

60 Games in 6 Years: Lessons from the Modern Mobile Market

Peter Eykemans Director of Publishing, 3rd Party Kongregate

GAME DEVELOPERS CONFERENCE MARCH 18–22, 2019 | #GDC19



Web Platform 100,000+ Uploaded Games

F2P Publisher

60+ Games 200M+ Downloads

Premium Publisher

Mobile, Steam, and Consoles

PC Platform Kartridge now in Open Beta





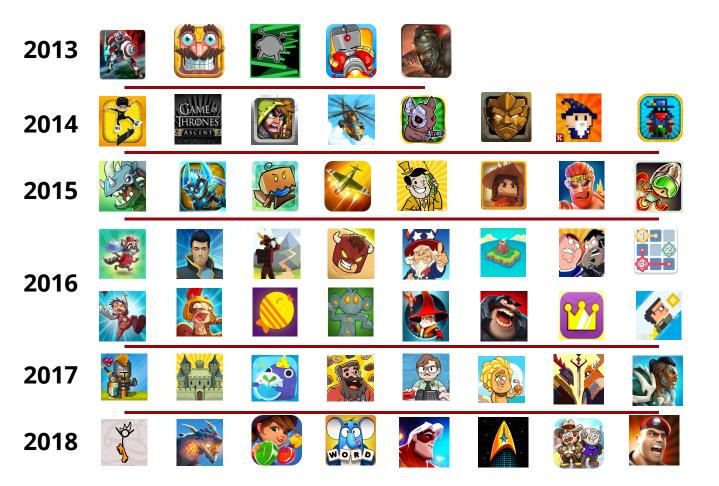
Peter Eykemans Director of Publishing, 3rd Party













Control





Tyrant Unleashed

Details:

- First direct collaboration with longtime web developer, Synapse Games.
 - Started a tradition of cross-platform partnerships that continues to this day.
- Hardcore collectible card games using upgrades, fusion, and heavy competitive guild events.
- Surpassed lifetime web spend in just a few months on the game's predecessor.
 - First glimpse into the real potential of mobile for us.

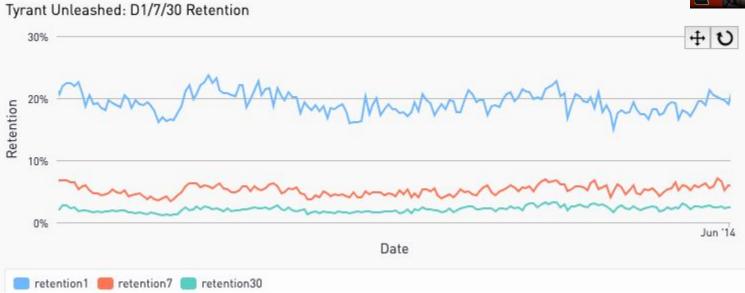
More Specifically:

- Lifetime Value: Retention & Monetization
- User Acquisition
- Platform Promotion

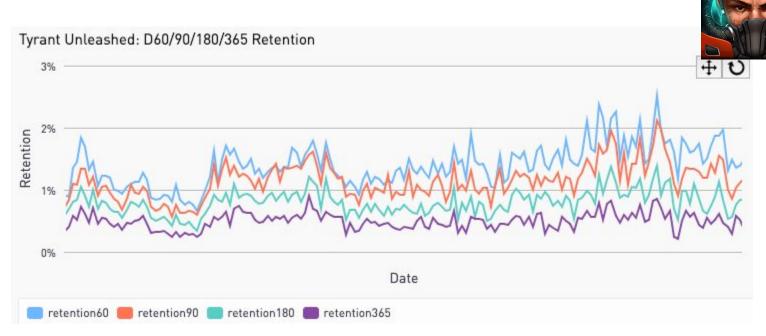


Early Retention

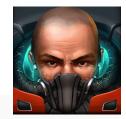




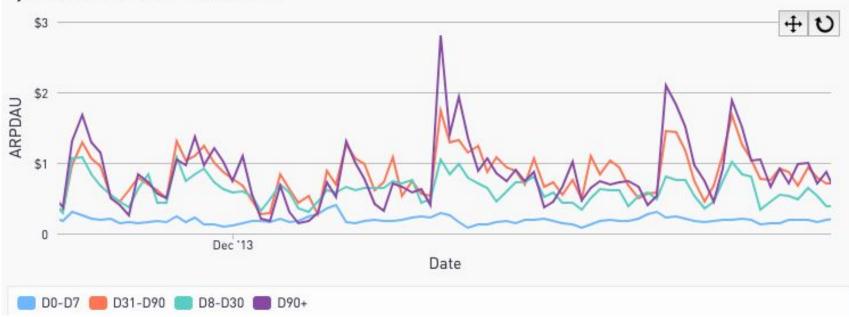
Late Retention



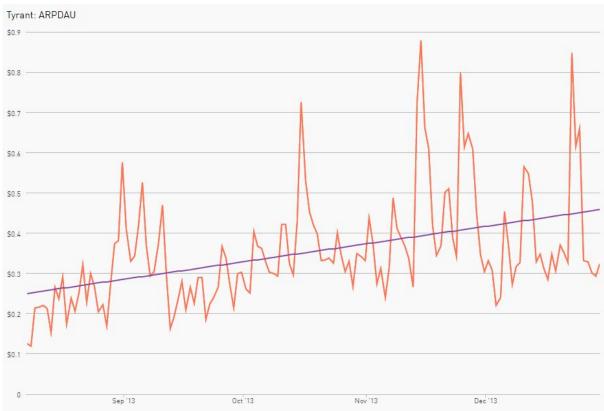
Monetization

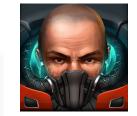


Tyrant Unleashed: ARPDAU Cohorts



Monetization

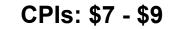


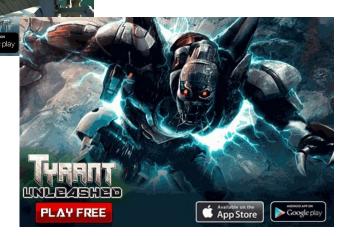


Marketing

UNLE25HED

PLAY FREE







KONGREGATE Publishing



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Platforms & Promotion

User Acquisition

Lifetime Value

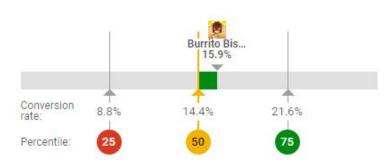
Platforms & Promotion

So...with platforms, what's in your control?



Perception of Your Game

- Rating
- Localization
- ASO
- App Analytics & Vitals
- Conversion Measurements
- AB Testing Assets
- Game Size





Variants Audience		Audience 🧿	ce ⑦ Installs (current) ⑦	Installs (scaled) 🧿	Performance ⑦ 90% Confidence Interval	
- Current Version	0	25.0%	2,309	9,236		
- Bob Center	0	25.0%	2,929	11,716	+23.1% +31.7%	
– Peter Center	0	25.0%	2,733	10,932	+12.8% +26.0%	
🗕 Logo	0	25.0%	2,055	8,220	-14.7% -6.0%	

Platform Feature Usage

- Achievements
- Leaderboards
- Promoted In-App Purchases
- Instant Apps
- Subscriptions
- Notifications

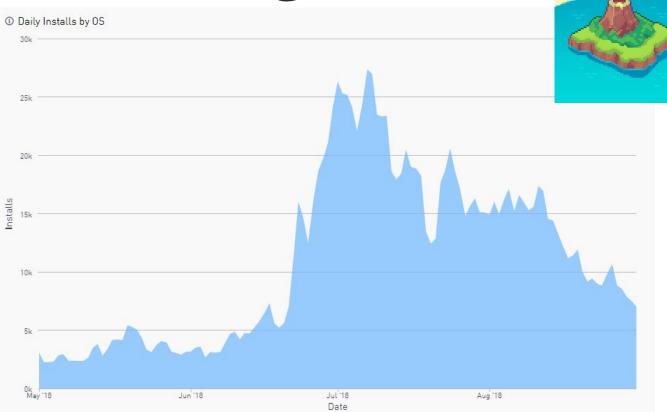
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New Features and • You can now set by Combo BGEs!	I Improvements: e the specific comb	o cards affected mor	e	
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What's out of your control?



Organic Changes

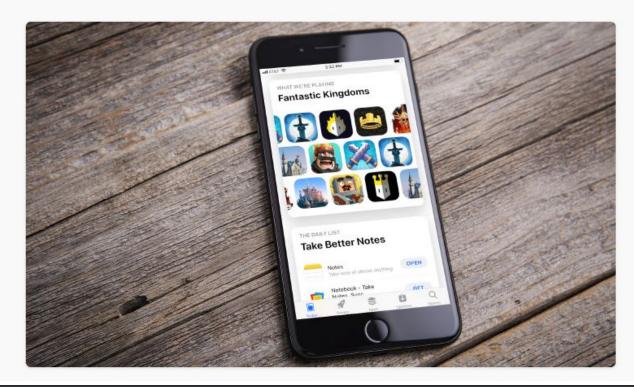


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APR 20, 2018

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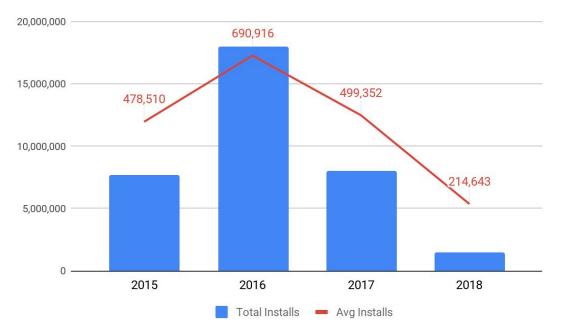
iOS 11's App Store Increases Downloads of Featured Apps up to 800%



From Sensor Tower's Blog

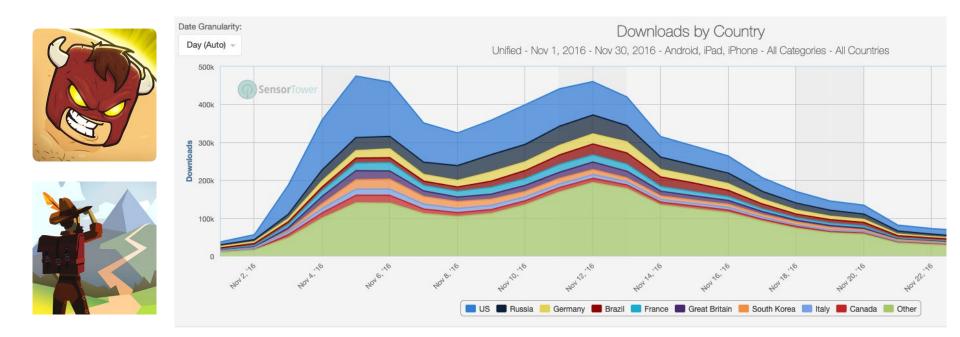
App Store Feature Volume Changes

Launch Month Installs

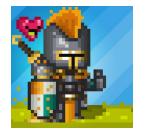


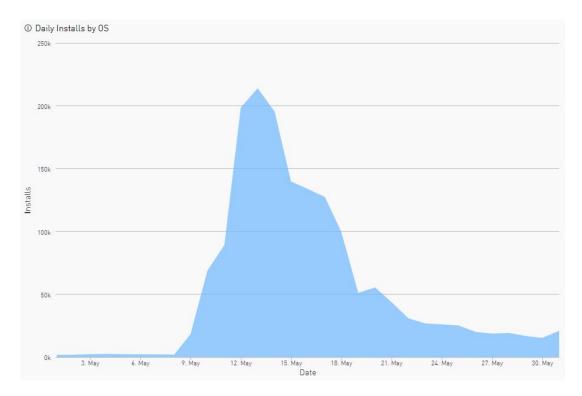


November 2016 Launch Features



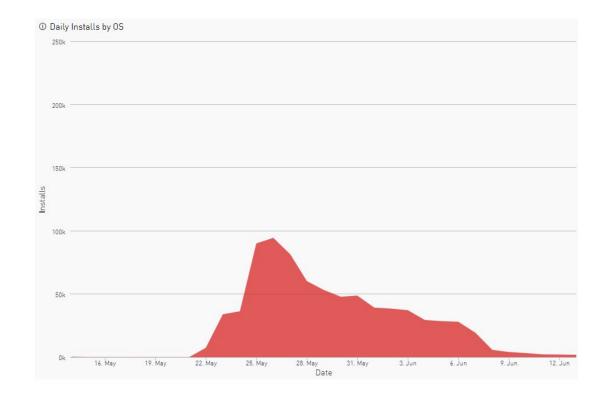
May 2017 Launch Feature



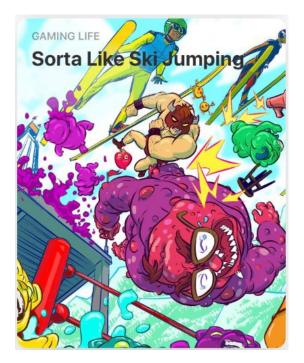


May 2018 Launch Feature





Recurring Promotion



THE DAILY LIST Battle Through Dungeons

GET

 Sold Dungeon
 GET

 Casual, delicious RPG action
 GET

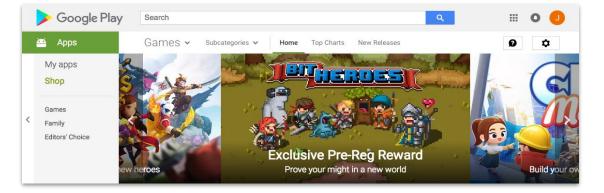
 Dungeon Boss
 OPEN

 Action Strategy RPG
 OPEN

 Adverse dungeon crawler!
 GET

 Eit Heroes
 Oid School Dungeon Crawler RPG

OUR FAVORITES



Platform Game Updates



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Platforms & Promotion

In Control:

- Game Quality and Perception
- Platform Tool Usage
- Platform Optimization

Out of Control:

- Platform Store Visual Changes
- Platform Search Changes
- Promotion

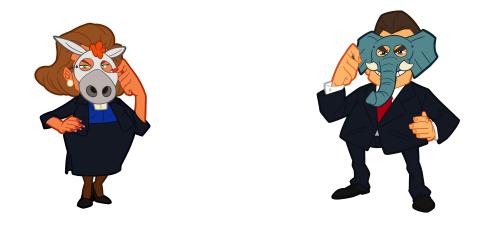


What's in your control?



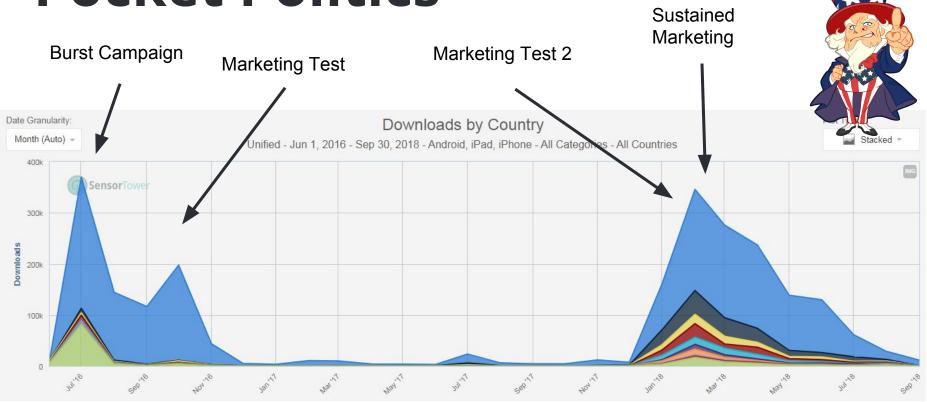
LTV > CPI





Creative Creatives

Pocket Politics



Marketing Creative



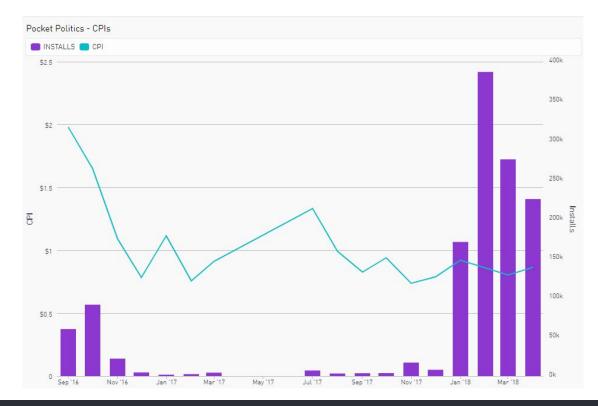




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Pocket Politics



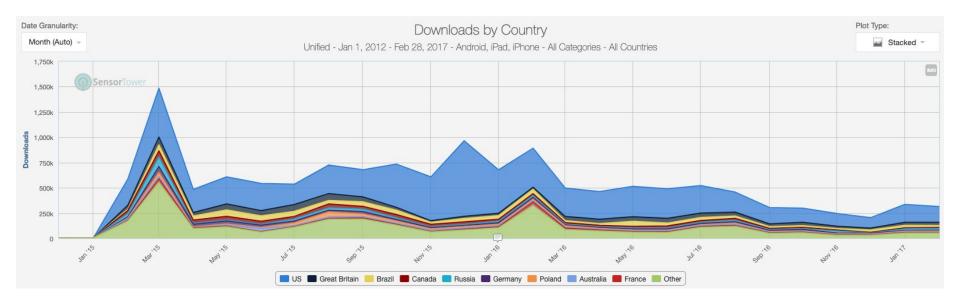


New Ad Technology



AdVenture Capitalist





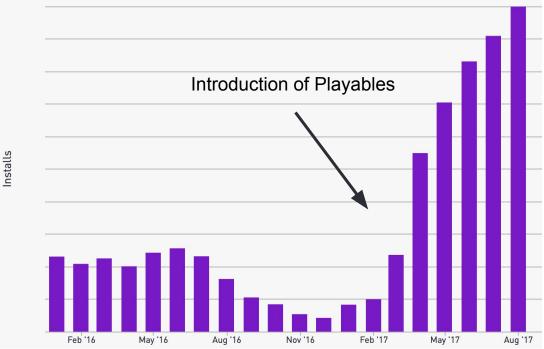
AdVenture Capitalist





AdVenture Capitalist

AdCap - Paid Installs





New Users on New Frontiers



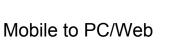
Multiple Platforms

PC/Web to Mobile









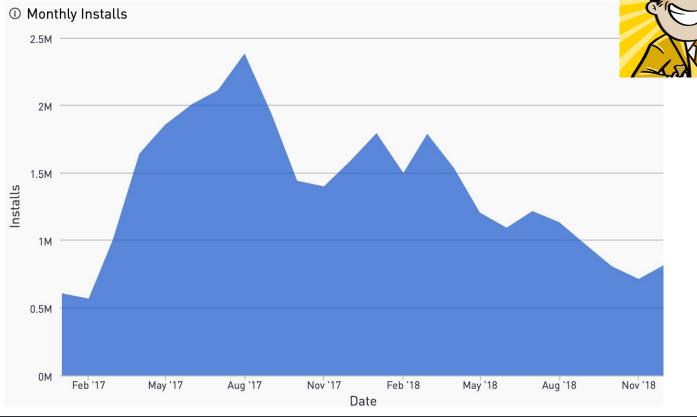


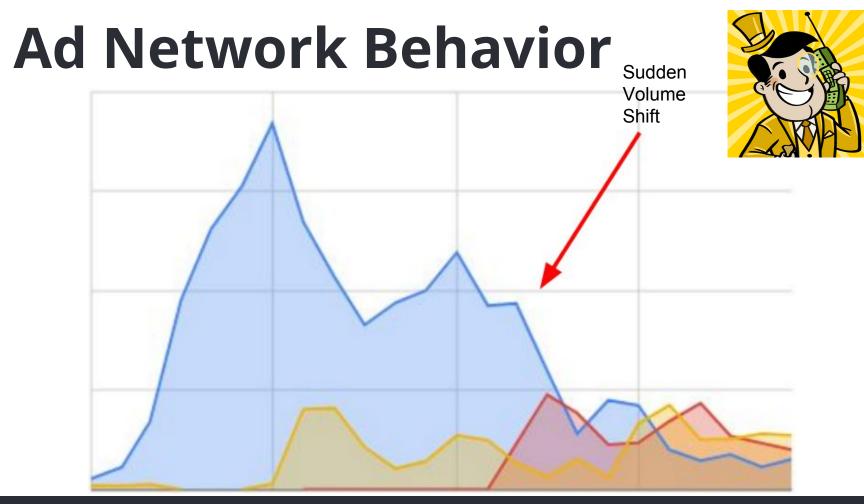




What's out of your control?

Ad Network Behavior





Rise of New Genre Volume

February 2017 (10%)



February 2018 (40%) Baseball Boy! Voodoo Knife Hit 2 Ketchapp Studio Rules of Survival F-3 MetEase Splashy! Voodoo Twisty Road! Voodoo Mad Skills BMX 2 1 6 Turborilla FLO Game E Rogue Games Snake VS Block 8 Voodoo HQ - Trivia & Words 9 🖼 Intermedia Labs Dune! 10 Voodoo Run Sausage Run! 11 I TabTale Temple Run 2 12 Imanoi Cash Show - Win Real Cash! 13 Zenjoy Rolly Vortes Rolly Vortex 14 MARVEL Contest of Champions 15

February 2019 (60%)

1	AND	Words Story - Addictive Word Game Worzzle
2	.~	Color Bump 3D Good Job Games
3	Con the second	Wordscapes PeopleFun
4		Lucky Day - Win Real Money See Lucky Day
5	5	Tiles Hop: EDM Rush! Amanotes
6		Drive and Park SayGames
7	3	Paper.io 2 III Voodoo
8	•	Helix Jump III Voodoo
9	APULOX	ROBLOX Roblox
10	مد	Stickman Hook III Madbox
11	Ŧ	Light-It Up I TabTale
12	B	Tomb of the Mask Playgendary
13	Ke	Subway Surfers ■ Kiloo
14		Fire Balls 3D III Voodoo
15	2	Polysphere Playgendary

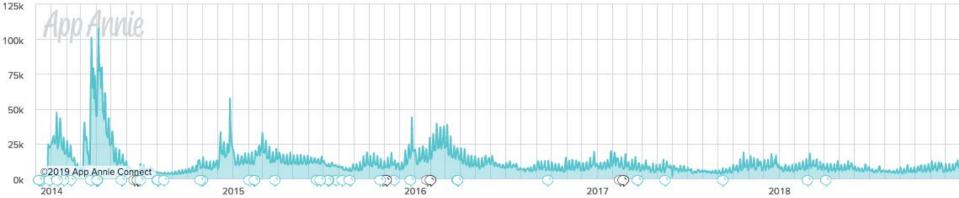
Early Hyper Casual



Run

- Pro Tip: Grab the single best ASO title a game could ever have in 2008.
- Over 20 million installs with no marketing.
- In-game ads work.





Attempts to Control the Uncontrollable

The Perils of Art Testing









Click Through Results

Source Totals	Impressions	Clicks	CTR
Cafe Town	41,614	813	1.95%
Castaway Cove	53,929	1,157	2.15%
Payday Cafe	31,736	546	1.72%
Eon Island	42,042	755	1.80%
Relic Raiders	47,079	966	2.05%



Live Results







Source	Impressions	Clicks	CTR	Conversion
Castaway Cove Art Test Round 1	53,929	1,157	2.15%	n/a
Castaway Cove Art Test Round 2	40,450	1,068	2.64%	n/a
Castaway Cove Art Test Round 3	175,762	3,323	1.89%	n/a
Castaway Cove Test Markets	3,912,062	43,765	1.11%	22.39%



What do you do if you can't directly control CPI?

Evolution of Accessibility







CPI: High

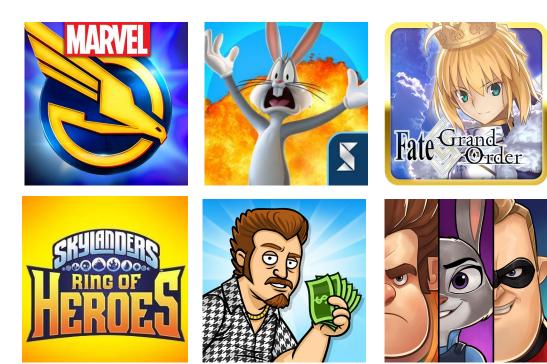
CPI: Medium

CPI: Low

IP as a Multiplier







User Acquisition

In Control:

- Ad Creative
- Ad Technology
- Ad Network Distribution
- Platforms
- IP Usage

Out of Control:

- CPI
- Ad Network Shifts
- New Genre Volume



Lifetime Value

LTV +

- Live Events & Competition
- Store Planning
- Add Ads



Add Live Events & Competition

In -Game Events







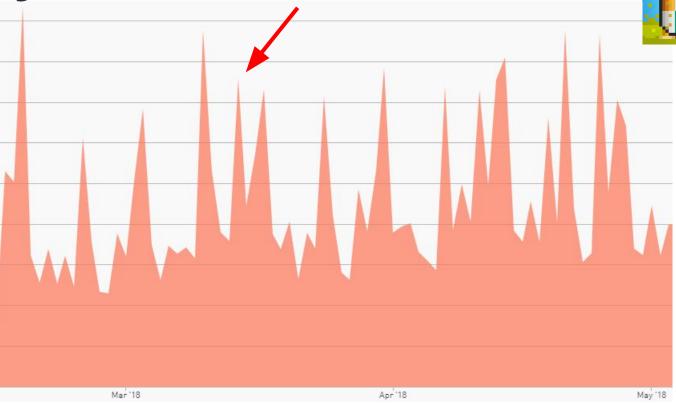




Improve Your Shop Planning



Daily Revenue Cadence





Add Ads



Ad Revenue by the Year

Revenue by Year ads iap 100% 100% 92% 78% 71% 71% 80% 60% 40% 20% 0.45% 0% 2015 2016 2018 2016 2012

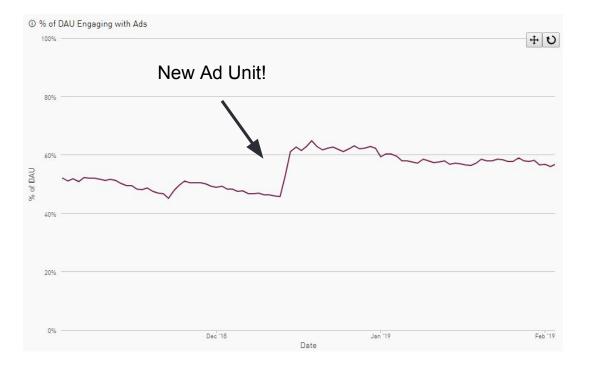
Ad Revenue

In Control:

- % of Daily Users Watching Ads
- # of Ads Watched Per User



Improve Your Ads



Ad Revenue

Out of Control:

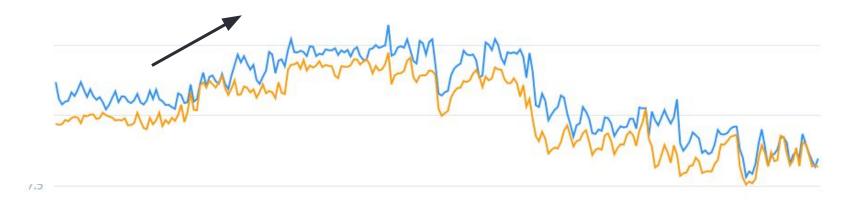
- Traffic Quality (Who's Buying)
- Payout Amounts



eCPM



eCPM



Offer Walls

- We examined Offer Wall engagement across 5 of our titles (3 idle, 2 midcore).
 - **3-6%** of players use Offer Walls.
 - Those users are **10-14x more likely** to make an IAP transaction.
 - Non-buyers who use the offerwall have **comparable retention** levels to buyers who don't use the offerwall.
 - In the midcore titles, all buyers who use the offerwall have significantly more purchases per player.



LTV Control





Platform & Promotion

- Game Quality and Perception
- Platform Tool Usage
- Platform Optimization

User Acquisition

- Creatives
- Adoption of Tech
- Platforms
- IP

Lifetime Value

- Ads
- Strong Live Servicing

In Control



Platform & Promotion:

- Platform Store Visual Changes
- Platform Search Changes
- Platform Promotion

User Acquisition:

- CPI
- Network Shifts
- Rise of New Genre Volume & Competition

Lifetime Value:

• You have the most control here! Limited by time and money.

Out of Control

Address everything you can control, so you're most prepared to handle

the things you can't.



Thank You!



@peykemans

We're Hiring! kongregate.com/jobs

- Product Specialist, Idle
- Product Specialist, Midcore

Two More Kongregate Talks:

Common Pitfalls in F2P Development and How to Avoid Them Mael Novat, Senior Producer Thursday 10am, Room 2002, West Hall

Nature vs. Nurture: Unpacking Player Spending in F2P Games Tammy Levy, VP of Insights Thursday 11:30am, Room 3005, West Hall