### Stay on Top of Your Game: Practical Career Advice

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### **Overview**

- What do you want out of a game career?
- Networking
- Research
- Internships
- HR Departments
- Recruiters
- Resumes
- Interviews
- Evaluating and Preparing for Opportunities

#### What do you want out of a game career?

- Do you play a lot of games? What kind?
- What type of game career interests you the most?
- Do you understand the many types of game careers?
- Do you have natural aptitudes or talents?
- Are you willing to learn and take direction?
- Are you a team player? Do you take initiative?
- Are you willing to be flexible and change your mind about your career path?
- Do you have a game plan?

# Networking

- Create a personal business card
- Meet like-minded individuals
  - Explore and develop ideas together Join associations and societies
  - Hone your networking skills
- Attend conferences and events
  - Meet as many people as you can!
- Proactively connect people with each other
   Power of 3<sup>rd</sup> party endorsement
- Volunteerism
  - Help out and meet contacts at the same time
- Combat nervousness with practice

### Research

- Read and research constantly

   Learn about the people and products
- Meet people working at that company
  - Ask about company culture
- Find out how leaders communicate
  - How is work delegated to staff?
- Develop mentor relationships
  - Utilize mentor's knowledge/expertise
  - Most game pros are approachable

### Internships

- Identify all available internships
- Establish application process and contact
- Play their games before you apply
- Be patient and persistent
- Be prepared to do whatever you're asked
- Be resourceful and a problem-solver
- Be willing to be paid little to nothing

You will learn on the job, make great contacts, and have a legit resume credit!!

#### Human Resources Departments

 Understand company's recruitment and hiring process

- Identify key HR/Recruitment people
- Avoid sending in your resume blindly
- Size of company dictates HR function

Help make the HR job easier! Be patient and persistent, and always pleasant



#### **External Recruiting Firms**

• Always have a multitude of clients

- Their fee is paid by employer, not you
- Often working with hiring managers
- Can give great advice on your resume, portfolio, demo and more.
- Tend to work with experienced talent

Talk to a variety of recruiting firms and send in your updated resume



#### **A Great Resume**

- Gets attention
- Easy to view
- Use bullets, avoid paragraphs
- Long as it needs to be
- Proofread for spelling and grammar
- Leave off non-essential experience
- Do include school projects, selfdeveloped game, freelance work
- Put education last, not first
- When in doubt, consult a pro

# Interviewing – Their View

- Are you qualified for the role applying for?
- If not fully qualified, could you be trained?
- What is your work style/work ethic?
- Are you a team player? Or an individual contributor?
- Will you take direction and criticism?
- Do you know and understand their product?
- Do you pass the "technical interview," before advancing to the "cultural interview?"
- Do you "fit" with the company culture?

## Interviewing – Your View

Identify most important features of the opportunity Are 3 of the these features right for you? The product п The team The compensation □ The geographic location □ The opportunity to advance Will you gain new skills and new contacts? Does "vibe" of the environment feel right? Can you make the commitment they want?

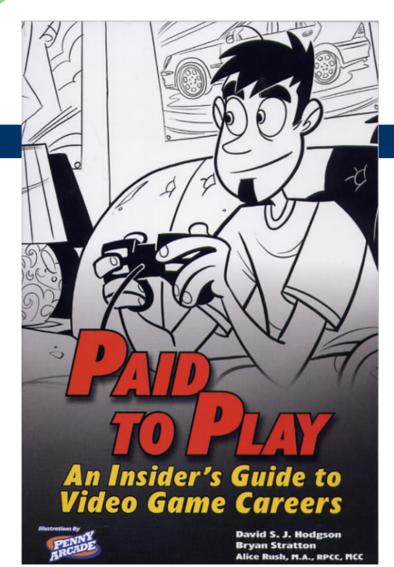
### The Interview

Dressing for the Interview - Look sharp, dress for company culture п Questions in the Interview - Come with questions about your goals Gather Intelligence, Be Prepared - Play their games, know their company Pay Attention to Company Culture - Tune into cues, react accordingly Be honest about what you don't know  $\square$ 

### **Evaluation and Preparation**

- Be sure to understand...
- Projects
- Salary
- Title
- Benefits
- Work Environment
- Relocation
- Flexibility
- Peers and Bosses

- You will need...
- Resume
- List of Projects
- Demo, Portfolio
- References
- Interview prep
- Commitment
- Follow-through



# **BUY THIS BOOK!**

- 100 industry pros interviewed
- Published by Prima Games
- Check web site for stores or order online
- \$20 CHEAP!

# THANKS!!

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