The DAO of VFX ANIMATION

Animating with Energy Patterns

Jeremy Griffith, Senior VFX Artist at Riot Games







REALISM?

REALISM? or BELIEVABILITY?

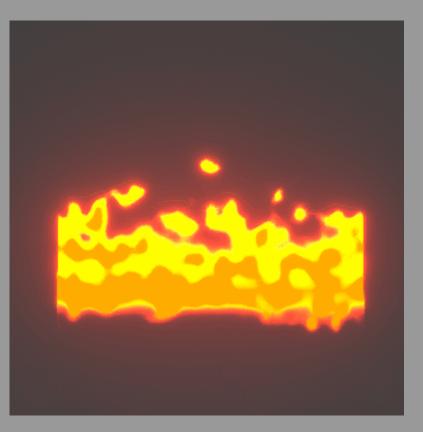
DETAIL? or ENERGY?













Daoism







THERE ARE DEEP RELATIONSHIPS BETWEEN THINGS.







Daoism

Daoism and world ART HISTORY

Daoism and its effect on VFX

• Problem statement: realism vs. believability, detail vs. energy

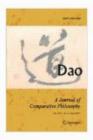
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- Problem statement: realism vs. believability, detail vs. energy
- Trace this problem through examples in art history, esp. Chinese inkwash
- Consider the mindset that would privilege energy over detail
- Trace that mindset to Daoism
- Put this mindset to work in VFX shaders





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From Leaky Pots to Spillover-Goblets: Plato and Zhuangzi on the Responsiveness of Knowledge

Authors	Authors and affiliations
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Article First Online: 31 March 2017	2 141 Shares Downloads

Abstract

This essay examines the question of whether language, knowledge, and truth are possible in a world of relativism and flux, developing along a line of comparison between the *Cratylus* and



DISCLAIMER: I do not speak Mandarin



Tension of **detail** vs **energy** even in still art.

1. Detail without Energy







2. Energy without Detail



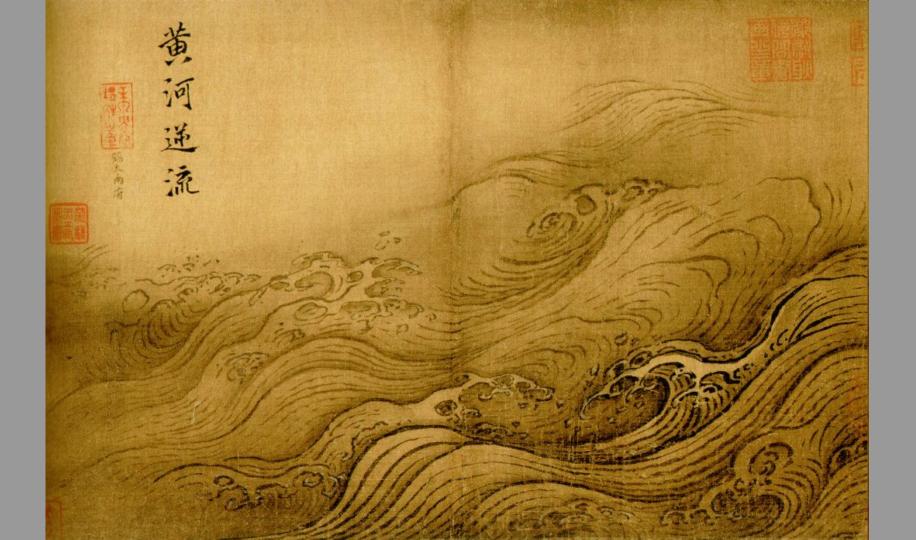
(VIDEO)

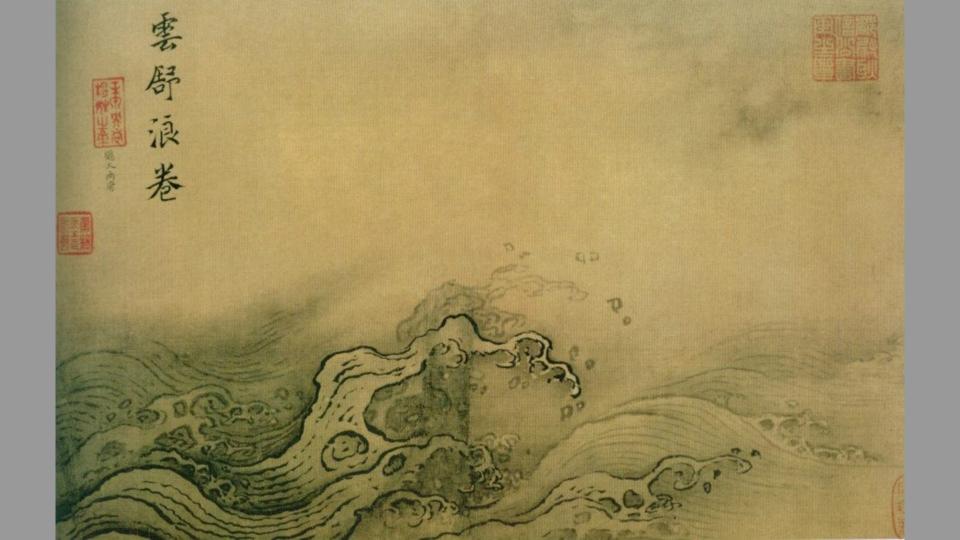


Ma Yuan's *Water Album* Or A Study on the Properties of Water:











Why do I find these depictions of water so successful --

despite such simplicity?

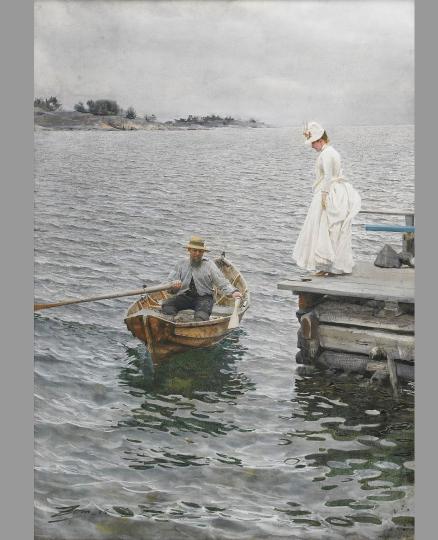














DRAWING with **ENERGY**



SURFACE DETAIL vs

UNDERLYING ENERGY



Motion makes this infinitely harder.



ERRONEOUS detail is *worse* than LACK of detail

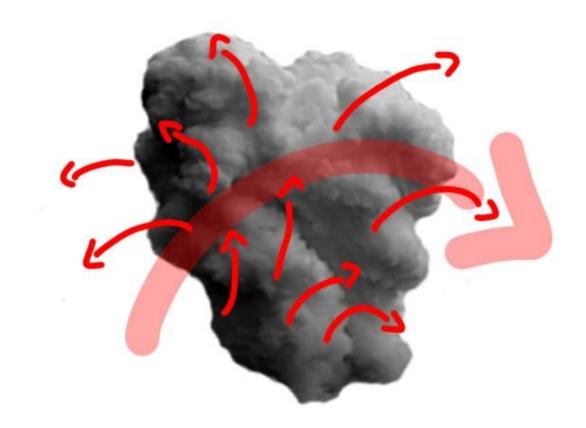
"WRONG SHAPES"







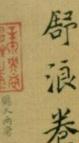






"Does it FEEL right?"





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What led the Chinese inkwash masters down the **energy** route?

DAOISM

- Looks to NATURE
- Valorizes the NATURAL, SPONTANEOUS, UNSPOILED
- ZIRAN 自然 -- the "self-so"

DAOISM

- Foundational concept: **DAO**
 - The process or way of all things.
 - The natural individual *way* of each thing.
 It's own path to *ziran*.
- Assumption of *interconnectedness*
 - "Boundlessness"
 - "Intoxicating Bottomlessness"

Dao De Jing Ch. 62:

"Way-making (*dao*) is the **flowing together** of all things (*wanwu*)."







DAOISM

- Develops an MORALITY of noninterventionism
- "Acting without acting" -- wuwei
 "Noncoercive action"
- Acting with the grain of the *dao:* Not getting in the "way" of other things.

Dao De Jing Ch. 64:

"Those who would do things ruin them; **Those who would control things lose them.** Hence because the sages do things noncoercively (*wuwei*) They do not ruin them, And because they do not try to control things They do not lose them."



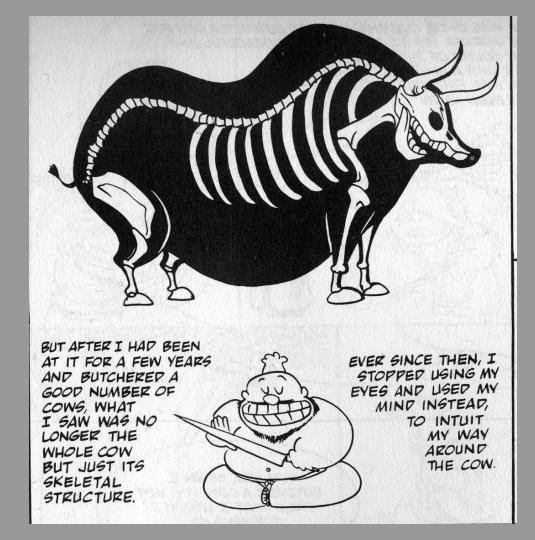


WUWEI is both moral and practical

WUWEI is being able to **see** deep relationships -- and act accordingly.

Butcher parable from the Zhuangzi





LEARNING to **SEE** the deep relations between things.

Internalizing the **DAO**

The DAO of COW



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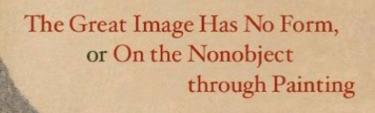
卷

心大雨点



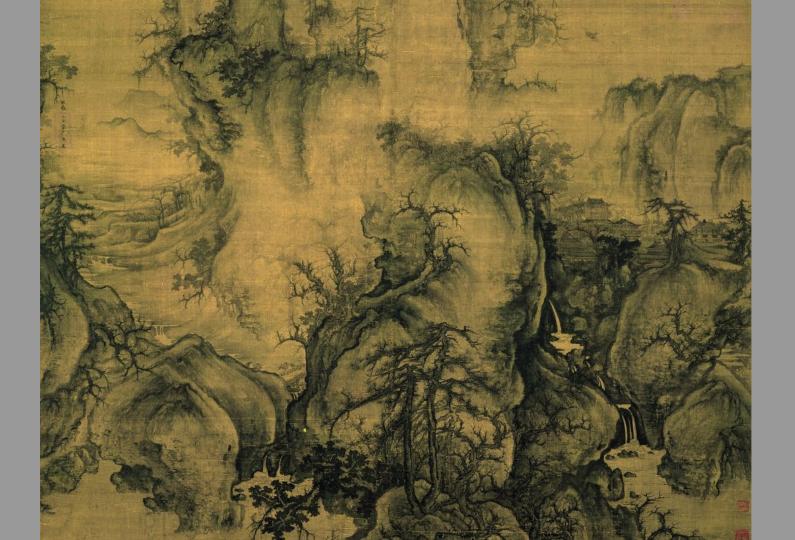
INTERNALIZE the "way" of your subject.

Capture your subject with WUWEI.



Francois Jullien:

"being used by" VS "represent from without"



If you create art with wuwei,

Letting a subject ring true with *ziran,*

then the *dao* itself can shine through.

Not getting in the "way" of your subject,

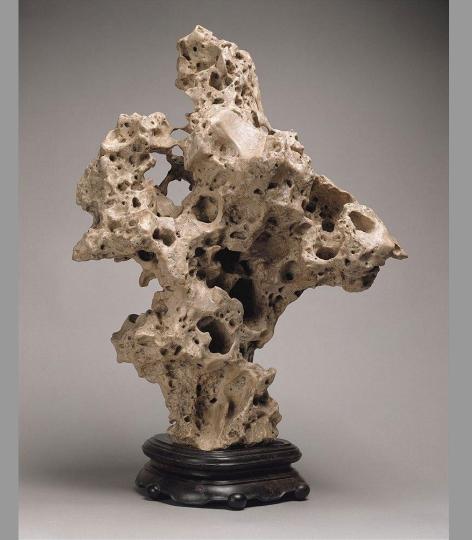
Not getting in the "way" of your subject, Like with superfluous or erroneous detail.





SCHOLAR'S ROCKS

Gongshi





SCHOLAR'S ROCKS

Gongshi





FIRE SHADER



Tiled ivy





Static sctructures are **records of energy flows.**





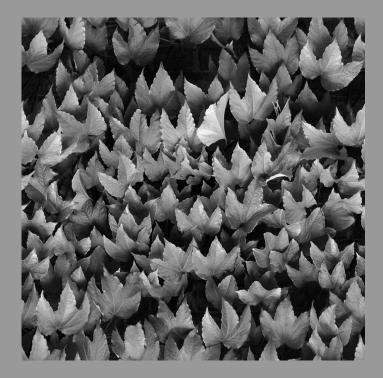




Static sctructures are **records of energy flows.**

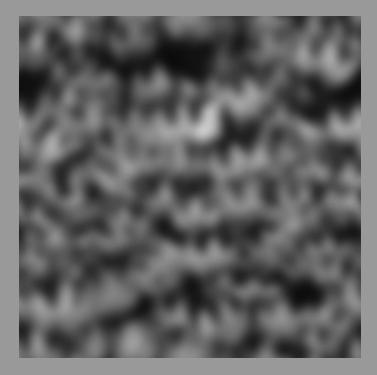


Grayscale and flipped

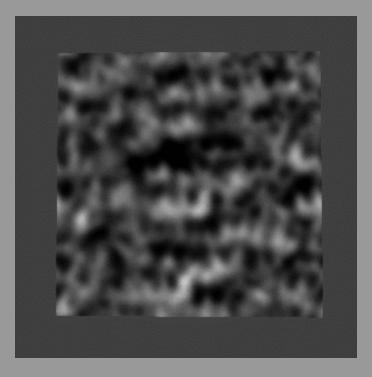




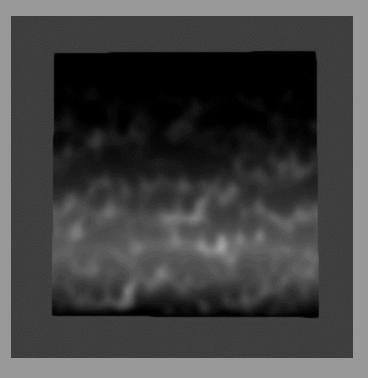
Blurred for first approximation " dao of leaf "



Add motion and another layer, offset



Impose "heat" gradients --"dao of fire"



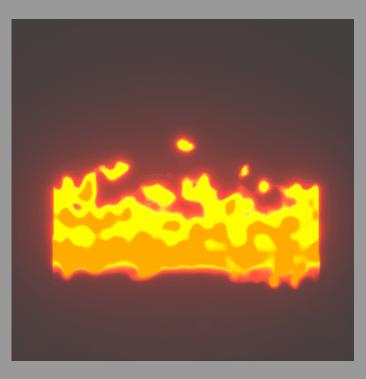
Clamp opacity for a fiery outline



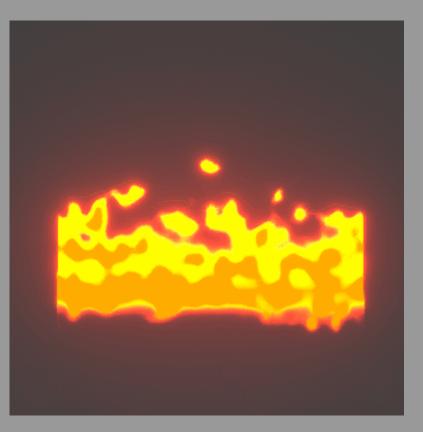
Interior color mask using above steps



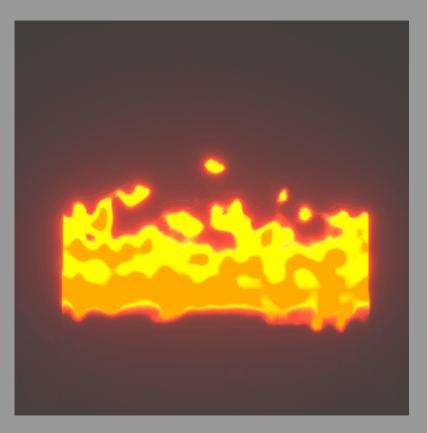
Apply color.





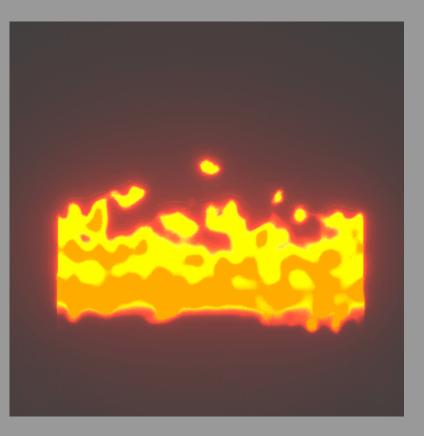


Static sctructures are records of energy flows.

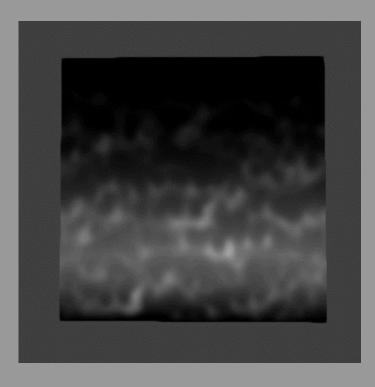


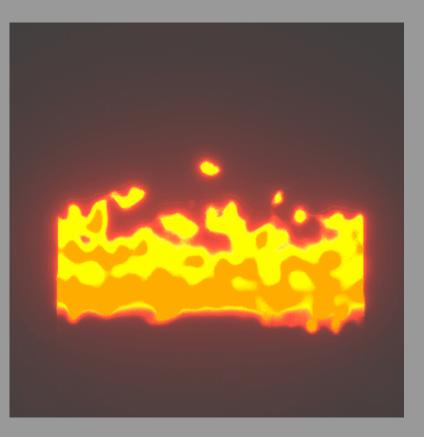




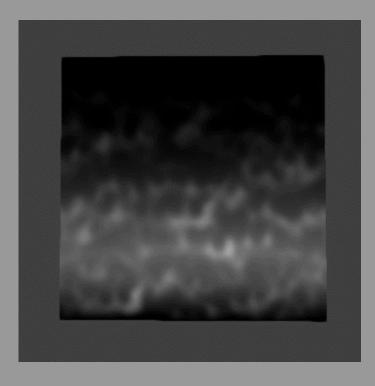








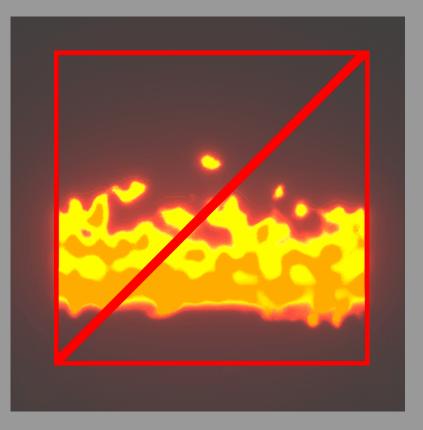








INTRA-PARTICLE MOTION



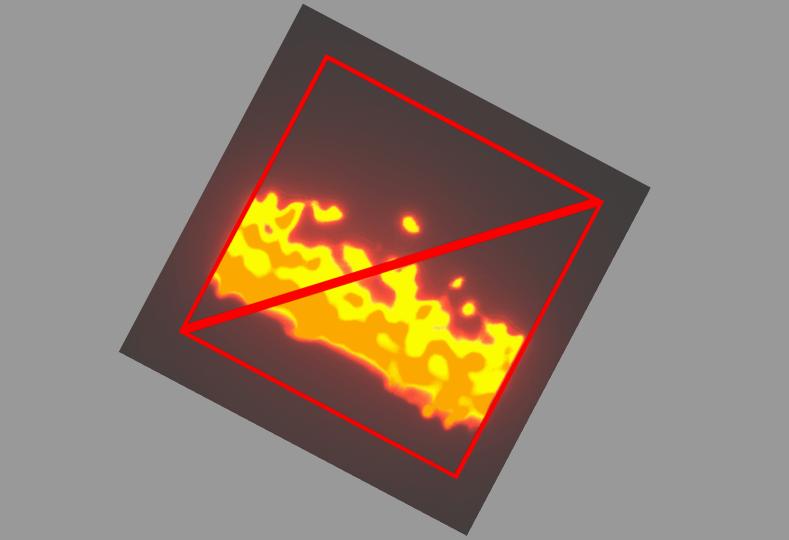


Detail in motion

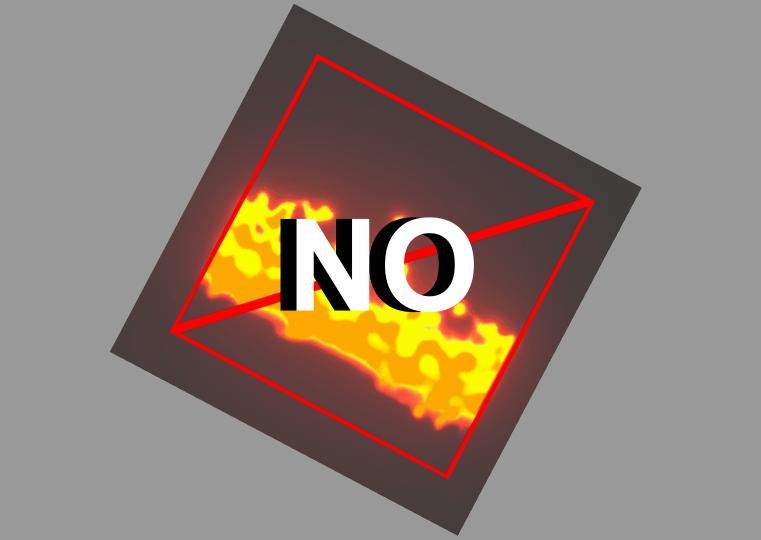




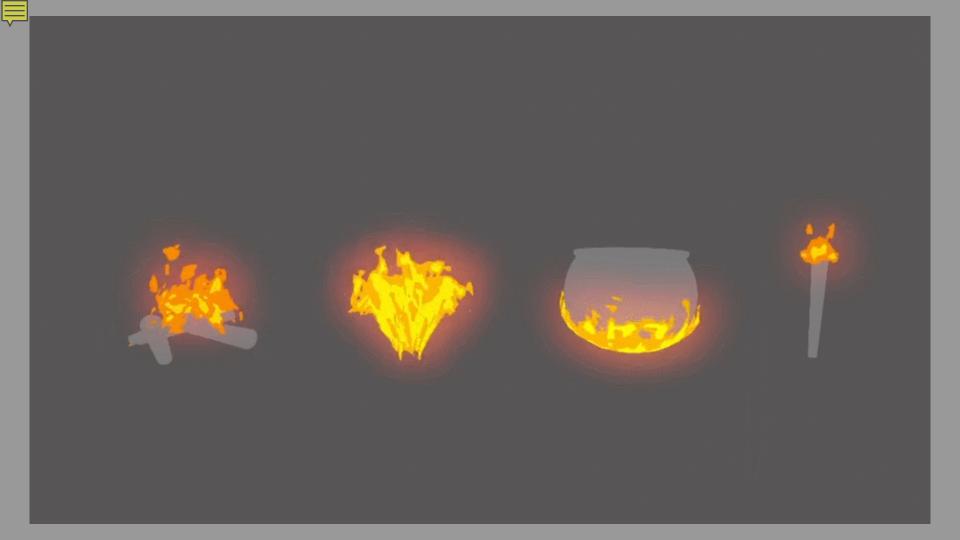




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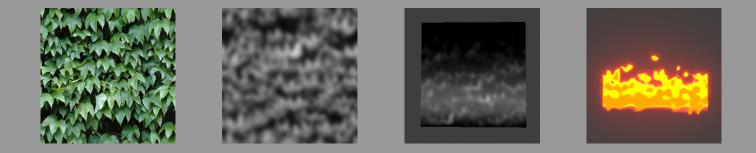


Less **sprites**, more **paths**.

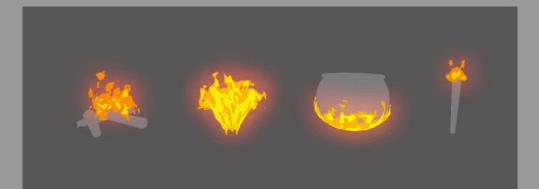


Using the more general relationships implied behind the detail...

To build up detail that works in motion.



Unlocking the energy hidden behind the static detail and giving it paths to follow.



This doesn't work by accident.



This doesn't work by accident.

There really are deep relationships between disparate things.







PATTERNS IN NATURE

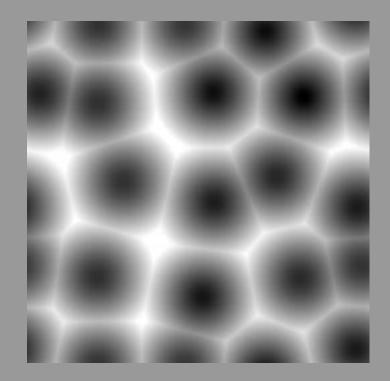
WHY THE NATURAL WORLD LOOKS THE WAY IT DOES

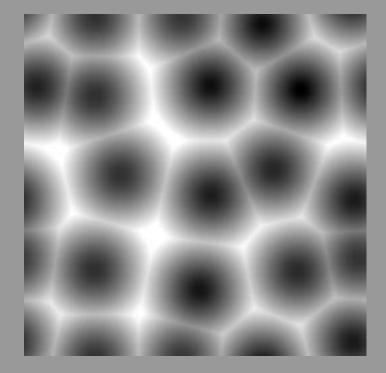
PHILIP BALL



We exploit this all the time already with **noise** textures!

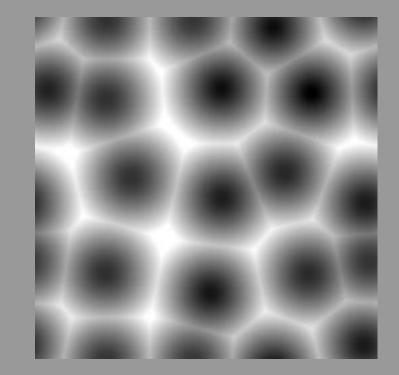
voronoi





tension that gives rise to boundaries.







Ryan Brucks:

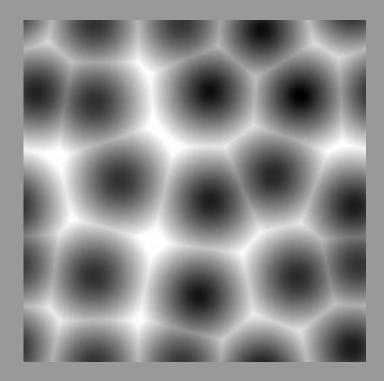


Ryan Brucks:

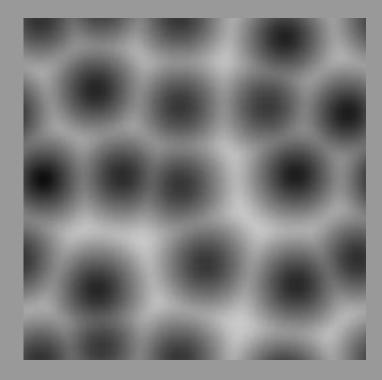


But my favorite use of **voronoi** is...

voronoi



blurred



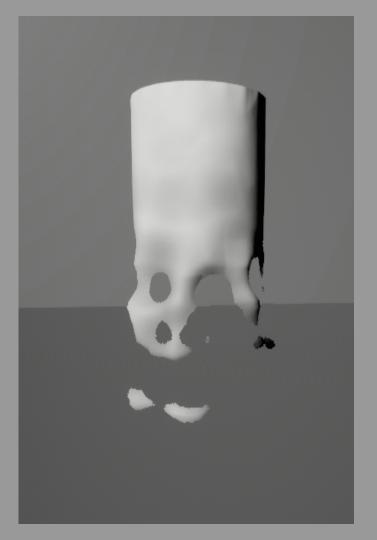
transition from laminar to turbulent flow



mask + normals



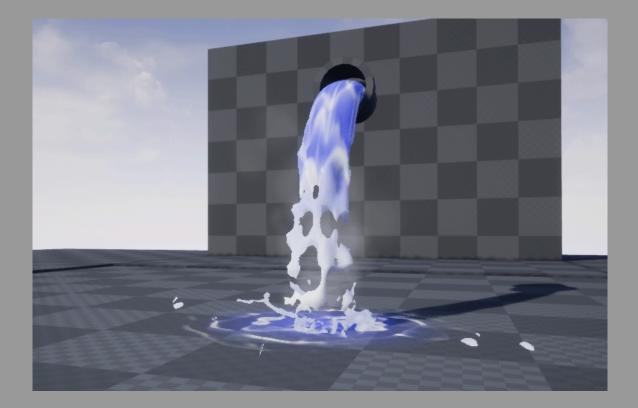
WPO



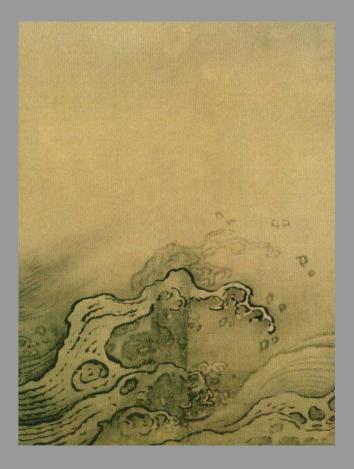
color



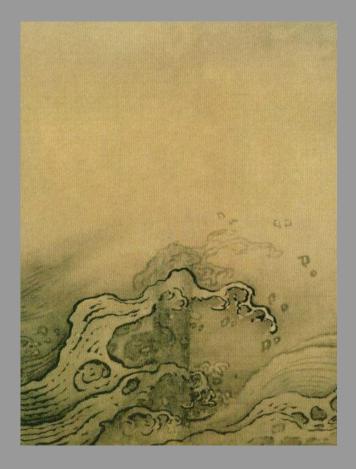


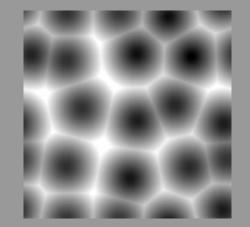




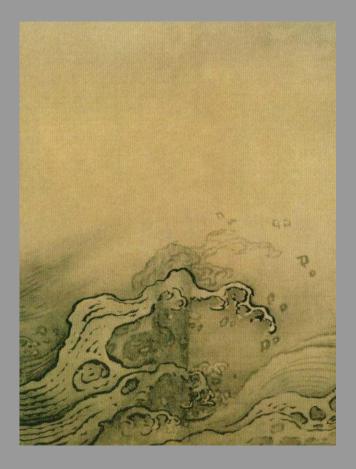


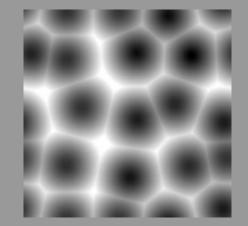


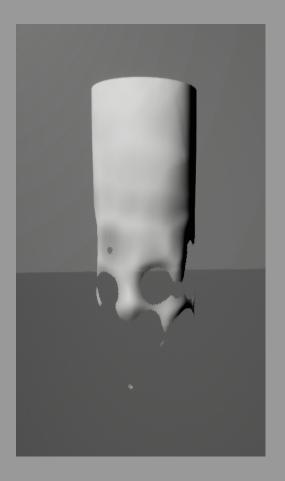












Focusing on **energy** *moreso* than detail...

Focusing on **energy** *moreso* than detail...

And using those energies to **build up** detail...

Focusing on **energy** *moreso* than detail...

And using those energies to **build up** detail...

-- empowers us to work in a wider range of art directions and styles with **consistent results**.

Relying on **surface detail** like reflectivity and transparency is **less flexible**.



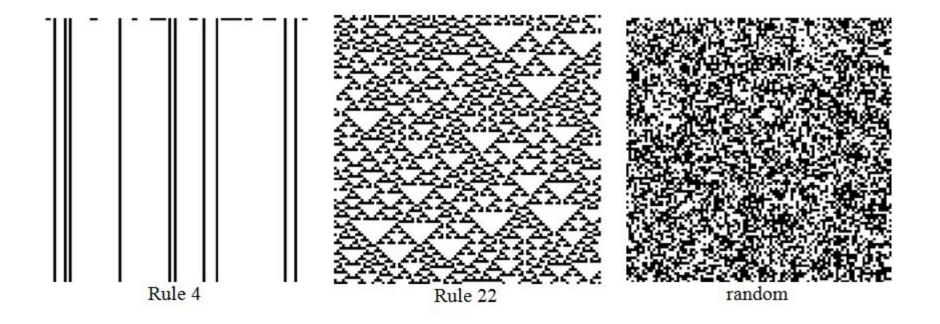
It works because things in the natural world are **interrelated** in ways that store patterns of energy flows.

港 DAOIST AESTHETICS: "Internalizing the dao"

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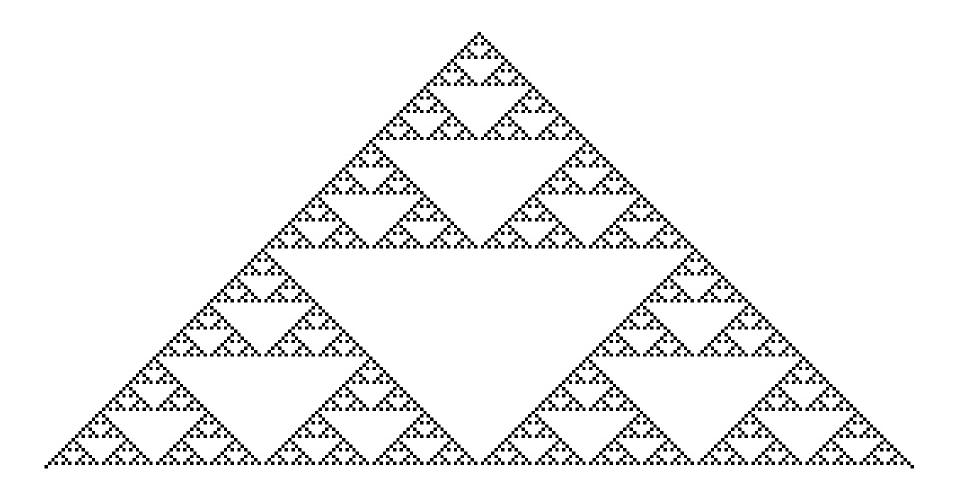
How to internalize the Dao, those relationships?

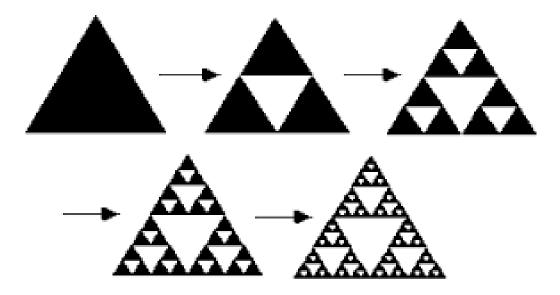
1. Get interested in patterns.















SCHOLAR'S ROCKS

2. Go out into the world!

2. Go out into the world!

Train yourself to **see** those connections!

2. Go out into the world!

Train yourself to **see** those connections!

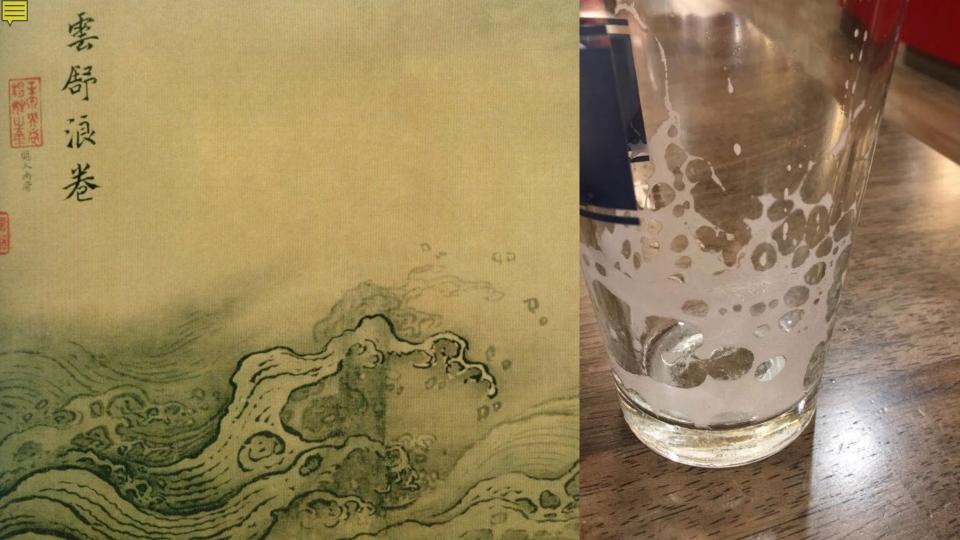
Take your own reference!



Voronoi noise "In the wild":

Beer foam.





TAKEAWAYS



Believable Energy > Realistic Detail



Believable Energy > Realistic Detail

There are **deep connections between disparate things** in this world.



Believable Energy > Realistic Detail

There are **deep connections between disparate things** in this world.

We can make use of those **general connections** to **build up** detail that works in motion.



雲野

浪

卷

龍大雨筒



Suggested reading:

- Dao De Jing trans. Roger Ames and David Hall
- **Zhaungzi** trans. Brook Ziporyn
- The Great Image Has No Form by Francois Jullien
- In Praise of Blandness by Francois Jullien
- **Patterns in Nature** by Philip Ball
- "Getting the most out of noise in UE4" -- Ryan Brucks

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EPILOGUE

Der Springer Link



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From Leaky Pots to Spillover-Goblets: Plato and Zhuangzi on the Responsiveness of Knowledge

Authors	Authors and affiliations
Jeremy Griffith 🖂	
Article	2 141
First Online: 31 March 2017	Shares Downloads

Abstract

This essay examines the question of whether language, knowledge, and truth are possible in a world of relativism and flux, developing along a line of comparison between the *Cratylus* and *Theaetetus* of Plato on the one hand, and the *Zhuangzi* 莊子 of the Daoist philosophical tradition on the other. Against Plato's image of "leaky pots" that symbolizes the impossibility of language in a state of flux, the *Zhuangzi* introduces "spillover-goblet words" (*zhiyan* 卮言) that resist the language of necessity and essence by continually emptying themselves out, only to be filled again with the always contingent. To put the ideas and metaphors of each of these

Philip Ball's "realistic" vs "schematic" + Da Vinci









