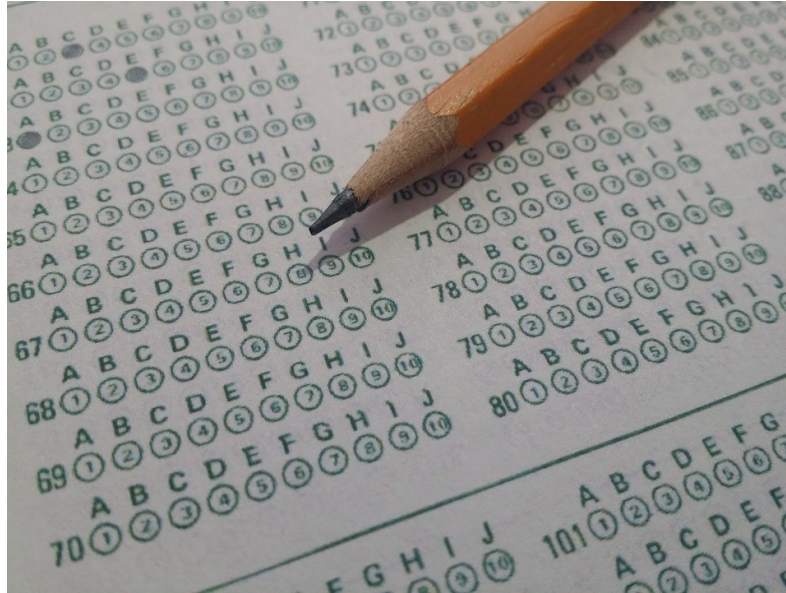




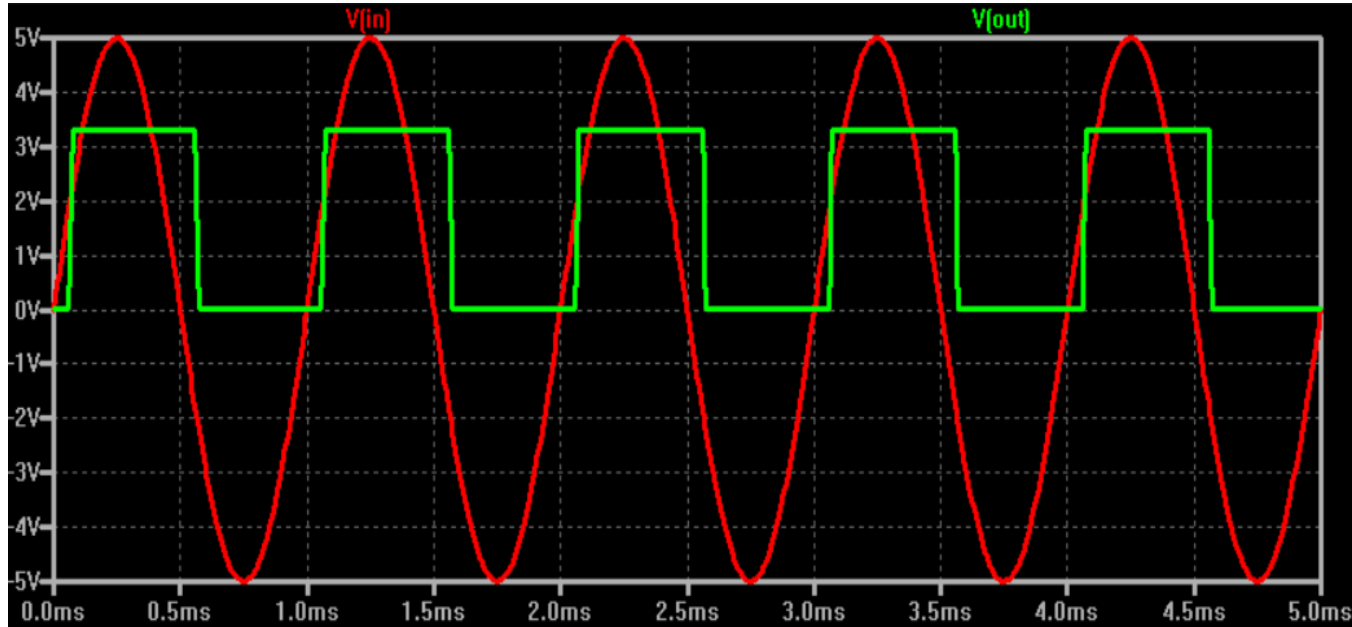
The Mix: Understanding Your Tools & How to Use Them

Rev. Dr. Bradley D Meyer
Sucker Punch Productions

Begin taking notes here...



In the beginning...



UI ~~sets~~

Scroll $\uparrow$ 1-2 dB

Select $\uparrow$

Cancel $\downarrow$ laws, $\uparrow$

hit waves $\uparrow$ 2 dB

game start $\uparrow$ 2-3 dB
stuff (especially last exhaust) hi & low
(down for)

fold $\uparrow$ 2-3 dB

check

timer

hats

win hand

payout

best

} 3-4 dB

Profile name

Keyboard cone

type: wst. 1/2

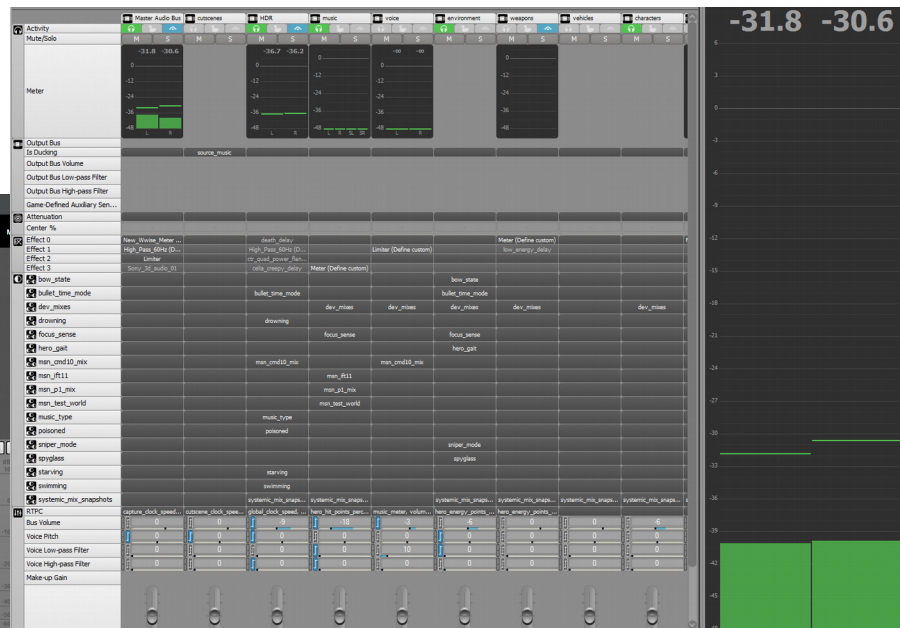
delete trail $\uparrow$

finish $\uparrow$ (ecce)

1:02

62000

all 1 1 1 2 10





A brief detour...





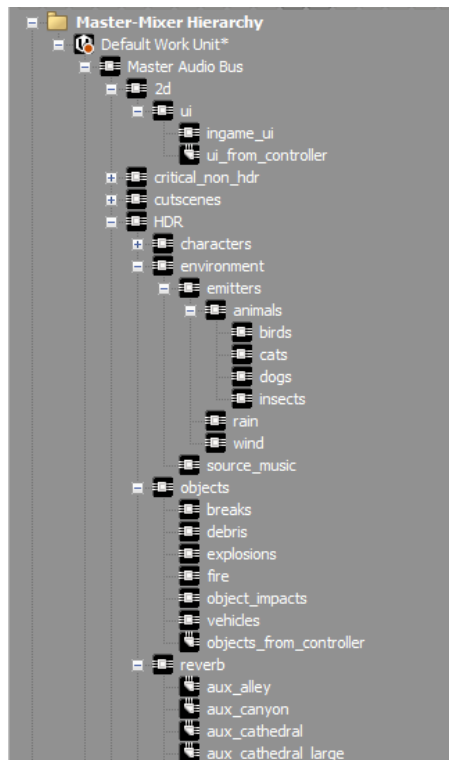


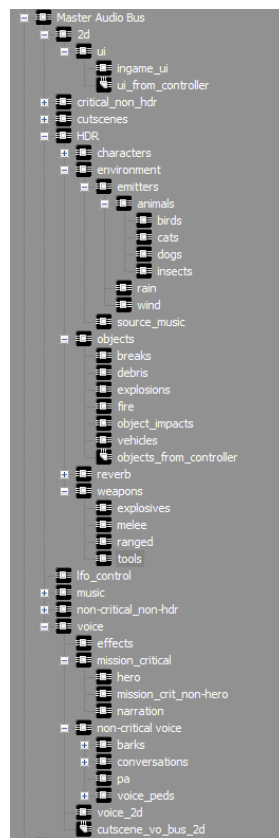


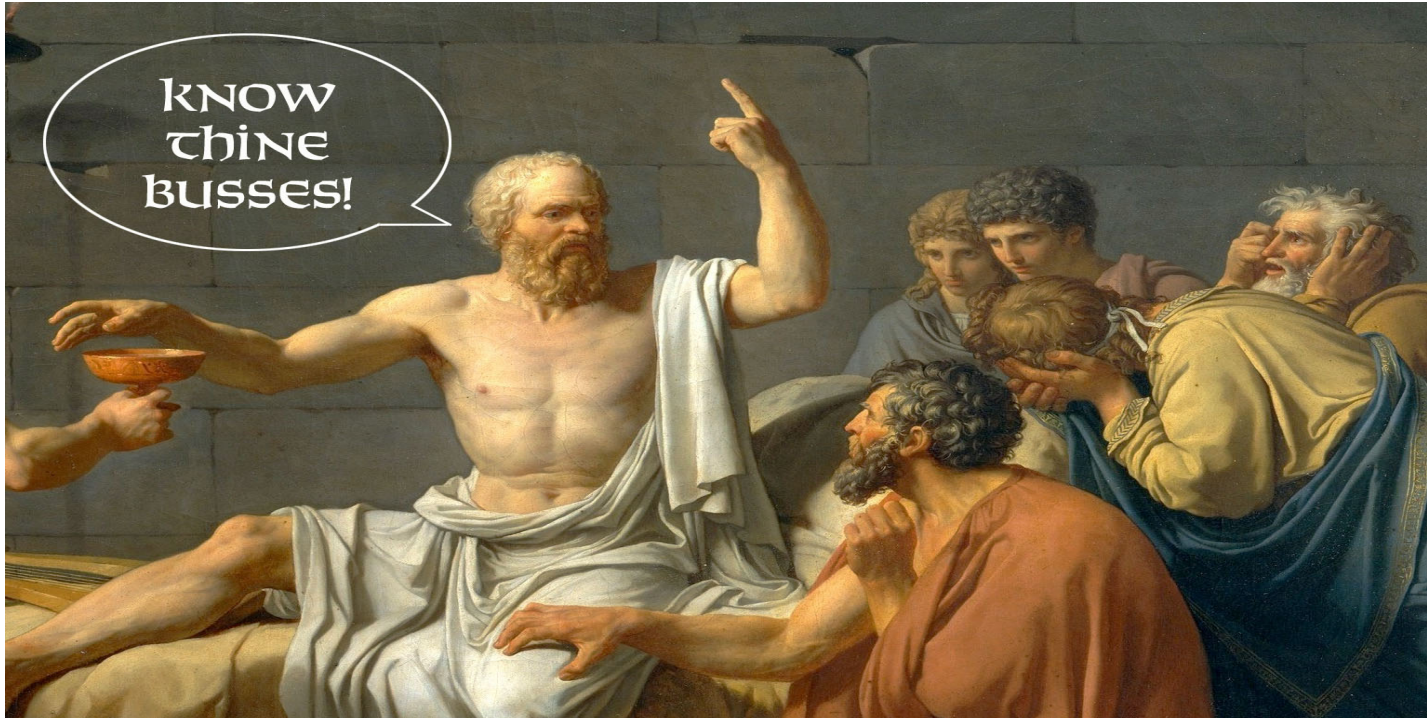
+













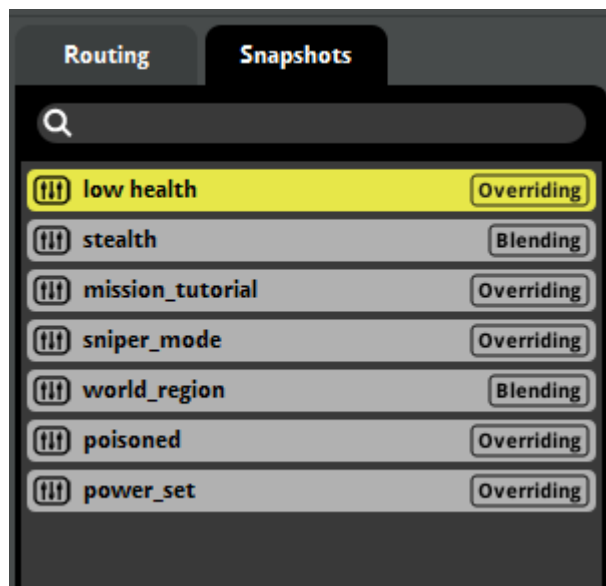








State		Bus Volume	Voice Volume	Voice Pitch	Voice Low-p...
☐	scared	0	0	0	0
☐	sewer_crawl	-1.5	0	0	0
☐	sneak	-1.5	0	0	7
☐	walk	0	0	0	0
☐	 sniper_mode				
☐	sniper_mode	-6	0	0	20
☐	 systemic_mix_snapshots				
☐	assassination	0	0	0	40
☐	bow_aim	0	0	-20	0
☐	game_menu	0	0	0	0
☐	invisible	0	-6	0	75
☐	last_stand	0	0	-300	62
☐	low_energy	0	0	0	0
☐	near_death	0	0	0	30
☐	search_area	-3	0	0	0



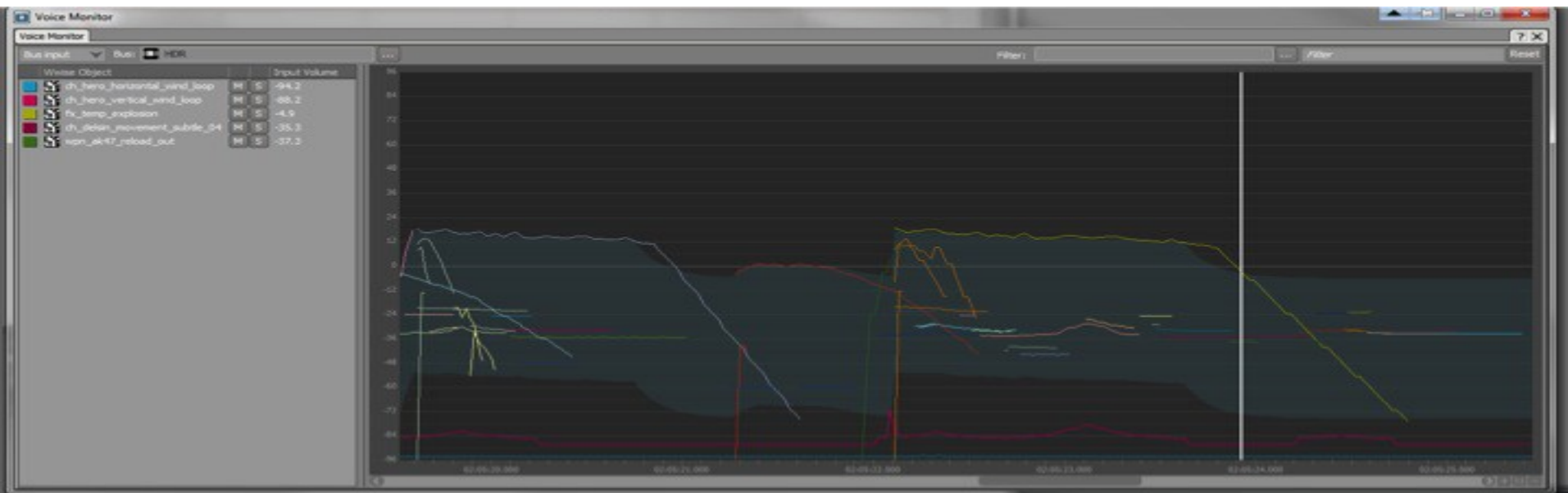


Kill the Wardrill
0 / 4 Killed

Ishgha the Tainted (Skull icon)
Defeat Ishgha

x8







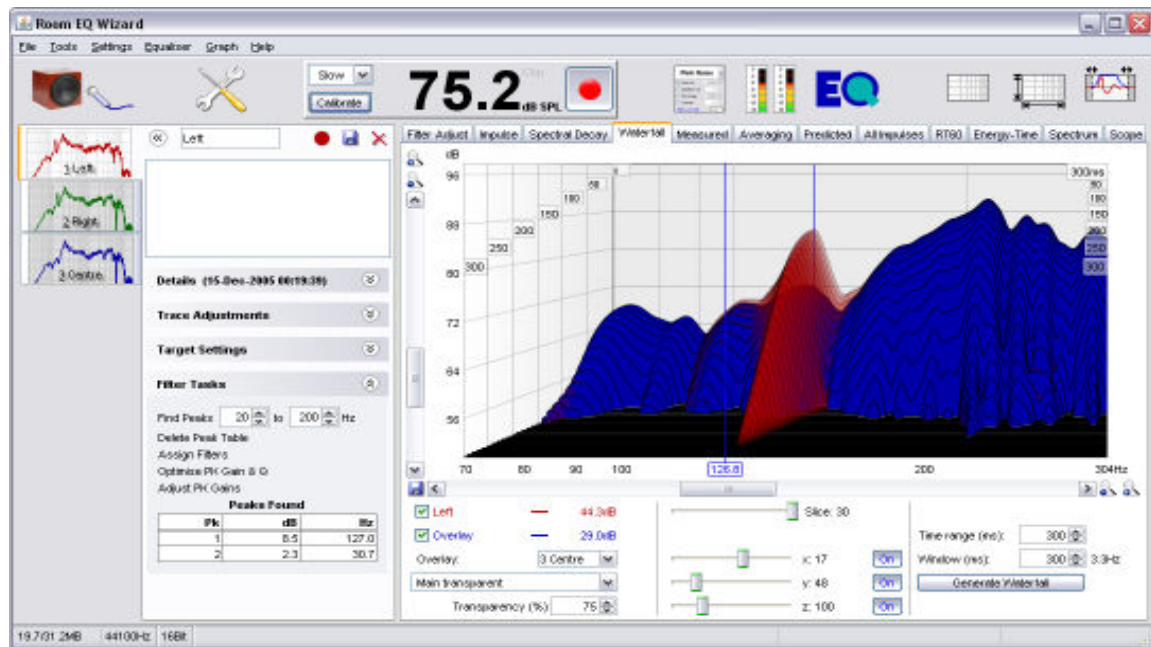
GO TO CRIME SCENE













Name:

ch_generic_dress_shoe_cotton_jump_land_h

Notes:

Notes

Event ID

1790672121

Event Actions

Browse...

Remove

No.	PF	Actions	Objects	Scope	Notes
1	>>	☒ Reset Voice Volume	dress_shoe	Game object	
2	>>	☒ Reset Voice Pitch	dress_shoe	Game object	
3	>>	☒ Set Voice Pitch	dress_shoe	Game object	
4	>>	☒ Reset Voice Volume	ch_generic_cotton_movement_land	Game object	
5	>>	☒ Set Voice Volume	dress_shoe	Game object	
6	>>	☒ Set Voice Volume	ch_generic_cotton_movement_land	Game object	
7	>>	☒ Play	dress_shoe	Game object	

Location in Hierarchy

\Actor-Mixer Hierarchy\characters\generic\movement\cotton\ch_generic_cotton_movement_land

Action Properties

Delay

0

Set Voice Volume

Time

0

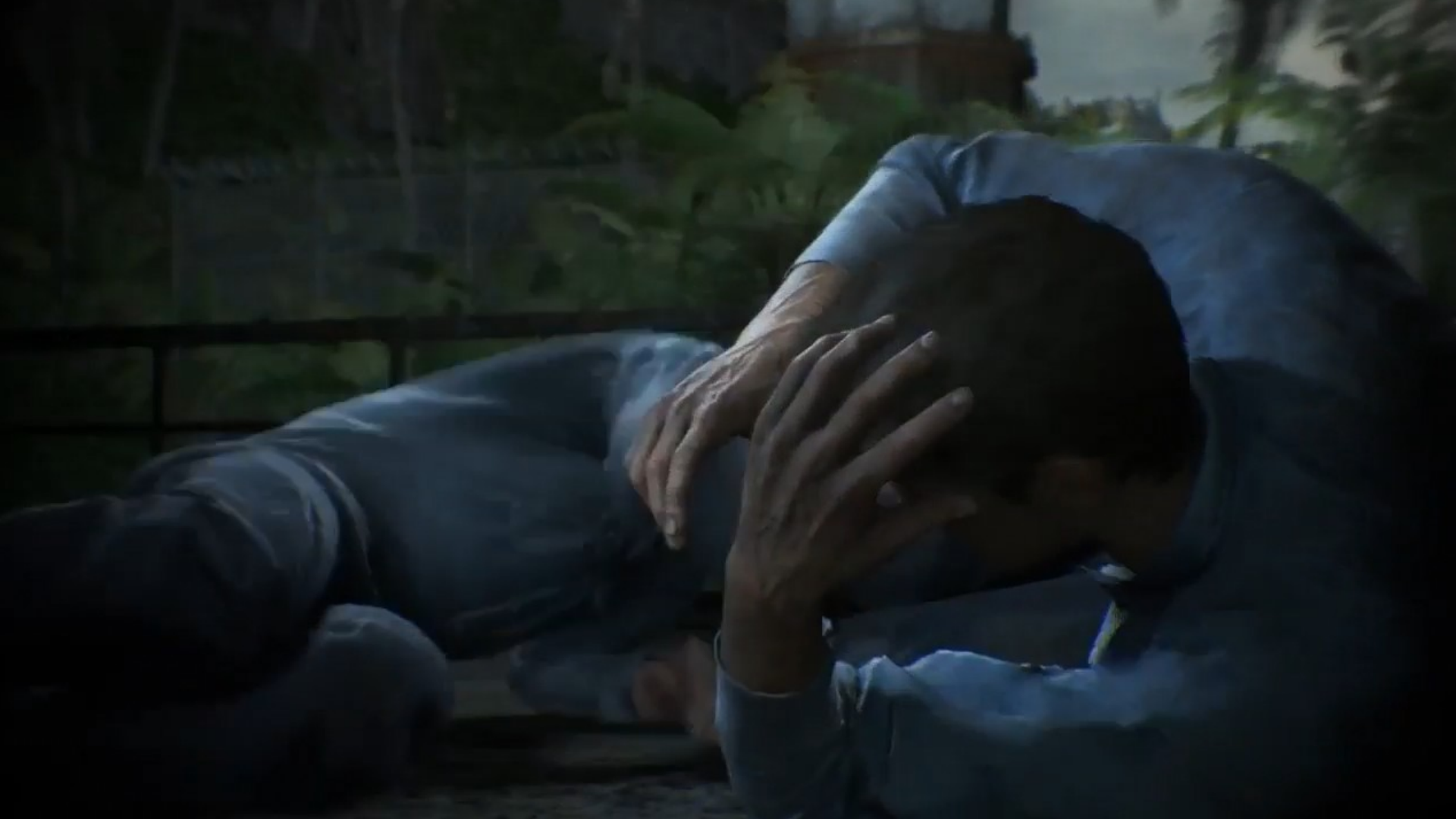
Volume

6

R

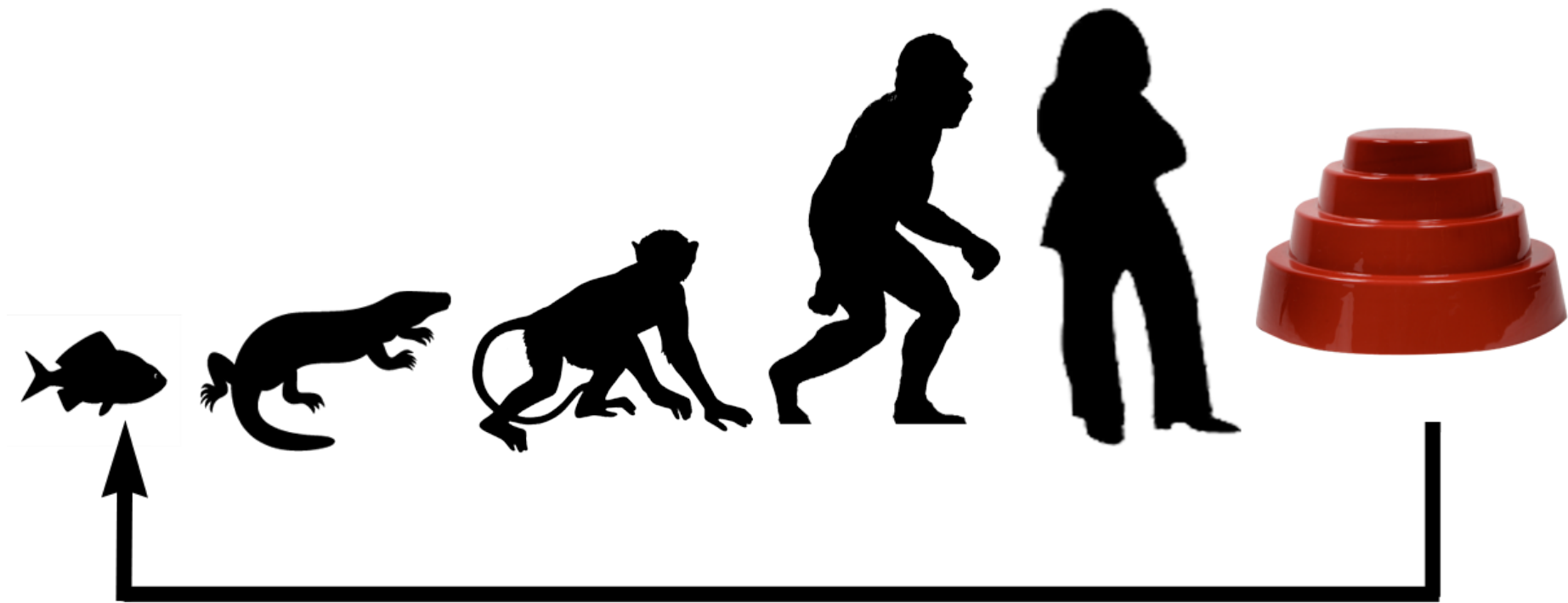
Curve











Thank you!

Rev. Dr. Bradley D Meyer
brad@bradleymeyer.com
www.bradleymeyer.com
@AuralSurgeon