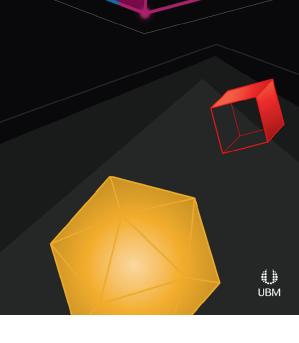
GOC

Invent a Game: Reinvent Yourself



LoveShack Entertainment and CheckPoint





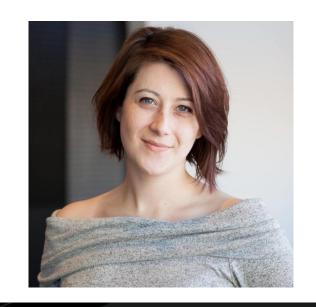


Welcome

Joshua Boggs



Dr. Jennifer Hazel















1. The Unsatisfied Mind:

Joshua Boggs describes his lived experience of the hardships associated with game dev, including the pressures of success, undiagnosed depression, and alcohol use.

2. The Path To Satisfaction:

Dr Jennifer Hazel delivers practical advice on how to help yourself and your team.









Why Have This Discussion?

- We can reduce stigma by talking openly
- This is a young, unique industry which is inherently progressive – we can make a change
- Developers may be a vulnerable population
- Games are a powerful medium for communicating messages to the public





1. The Unsatisfied Mind









The Contributing Factors

FRAMED:

Expectations

The Team:

- Pressure
- Mental health awareness

Josh:

- Personality
- Strengths and vulnerabilities









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The Contributing Factors

FRAMED:

Expectations

The Team:

- Pressure
- Mental health awareness

Josh:

- Personality
- Strengths and vulnerabilities





Depressogenic Development

- Pressure of Success
 - Looking at motivations for why success is important to you
 - Is award culture healthy?
- The projection of self-worth onto art
 - Instead of focussing on mental and physical health, putting everything into the game and relying on this instead
- Post Release Blues







Maladaptive Coping Mechanisms

- Disruption of Relationships
 - Failing to fulfil a balanced set of roles in life, in lieu of spending time creating
 - Using work as a coping mechanism
- Alcohol Use
 - Just one example of a maladaptive coping strategy
- Clinical Depression







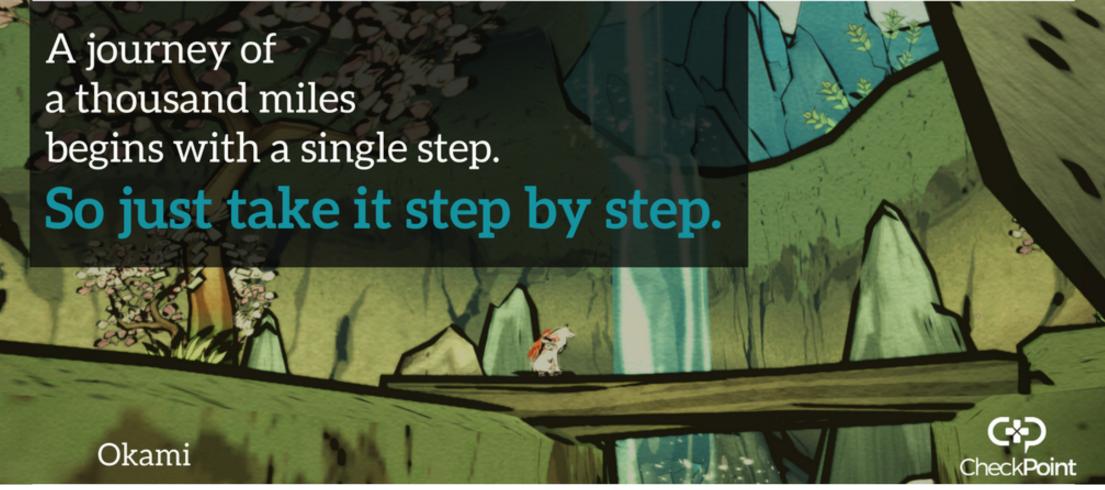
Recovery

- Acknowledging that there was a problem
- Accepting the help of others
- Medication
- Therapy
- A break from work









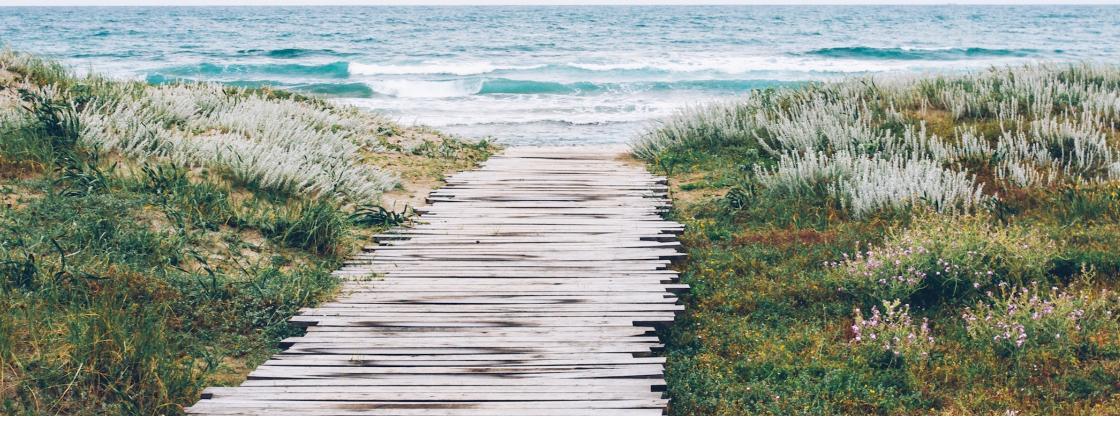








2. The Path to Satisfaction



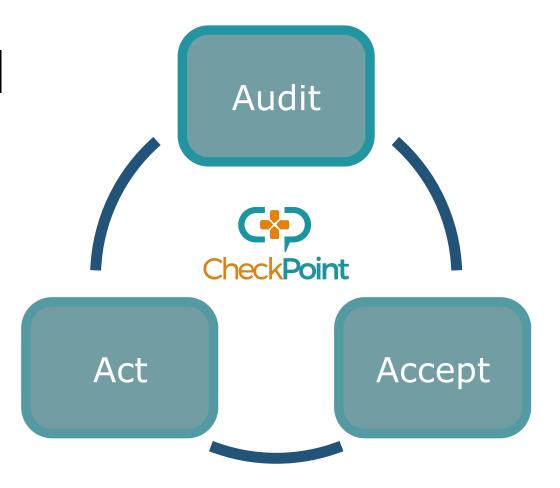








AAA 3-Step Model





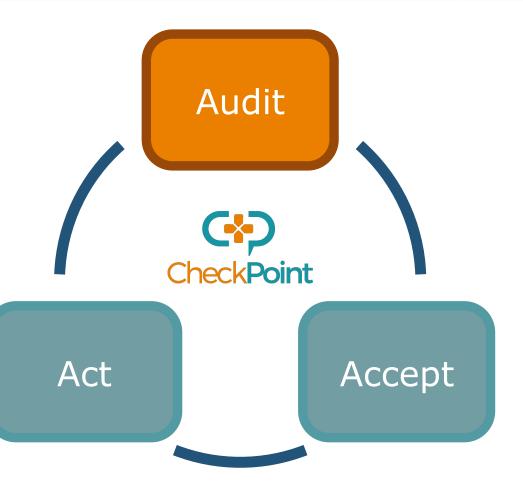






AAA 3-Step Model

- Audit:
 - External
 - Internal
 - Ongoing
 - Transient











Audit: External - Crunch and Burnout

Symptoms

Emotional exhaustion

Depersonalisation (feeling cynical and detached)

Low perceived efficacy

Effects on... The individual

Increased absence

Increased Lateness

Interpersonal conflicts

Their output

Less productive

Less effective



The company

Decreased performance

Decreased job satisfaction

Higher employee turnover









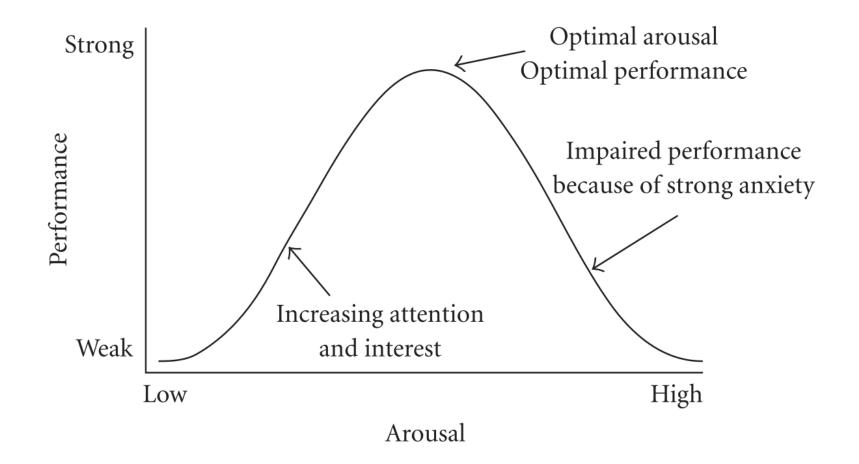
Audit: Internal - Stress

- Stress is a physiological process
 - Your adrenal glands release hormones preparing you to fight, or run away
- Not necessarily situational
 - Think about how you think!
- It can be beneficial
 - Yerkes Dodson Curve















Audit: Internal – Stress (cont)

- Emotional effects
 - Anxiety, rumination, depression, apathy, anger, acopia, loneliness
- Cognitive effects
 - Problems with memory, concentration, judgement, perception
- Physical effects
 - Pain, digestive problems, skin conditions, reproductive issues, frequent illness (cold and flu etc), poor sleep
- Behavioural effects
 - Over/undereating, social withdrawal, procrastination, substance use







Audit: Internal – Coping Styles

- Which coping techniques do you use?
 - Appraisal focused, problem focused, emotion focused, occupation focused
 - Adaptive, attacking, avoidant, behavioural, cognitive, selfharming
- Are they healthy or unhealthy?





















Audit: Internal – Anxiety

- Thought Based Symptoms
 - Persistent worrying, rumination, racing thoughts, irritability, dread, distrust
- Physical Symptoms
 - Palpitations, sweating, breathlessness, tight chest, dizziness, nausea
- Psychosomatic Symptoms
 - Gastrointestinal, gynaecological, neurological, pain disorders

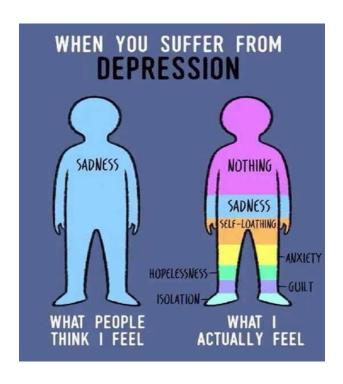








Audit: Internal - Depression



- Persistent low mood
- Not being able to enjoy most things
- Difficulty thinking or concentrating
- Feelings of guilt
- Hoplessness or despair
- Low self-worth
- Poor appetite or overeating
- Insomnia, frequent waking, or oversleeping
- Little motivation to do anything
- Excessive fatigue/lack of energy

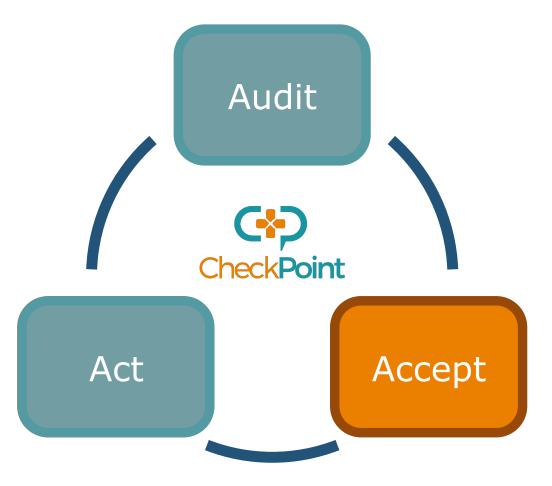








AAA 3-Step Model











Accept: Mindfulness



On purpose,

in the present moment,

and non-judgmental.





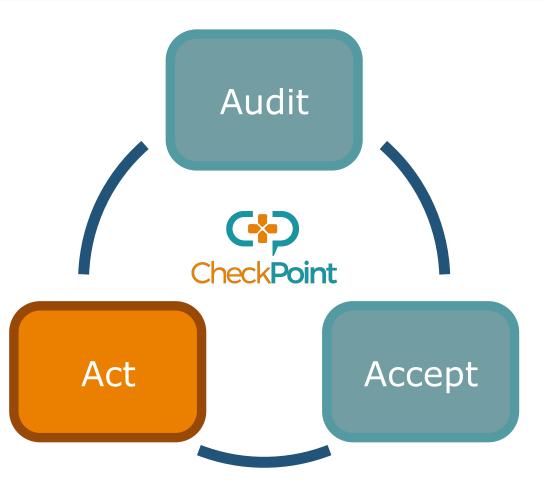




AAA 3-Step Model

Act:

- External
 - Engage Your Studio
- Internal
 - Thought Reframing
 - Thought De-fusion
 - Positive Coping Mechanisms











Act: External - Engage Your Studio

- Have a curfew
- Encourage autonomy
- Manage resources
- Ensure consistency of team
- Check in

- Validate financial, recognition
- Encourage creative personal pursuits
- Have an open-door policy
- Have a mental health procedure
- Develop a referral system











Act: Internal - Thought Challenging

Situation Thought Feeling Behaviour

Two colleagues are seen talking and laughing

They must be talking about me

Sad Resentful Rejected Drinks alcohol Snide remarks to colleagues Avoidance of colleagues









Act: Internal - Thought Challenging

Unhelpful Thought	Feelings	New Thought
No one likes me	Lonely Unwanted	Sure, some people don't like me. But that's normal. Others think I'm pretty rad!
I failed at this because I can never do anything right	Worthless Hopeless	I've made some mistakes but a lot of the time, I make good choices.
I should always produce my best work	Stressed Inadequate	Part of improving is producing work that can be improved. It's unrealistic to expect myself to be perfect all of the time.







Act: Internal – Thought Defusion

- Being mindful of thoughts
 - Cognitive fusion when two concepts become linked in our minds
 - Don't think of an elephant
 - Workability of thoughts
 - Not all thoughts are good or bad can it be used positively?
- Let it go
 - Over 100 different techniques
 - Find what works for YOU





Act: Internal - Positive Coping Mechanisms

- Positive reinterpretation
 - "Every cloud has a silver lining", using humour, learning from experience
- Relaxation
- Social support
 - Strengthens resolve, can find productive advice

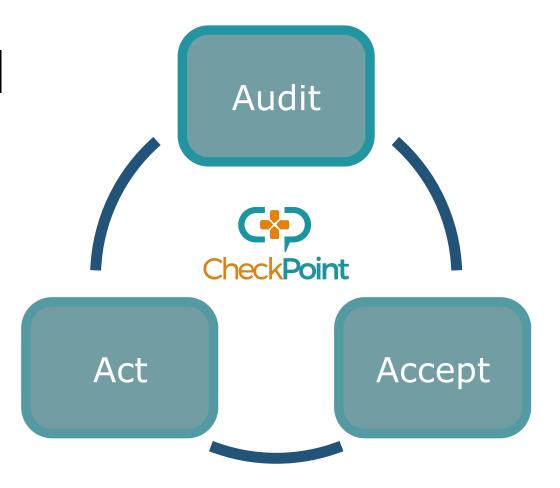
- Restraint
 - Avoid taking actions that will make it worse. "Sit with it"
- Problem-solving
 - Can include planning, proactive and retrospective
 - Also includes suppression of competing activities







AAA 3-Step Model











Australia

13 11 14 Lifeline Australia 1800 55 1800

Kids Helpline

13 52 47 Samaritans

Emergency Services: 000

Canada

1-800-273-8255 Suicide Prevention Lifeline

> 1-800-668-6868 Kids Help Phone

1866-277-3553 Suicide Action Montreal (Fr)

Emergency Services: 911

UK

08457 90 90 90 Samartians

0800 068 4141 HopeLine UK

HelpLines Partnership

Emergency Services: 999

USA

1-800-273-8255 Suicide Prevention Lifeline

866-488-7386

The Trevor Project (LGBT)

(800) 442-4673 HopeLine

Emergency Services: 911

New Zealand

09 5222 999 (Auckland) 0800 543 354 (Rest of NZ) Lifeline New Zealand

Emergency Services: 111

South Africa

0861 322 322 Lifeline Southern Africa

Emergency Services: 10 177

Ireland

116 123 Samaritans

0808 808 8000 Lifeline

Emergency Services: 999

Worldwide

Befrienders

Lifeline International

Online live chat for suicide prevention:

IMALIVE

7 Cups of Tea

Lifeline Crisis Chat











































Thank you

Any Questions?

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