



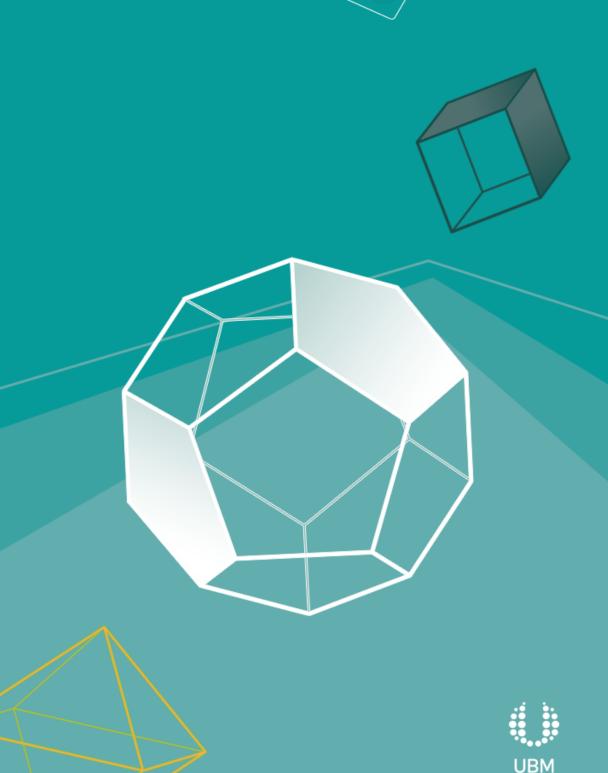
CREATING HEADS-UP NARRATIVE IN AR

Dustin Freeman@DustinFreemanTech Director, Playlines

Rob Morgan

@AboutThisLater

Creative Director, Playlines



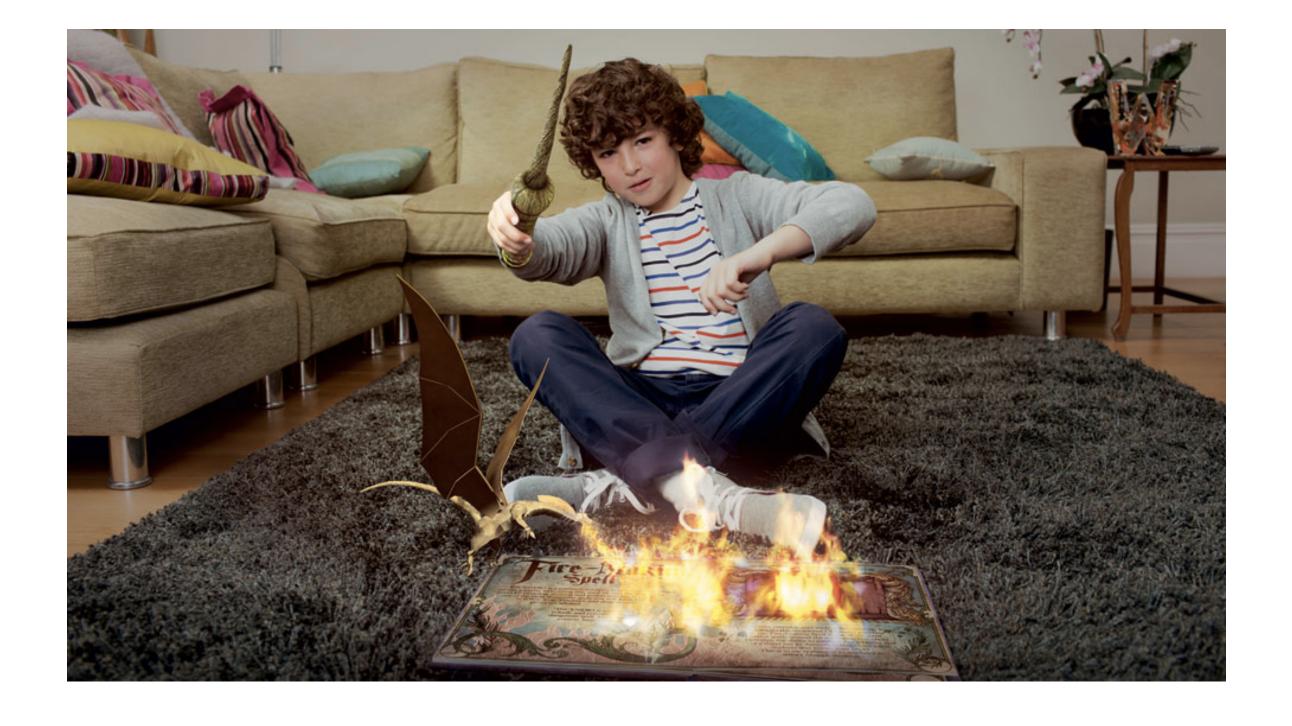




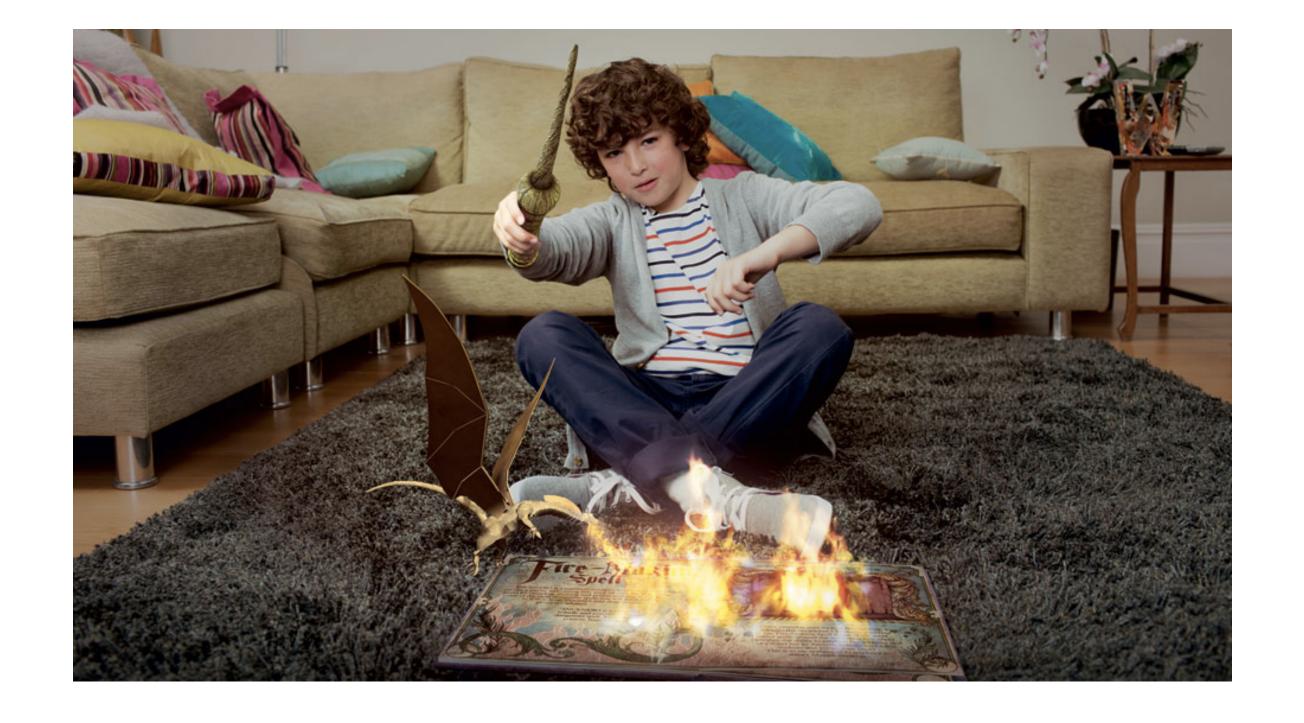










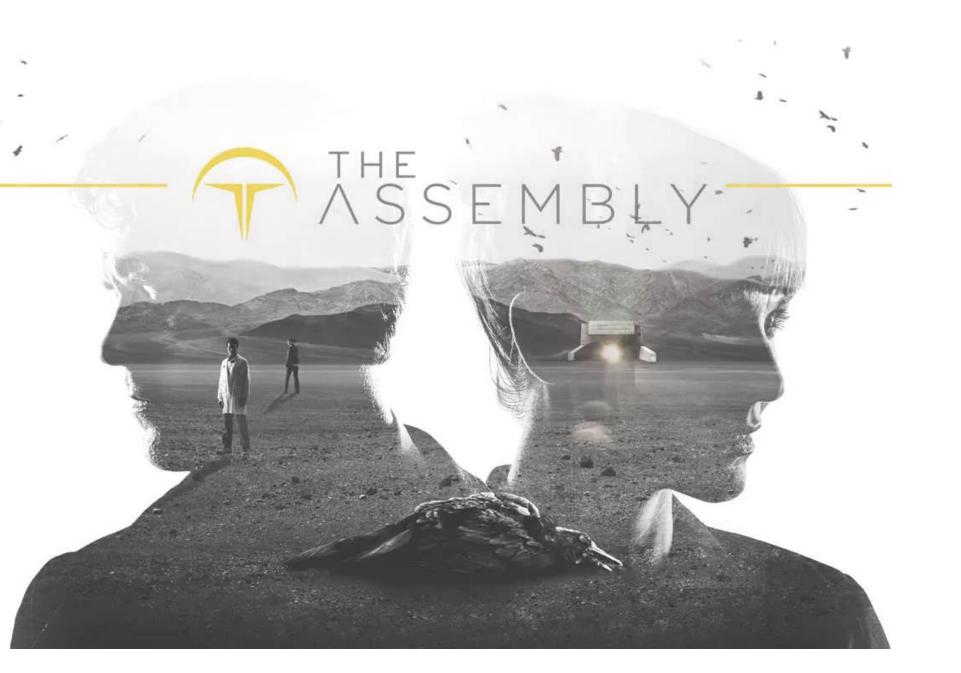


















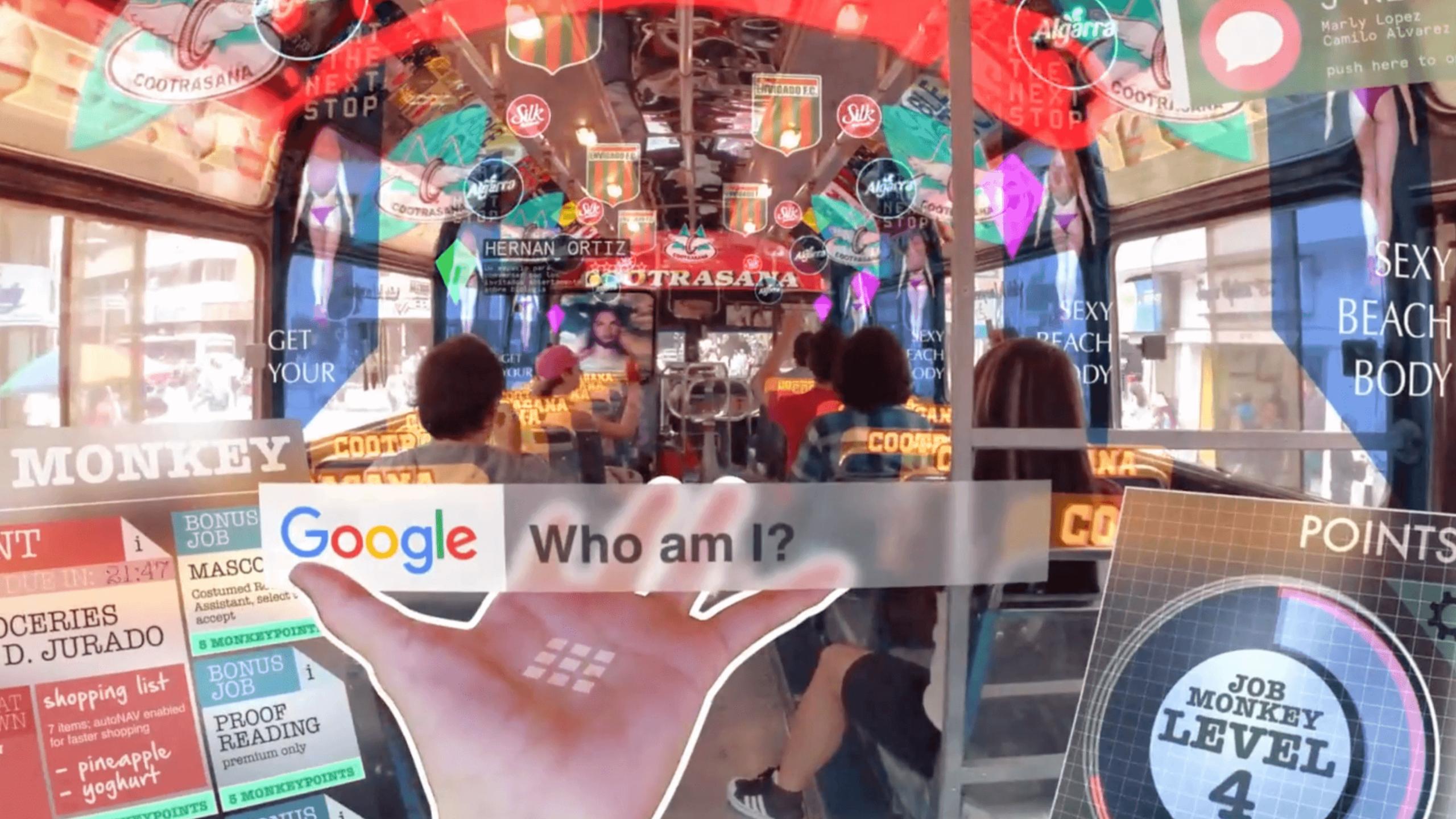








PLAYLINES



Mobile

Mobile Audio-driven

Mobile Audio-driven Location-based

Mobile Audio-driven Location-based Immersive

Mobile Audio-driven Location-based Immersive Context-Sensitive

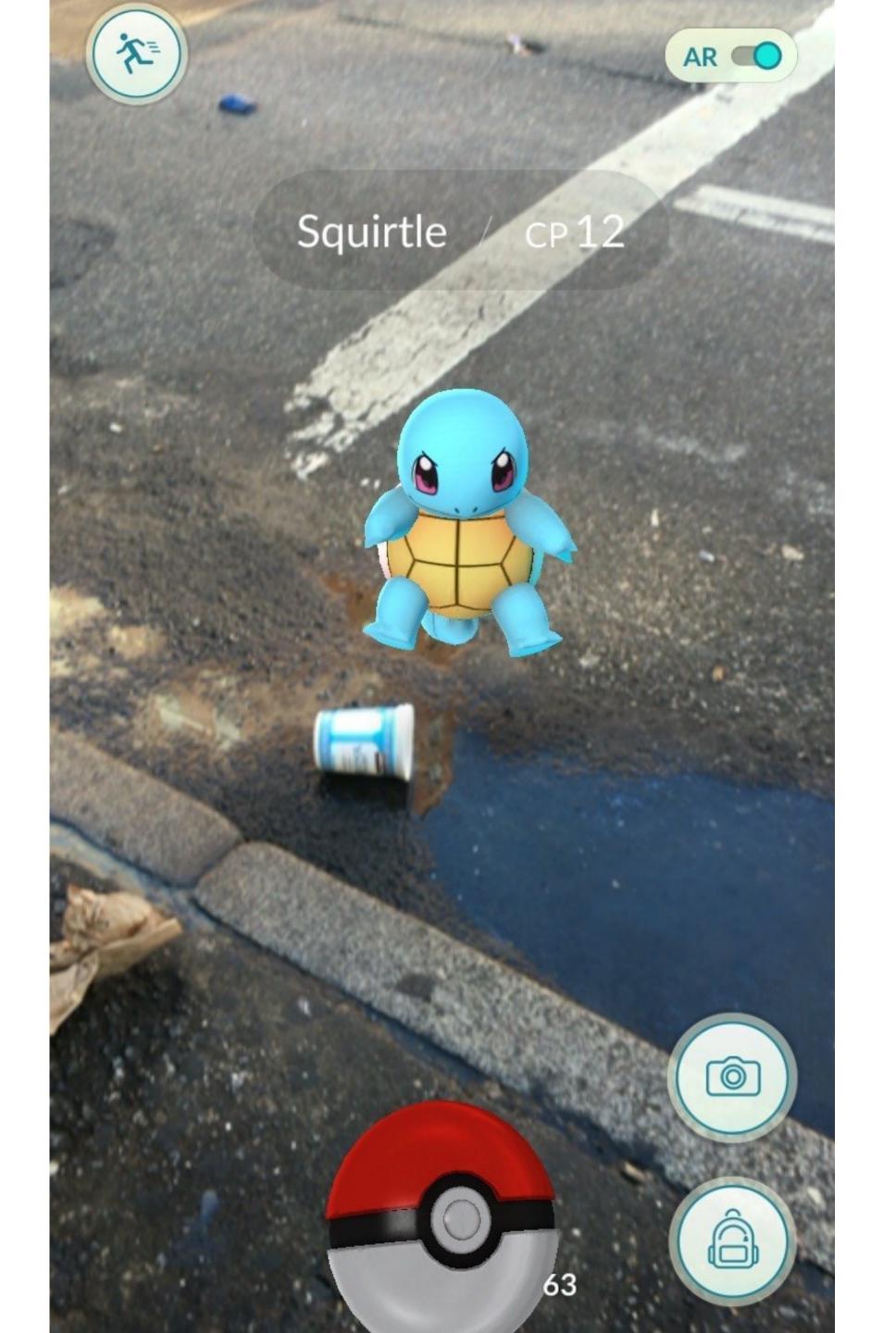
Mobile Audio-driven Location-based Immersive Context-Sensitive Augmented Reality

Mobile Audio-driven Location-based Immersive Context-Sensitive Augmented Reality Games

Mobile Audio-driven Location-based Immersive Context-Sensitive Augmented Reality Theatre

Mobile Audio-driven Location-based Immersive Context-Sensitive Augmented Reality Experiences













PUNCHDRUNK

POKEMON GO





IMMERSIVE

• HEADS-UP

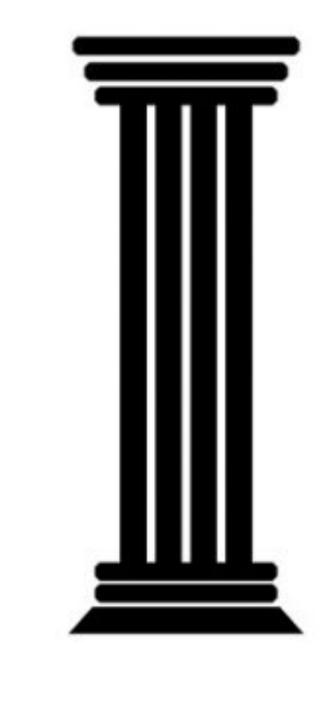
• HEADS-UP

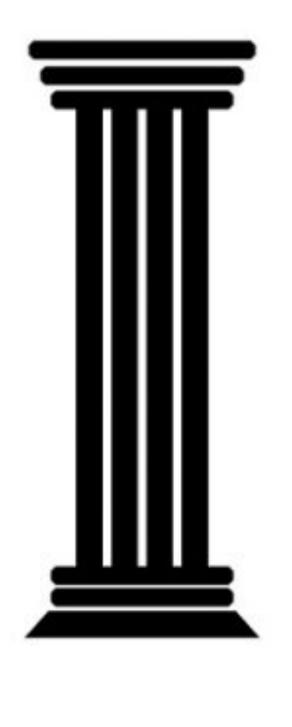
• IMMERSIVE

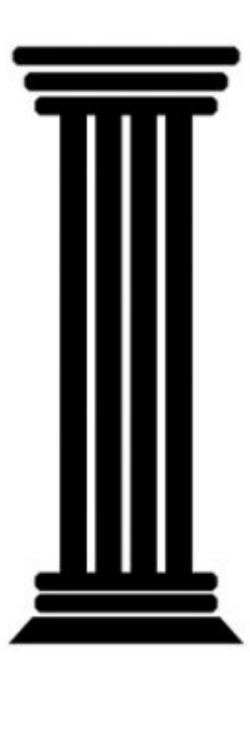
• HEADS-UP

• IMMERSIVE

SOCIAL.







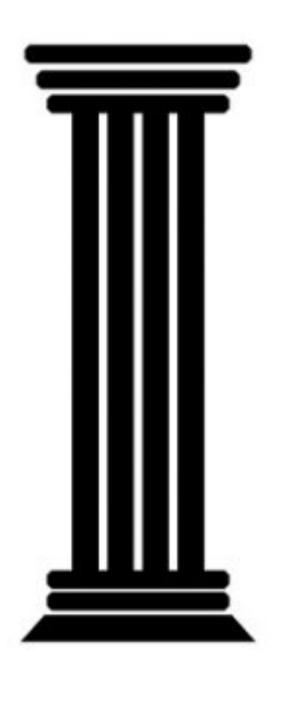
HEADS-UP

IMMERSIVE

SOCIAL







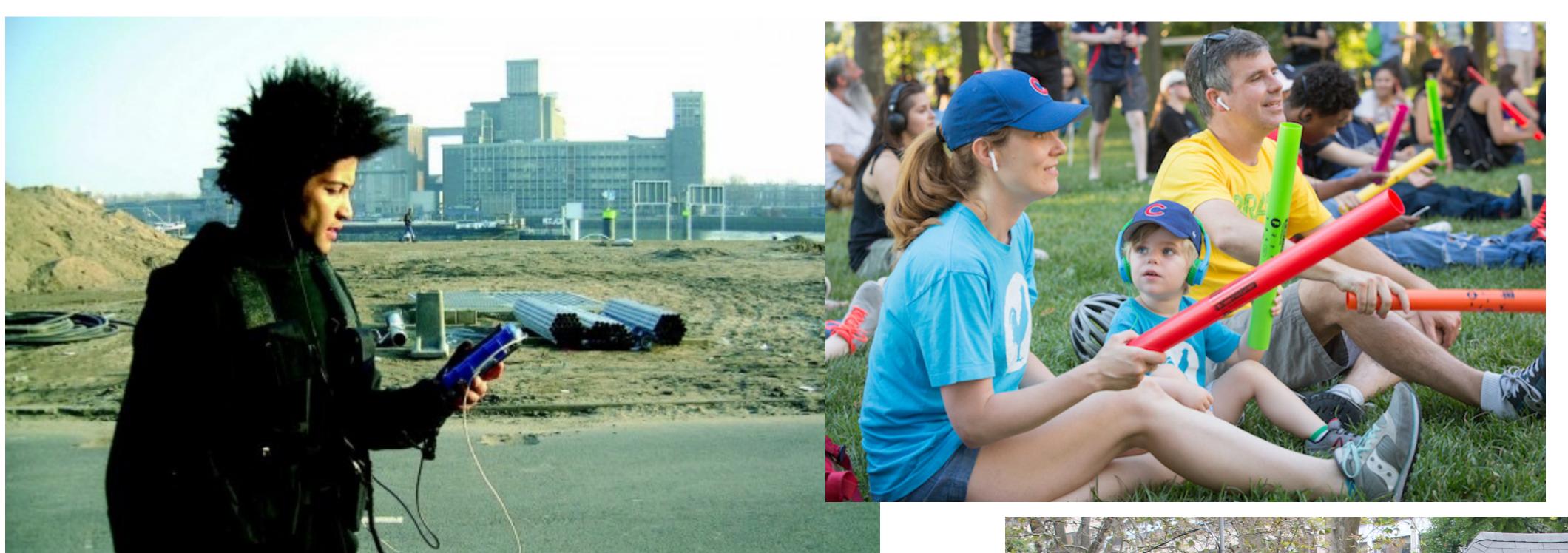


IMMERSIVE

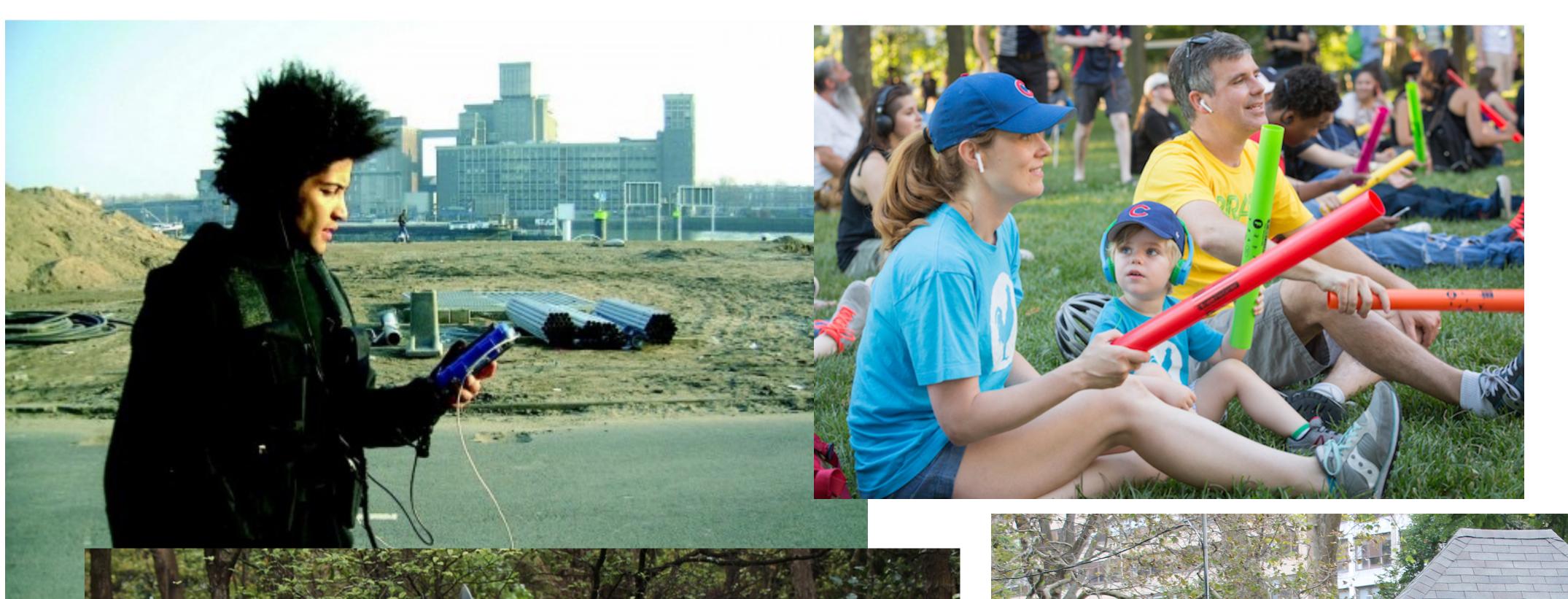
SOCIAL















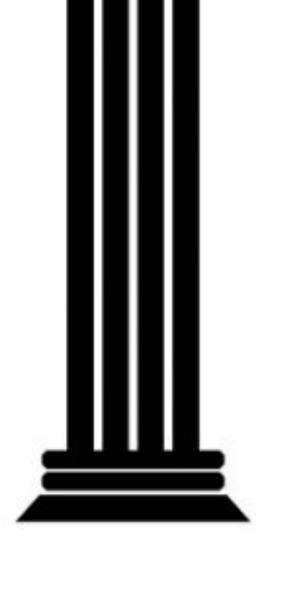
"It makes them look like a total doofus if they're doing it for an extended period of time,"

-Niantic CTO Phil Keslin

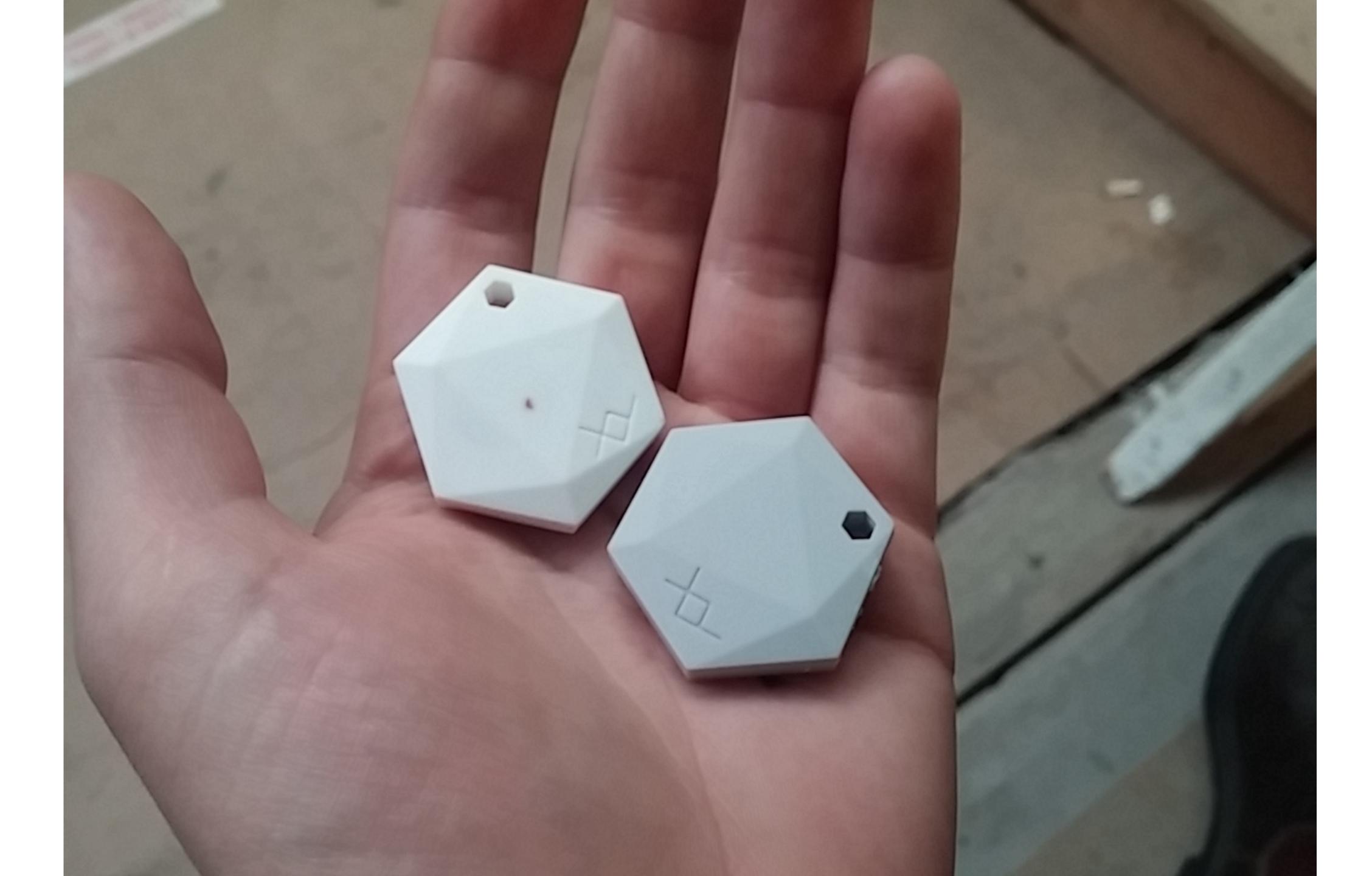


HEADS-UP





SOCIAL

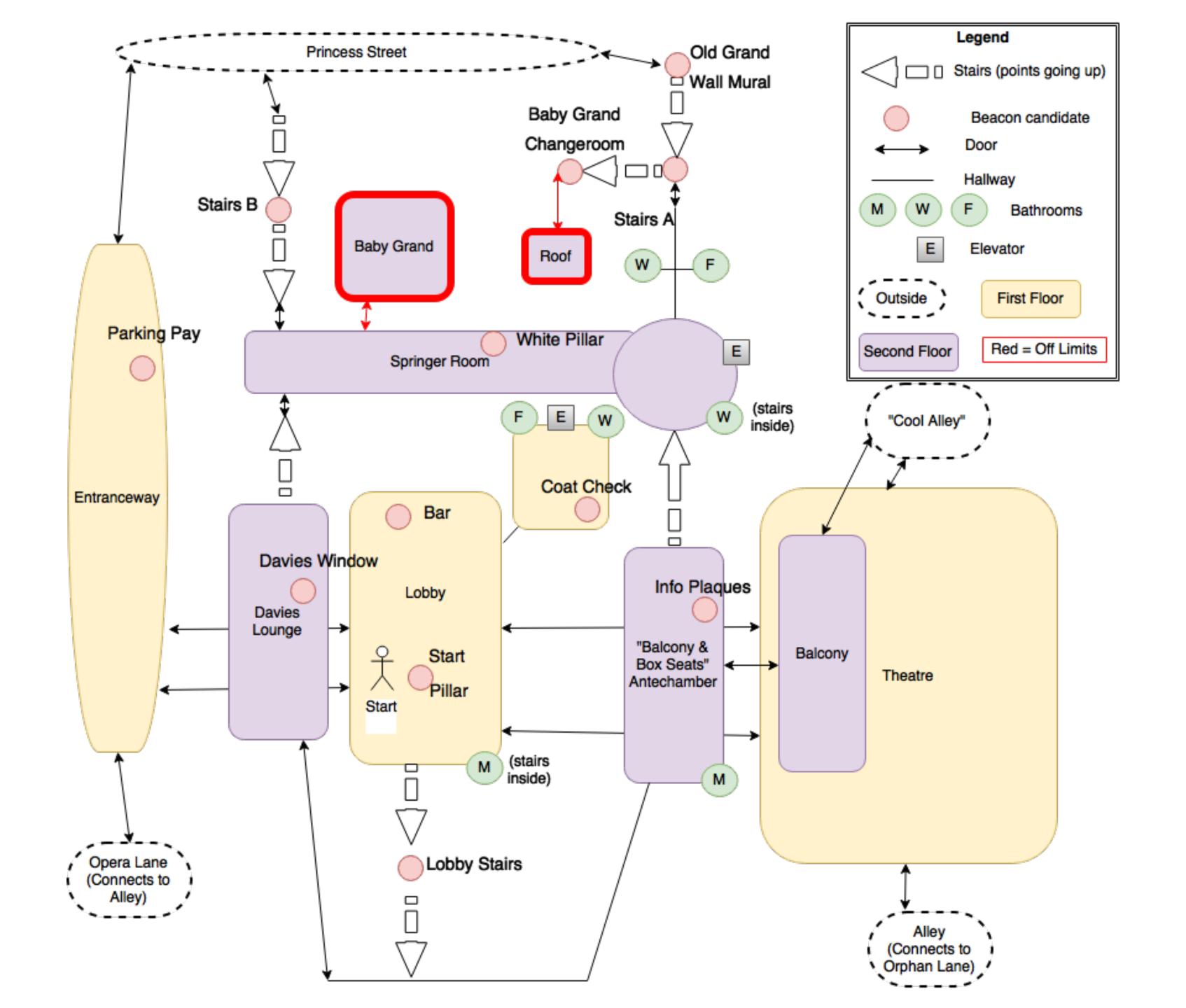


HUMAN-SCALE

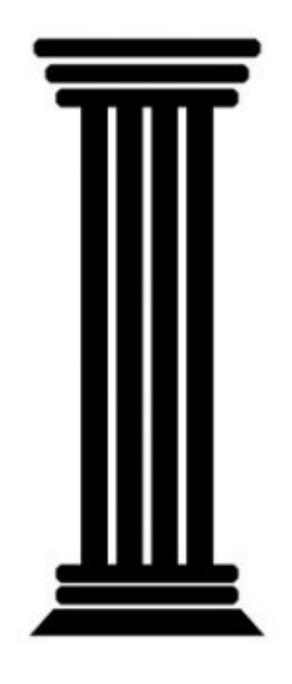
STORYTELLING







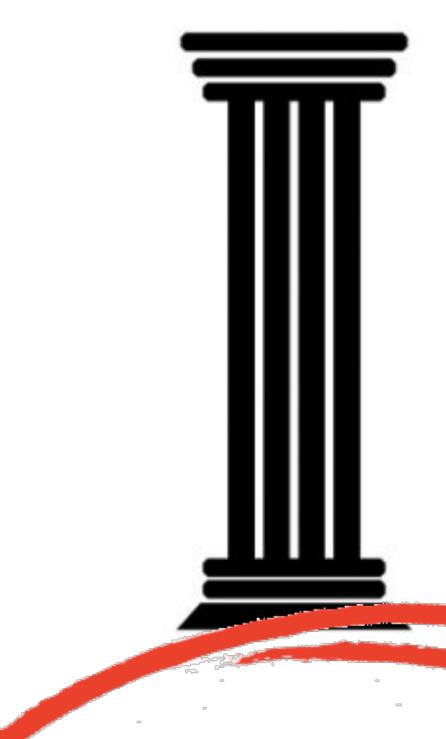








IMMERSIVE



SOCIAL

Arent

Arent People

Arent People Interesting?

WELL THIS IS

AWKWARD

JUST ACT

NORMAL

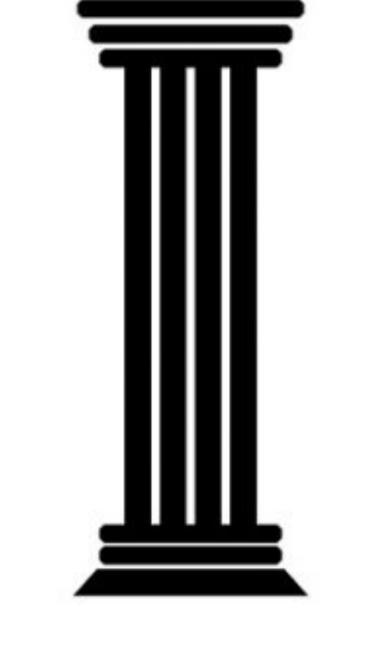
MINIMUM VIABLE FICTION

CRIME SCENE DO NOT CROSS VIABLE FILTURE

CONTEXT-

SENSITIVE





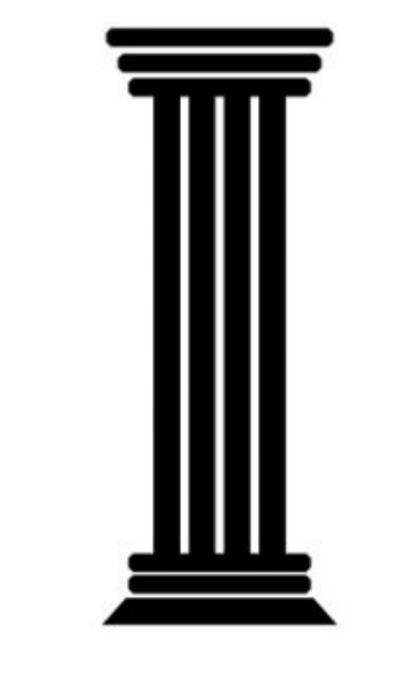




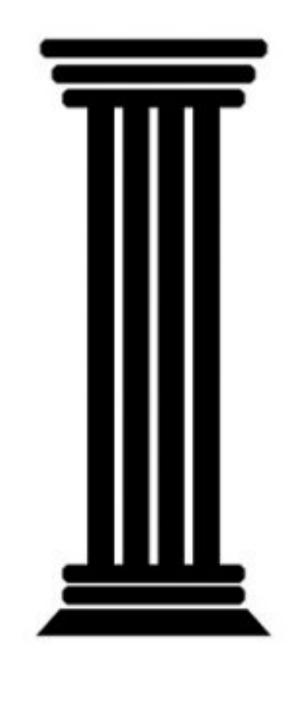
IMMERSIVE



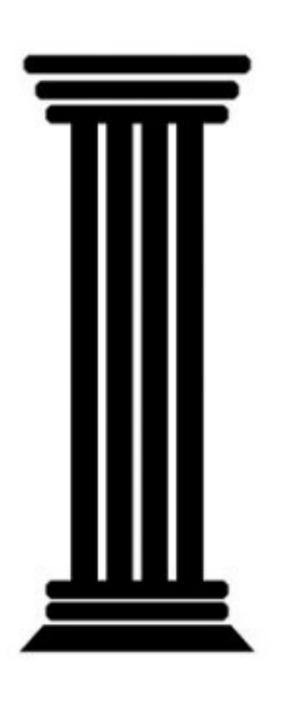
SOCIAL



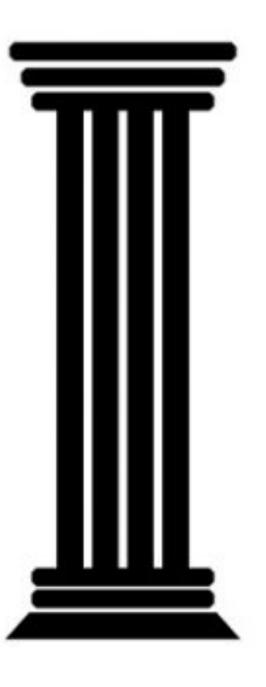
HEADS-UP



IMMERSIVE



SOCIAL

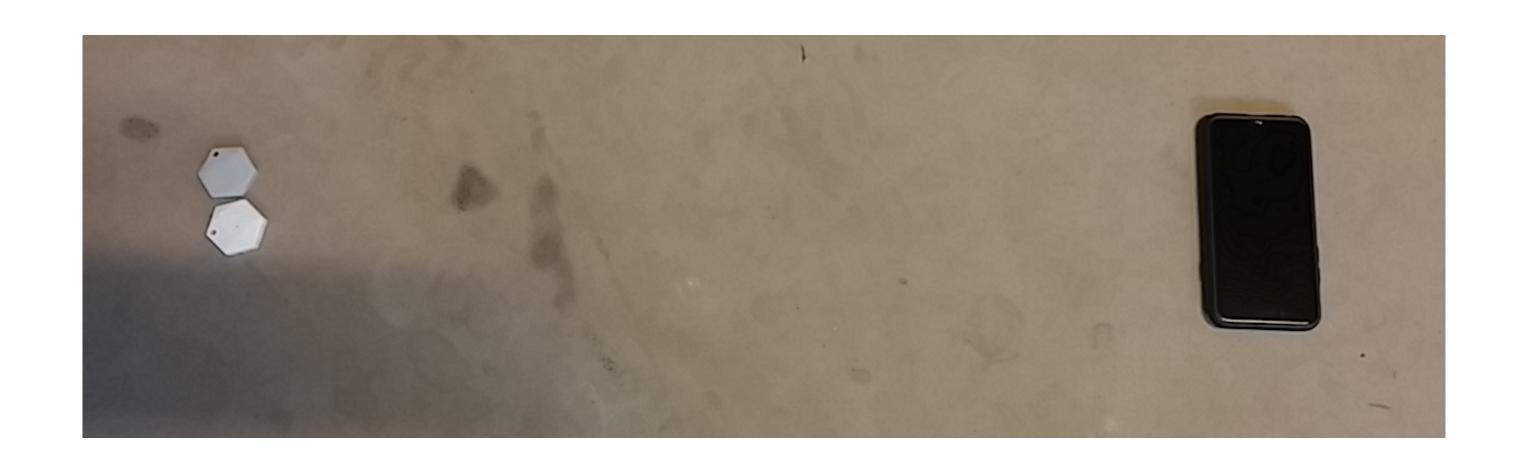


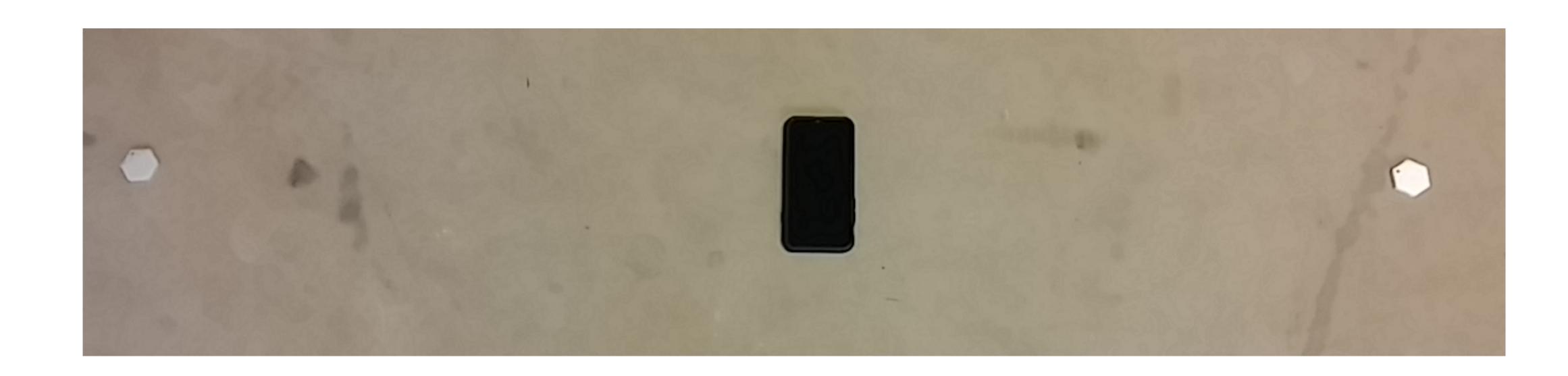




Beacon Proximity

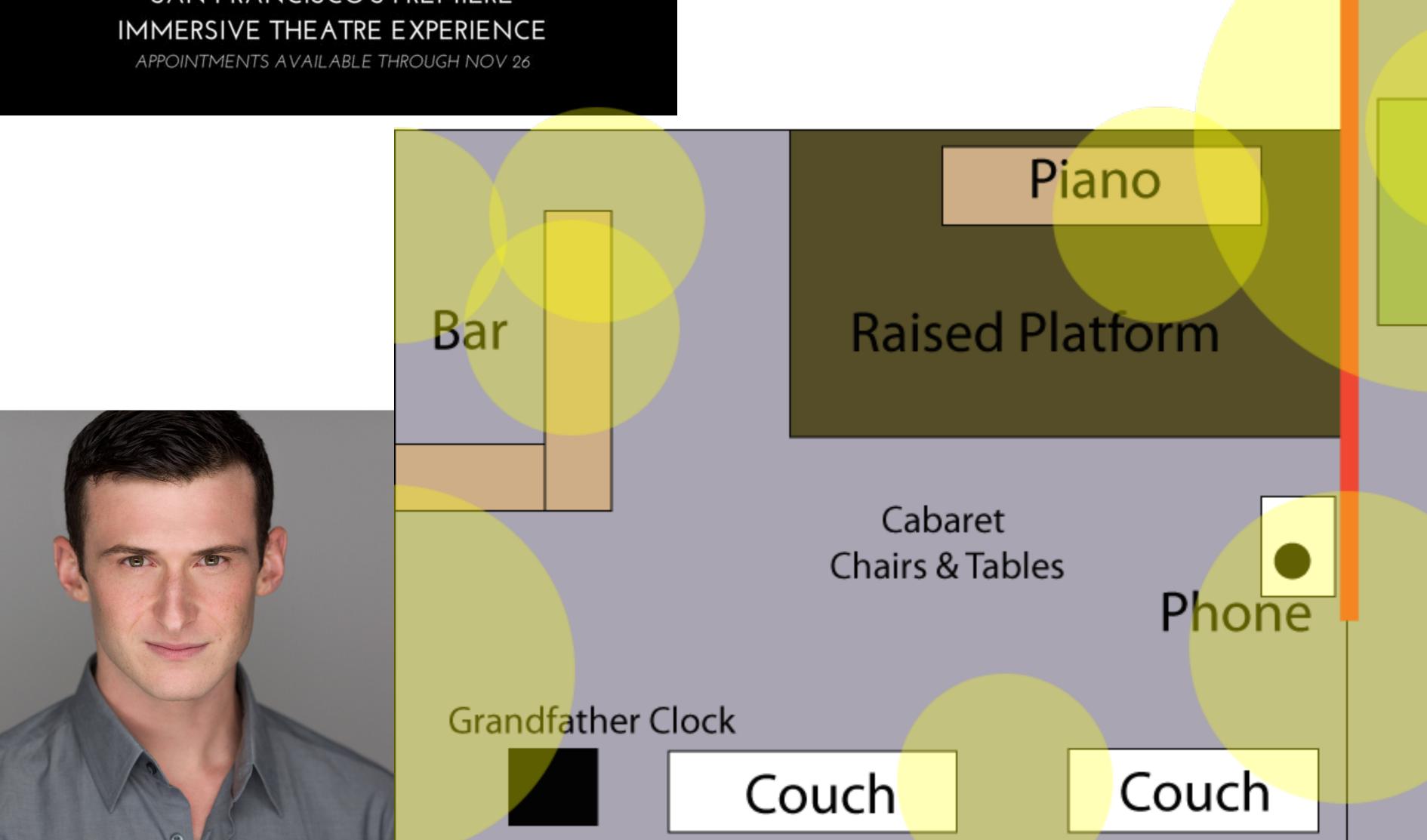
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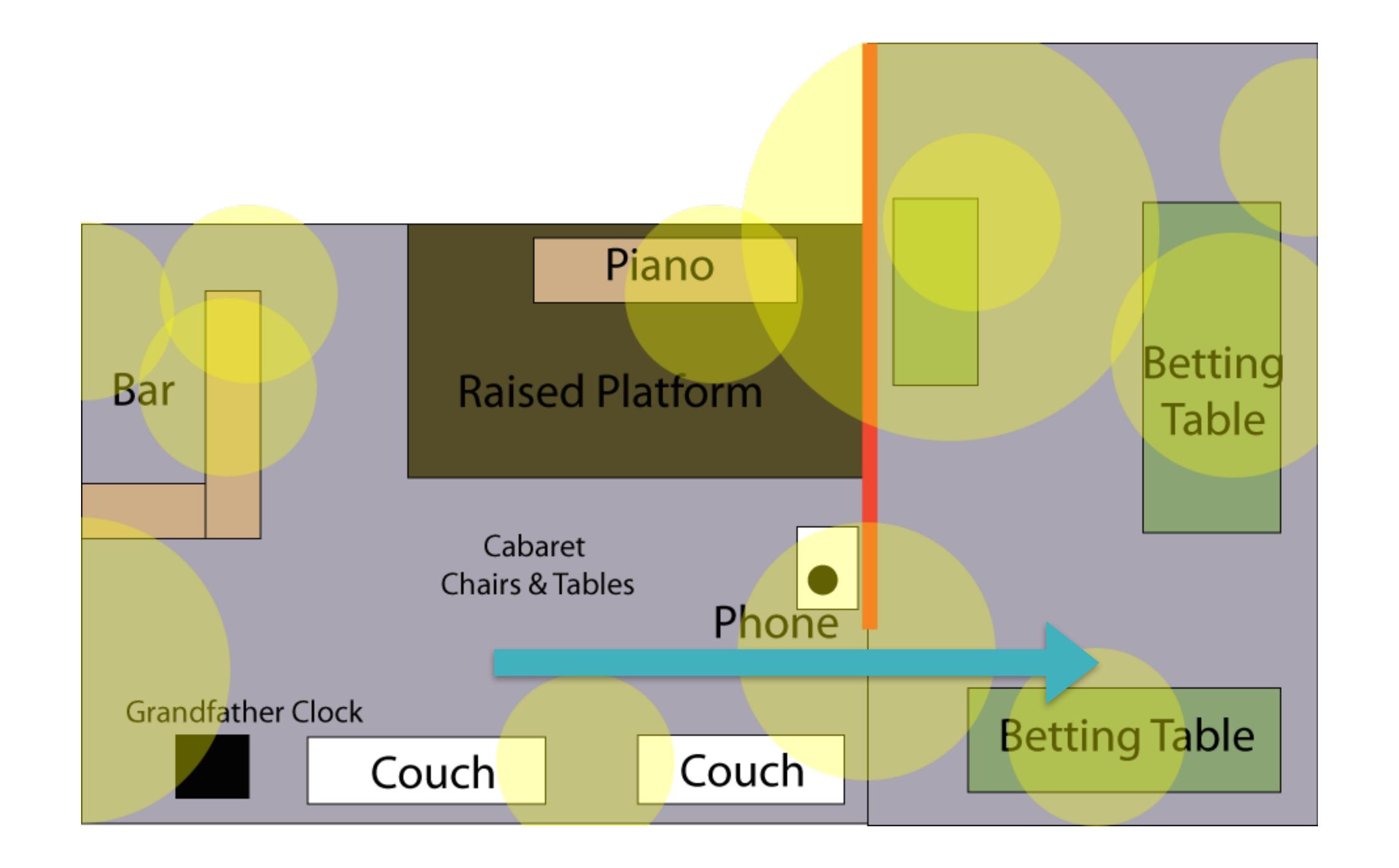


TED DEAKEASIN

SAN FRANCISCO'S PREMIERE



Betting Table **Betting Table**







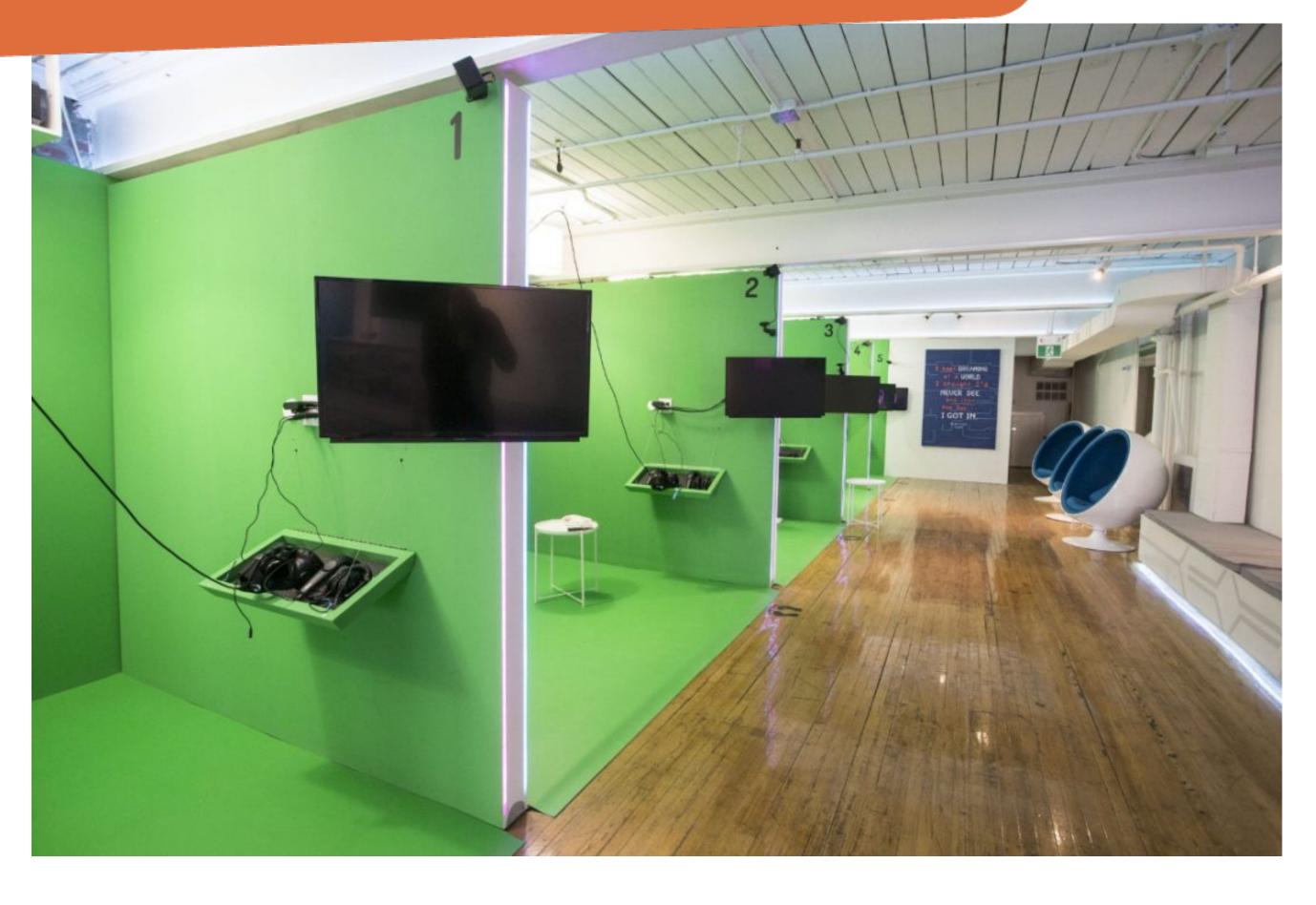




R

Eventbrite

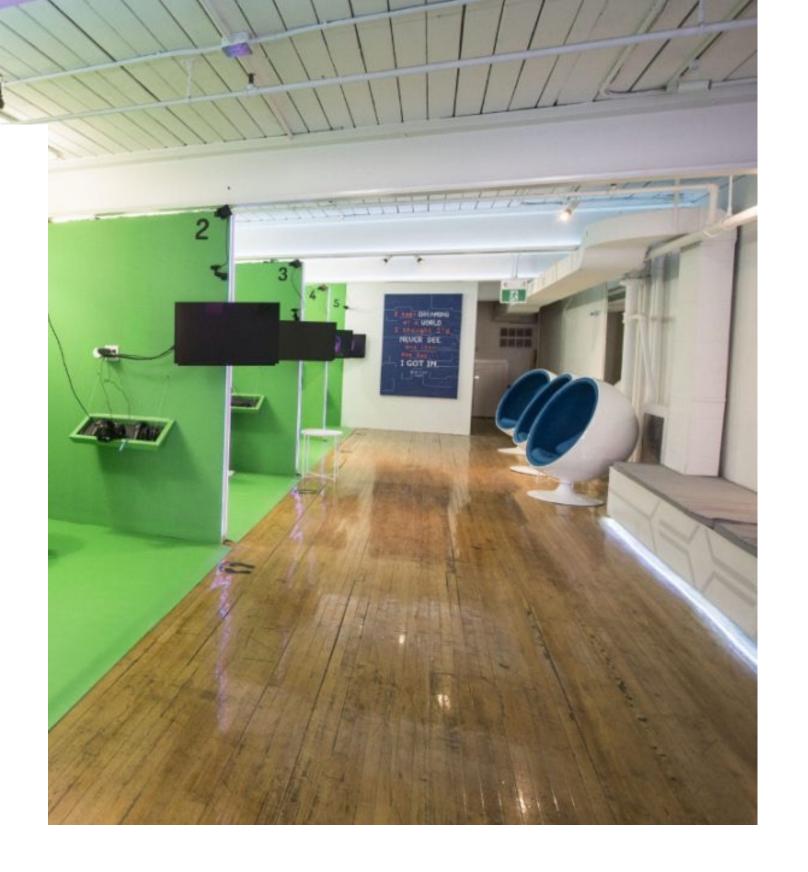




Eventbrite











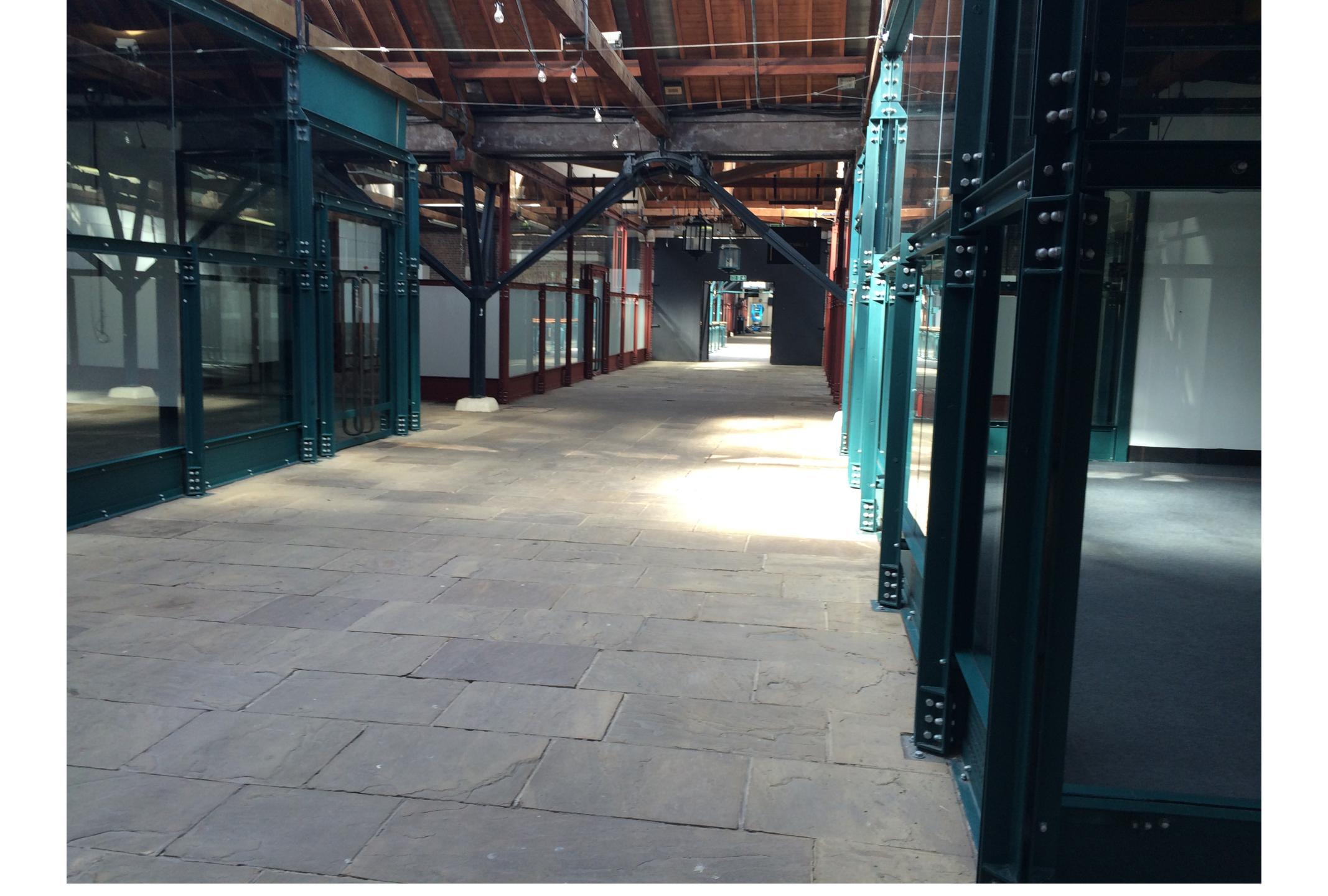
Beacon Proximity

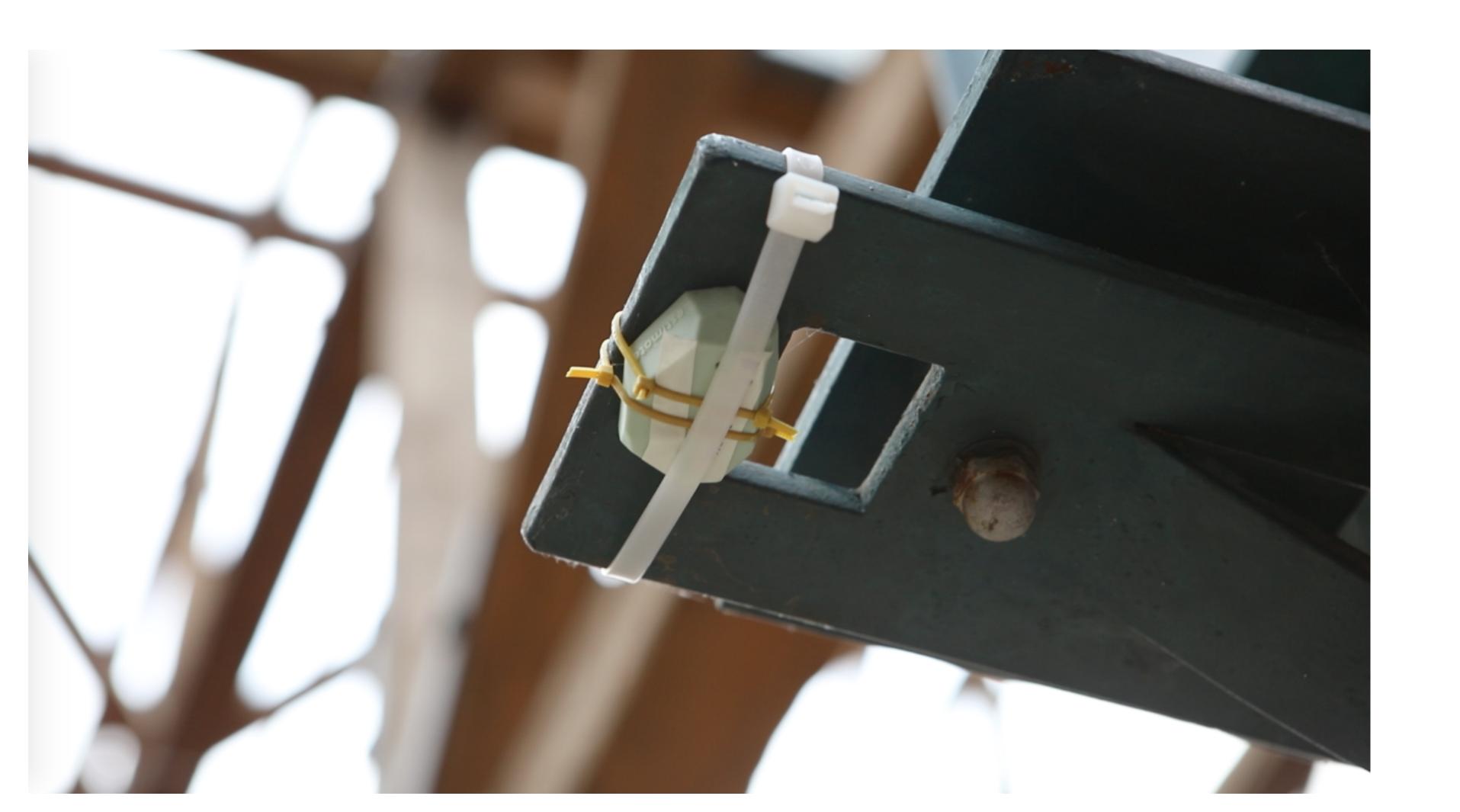


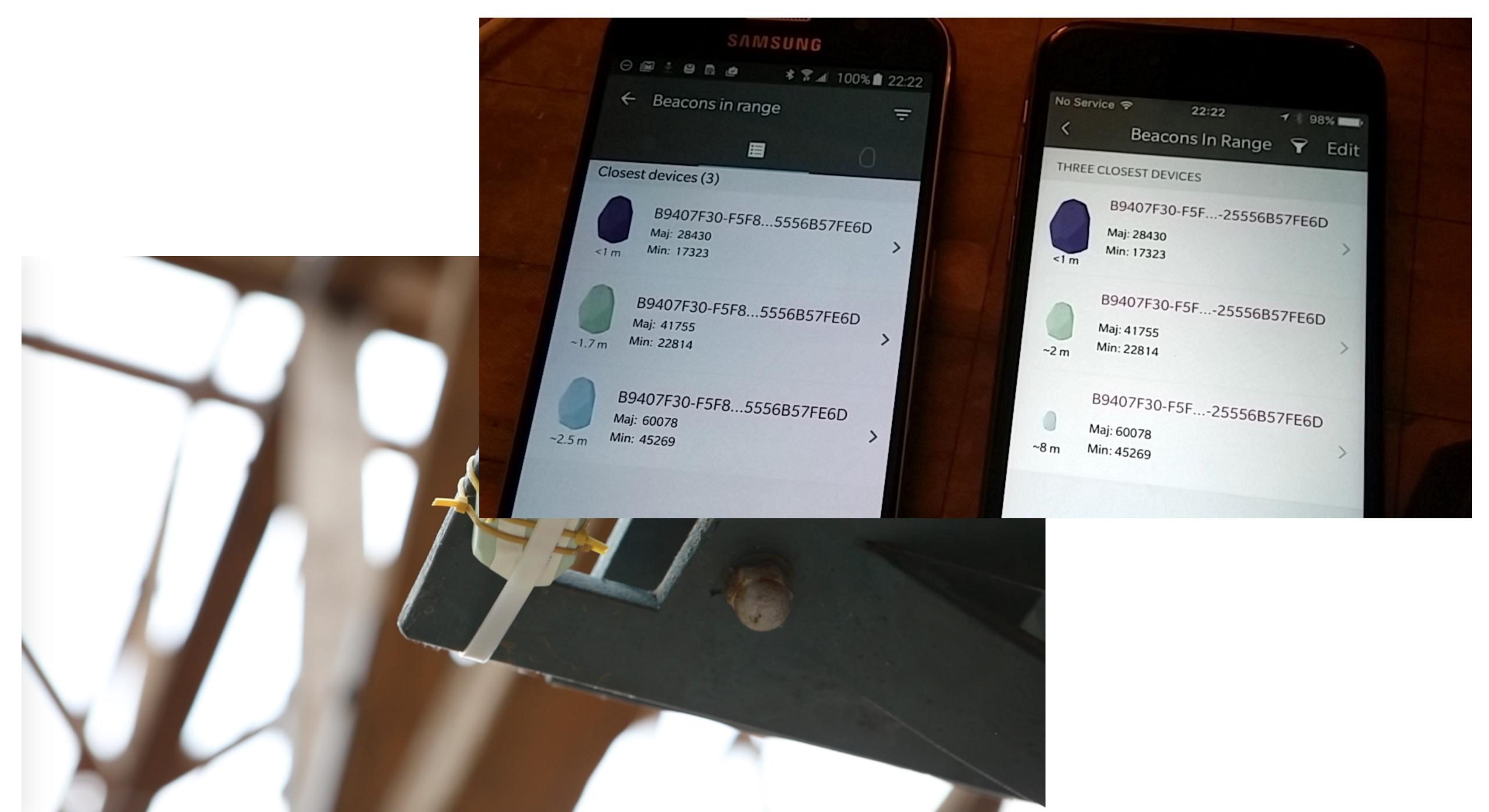
User Onboarding



Beacon Rigging



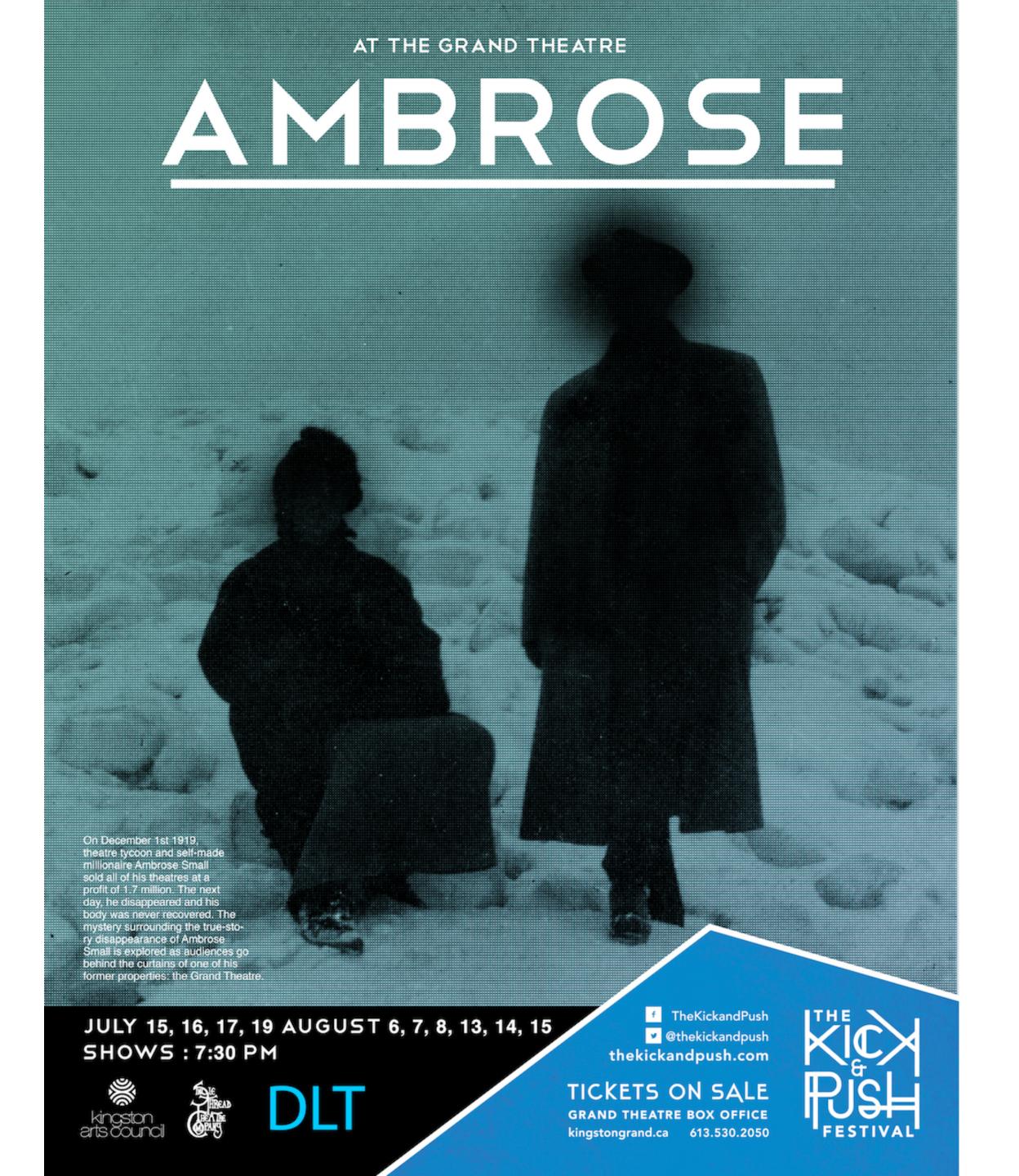


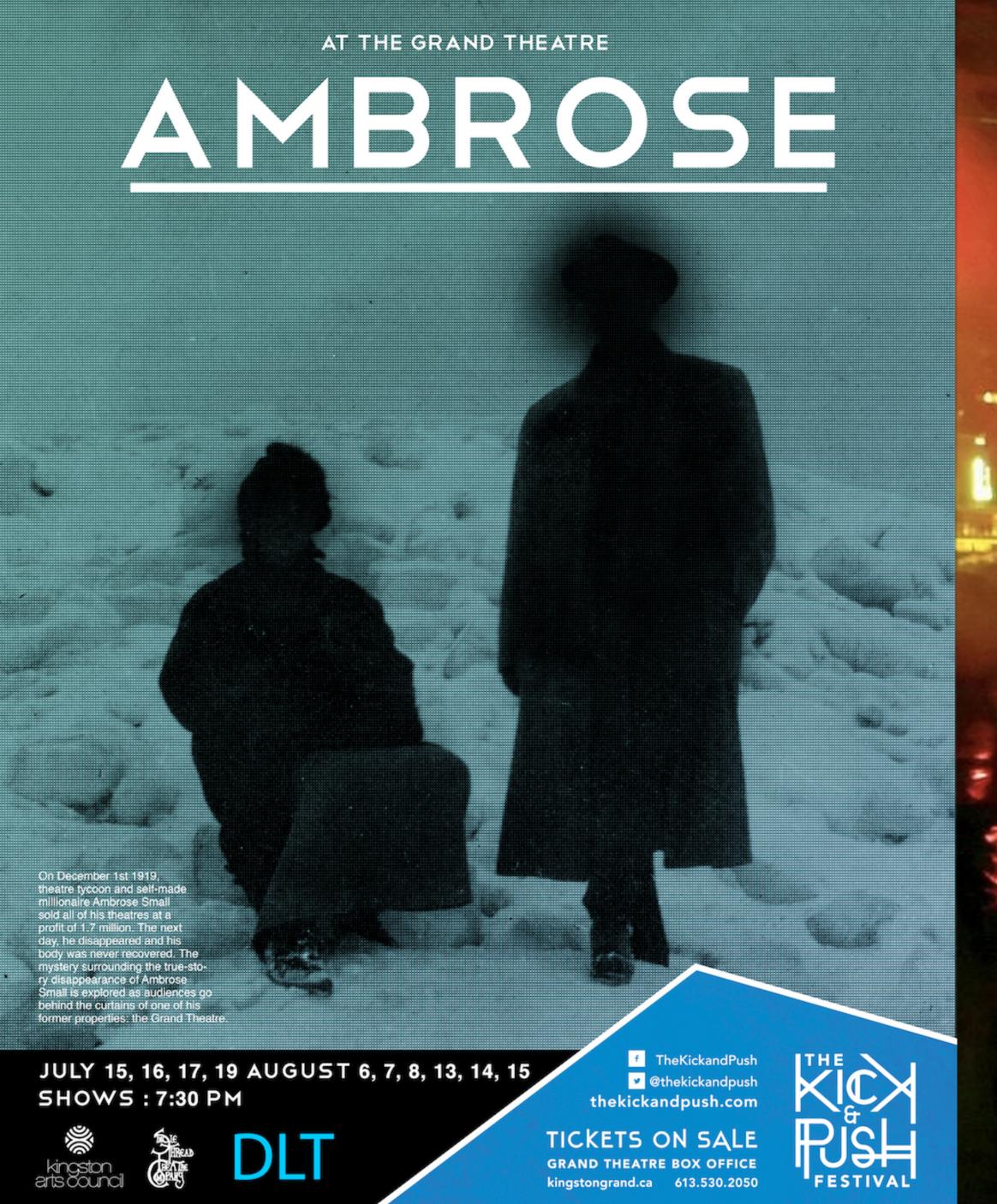


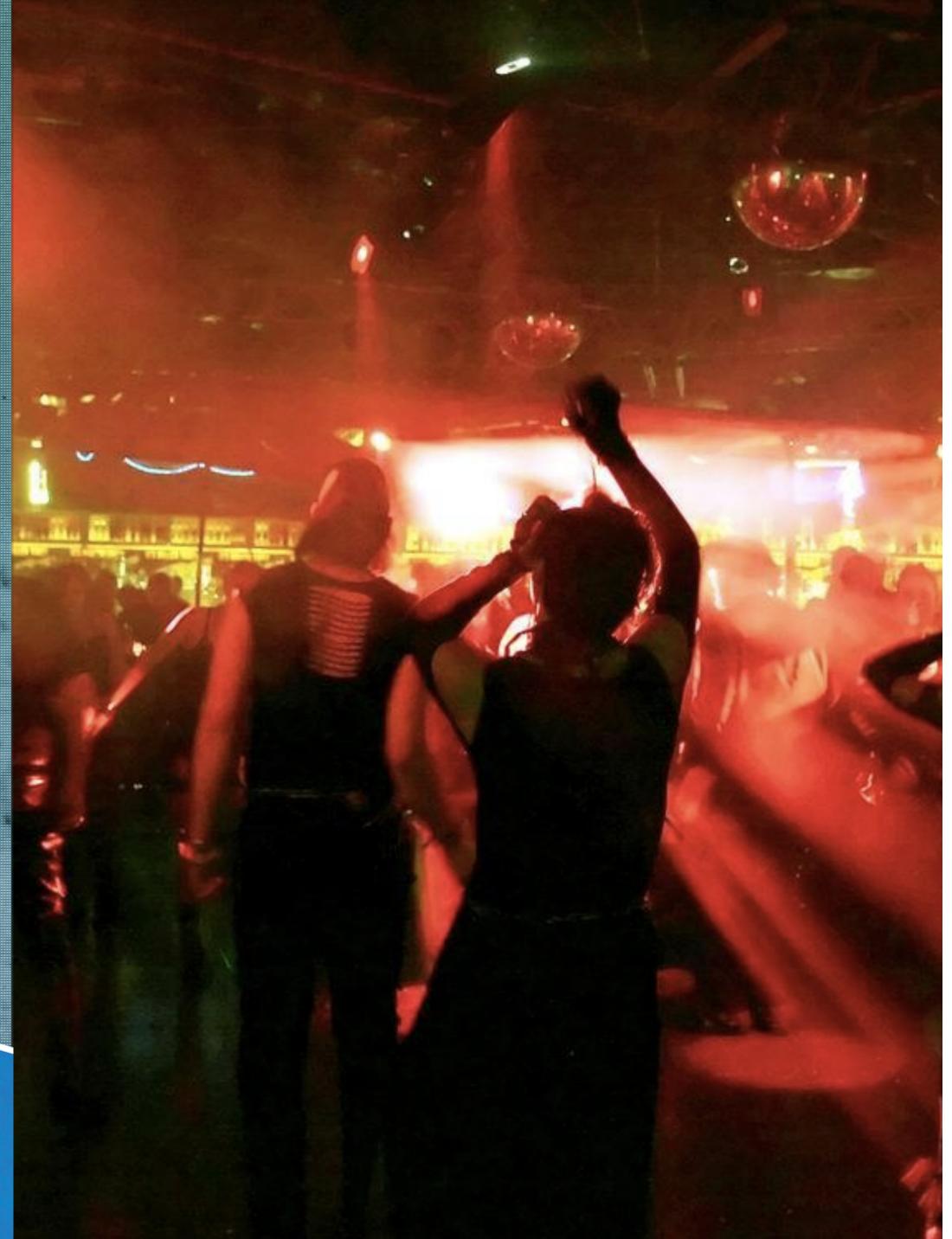
BUT IS IT AR?

COMEATUS

WHAT'S

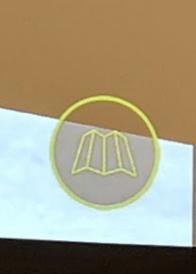


















CREATING "HEADS-UP" NARRATIVE IN AR

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Going to invent the term "Heads-Up Non-Display" to describe audio-based Augmented Reality. @AboutThisLater @PlayLinesAR

7:59 PM - 27 Feb 2017