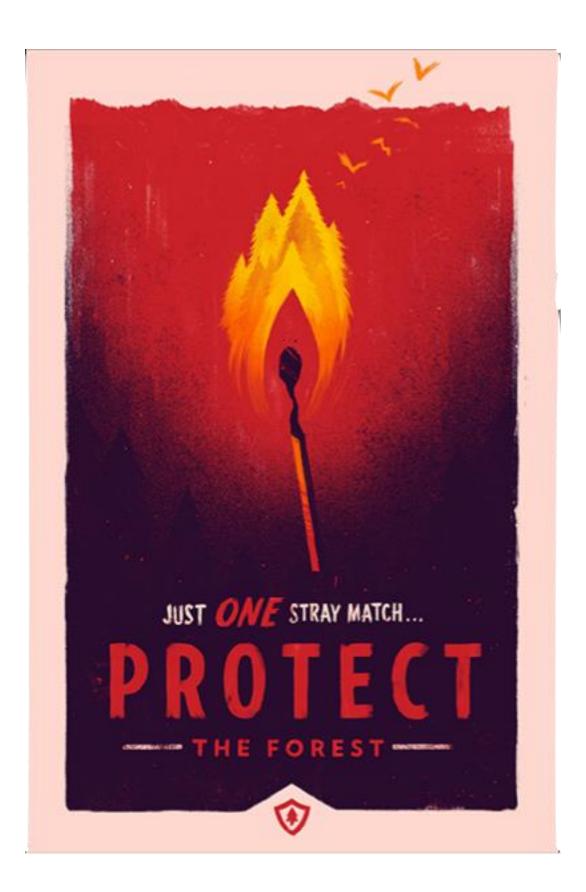


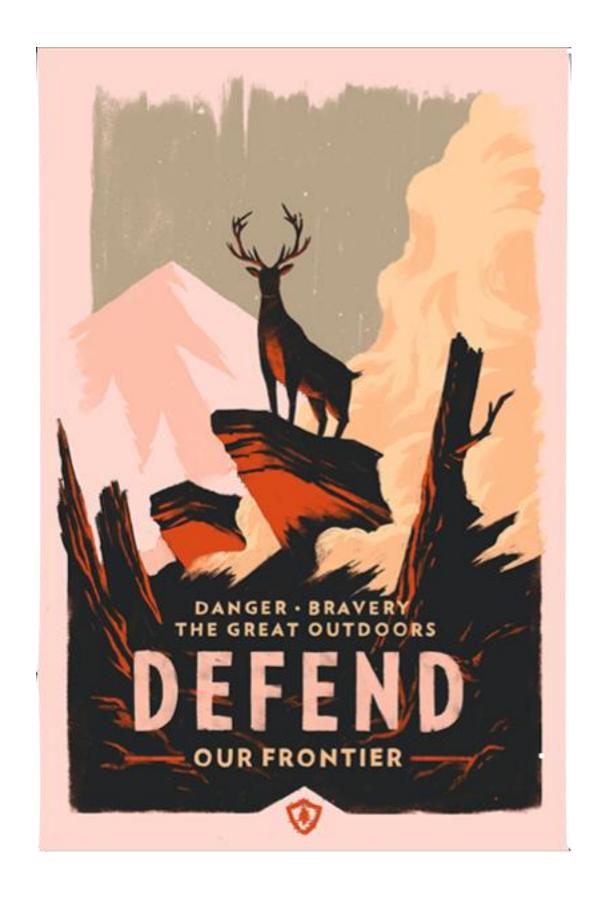


HOT TIP #5









Embrace your limitations! Play to your strengths!



Do you have a question? Let's have some Q&A!

http://www.firewatchgame.com/

Our development blog: http://blog.camposanto.com/

@thatjaneng jane@camposanto.com