



GAME NARRATIVE
SUMMIT

Fade to Black? Writing and Designing Sex Scenes in Video Games

Michelle Clough
Freelance

GDC

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such mobile



very dating sim



much VR startup



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igda international game
developers association

Romance and Sexuality
Special Interest Group

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Fewer Tifas
Male sexualiza

Michelle Clough
Freelance

ord
es





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SEX IN GAMES



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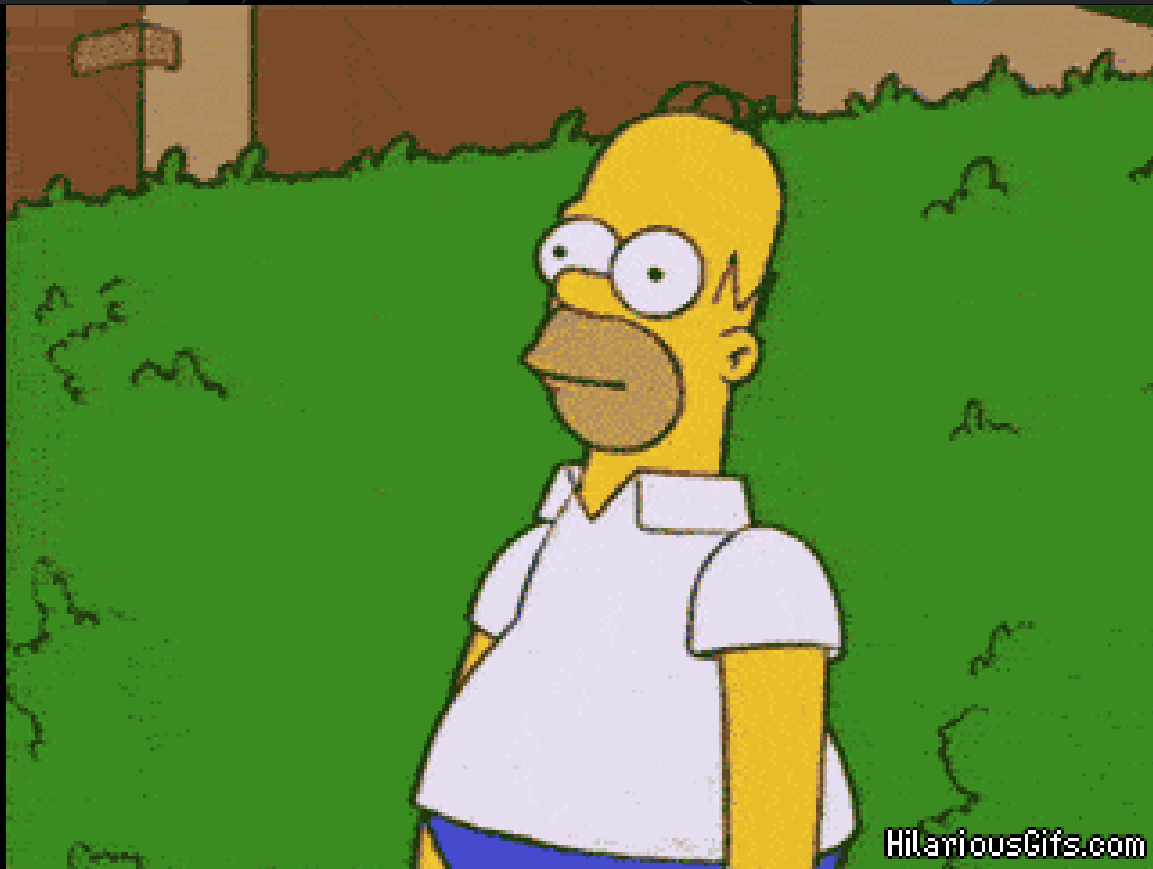
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HilariousGifts.com

A woman wearing a grey headscarf and a long-sleeved grey dress is walking through a crowd of people in a stone-walled town. She has a serious expression. The background shows a stone wall and several other people, including a man in a brown tunic on the left and a man in a dark tunic on the right. The scene is set in a medieval or historical context.

SHAME. SHAME. SHAME.





I want a
game about
bedding hot,
sweaty men.



Meh, scratch that.
How about hot,
sweaty girls?

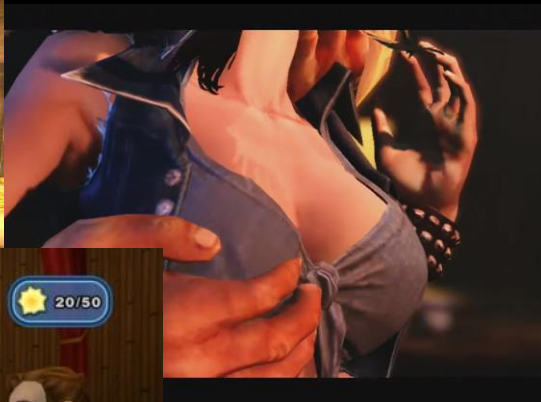
OUTRAGEOUS
HARLOT!



UNNATURAL
STRUMPET!



Hey, check out all these sexy, naked women...





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JOHNNY CAGE WINS
FATALITY



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There is hope!



WOLFENSTEIN



WITCHER



ASSASSIN'S CREED



ASSASSIN'S CREED

*not picture
dating sims, queer games, etc.



Outline



1. Team groundwork
2. Crafting the context
3. Crafting the scene





Sex scenes and your team





Look, my instructions were very clear! *"He reaches for her boob!"*

... oh, shit, I thought you said, *"he reaches for the lube."*





I want
a sex scene.





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Creative
Leads

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#narrativedesigngoals

These characters have *tension*.
There should be a release.



Hawt.

Hawt.

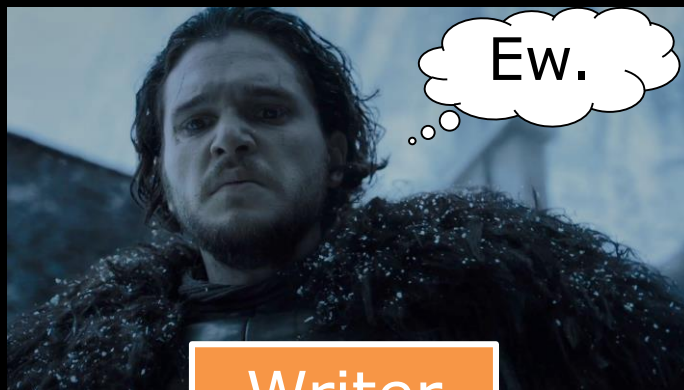


Creative
Director

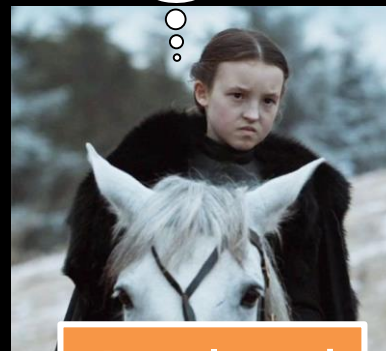
Horrible sex
scene concept



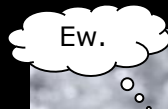
Lead Design



Writer

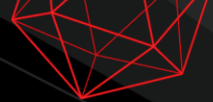


Art lead



Audio lead

Lead programmer



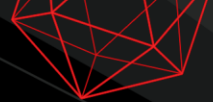
Go! Go! Follow your commander!





Sex, teamwork, and awkwardness





So, sounds like you're
into bondage, then?
That's hot.



So is there a reason
you keep pushing for
Kratos to be naked?









How to get the team comfortable





The lonely freelancer...



My team lead is just a bunch of text on a computer screen.

...so, Mr. Bunch of Text, let's continue our discussion of the sexy dynamic between the heroine and her friend...



Foster fellowship





Lead the way



quickmeme.com



ABSOLUTELY NO:

- Kink-shaming
- Vanilla-shaming
- Slut-shaming
- Virgin-shaming
- Gender-shaming
- Asexual-shaming
- Queer-shaming
- Straight-shaming
- TMI-shaming
- Prude-shaming

IN THIS DESIGN SCRUM!



Reject ideas, not desires

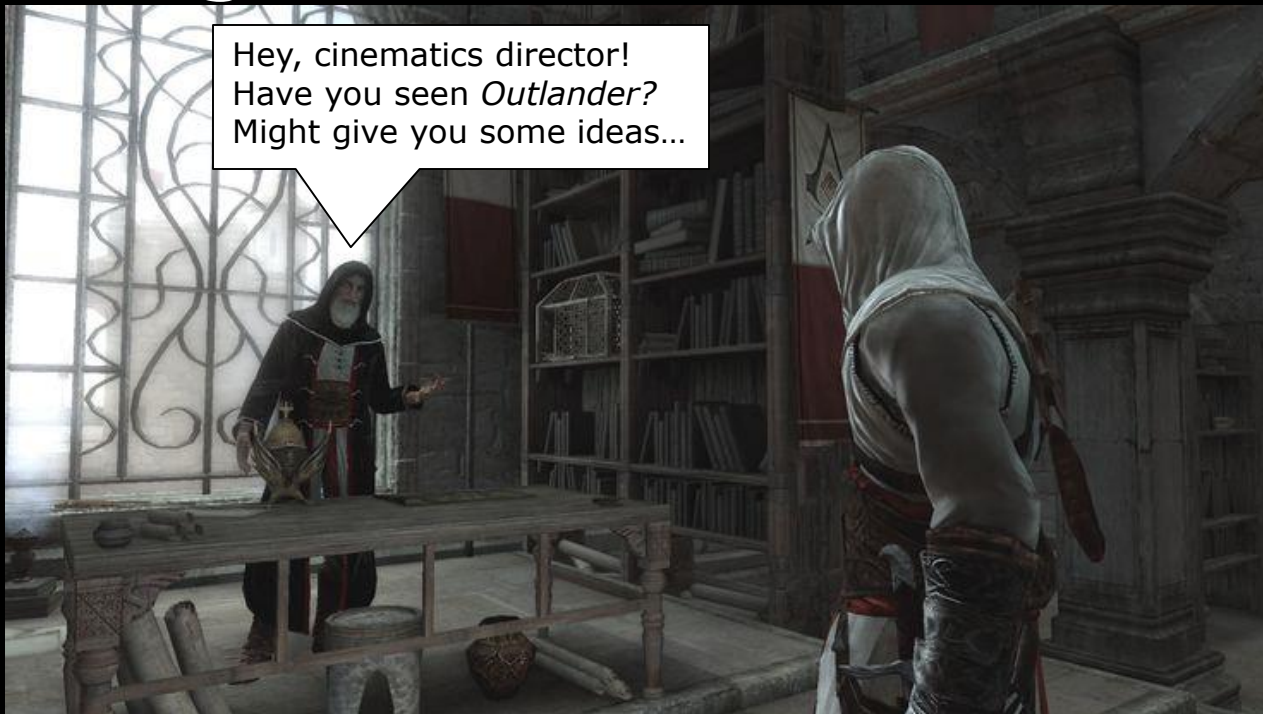


Hey, Mitch, your spanking mini-game doesn't match the serious, emotional tone of our game.

Also, **DUDE**, what the hell is wrong with you, pervert?



Be the go-to for resources





Get diverse input



Creative



Technical



Business



Get diverse input





If all else fails...

- Discuss 1-on-1 or by private email
- Ask for media recommendations
- Anonymous feedback





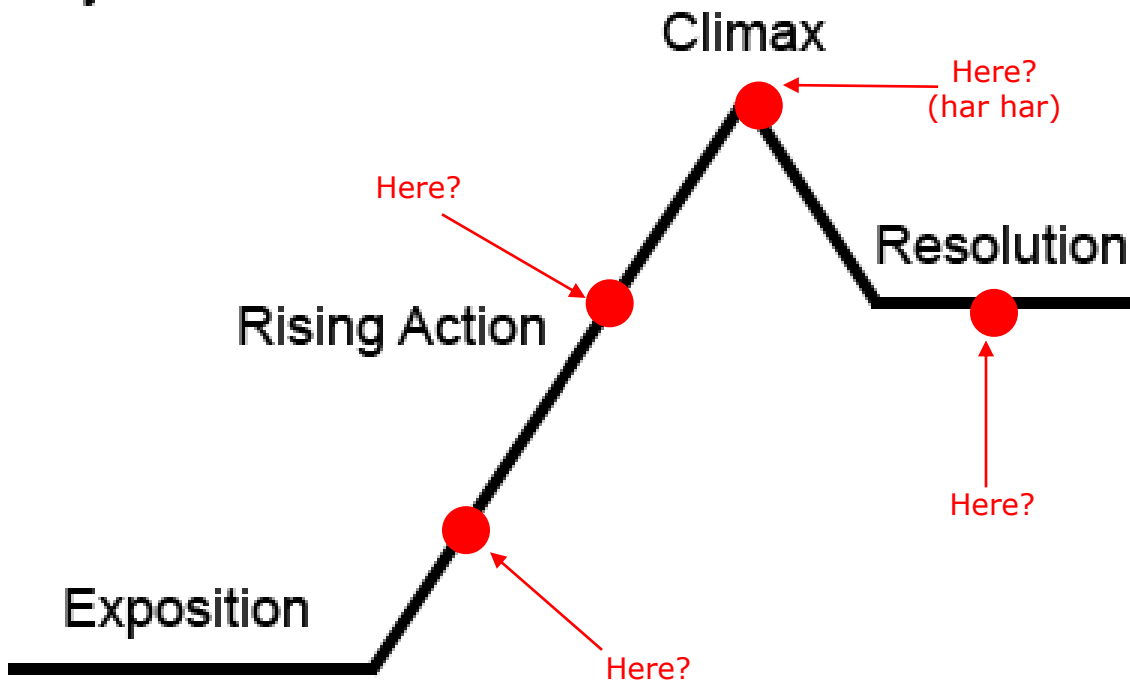
Writing and designing context



**Because a good sex scene begins
long before the clothes come off.**



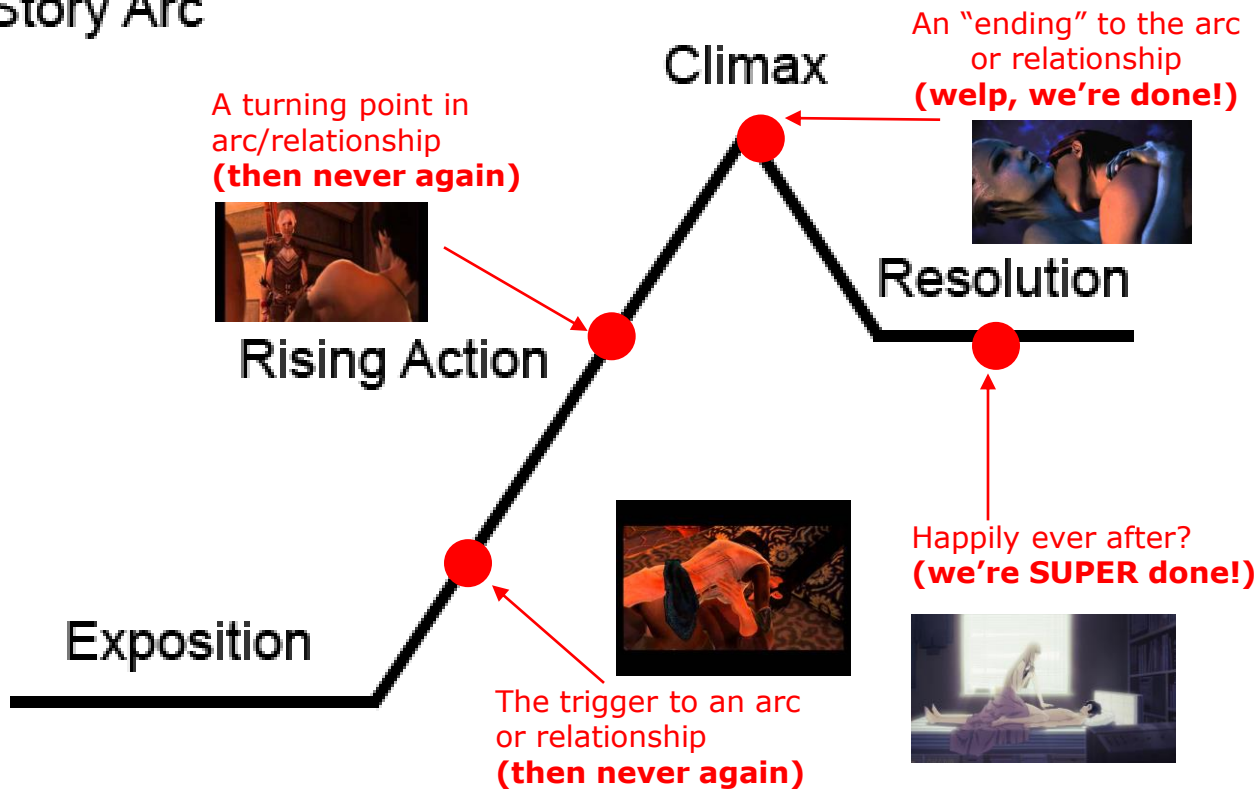
Basic Story Arc



CC 2013 | KymBuchanan.org



Basic Story Arc



CC 2013 | KymBuchanan.org



Sexual context and design

- Romance?
 - Branching, relationship counter
- Situational?
 - Corresponding major action sequence, a “crisis” before/after
- Casual?
 - Terms of character interactions or quest triggers
- Paid for?
 - In-game resource sink
- Etc. etc.

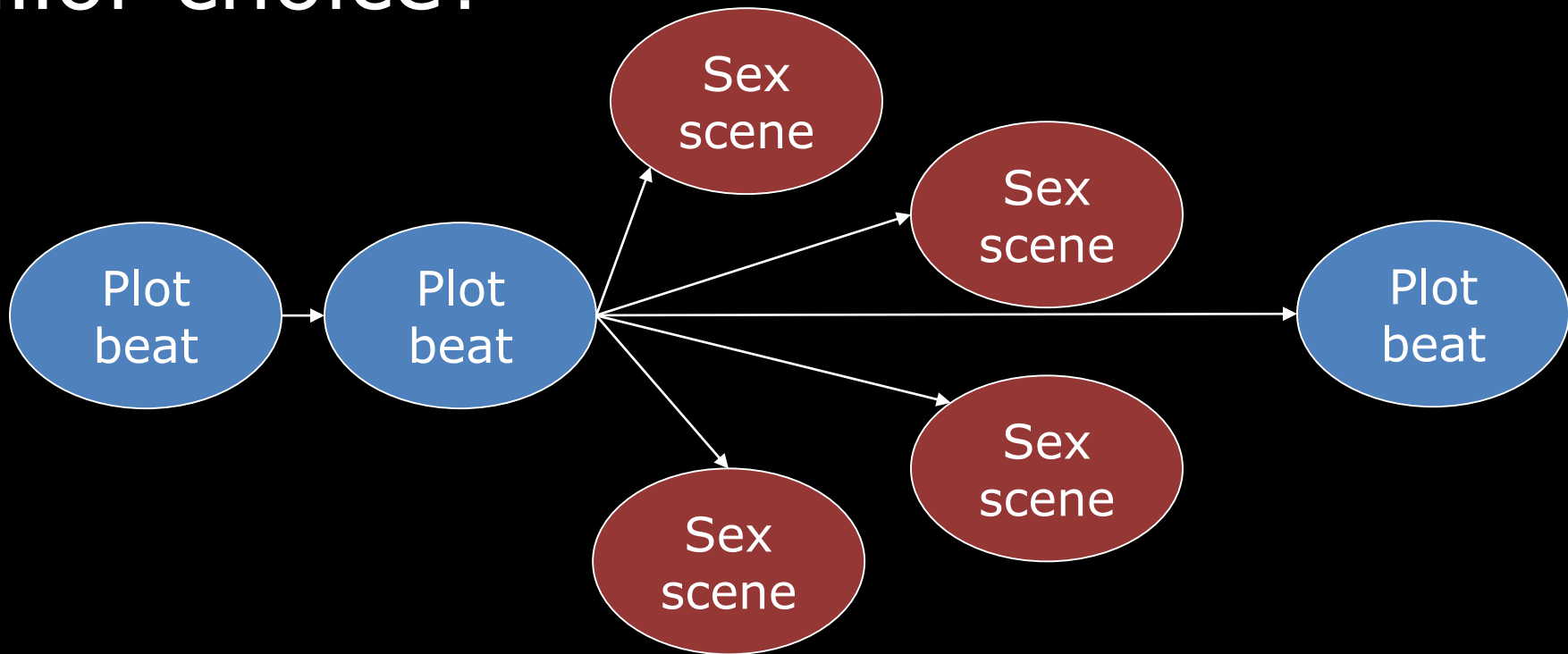


Linear...





...or choice?





Sex in Linear Narrative



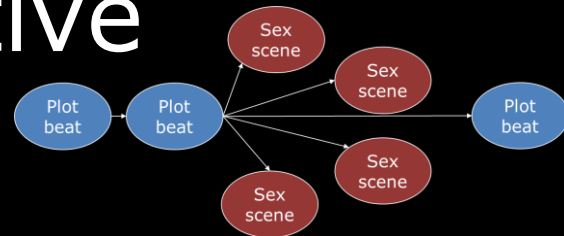
Examples: Wolfenstein,
Assassin's Creed

- More movie-like
- Can “establish” more
 - Character attitudes, relationships
- More writer control
- Less broad appeal to audience



Sex in Non-Linear Narrative

- Branching, sandbox, etc
- More game-like
 - Player agency and choice
- More diversity of preference
- More asset/writing intensive



Examples: Witcher,
BioWare games, visual novels



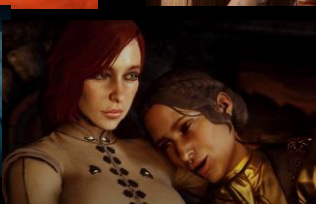
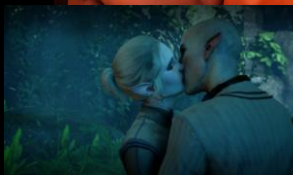
Choice of partner



Hooray for sex!



And hooray
for no sex!





Choice of approach





Choice of “yay or nay”



- Should have choice to accept/reject sex...
- But avoid bottlenecking the story arc
- Make other intimacies an option



The big question: Why?



You're weird, Shepard. That kinda gets me off.



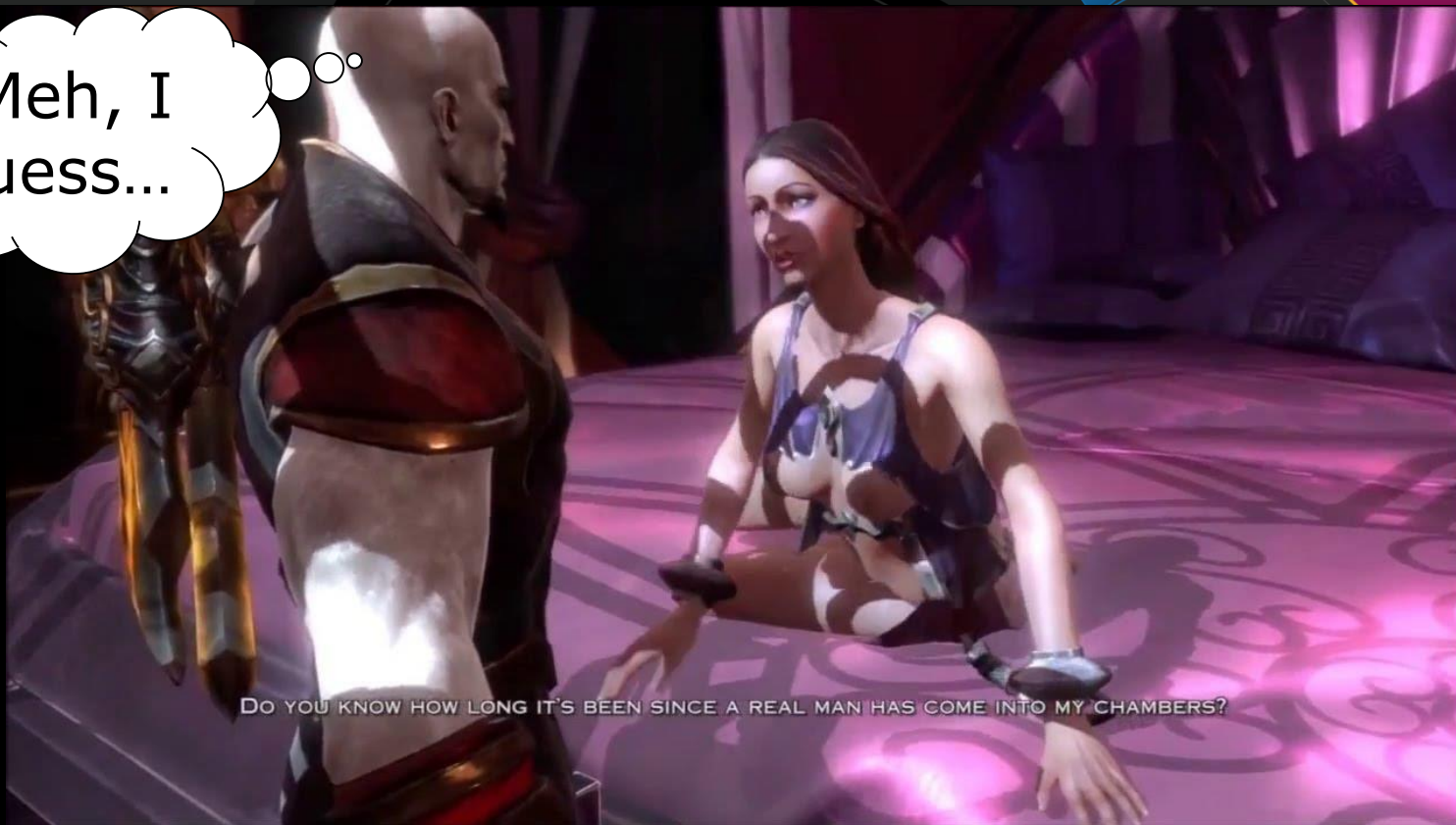
The big question: Why?

TAKE YOUR PICK:

Because they're in love. Because they're attracted. Because they're bored. Because one of them wants to get back at someone. Because the world is ending. Because a relationship is ending. Because they've seen so much death. Because they want to feel alive. Because they want to have a child. Because HOT DAMN, that person's good-looking. Because they make poor life choices. Because they make AWESOME life choices. Because it's something to do. Because they lost a bet. Because they need comfort. Because ALIENS. Because the door to the Temple of Oogleflatz only opens with some truly banging sex on the altar. Because they read all these examples and got aroused. Because they got drunk. Because they're trying to manipulate the other person. Because they're under deep cover. Because they're James Bond. Because the other person is fantastic in the sack. Because WHY NOT. Because they're looking for connection. Because the love interest was in West Philadelphia born and raised, on a playground is where they spent most of their days.



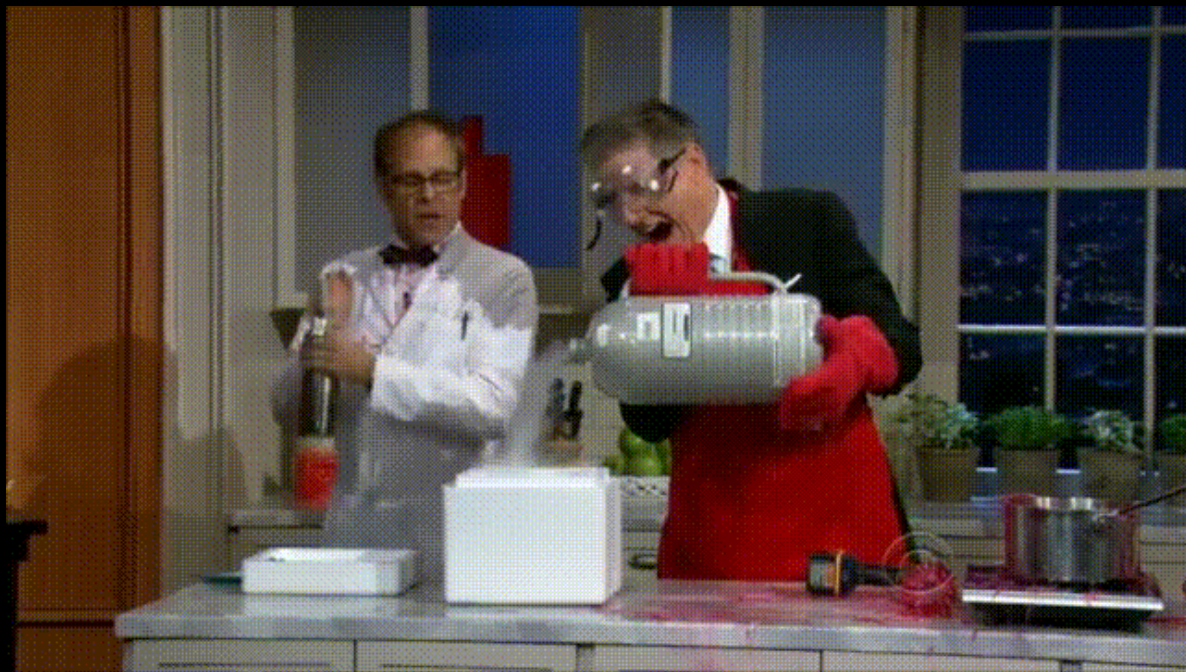
Meh, I
guess...



DO YOU KNOW HOW LONG IT'S BEEN SINCE A REAL MAN HAS COME INTO MY CHAMBERS?



More chemistry, please!





Know your characters





Anatomy of a scene: Wolfenstein



Questions:

William BJ Blazkowicz



Game design



Player



NPC





Kindness coins



Compliments

Favours

Gifts

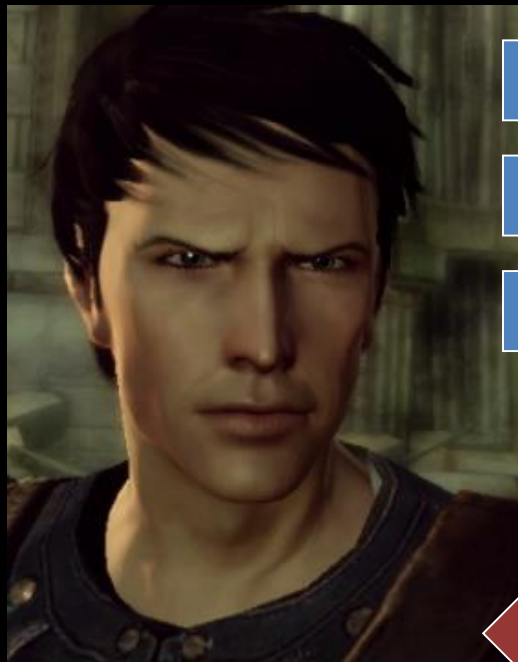


"Let's have sex/relationship."





Kindness coins



Player takes action

$X = X + 1$

IF $X \geq 10$

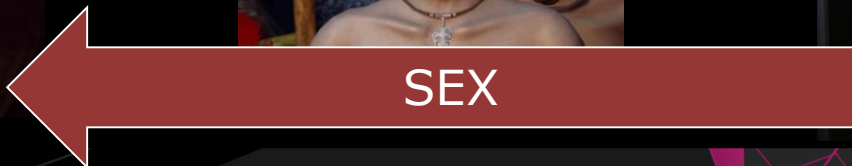
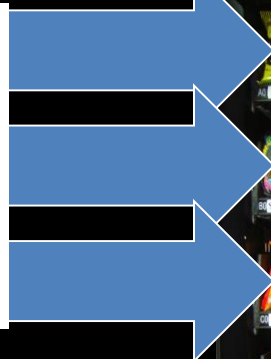
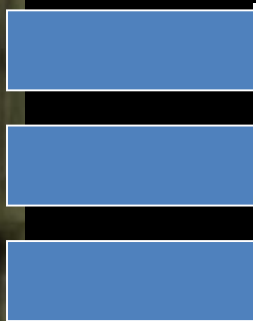


THEN display.(sexytimes)





Kindness coins





Chemistry casino





Chemistry casino



[display trait NPC finds sexy]

Examples: Eloquence, Wit,
Forcefulness, Nice Smile, Butt

Is sexually attracted...

...maybe?





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HATESEX IMMINENT

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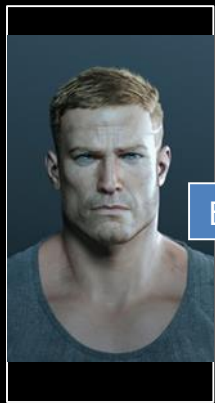


Sex in quest design





Event: Wolfenstein



Hero / PC

Encounters



Get coffee from dining car
for you and Anya.
Avoid Nazis.

PC
completes
quest

Task, Goal, Request
(often given by NPC)

DECAF!
OH GODS,
YESSSSS!

Quiet conversation
leading to sex

Event



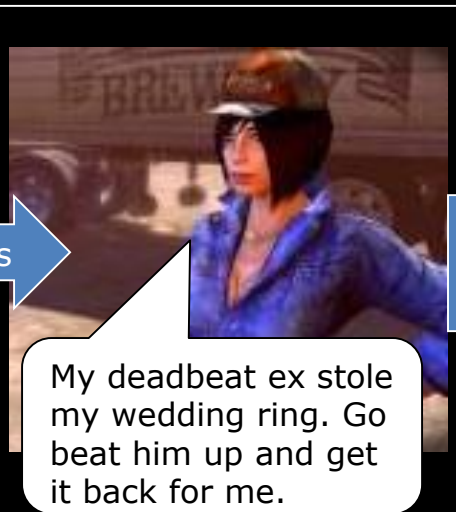


Reward: Ride to Hell Retribution



Hero / PC

Encounters



Task, Goal, Request
(often given by NPC)

PC
completes
quest



"Now, let me show you what a
mechanic can really do..."

Reward



Holy transactional sex, Batman!



Wants: sex

Can trade: non-sexual favor

Wants: non-sexual favor

Can trade: sex





More complex transactions







Lady Jaina Proudmoore



High Recognition

Your presence on the battlefield cannot be ignored. I would like to give you something extra for your efforts, mage.

REWARDS

You will receive: 24  72 

	Arcane Trove		Thank-You Sex
	Conquest Points 50		Lesser Charm of Good Fortune 5



Sex work





Sex work





Sex work





Writing the scene itself...





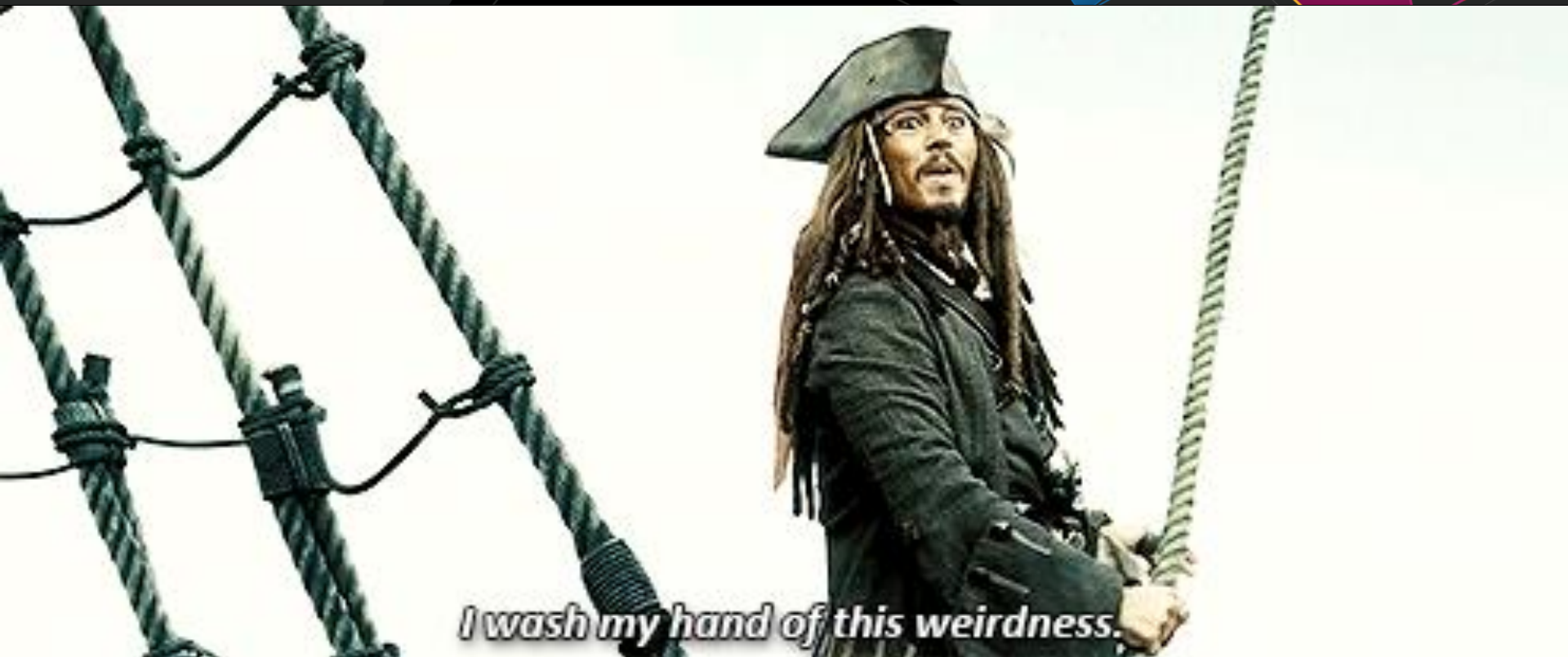
Cinematics team be like...





What are you doing?!
Zoom in on his hand
on the small of her
back, dammit!

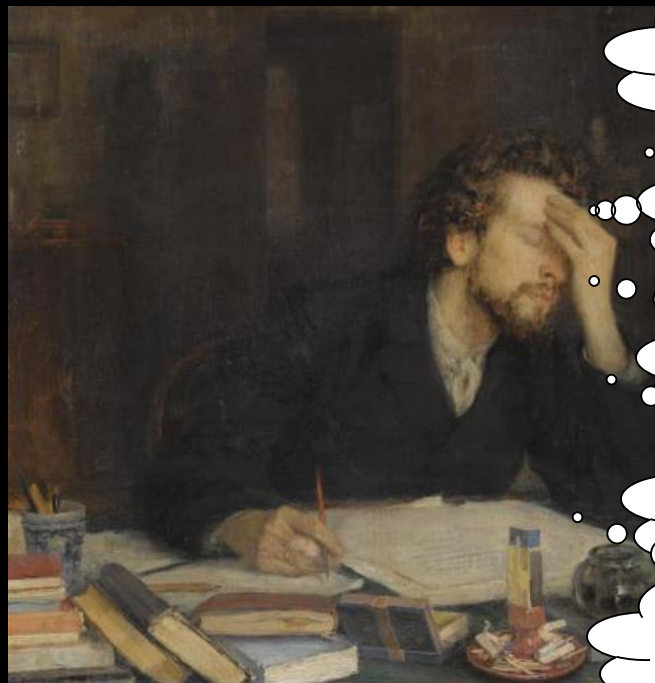




I wash my hand of this weirdness.



Apply narrative design to sex!



Environmental
storytelling!

Audio!

Theme and
mood!

Plot beats!

Character
quirks!





Technical and censorship limits





Game censorship





When tech failures attack...



AAAAAAAAAAAAAAAAAAAAAAAAHHHHHHHHHHHHHHHHHHHHHHH!



Uh, we don't have nude character models.

INT BEDROOM - NIGHT

Now naked, Alex and Casey
kiss passionately as they
back towards the bed.

First draft



INT BEDROOM - NIGHT

Alex and Casey kiss
passionately as they back
towards the bed.

They fall on the bed.
Clothing rustles. Fade to
black.

Second draft



Be aware of consent issues





Ouch, that poor wall





Hell yeah, enthusiastic consent!

God, I want to kiss you
right now.

Tell me where you want
to be touched...

Let's take this nice and slow...

*[pauses to make SEXY eye contact,
gauge reaction]*





Tackling problematic consent





Approach, aftercare, aftermath





Approach, aftercare, aftermath





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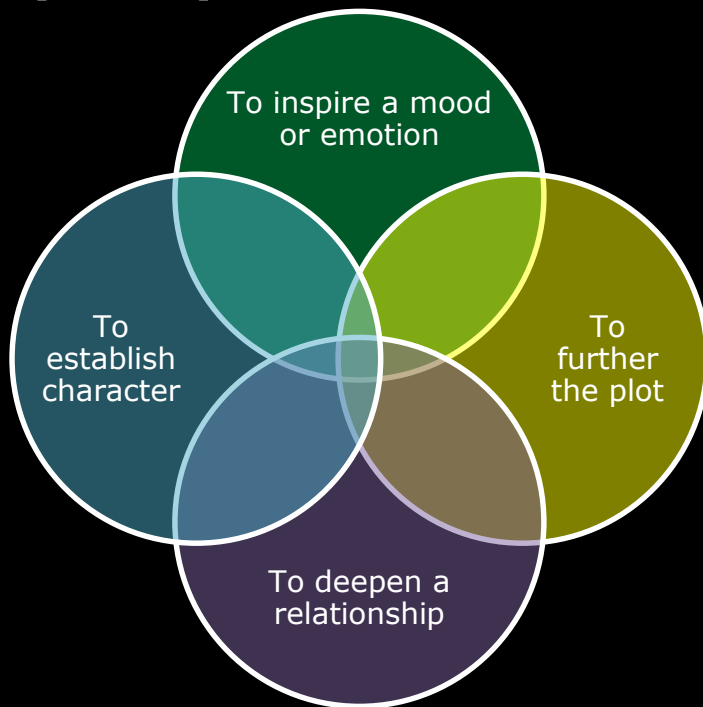
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Narrative purpose





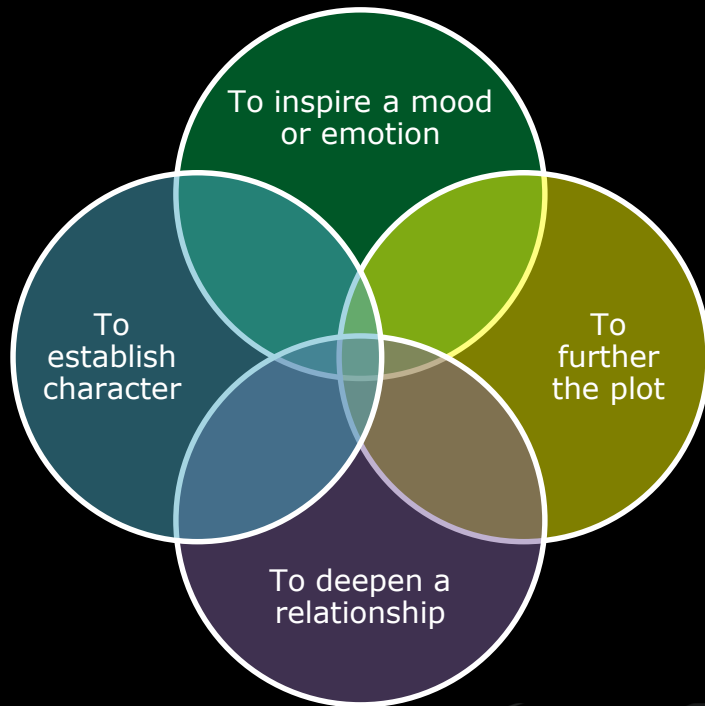
Titillation: the taboo purpose?

- Aim to arouse/excite player
- NOT a shameful intent – desire is valid
- NOT enough to craft a strong scene
 - Can lead to shoehorned scenes, objectified characters, sexist pandering, tonal shifts, etc.
- Avoid the “wrong kind” of shallow



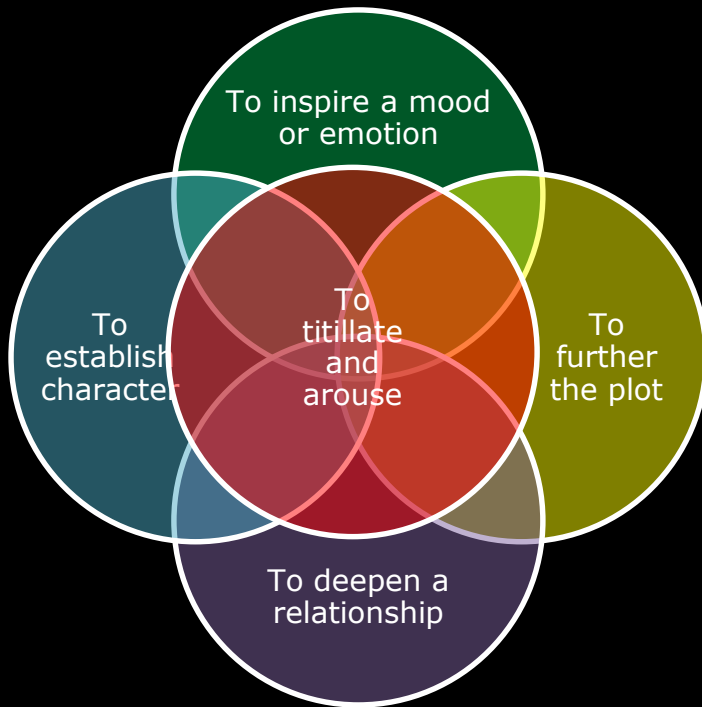


Narrative VERSUS titillation...





...or narrative AND titillation





Sexy stuff for everyone!



YAY!



YAY!





Double standards in sex scenes

much nude



such sex



WOW



Double standards in sex scenes

much pants



many distant

very no



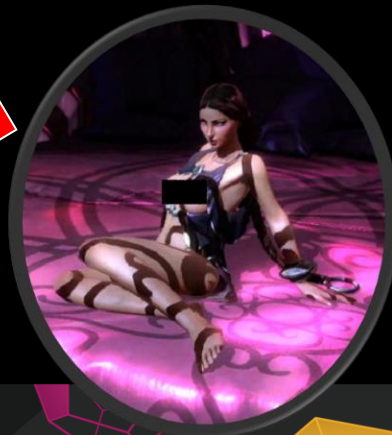
Male Gaze



Identifies with / Doesn't desire



Lusts after / Desires

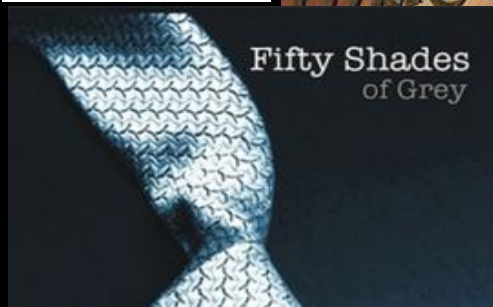
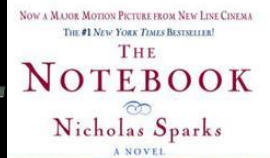
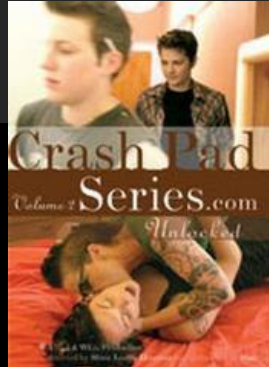




Male Gaze



- Assumes no other bodies attractive
- Assumes no other audiences are playing
- Assumes no other audiences like sex



BULLSHIT.
tumblr.



**Diversity is not about avoiding
sex so no one's offended.**

**It's about asking what kinds
of sex your different
audiences might enjoy.**



Diversity and sex





Diversity and sex



"Ooh, how **exotic!**"



"Ha ha, fat people
having sex is funny!"



Diversity in sex





Diversity OF sex





Diversity OF sex





Challenge your team





Characterization through sex

"Characters come first, no pun intended. [...] And this applies to sex scenes in *Wild Hunt* as well."

- Karolina Stachyra, Senior Writer for *Witcher 3* (via Vice)





Characterization through sex



E.g. Sera in Dragon Age:

- Giggling constantly
- Always in motion
 - falling off bed etc
- Tells sacrilegious jokes
- Loves the obscene
- Imagines horrifying others
- Loves your rudely shaved pubic hair
 - Yes, that's a thing.



Did the character arc
shift for you too?





Character **change** through sex





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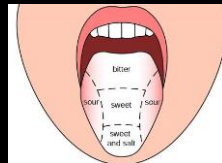
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Write sensually – all senses





Sensuality in text games



7

"I love you," you tell her.

"I love you too," she says, and then she gives you a smile. The very last one, so it's the one that counts.

You say:

"Kiss me, please."

"Don't let go of me."

"Fuck me, now."

"I love you."



Interactivity and player control





Yawn...



Sexy.



Tactile and sensual, but
marketplace censored



In infancy, no idea what we're
doing yet



Meaningful interactivity





To conclude...



Sex here



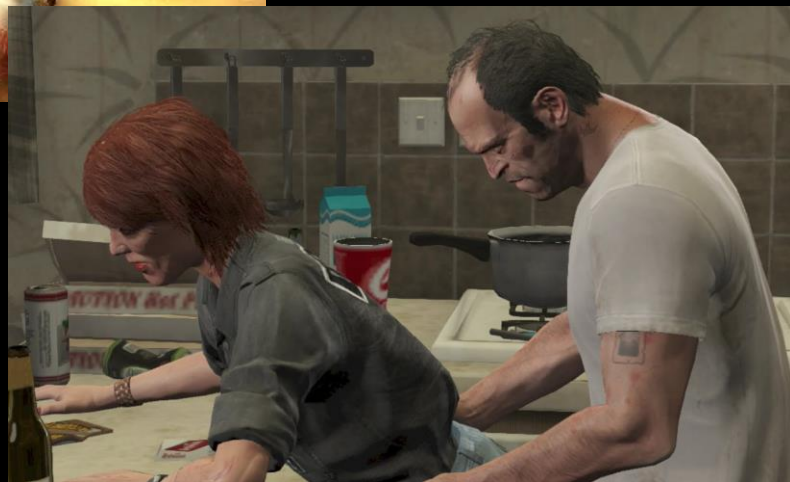


To conclude...





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- Twitter: [@michelle_clough](https://twitter.com/michelle_clough)
- Website: www.michelle-clough.com

Join the IGDA Romance and Sexuality SIG!
Meeting on Wed @ 2 in North Hall 111

