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# On Winning

**David Condolora**  
Brain&Brain



GAME DEVELOPERS CONFERENCE · March 14–18, 2016 · Expo: March 16–18, 2016 #GDC16





“Never give up, never surrender.”

—Mathesar



“I don’t like to lose.”

—James Kirk



“Never tell me the odds!”

—Han Solo



“How are you going to win?”

—The Doctor



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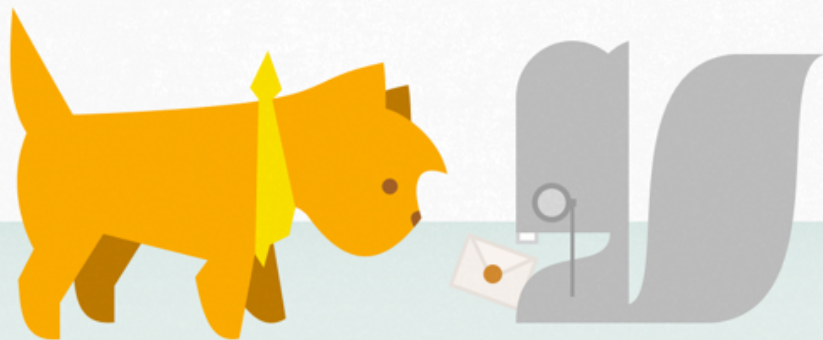
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“An impossibly stylish and intuitive  
point-and-click adventure...”

Pocket Gamer





# Doggins 9+

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★★★★☆ (57)

<sup>+</sup> OPEN

Details

Reviews

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★★★★☆ Thegirlwholovedpink - Mar 8, 2014

This app is awful. Don't waste your time or money. Pretentious hipster crap is all it is.



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If you finish your game, you've won.





How are you going to win?



Every setback is another opportunity to be creative.





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Make your game.



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