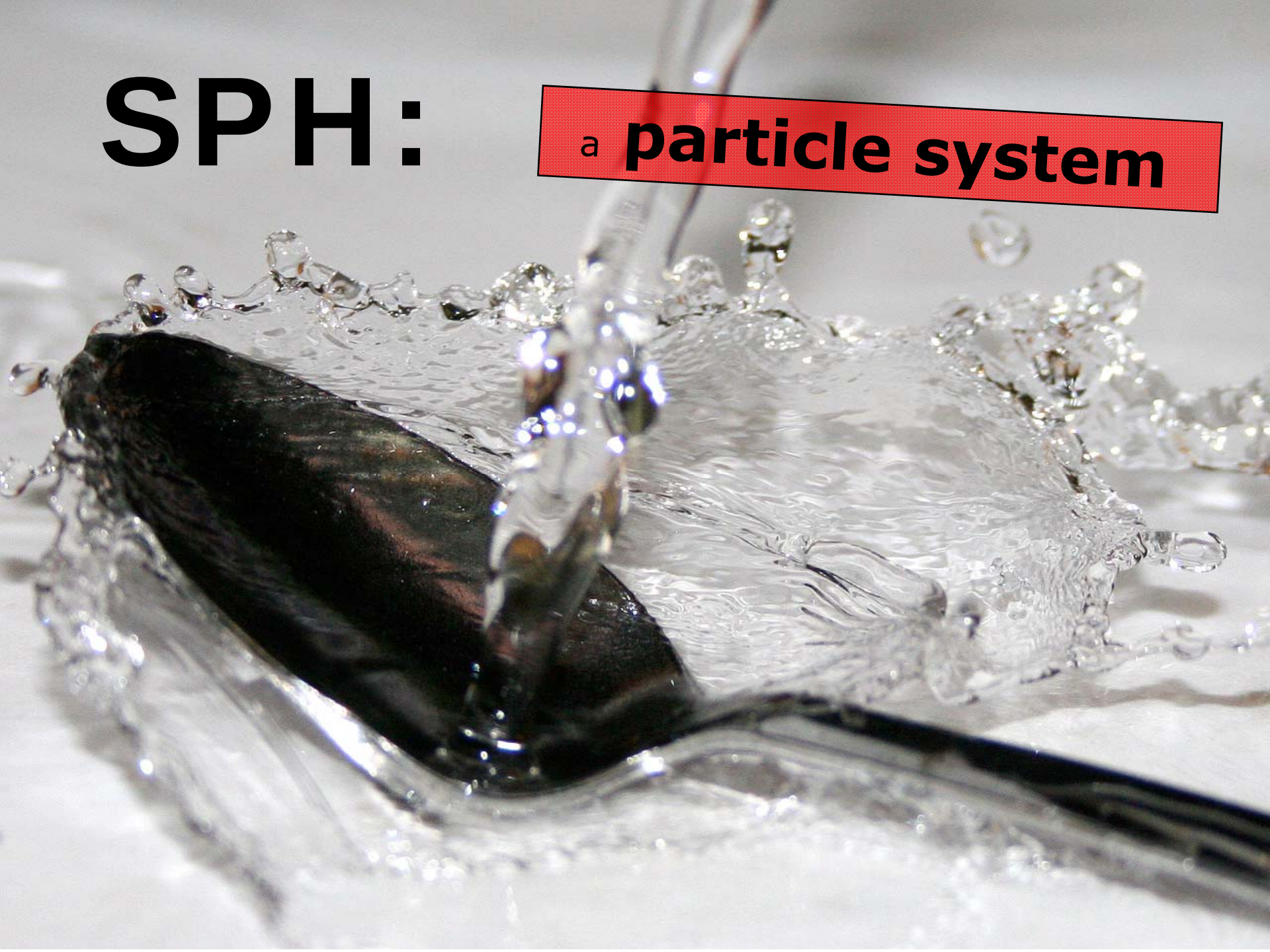


Smoothed **P**article **H**ydrodynamics

by **Kees van Kooten**
Virtual Proteins

SPH:

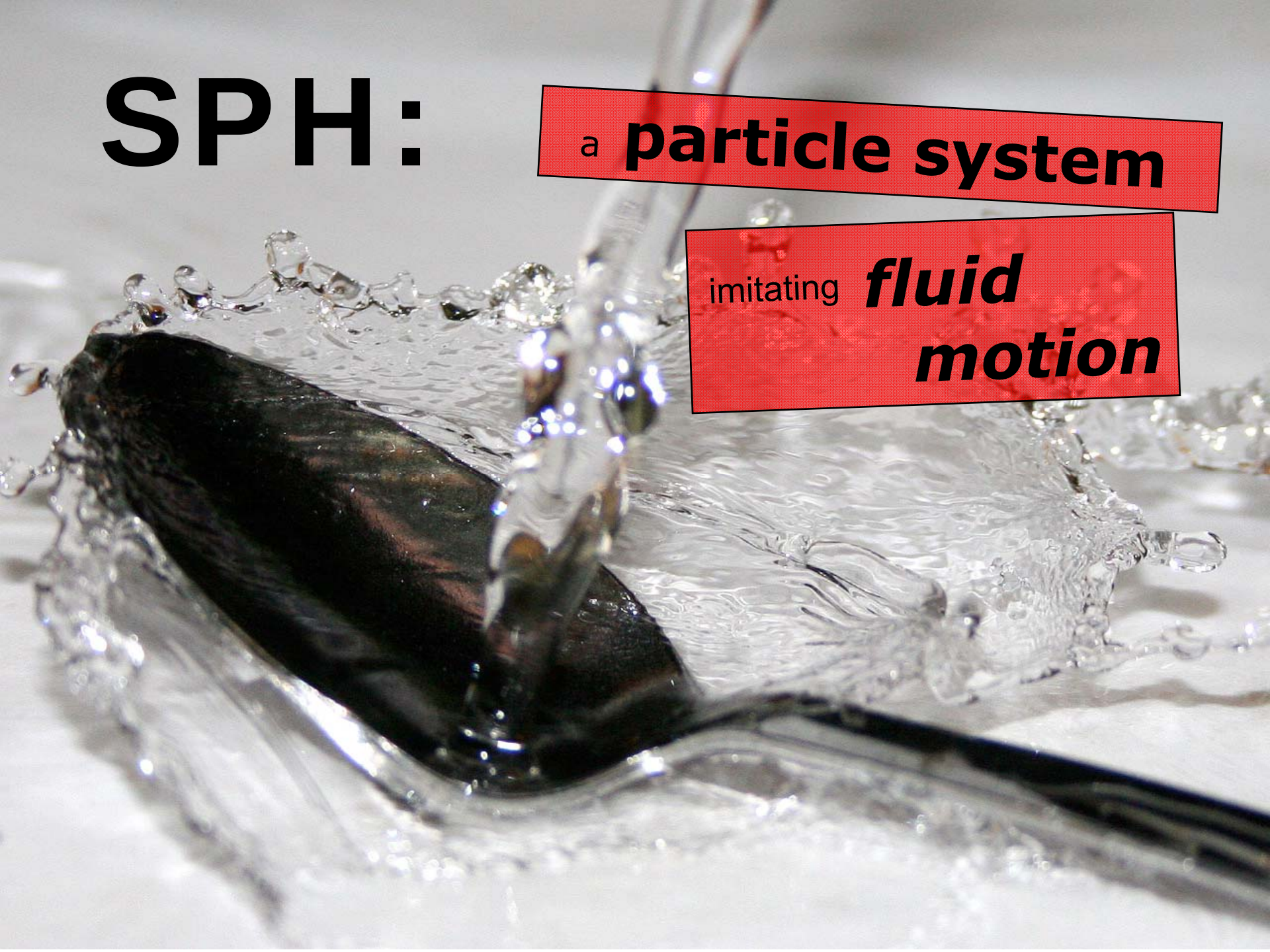
a **particle system**



SPH:

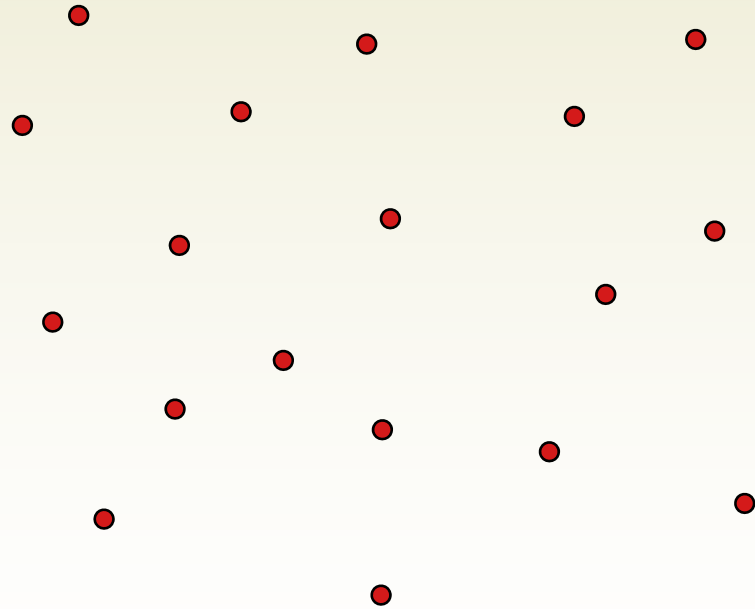
a **particle system**

imitating ***fluid
motion***

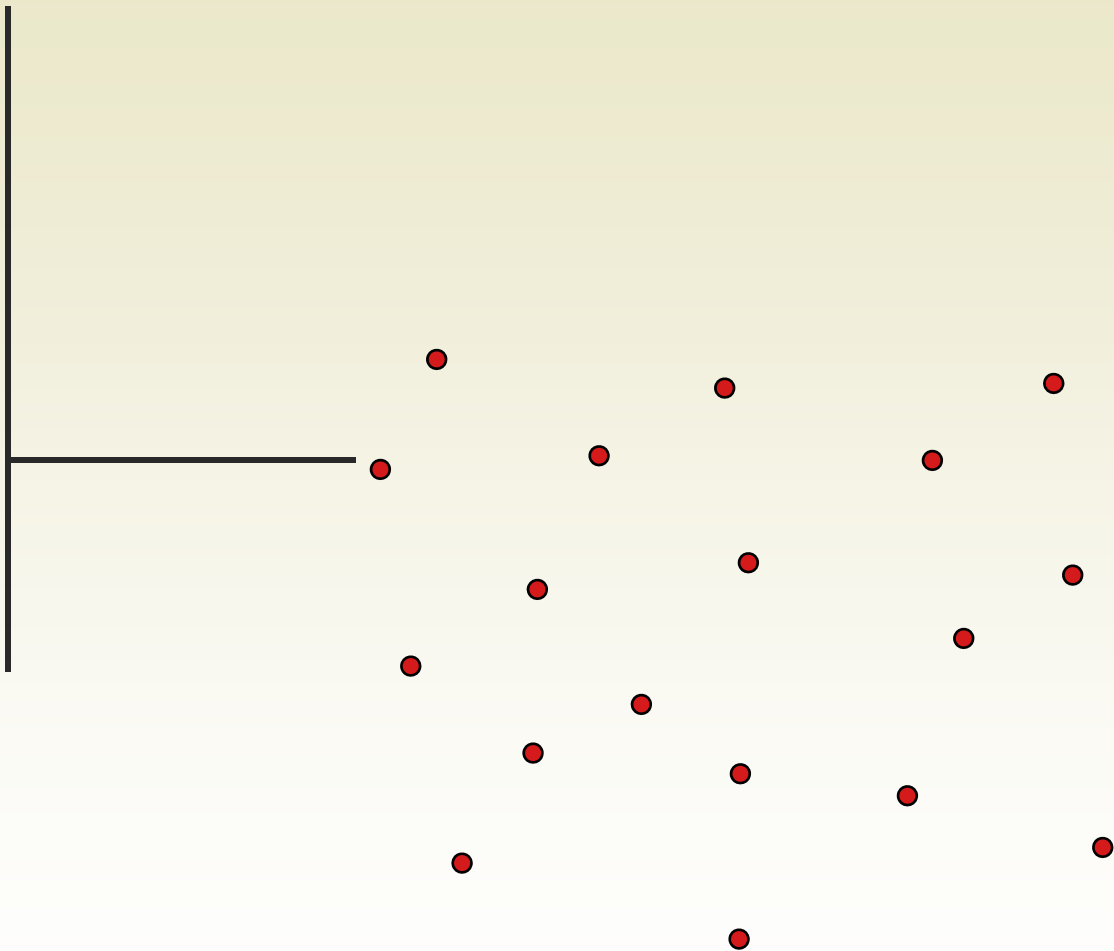


SPH:

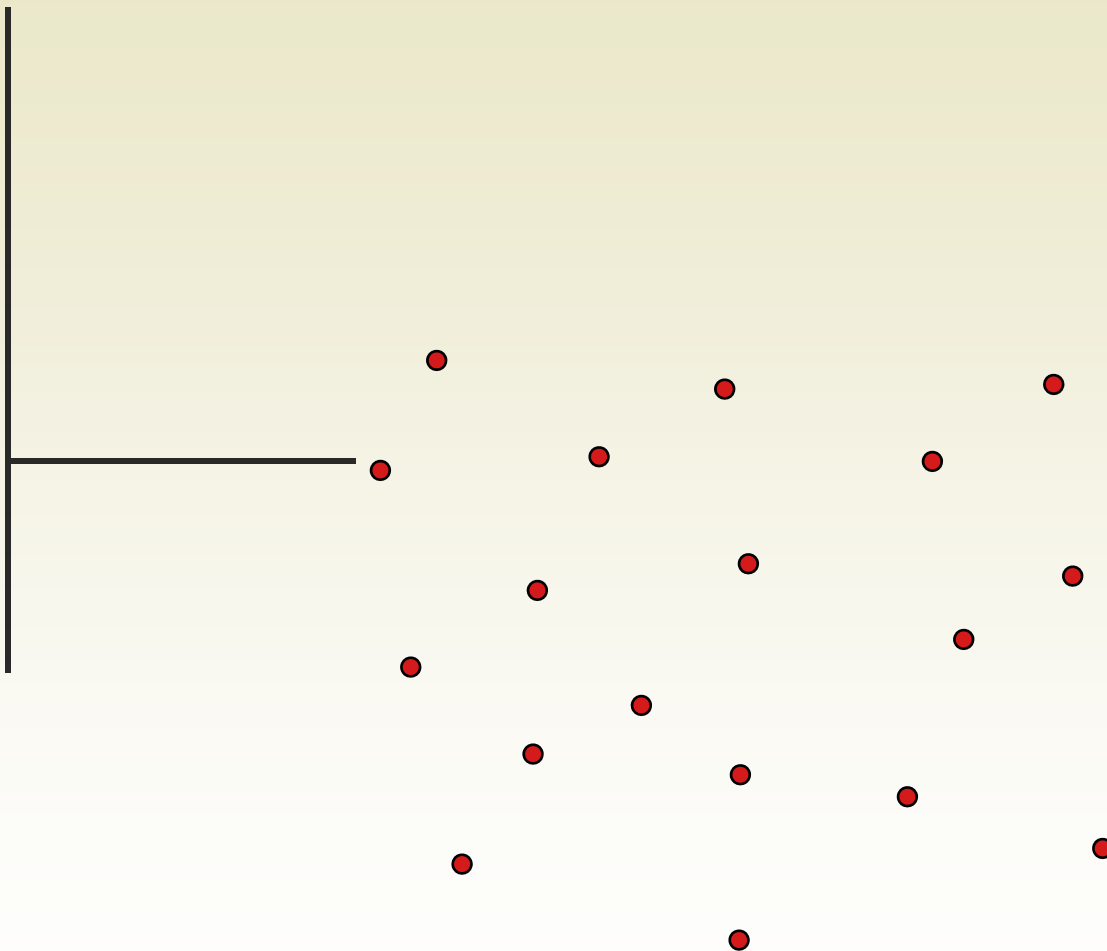
particle system



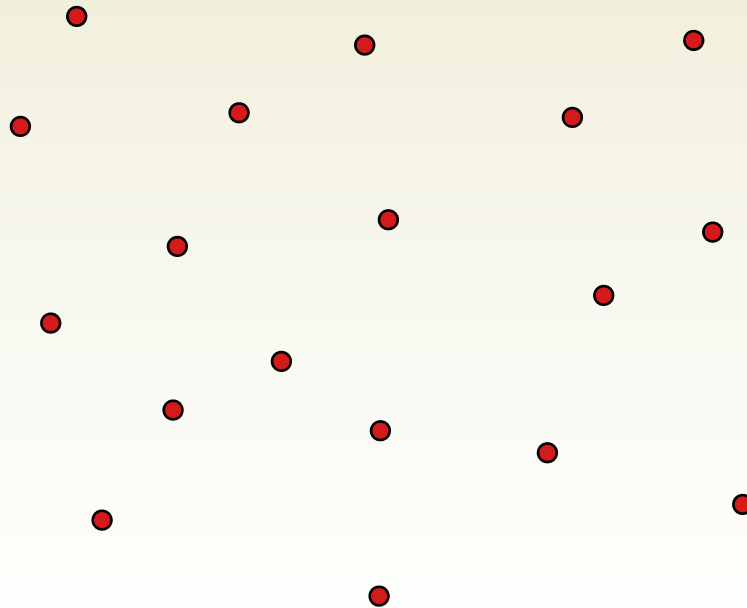
x
v
m
f



x
v
m
f
d
p

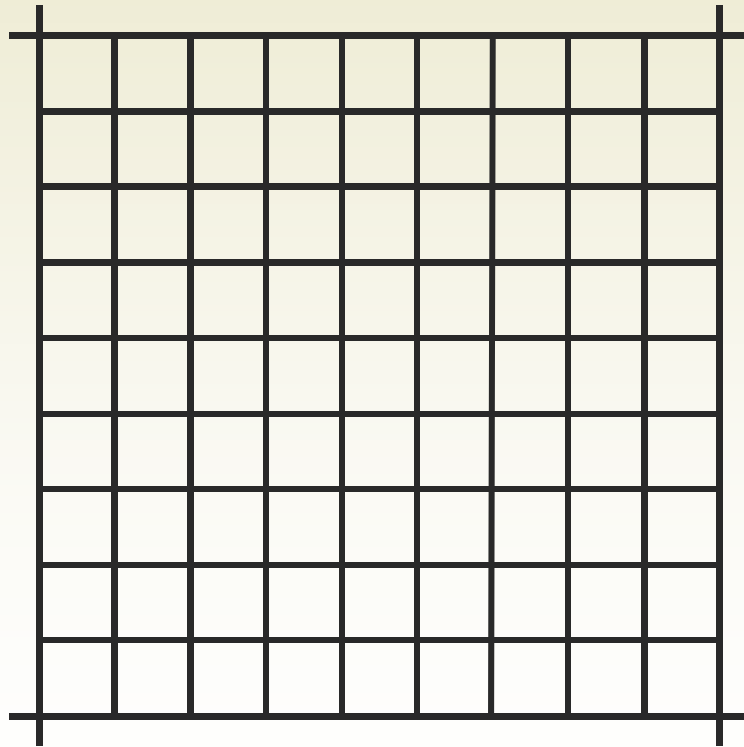


Lagrange



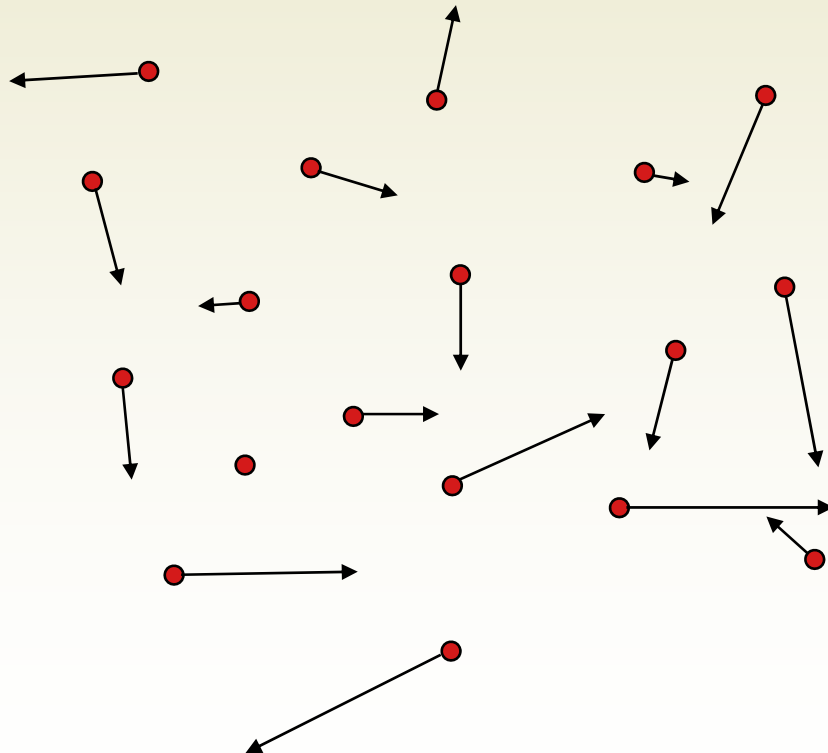


Euler

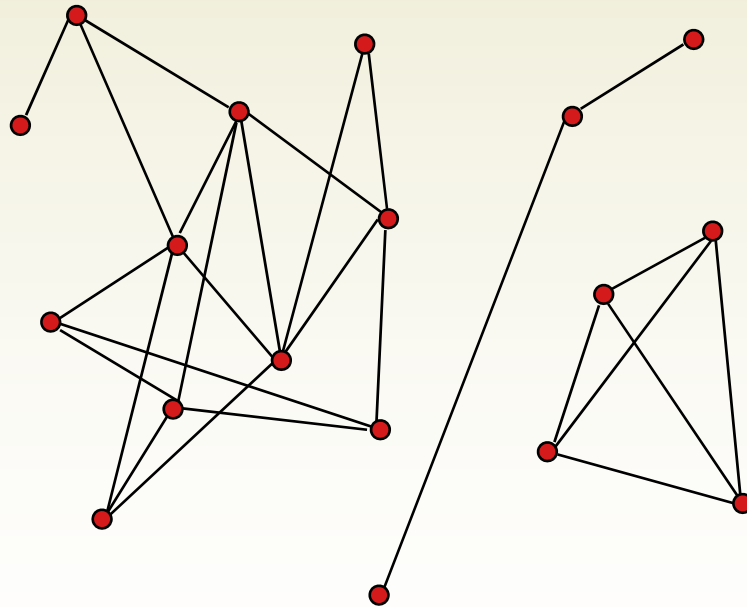




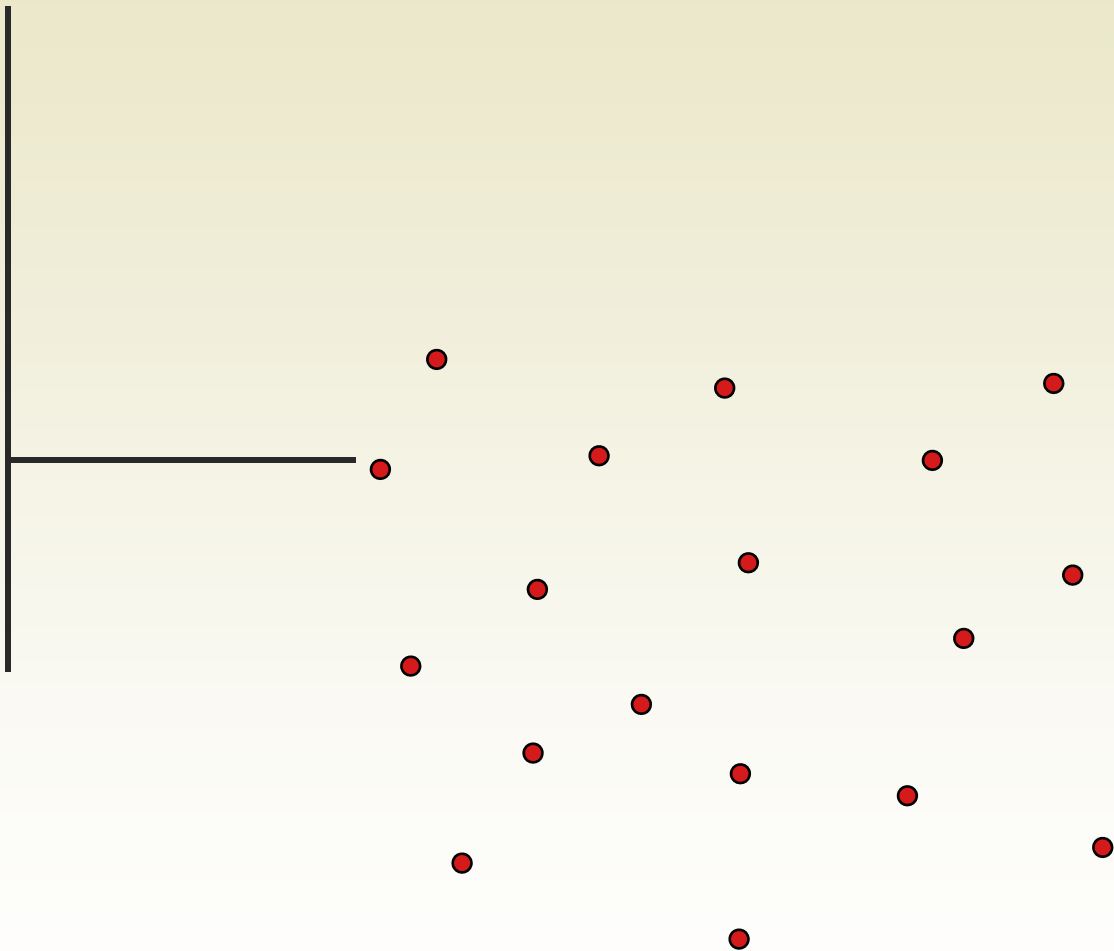
Independence



Dependence



x
v
m
f



$$\frac{dx}{dt} = v$$

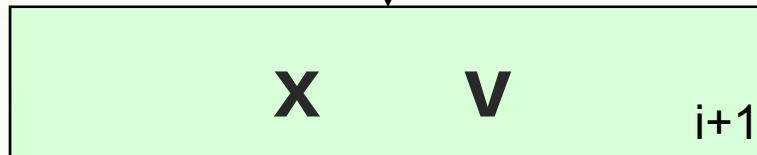
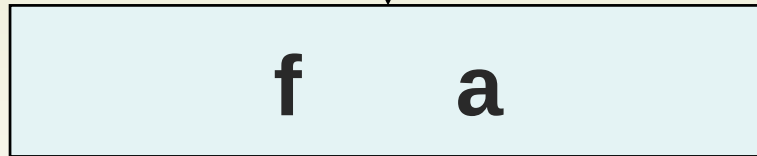
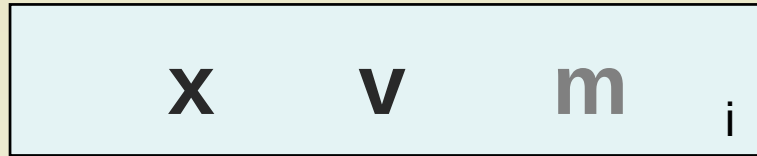
$$\frac{dx}{dt} = v$$

$$\frac{dv}{dt} = a$$

$$\frac{dx}{dt} = v$$

$$\frac{dv}{dt} = a$$

$$m a = f$$



f

m

v_i

x_i

f

m

v_{i+1}

v_i

x_{i+1}

x_i

$$a = \frac{f}{m}$$

$\mathbf{v}_{i+1}$

$\mathbf{v}_i$

$\mathbf{x}_{i+1}$

$\mathbf{x}_i$

$$\mathbf{a} = \frac{\mathbf{f}}{\mathbf{m}}$$

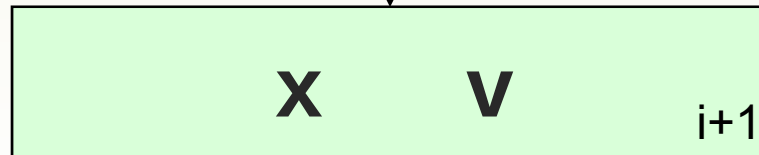
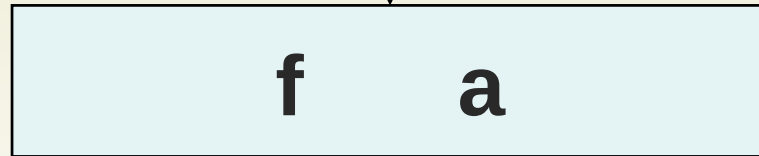
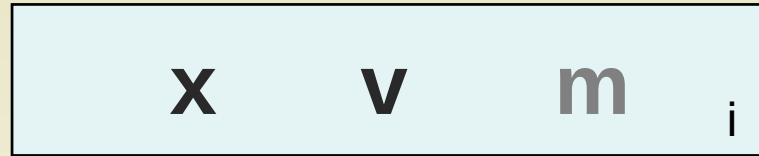
$$\mathbf{v}_{i+1} = \mathbf{v}_i + \mathbf{a} \Delta t$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i + \mathbf{v}_i \Delta t + \frac{1}{2} \mathbf{a} \Delta t^2$$

$$\mathbf{a} = \frac{\mathbf{f}}{\mathbf{m}}$$

$$\mathbf{v}_{i+1} = \mathbf{v}_i + \mathbf{a} \Delta t$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i + \mathbf{v}_i \Delta t$$



F

f_{external}

f_{internal}

f_{internal}

$$\mathbf{f_p} \sim \mathbf{p}$$

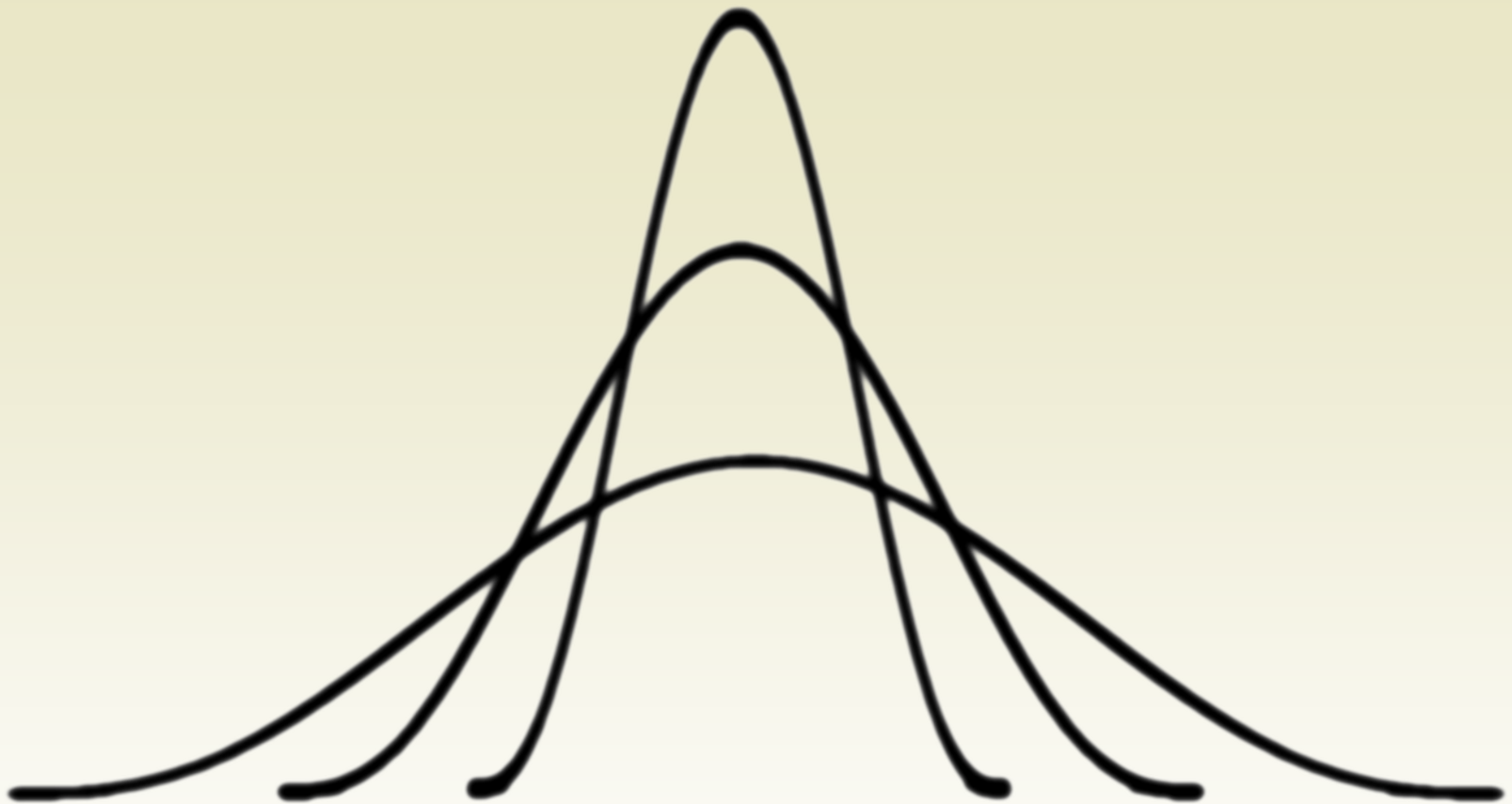
$$\mathbf{f_v} \sim \mathbf{v}$$

f_{internal}

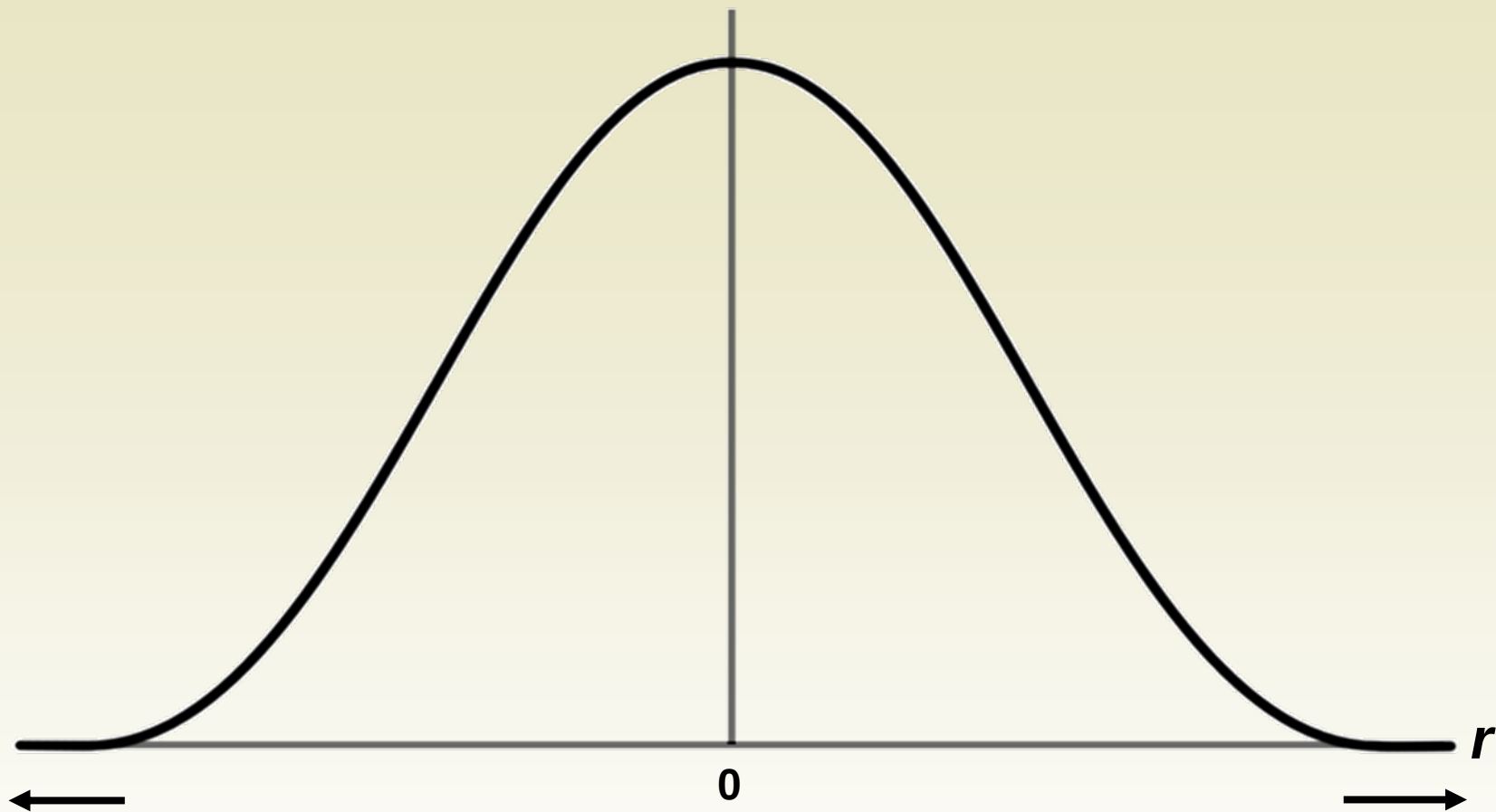
$\sim d$

$f_p \sim p$

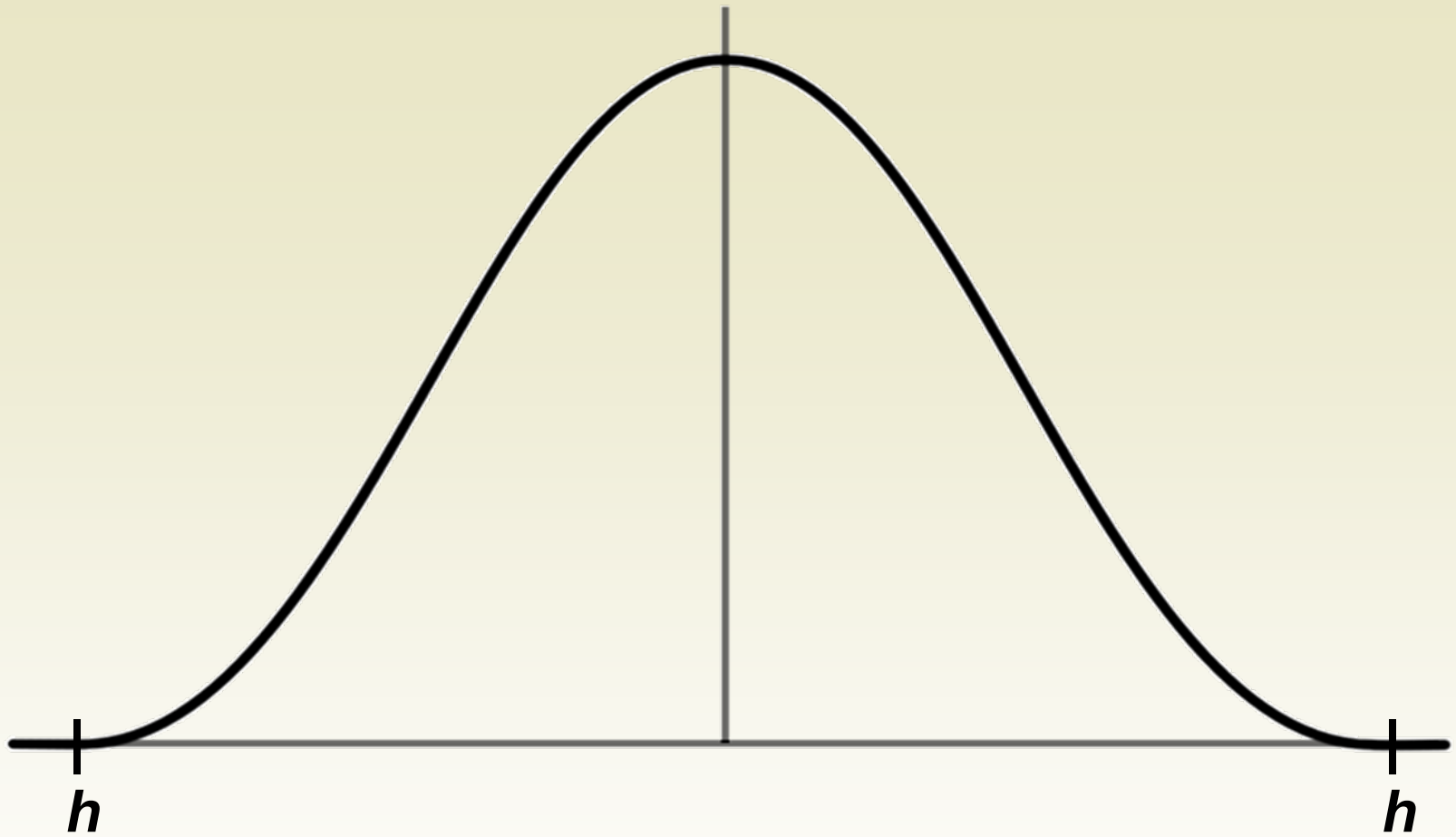
$f_v \sim v$



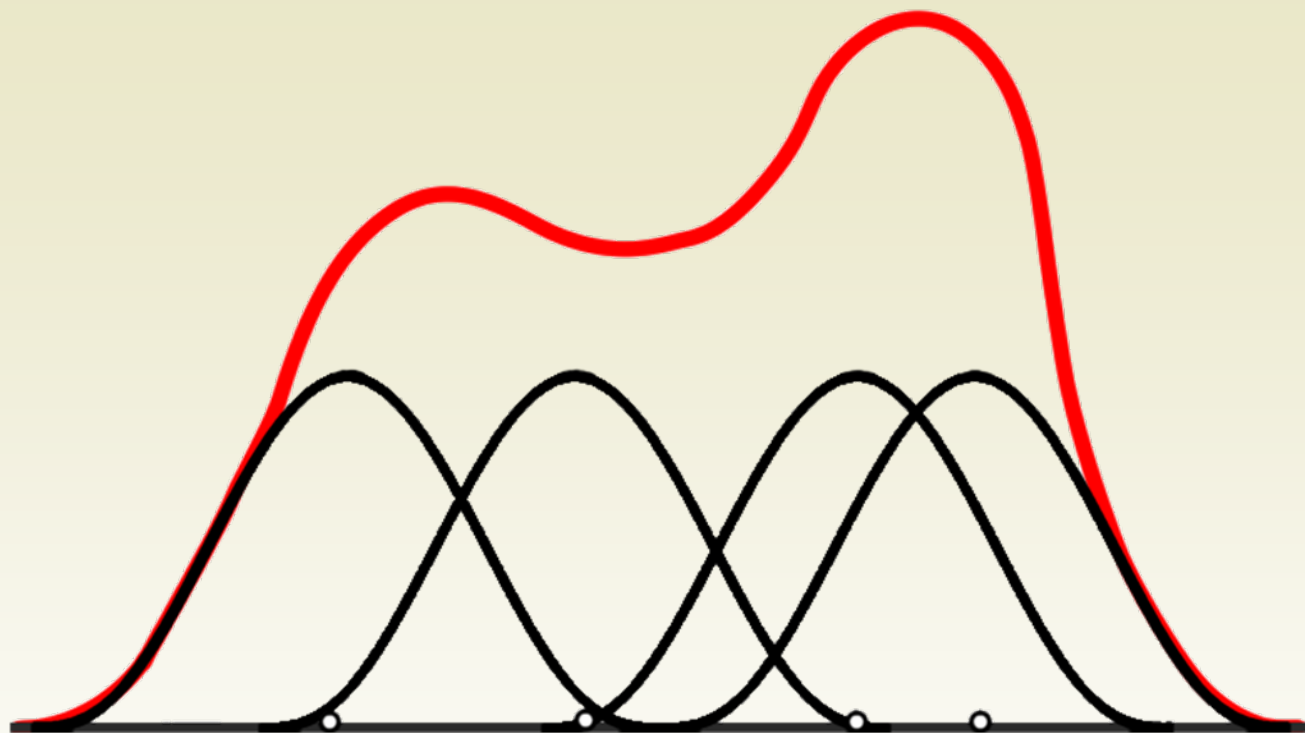
Smoothing Kernels



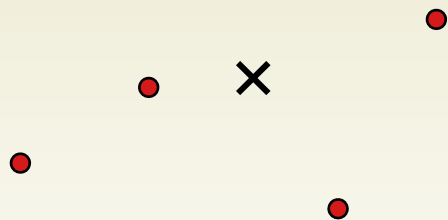
$W(r)$

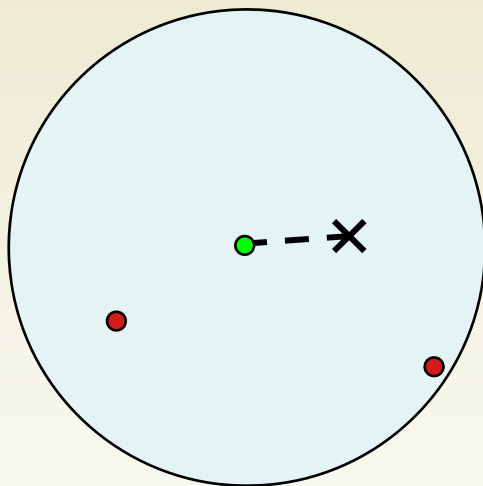


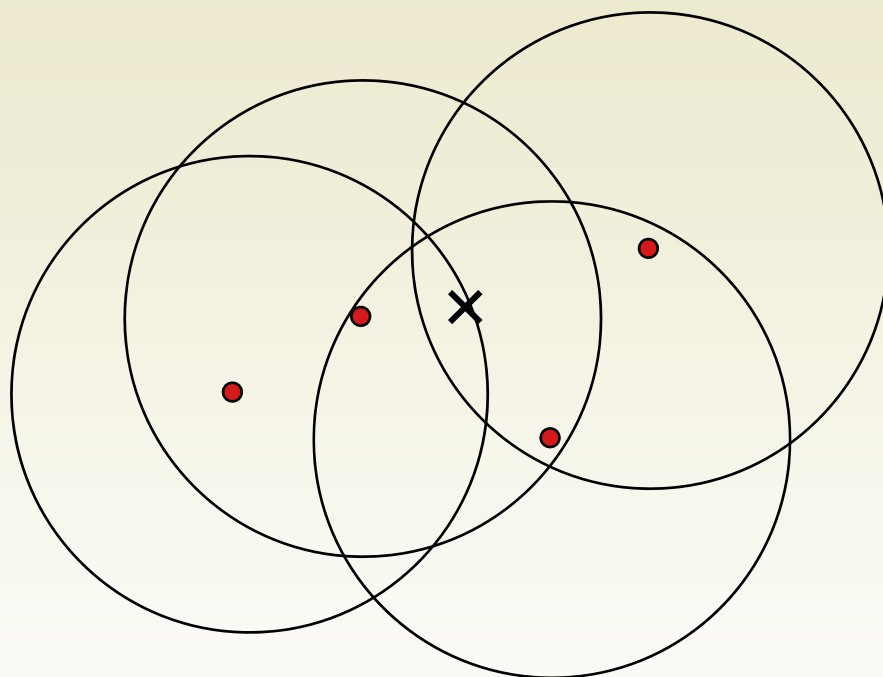
$W(r, h)$



$$\Sigma W(r,h)$$

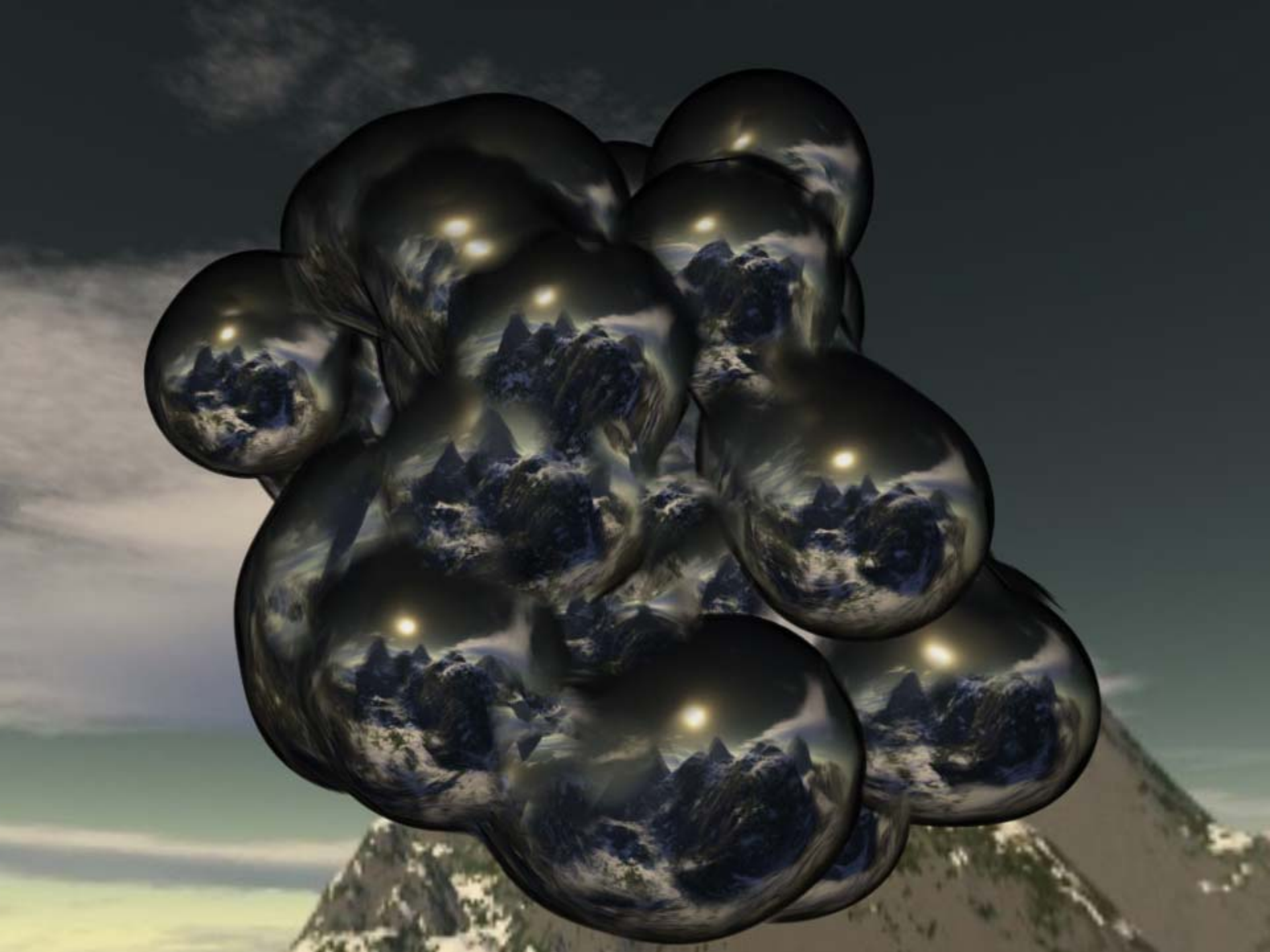






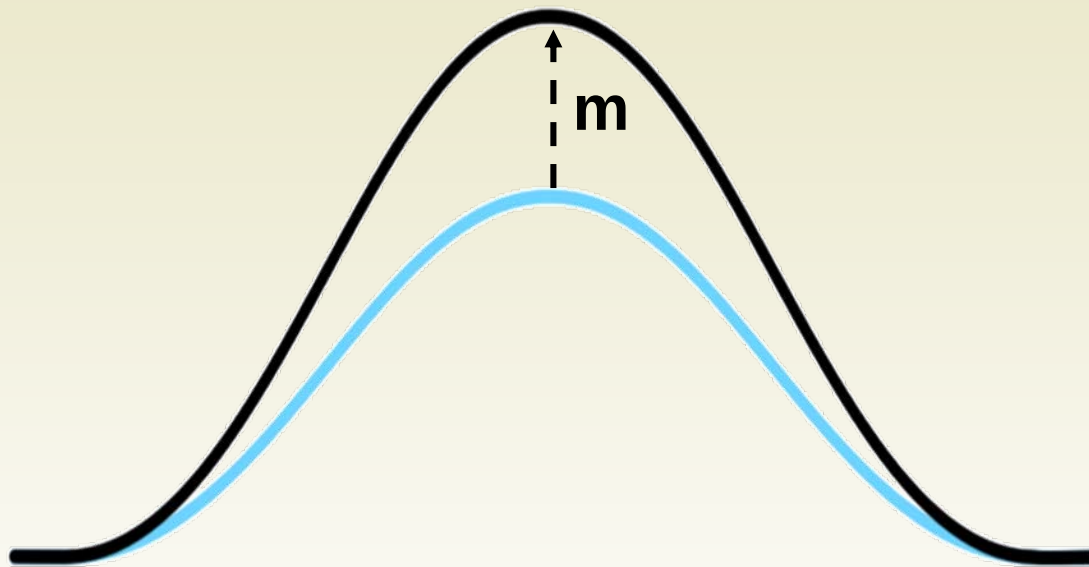




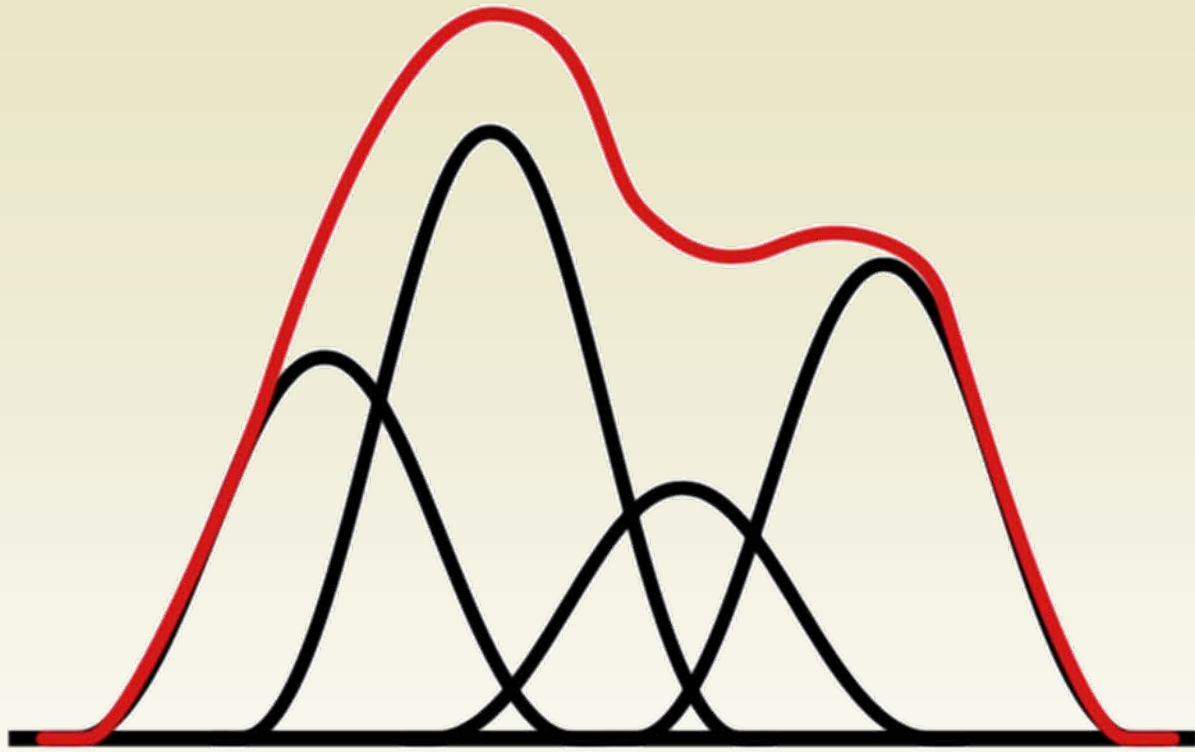




$$\mathbf{d}(x) = \mathbf{W}(r)$$



$$d(x) = m W(r)$$

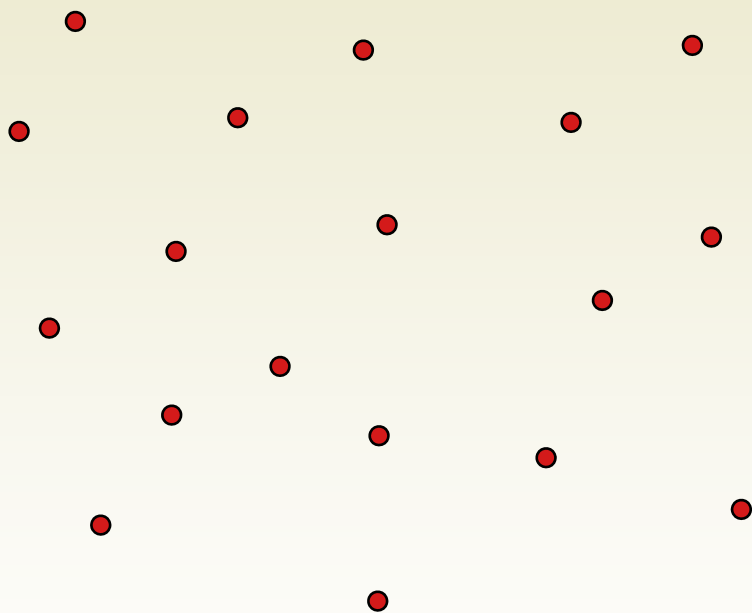


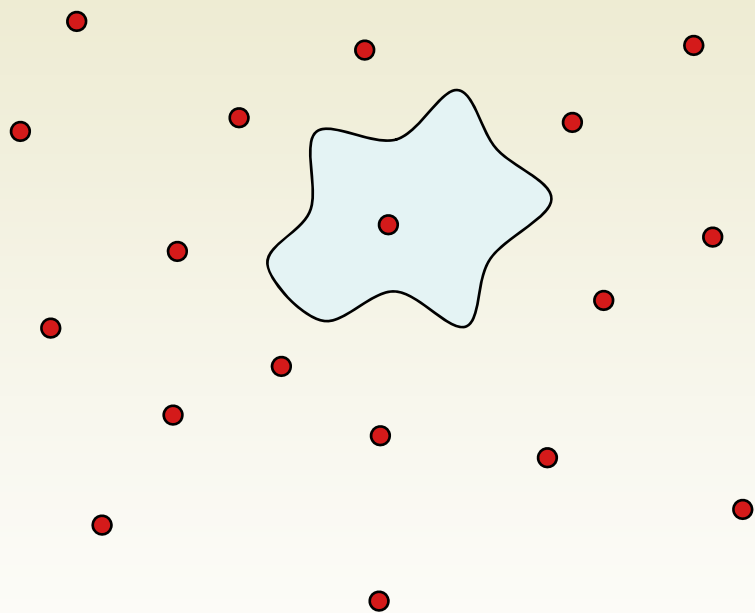
$$\mathbf{d}(x) = \sum_b \mathbf{m}_b \mathbf{W}(r_b)$$

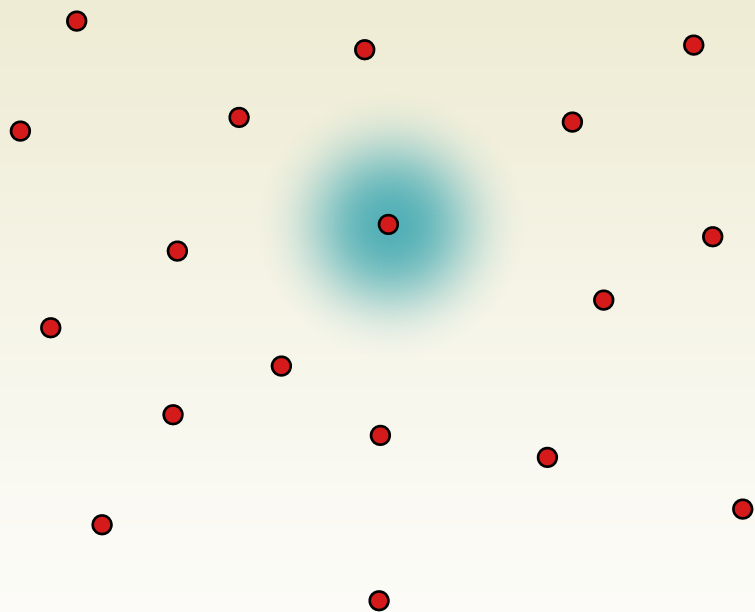
f_{internal}

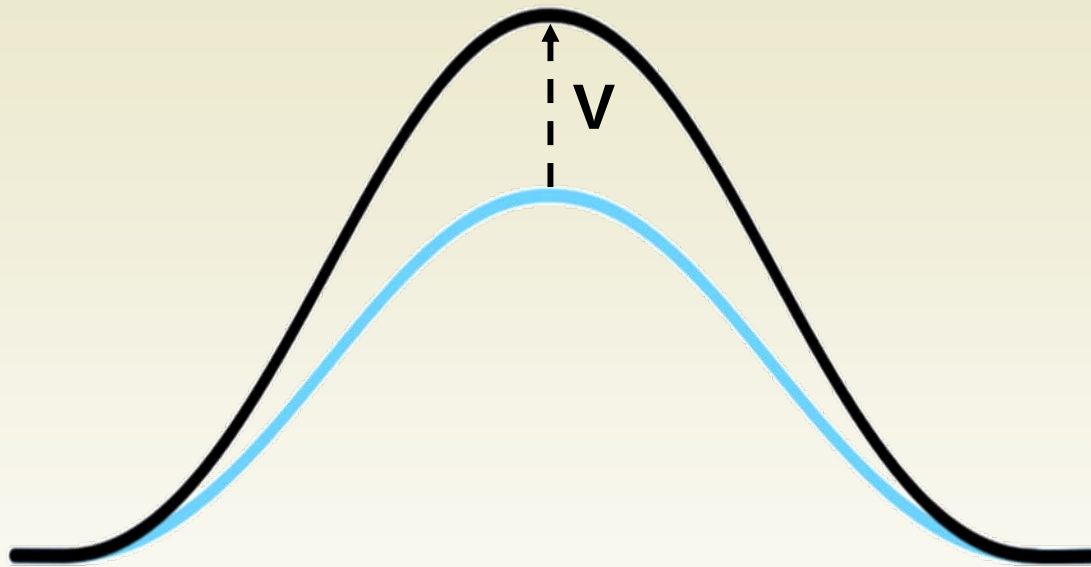
f_p ~ p

f_v ~ v

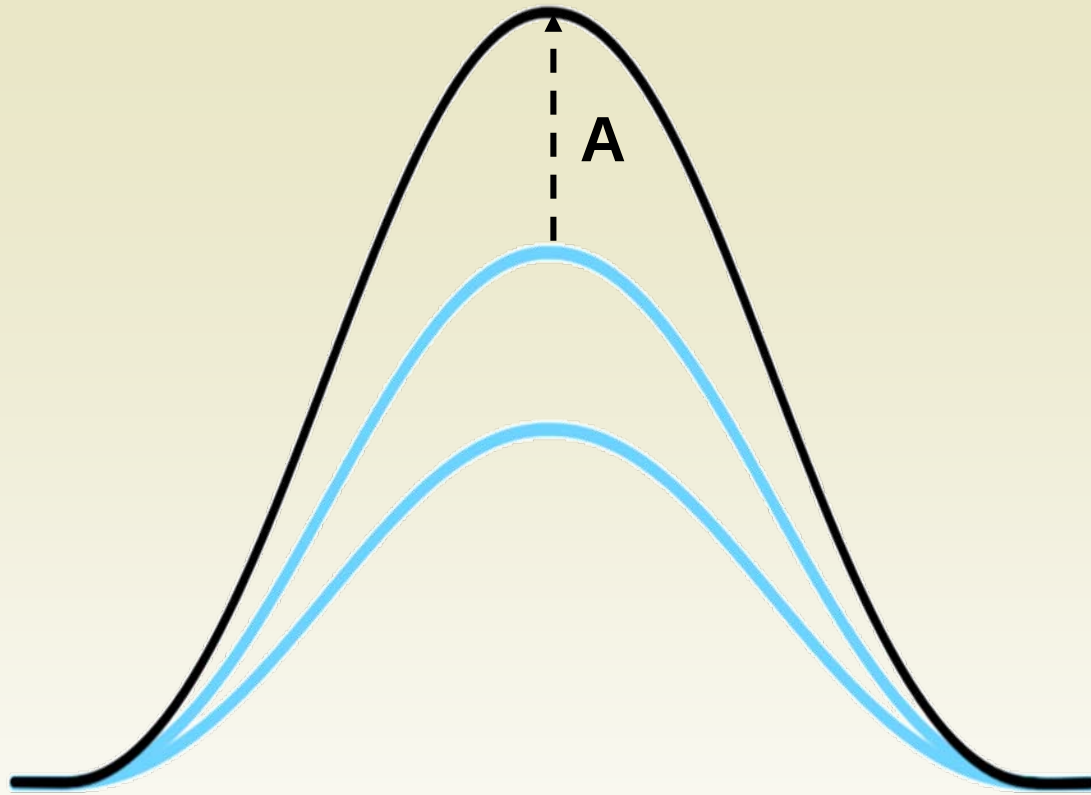




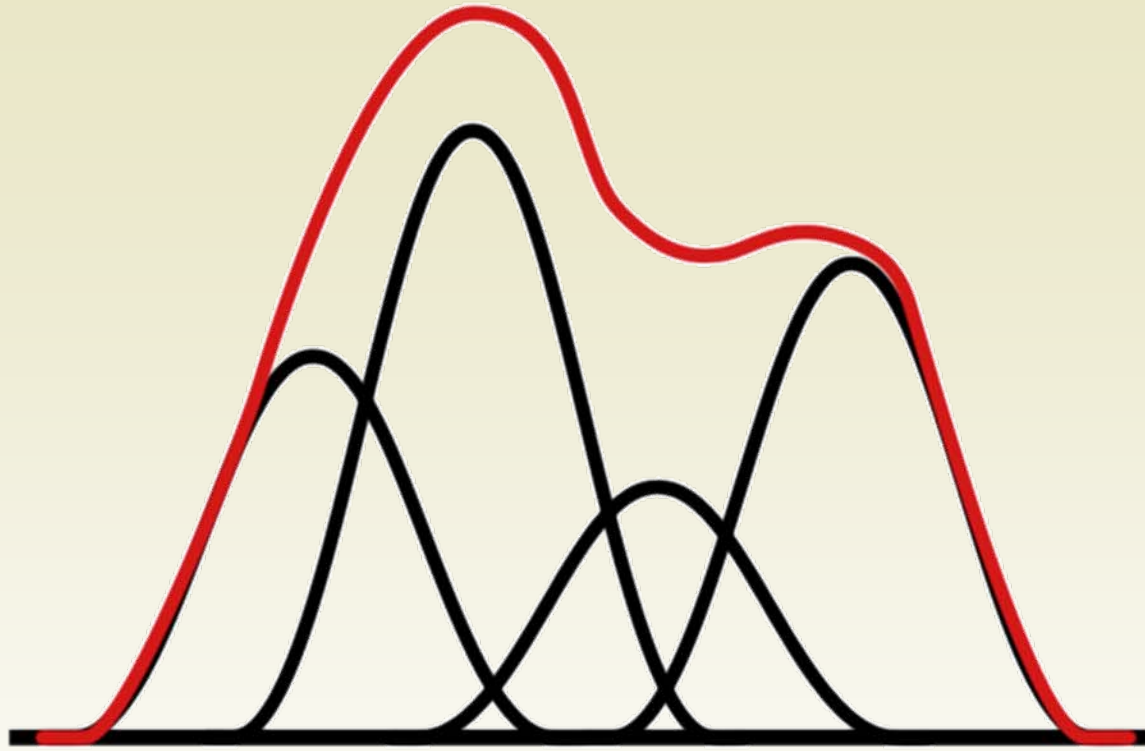




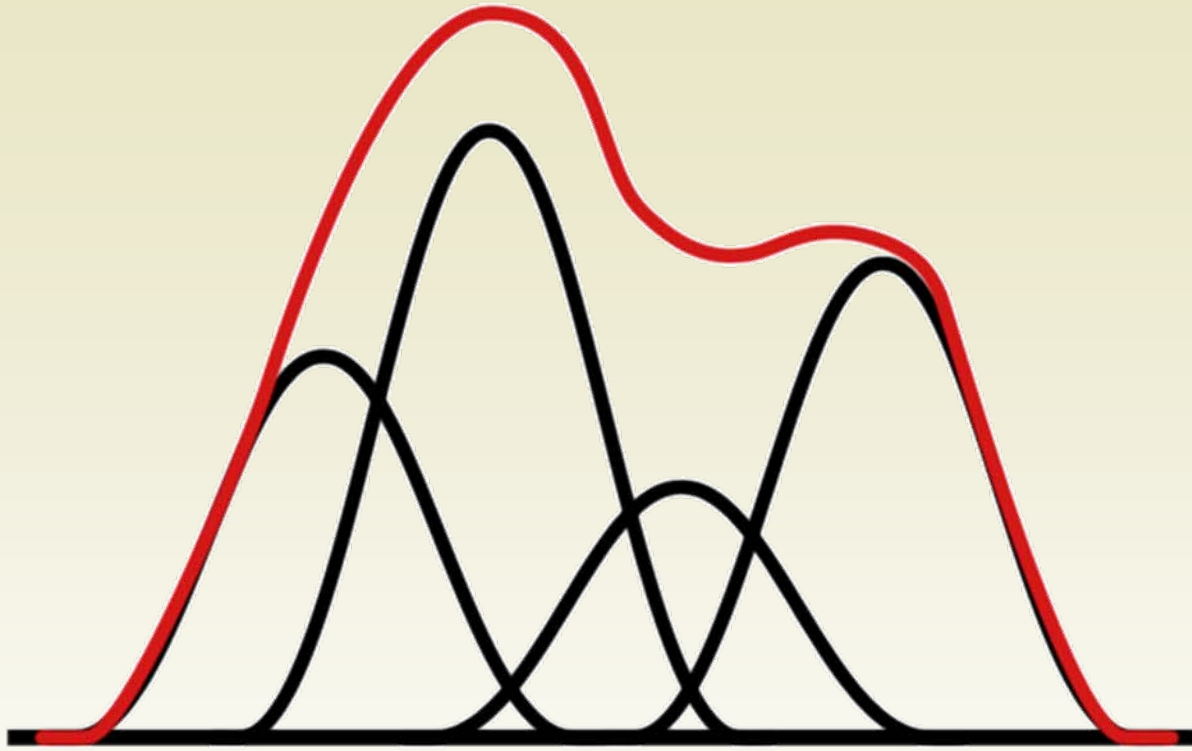
$$\mathbf{A}(x) = \mathbf{V}_b \dots \mathbf{W}(r_b)$$



$$\mathbf{A}(x) = \mathbf{V}_b \mathbf{A}_b \mathbf{W}(r_b)$$



$$\mathbf{A}(x) = \sum_b \mathbf{V}_b \mathbf{A}_b \mathbf{W}(r_b)$$



$$\mathbf{A}(x) = \sum_b \frac{\mathbf{m}_b}{\mathbf{d}_b} \mathbf{A}_b \mathbf{W}(r_b)$$

d

$$\mathbf{A}(x) = \sum_b \frac{m_b}{d_b} \mathbf{A}_b \mathbf{W}(r_b)$$

$$\mathbf{d}(x) = \sum_b \frac{m_b}{d_b} \mathbf{d}_b \mathbf{W}(r_b)$$

d

$$\mathbf{d}(\mathbf{x}) = \sum_b \mathbf{m}_b \mathbf{W}(\mathbf{r}_b, h)$$

p

$$\mathbf{A}(x) = \sum_b \mathbf{V}_b \mathbf{A}_b \mathbf{W}(r_b)$$

$$\mathbf{p}(x) = \sum_b \mathbf{V}_b \mathbf{p}_b \mathbf{W}(r_b)$$

p

$$\mathbf{p}_b = \mathbf{d}_b \mathbf{k}$$

$$\mathbf{p}(\mathbf{x}) = \sum_b \mathbf{V}_b \mathbf{p}_b \mathbf{W}(\mathbf{r}_b)$$

V

$$A(x) = \sum_b V_b A_b W(r_b)$$

$$v(x) = \sum_b V_b v_b W(r_b)$$

f_{internal}

$$\mathbf{f_p} \sim \mathbf{p}$$

$$\mathbf{f_v} \sim \mathbf{v}$$

f_p

$\nabla p(x)$

f_p

$$\nabla \left(\sum_b \mathbf{v}_b \mathbf{p}_b W(r_b) \right)$$

f_p

$$\sum_b \mathbf{v}_b \mathbf{p}_b \mathbf{W}'(r_b) \underline{r}_b$$

f_p

$$\sum_b \mathbf{v}_b \frac{(p_a + p_b)}{2} \mathbf{w}'(r_b) \underline{r}_b$$

f_v

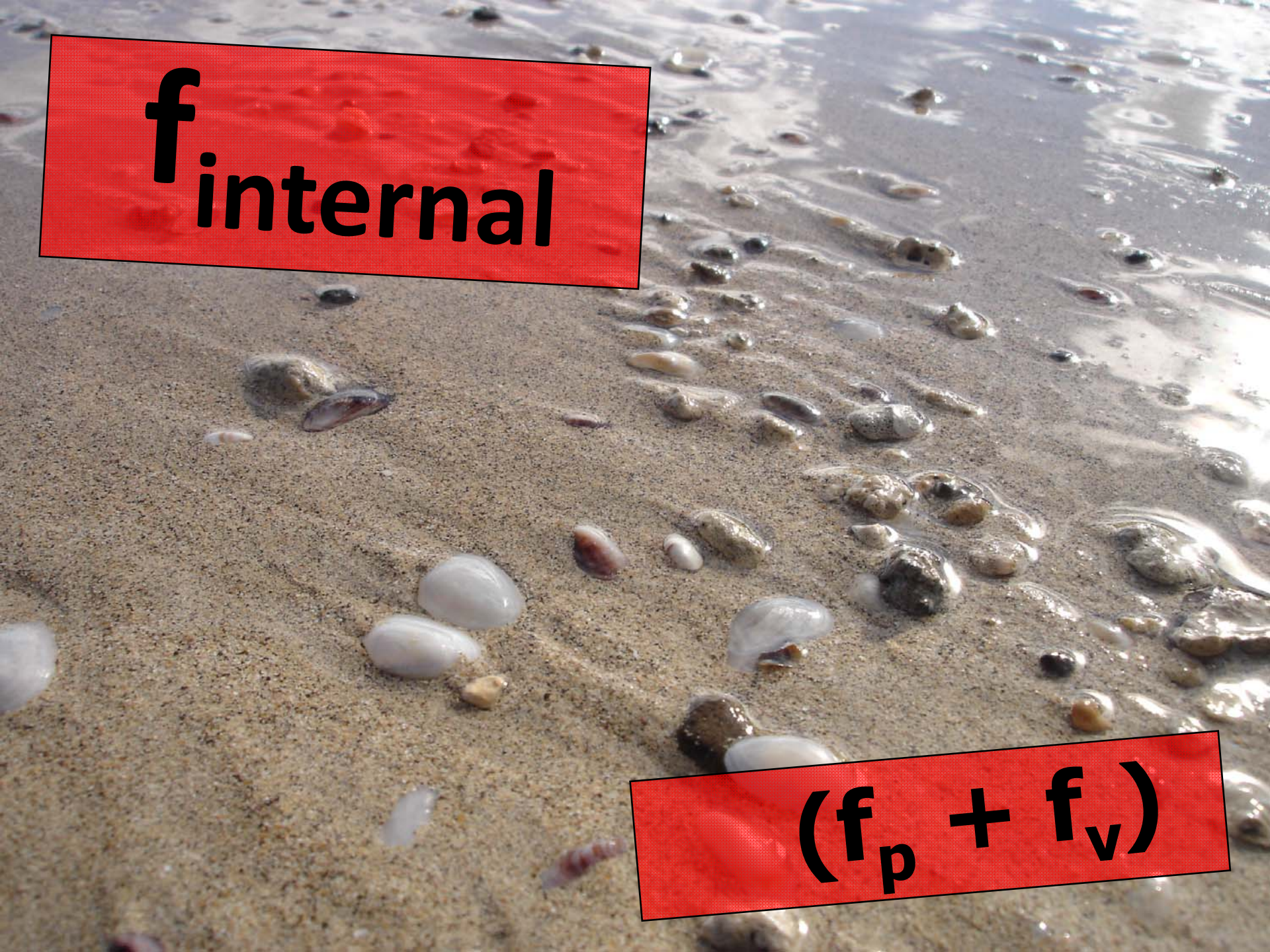
$$\nabla^2 v(x)$$

f_v

$$\sum_b V_b v_b W''(r_b)$$

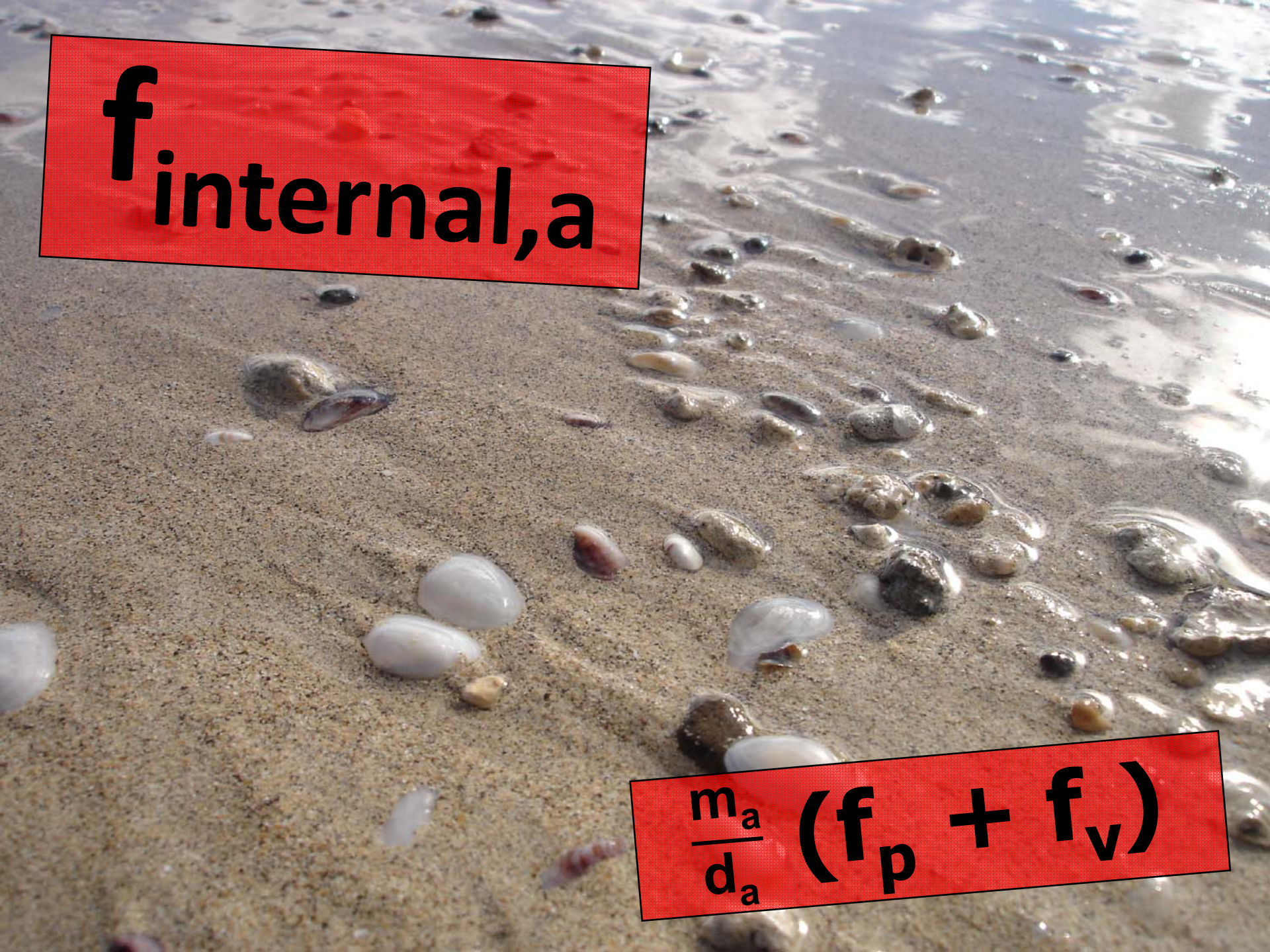
f_v

$$\sum_b \mathbf{v}_b (\mathbf{v}_b - \mathbf{v}_a) W''(r_b)$$



f_{internal}

$(f_p + f_v)$

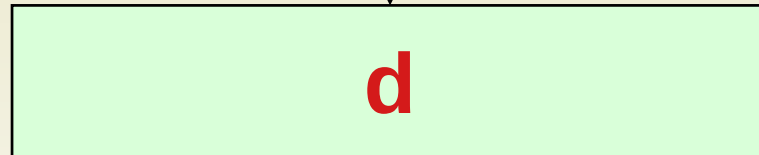
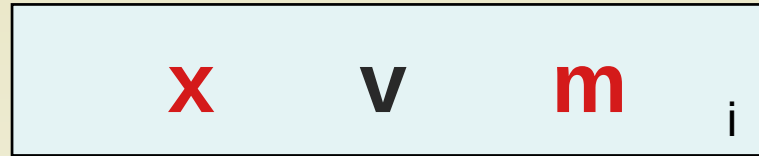


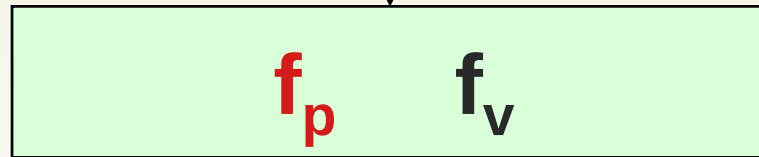
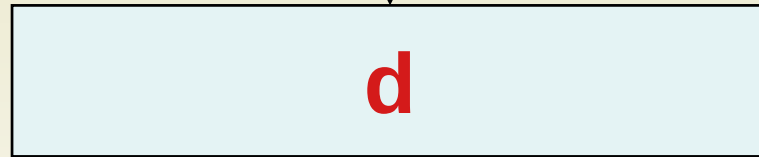
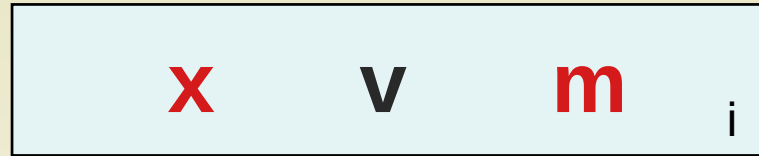
$f_{\text{internal},a}$

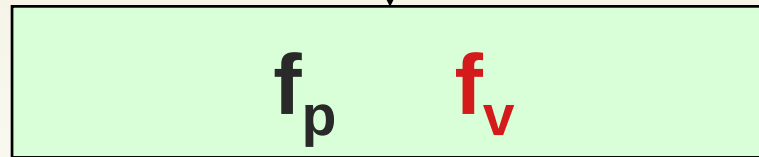
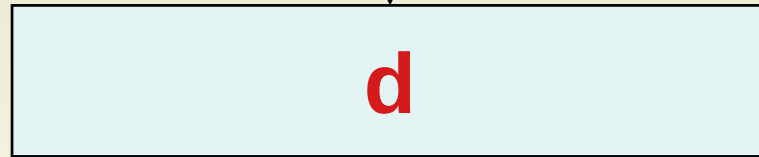
$$\frac{m_a}{d_a} (f_p + f_v)$$

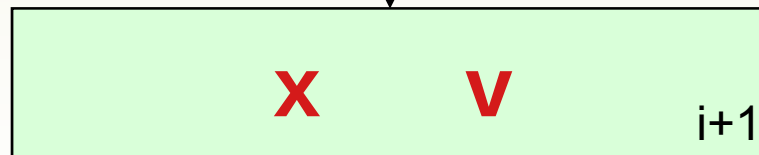
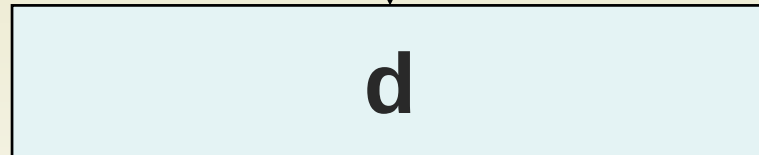
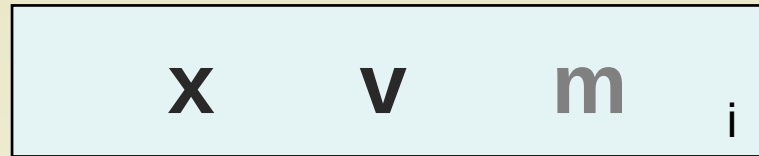
x **v** **m** **i**

x **v** **i+1**









repeat

 forall particles a

 forall particles b

 accumulate d_a using b

repeat

forall particles a

forall particles b

accumulate d_a using b

forall particles a

forall particles b

accumulate $f_{\text{internal},a}$ using b

repeat

forall particles a

forall particles b

accumulate d_a using b

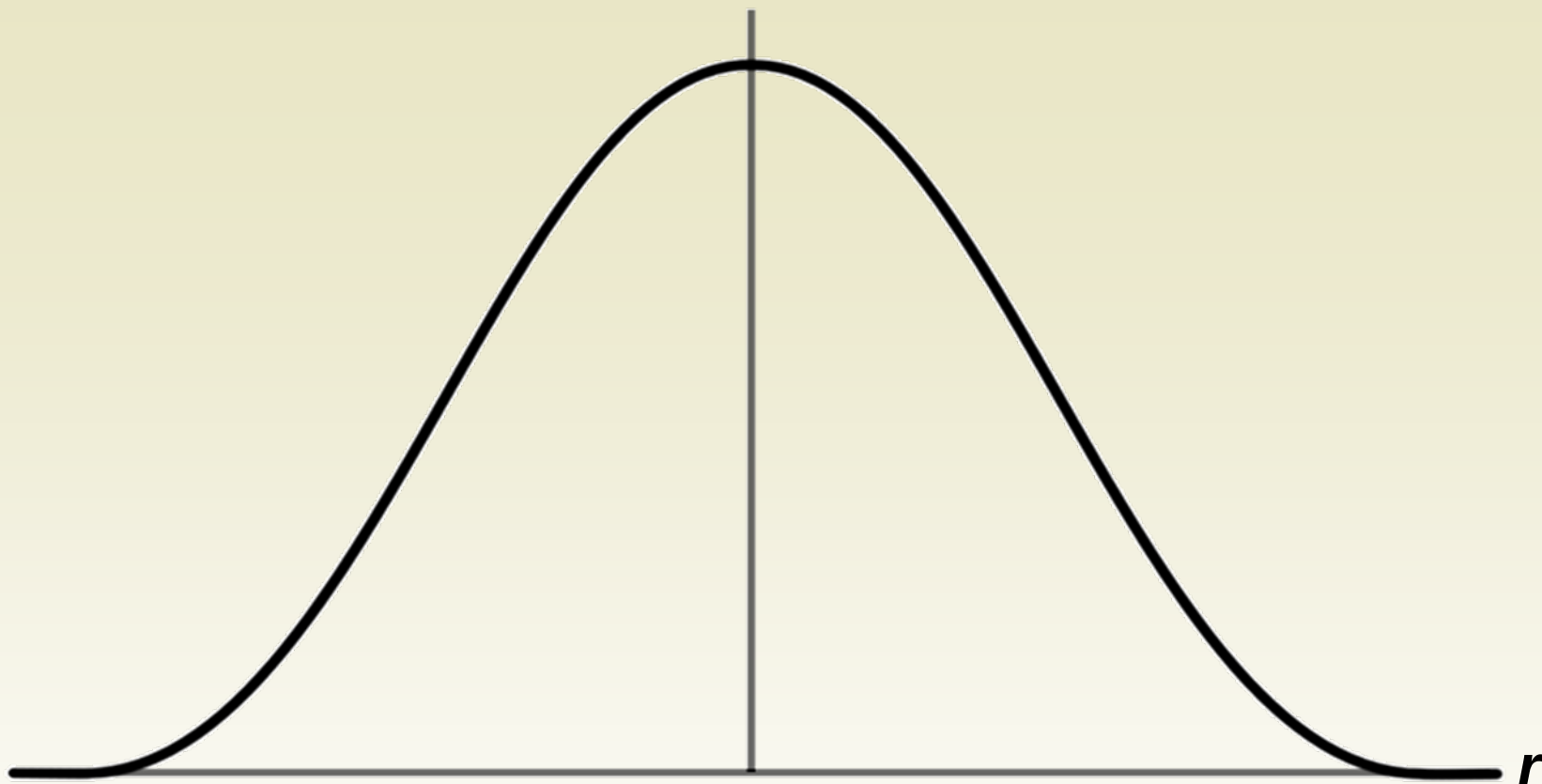
forall particles a

forall particles b

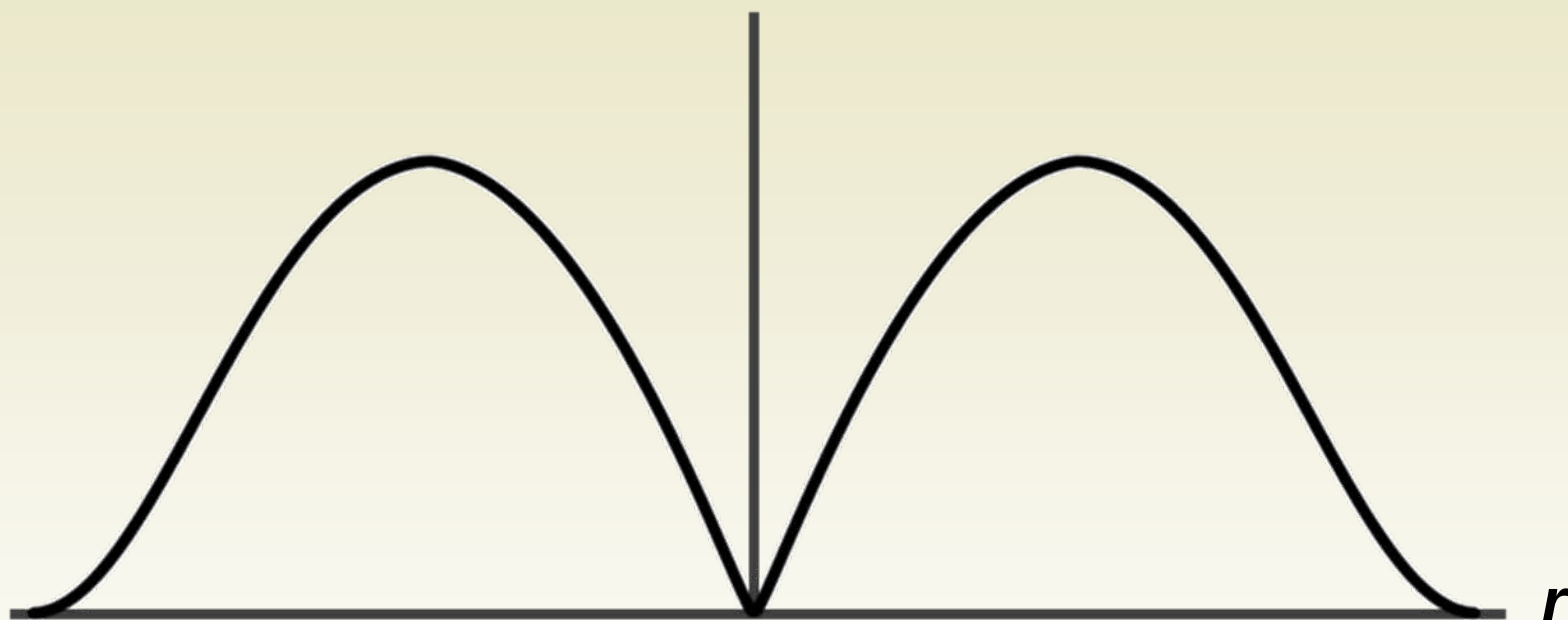
accumulate $f_{\text{internal},a}$ using b

forall particles a

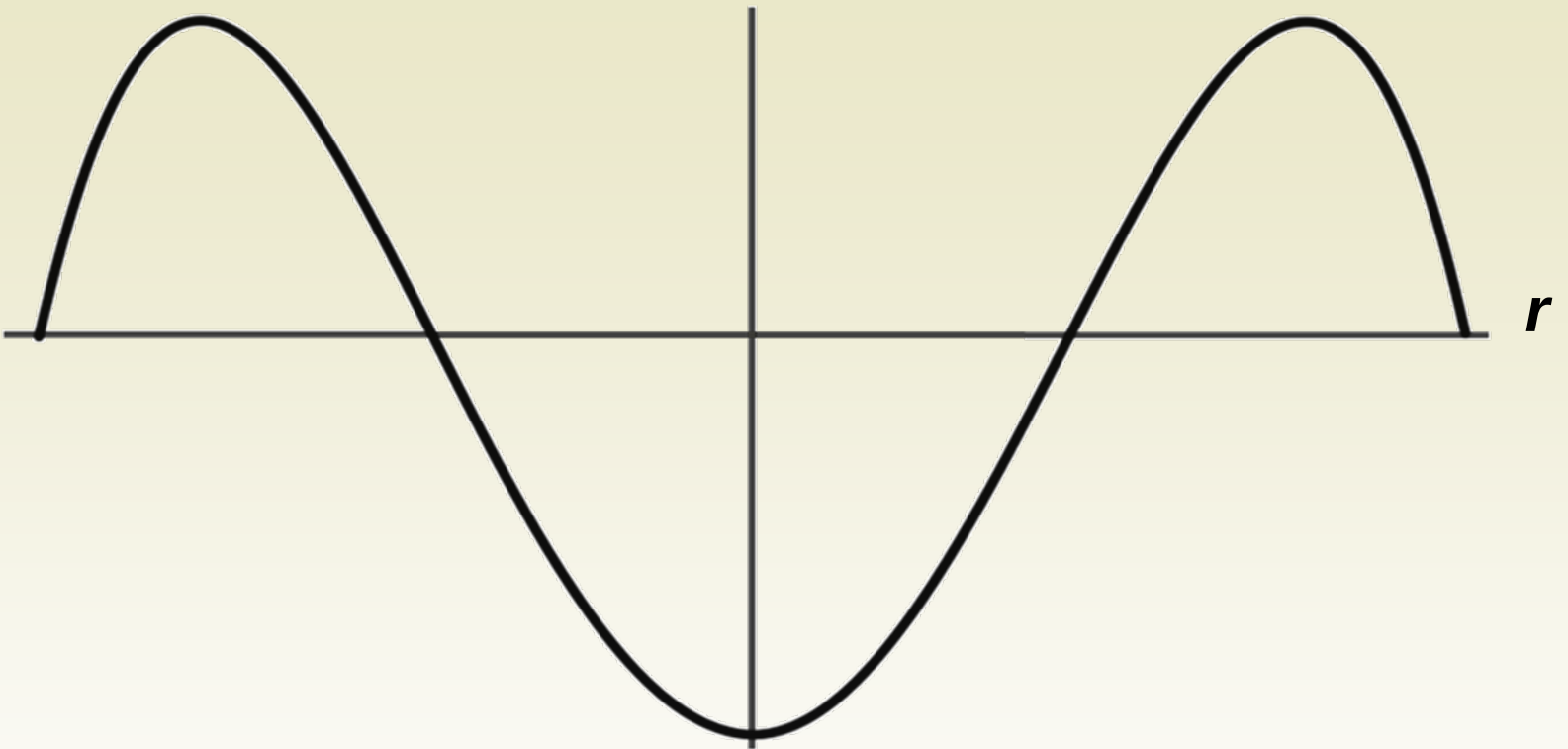
integrate x_a and v_a



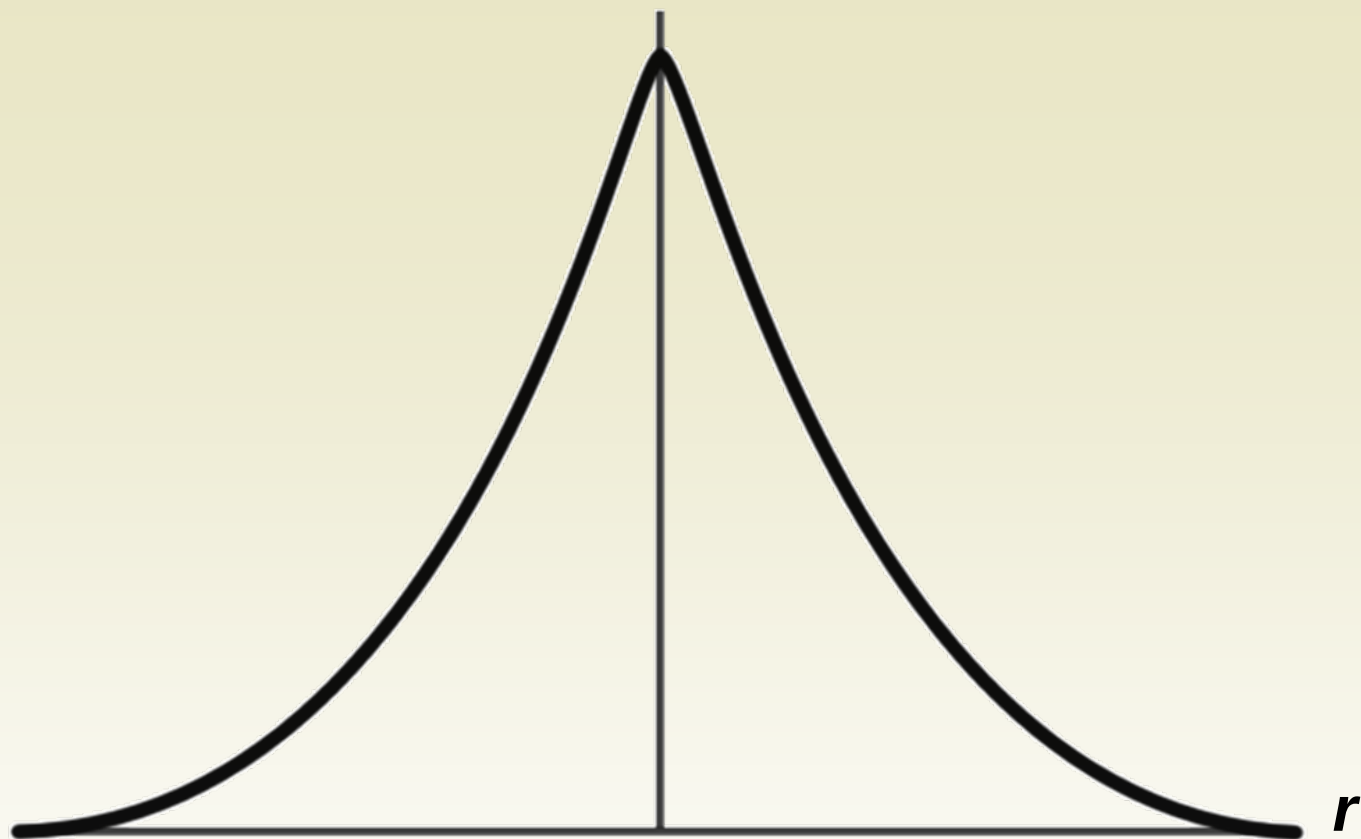
$$s (h^2 - r^2)^3$$



$W'(r, h)$



$$w''(r, h)$$

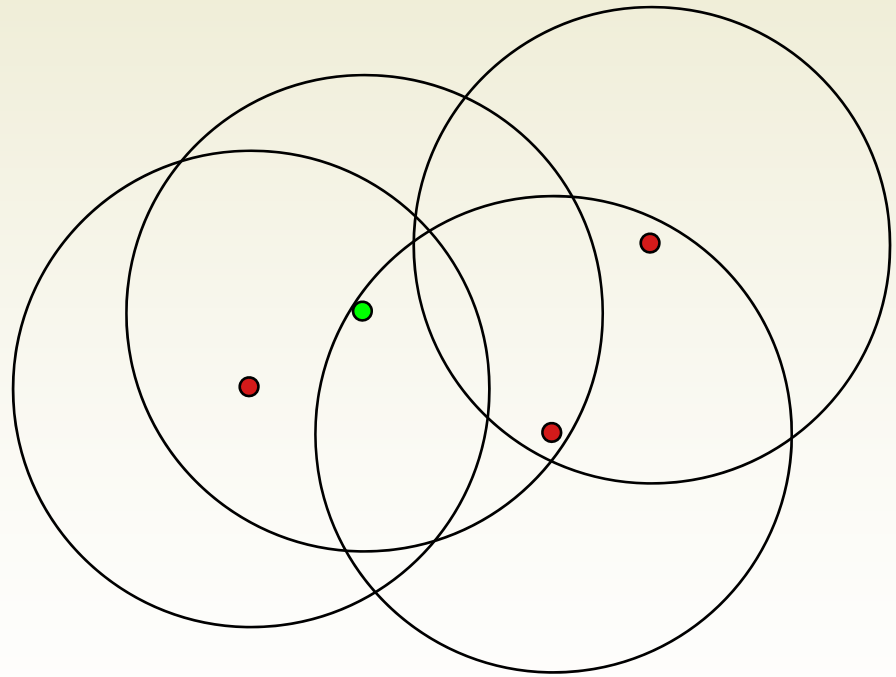


$$s (h - r)^3$$

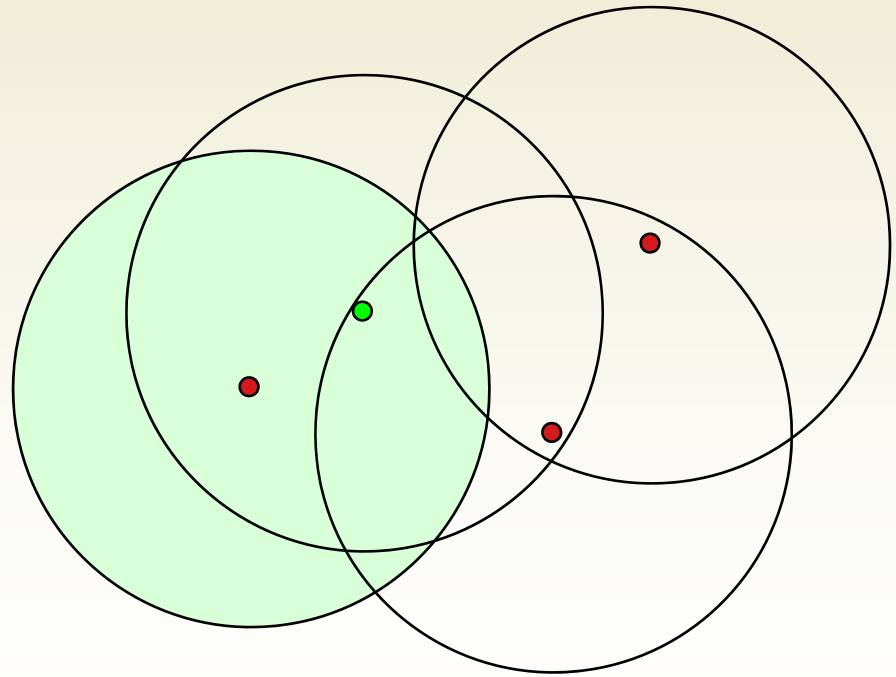


Make it fly

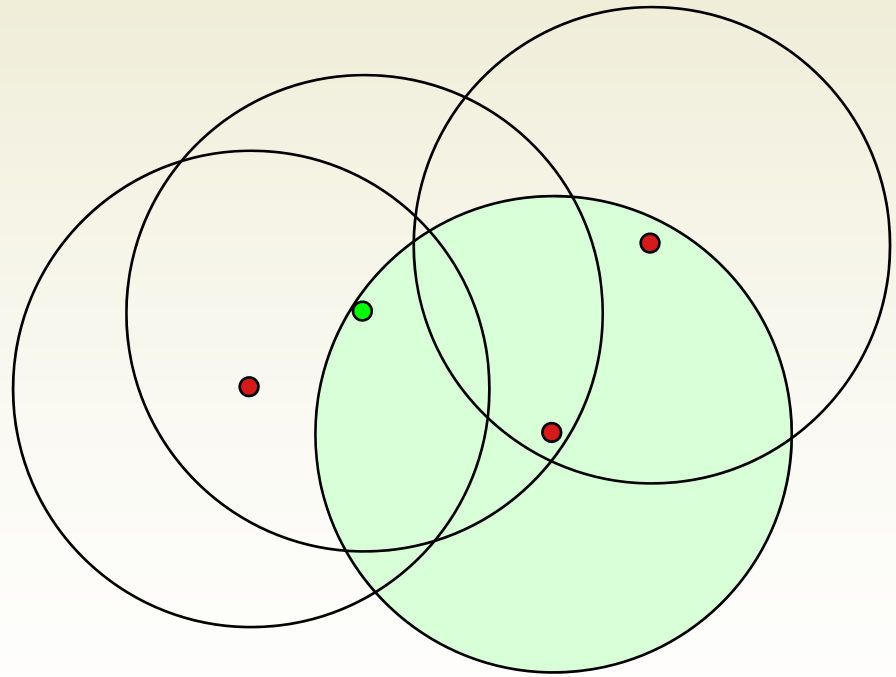
Broad phase



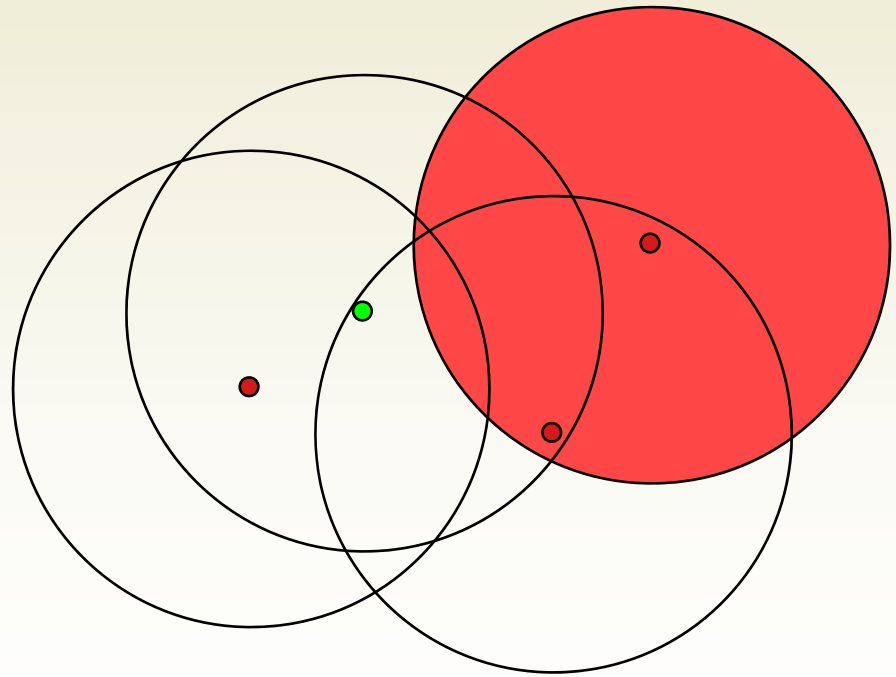
Broad phase



Broad phase



Broad phase



Collapse

repeat

forall particles a

forall particles b

accumulate d_a using b

forall particles a

forall particles b

accumulate $f_{\text{internal},a}$ using b

forall particles a

integrate x_a and v_a

repeat

forall particles a

forall particles b

accumulate d_a

accumulate $f_{\text{internal},a}$

integrate x_a and v_a

repeat

for all particles a

for all particles b

accumulate d_a

accumulate $f_{\text{internal},a}$

integrate x_a and v_a

*Neighbors are mix of
particles at time i and $i+1$*

Thanks!

kees.vankooten@gmail.com

Demos

NVIDIA fluid particle PhysX demo

www.nvidia.com/cuda

Real-Time Particle-Based Fluid Simulation

<http://www.ss.ij4u.or.jp/~amada/fluid/>

GPU-based Fast Ray Casting for a Large Number of Metaballs

<http://nis-lab.is.s.u-tokyo.ac.jp/~pierrot/projects/metaball/>

Point-Based Visualization of Metaballs on a GPU

<http://developer.nvidia.com/object/gpu-gems-3.html> - or mail me

References

M Müller, D Charypar, and M Gross.

Particle-based fluid simulation for interactive applications.

*In SCA '03: Proceedings of the 2003 ACM
SIGGRAPH/Eurographics symposium on Computer animation.*

J. J. Monaghan.

Smoothed particle hydrodynamics.

Annual Review of Astronomy and Astrophysics, 30:543–574, 1992.