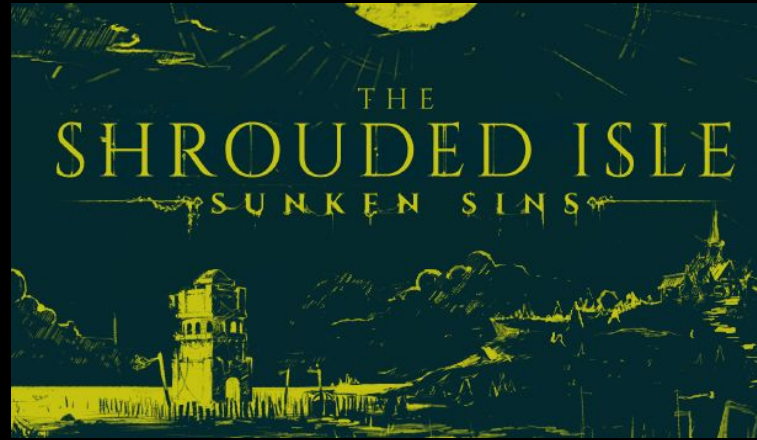




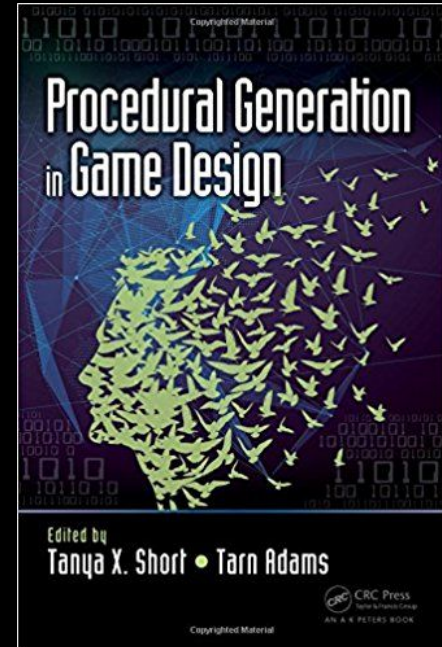
Failure Workshop

The Moon Hunters Mistake

Tanya X. Short
@kitfoxgames



Kitfox Games



Tanya X. Short





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Moon Hunters

[Community Hub](#)

A 1-4 player co-op action RPG about building your own mythology in an ancient, occult world. The levels and map are procedurally generated, so they're different every time, giving you new choices, enemies, and opportunities to show your personality and become a legend.

Release Date: Jan 2016

Popular user-defined tags for this product:

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GAME DEVELOPER ON GAMASUTRA

Tanya X Short

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MOON HUNTERS

SEP 25

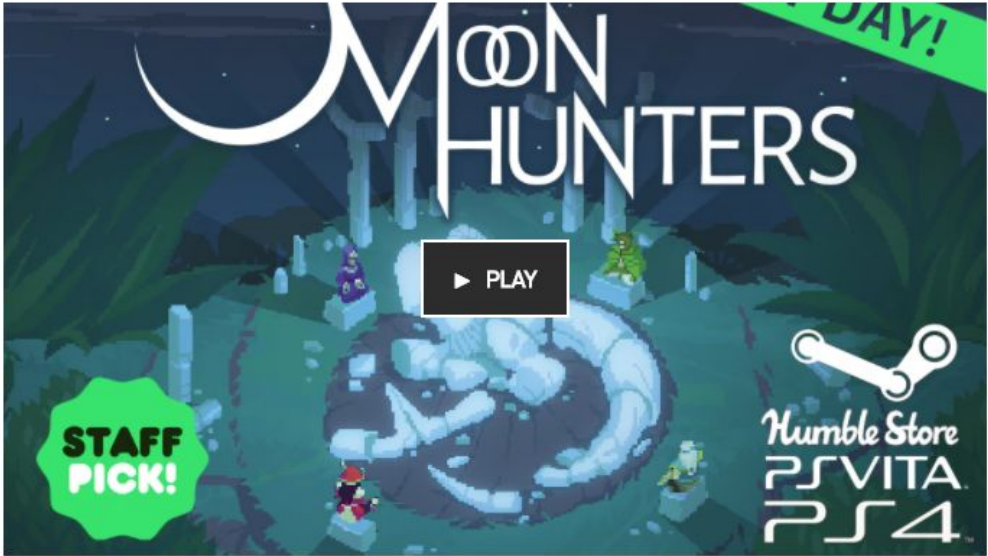
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 Peggle 2 Hits PS4 on October 1st

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Moon Hunters, a Myth-Weaving RPG

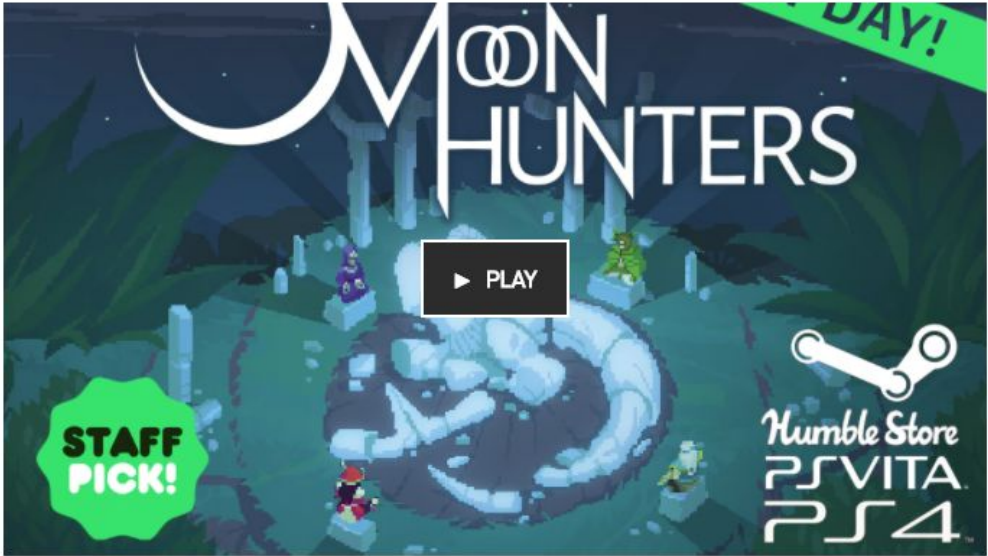
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CA\$ 178,986

pledged of CA\$ 45,000 goal

6,044

backers



Moon Hunters, a Myth-Weaving RPG

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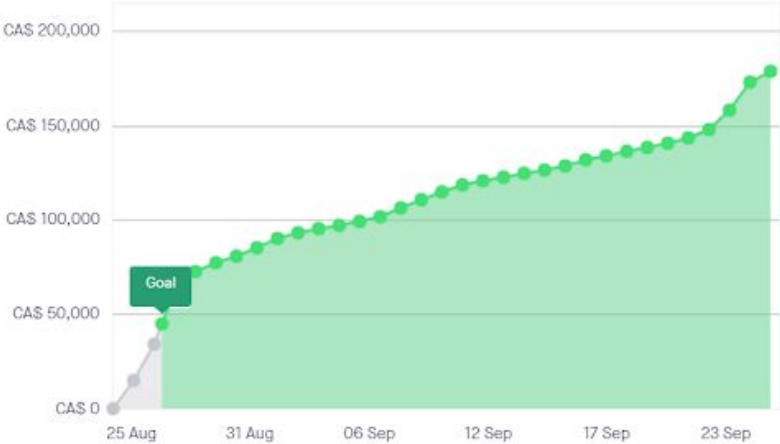
CA\$ 178,986

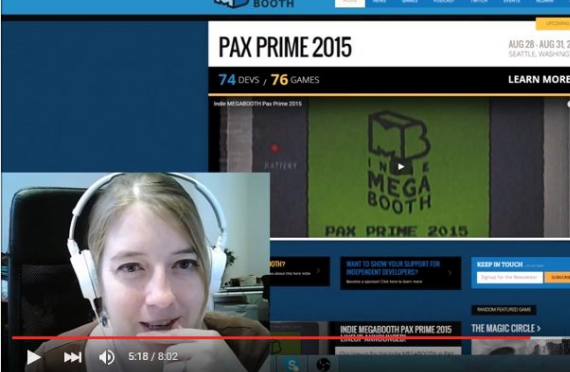
pledged of CA\$ 45,000 goal

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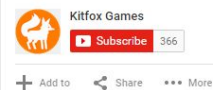
backers

Funding progress





Kitfox Games Dev Diary: August 2015



Moon Hunters | Square Enix Collective

collective.square-enix.com

An open-world adventure for 1-4 players, solving puzzles and building mythologies.

Like · Comment · Share

793 people like this.









Jesseo ▾ 27 Mar, 2016 @ 12:02am

How's the online multiplayer?

Just curious.

Showing 1-4 of 4 comments



I_hamalainen ▾ 27 Mar, 2016 @ 5:22am

It's awful, but then again the game says the online system is still a 'beta'.

#1



angelyuuki0124 ▾ 27 Mar, 2016 @ 5:13pm

I haven't been able to get the steam invite to work yet.

#2



fusedmass ▾ 27 Mar, 2016 @ 5:22pm

It's kinda horrible honestly. Just being honest. You have to get the Host IP address then write that



Jesseo ▾ 27 Mar, 2016 @ 12:02am

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fusedmass ▾ 27 Mar, 2016 @ 9:59am

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ちしょんTihan ▾ 26 Mar, 2016 @ 9:59am

Devs, are you even going to fix online

Tried port forwarding and all of that♥♥♥♥♥ simply doesn't work.
why even state a working online when it's in "beta", this is false advertising



Jesseo ▾ 27 Mar, 2016 @ 12:02am

How

Just cu

1 person found this review helpful
1 person found this review funny



Not Recommended

0.0 hrs last two weeks / 1.2 hrs on record

Posted: 18 Mar, 2016 @ 12:42am

OMG IT KEEPS FREAKING CRASHING. I think this will be a cool game but damnnnnnnnnnn.

Was this review helpful?

Yes

No

Funny



angely

I haven't been able to get the steam invite to work yet.

#2



fusedmass ▾ 27 Mar, 2016 @ 12:02am

It's kinda horrible honestly. J



ちしょんTihan ▾ 26 Mar, 2016 @ 9:59am

Devs, are you even going to fix online

Tried port forwarding and all of that♥♥♥♥♥ simply doesn't work.
why even state a working online when it's in "beta", this is false advertising



MAR 6 2016 10PM

This game looks like the last dump I took

Reply Like



MAR 6 2016 8PM

I was excited at the picture then I clicked and was disappointed by more generic indie art style in a game.

Reply Like 2



MAR 6 2016 7AM

GOTY 1995

Reply Like 1



MAR 6 2016 4AM

crappppp

Reply Like 2



The Shrouded Isle

Good



The Shrouded Isle

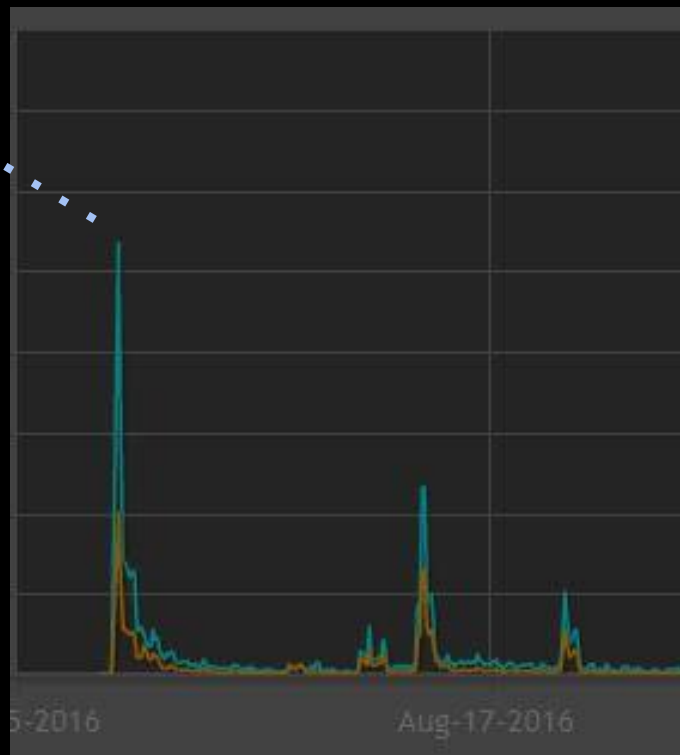
Good



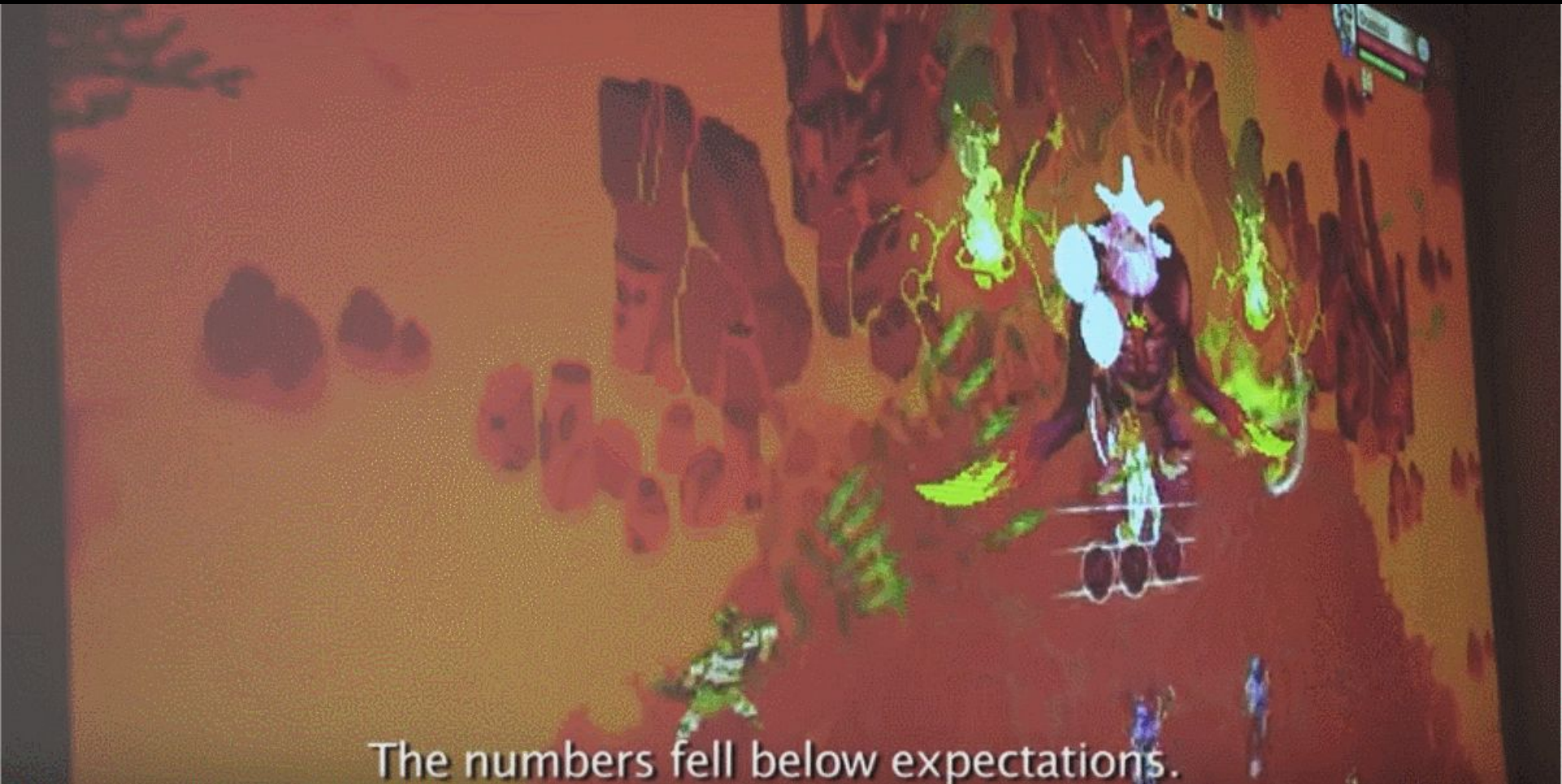
Moon Hunters


Opposite of
Good

Launch



Moon Hunters Steam Revenue



A middle-aged man with a grey beard and a red knit beanie is sitting on a balcony. He is wearing a light blue jacket with teal stripes on the sleeves. He has a serious expression. In the background, there is a balcony railing, potted plants including orchids, and a view of the ocean under a clear sky.

I know I haven't been at my best
this past decade.



Rob Keith

on February 15, 2016

Report spam

Is the new beta going to be fun? The last version was disappointing. :(



Why We Launched Too Early

1. I wanted to prove naysayers wrong



Why We Launched Too Early

2. I was proud of my production skills



Why We Launched Too Early

3. Team morale was low



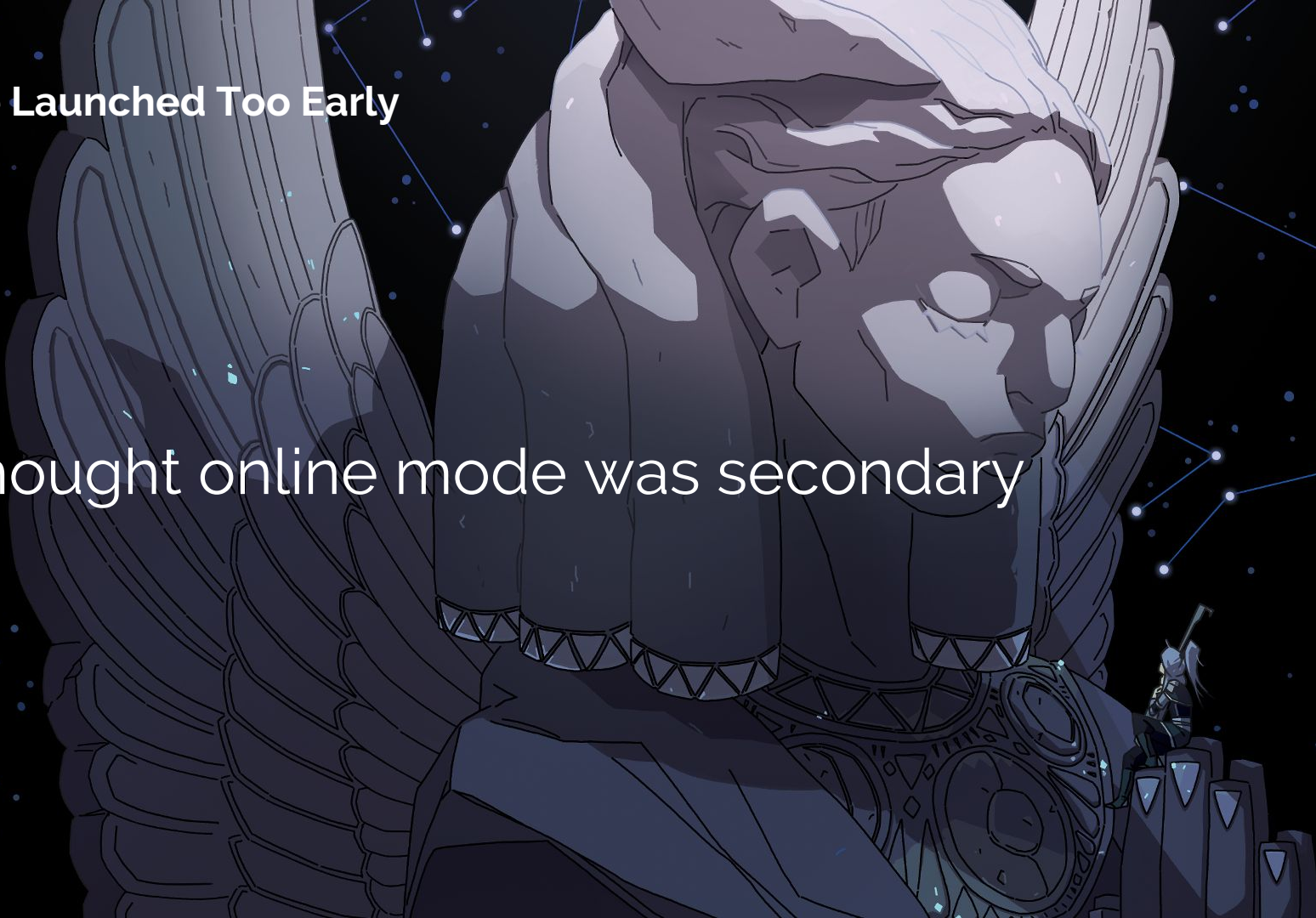
Why We Launched Too Early

4. I was paranoid about competition



Why We Launched Too Early

5. I thought online mode was secondary

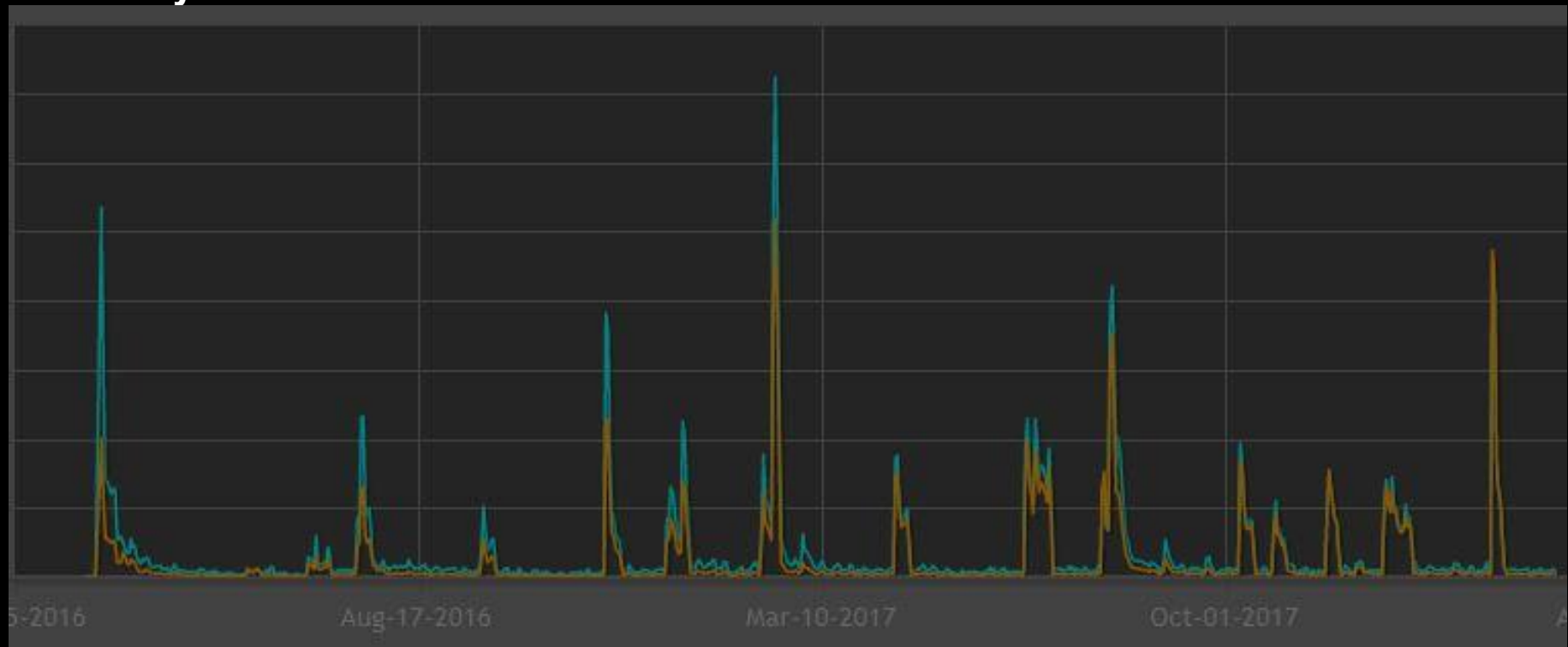


Why We Launched Too Early

6. I had lined up a paid gig



Recovery



Moon Hunters Steam Revenue

Recovery (Fans)



Recovery (Fans)



Recovery (Fans)



Play alone or with friends! A co-op personality test about exploring an ancient, occult world in 5 days.

100% of the 31 user reviews in the last 30 days are positive.

User reviews:

RECENT: **Very Positive** (31 reviews)

OVERALL: **Mostly Positive** (365 reviews)

Recovery (Team)

MOON HUNTERS LAUNCH PARTY
MARCH, 2016

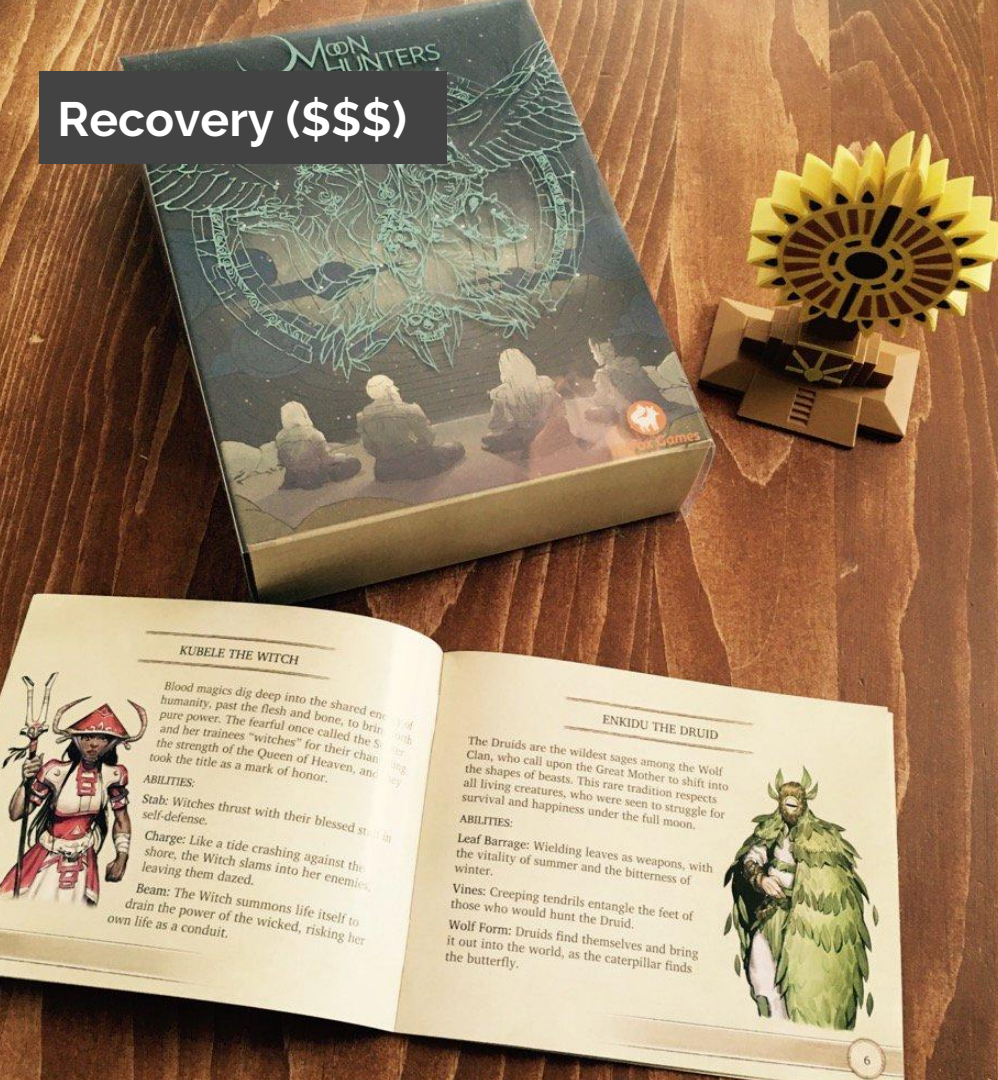
Recovery (Personal)



Recovery (Personal)



Recovery (\$\$\$)



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VALENTINE'S MIDWEEK MADNESS COZY COUCH CO-OP BUNDLE



BattleBlock Theater • Moon Hunters
Overcooked • Lovers in a Dangerous Spacetime
Keep Talking and Nobody Explodes

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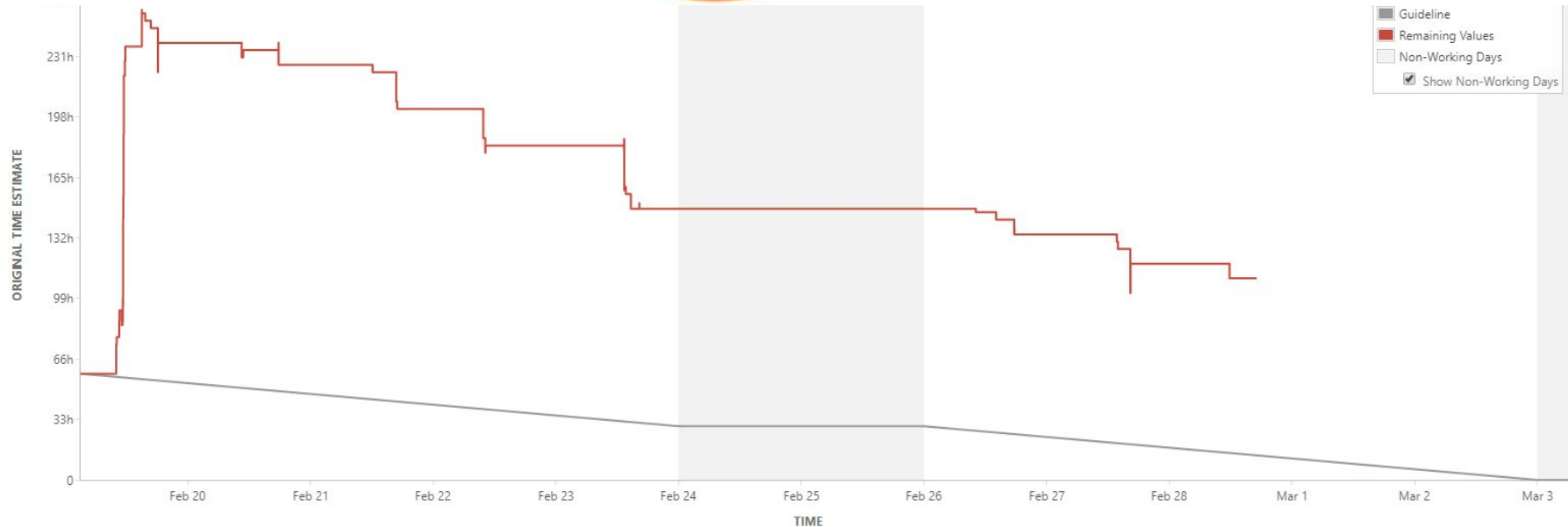
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CLOSE

Recovery (\$\$\$)



Recovery (Ongoing)



Recovery (Ongoing)



Kitfox Priorities (Old)

1: Survival

2: ???

3: ???

Recovery (Ongoing)



Kitfox Priorities (Old)

- 1: Survival
- 2: Efficiency?
- 3: Quality?

Recovery (Ongoing)



Kitfox Priorities

- 1: Survival
- 2: Quality
- 3: Efficiency

Recovery (Ongoing)



Recovery (Ongoing)



Boyfriend DUNGEON





Failure Workshop

The Moon Hunters Mistake

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